

PROOFS OF SHORTEST-PATHS PROPERTIES

Lemma 1. Subpaths of shortest paths are shortest paths.

Theorem 2. Triangle inequality. Let $G = (V, E)$ be a weighted, directed graph with weight function $w : E \rightarrow \mathbb{R}$ and source vertex s . Then for all edges $(u, v) \in E$, we have $\delta(s, v) \leq \delta(s, u) + w((u, v))$

Proof. Let $p = \langle s, \dots, v \rangle$ be the shortest path from s to v . Then p has length $\delta(s, v)$ and since p is the shortest path $\delta(s, v)$ is less than or equal to the length of any other path from s to v . In particular the path that includes the shortest path from s to u plus the edge from u to v . If there is no path from s to v then define $\delta(s, v) \equiv -\infty$. \square

Lemma 3. Upper-bound property. Let $G = (V, E)$ be a weighted, directed graph with weight function $w : E \rightarrow \mathbb{R}$ and source vertex s and initialize the graph with

Algorithm 1 *Initialize-Single-Source*

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1  Initialize-Single-Source( $G, s$ )
2  for each  $v \in V$ 
3       $v.d = \infty$ 
4       $v.\pi = \text{NIL}$ 
5   $s.d = 0$ 
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then $v.d \geq \delta(s, v)$ for all $v \in V$ and this invariant is maintained over any sequence of relaxation steps on the edges of G . Moreover, once $v.d$ achieves its lower bound $\delta(s, v)$, it never changes.

Proof. Proof by induction on the number of relaxation steps:

Algorithm 2 Relaxation

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1  Relax( $u, v, w$ )
2  if  $v.d > u.d + w((u, v))$ 
3       $v.d = u.d + w((u, v))$ 
4       $v.\pi = u$ 
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For the base case $v.d \geq \delta(s, v)$ for all $v \in V$ after the initialization step since $v.d = \infty$ for all $v \in V$ after the initialization step. The inductive hypothesis is $x.d \geq \delta(s, x)$ for $x \in V$ after the previous relaxation step. During the relaxation of (u, v) only $v.d$ might change, and if it does then it's set to $u.d + w((u, v))$. But $u.d \geq \delta(s, u)$ so

$$v.d \geq \delta(s, u) + w((u, v)) \geq \delta(s, v)$$

by the triangle inequality.

Note that once $v.d = \delta(s, v)$ it cannot decrease further by the above inequality and it cannot increase because relaxation only decreases $v.d$. \square

Corollary 4. If there is not path from s to v then $\delta(s, v) = v.d = \infty$ always.

Lemma 5. Immediately after relaxing edge (u, v) by executing $\text{Relax}(u, v, w)$, $v.d \leq u.d + w((u, v))$. Basically after at least one relaxation $v.d$ will never be larger than the distance to u plus the distance from u to v .

Proof. If $v.d > u.d + w((u, v))$ before relaxation then $v.d = u.d + w((u, v))$ after relaxation. Otherwise if $v.d \leq u.d + w((u, v))$ before relaxation then $\text{Relax}(u, v, w)$ is nilpotent and so $v.d \leq u.d + w((u, v))$ remains. \square

Theorem. Convergence property. Let $G = (V, E)$ be a weighted, directed graph with weight function $w : E \rightarrow \mathbb{R}$ and source vertex s , and $s \rightsquigarrow u \rightarrow v$ be a shortest path for some vertices $u, v \in V$. Suppose G is initialized using $\text{Initialize-Single-Source}(G, s)$ and then a sequence of relaxation steps is performed. If $u.d = \delta(s, u)$ at any time prior calling $\text{Relax}(u, v, w)$ then $v.d = \delta(s, v)$ at all times afterwards.

Proof. By the upper-bound property if $u.d = \delta(s, u)$ prior to relaxing (u, v) then it continues to hold thereafter. Hence after relaxing (u, v) we have $v.d \leq u.d + w((u, v))$ by Lemma 5 and

$$\begin{aligned} v.d &\leq u.d + w((u, v)) \\ &= \delta(s, u) + w((u, v)) \\ &= \delta(s, v) \end{aligned}$$

by subpaths of shortest paths are shortest paths¹. Again by Lemma 5 $v.d \geq \delta(s, v)$ and so $v.d = \delta(s, v)$, and the inequality persists thereafter. \square

Theorem. Path-relaxation property. Let $G = (V, E)$ be a weighted, directed graph with weight function $w : E \rightarrow \mathbb{R}$ and source vertex s . Consider any shortest path $p = \langle v_0 = s, \dots, v_k = v \rangle$. Suppose G is initialized using $\text{Initialize-Single-Source}(G, s)$ and then a sequence of relaxation steps is performed that includes relaxing $(v_0, v_1), \dots, (v_1, v_2), \dots, (v_{k-1}, v_k)$ (i.e. the edges (v_i, v_j) are relaxed in order). Then $v.d = \delta(s, v)$ after the relaxations and persists.

Proof. The proof is by induction on the i th edge in p to be relaxed. For the base case $v_0.d = s.d = 0 = \delta(s, s)$. By the upper-bound property $s.d$ never changes.

For the inductive step, assume that $v_{i-1}.d = \delta(s, v_{i-1})$. By the convergence property, after relaxing (v_{i-1}, v_i) it's the case that $v_i.d = \delta(s, v_i)$. \square

Theorem 6. Shortest-paths trees. Let $G = (V, E)$ be a weighted, directed graph with weight function $w : E \rightarrow \mathbb{R}$ and source vertex s and assume G contains no negative-weight cycles reachable from s . Then after initialization the predecessor subgraph G_π forms a rooted tree with root s , and any sequence of relaxation steps on edges of G maintain this property as an invariant.

Summary:

- Triangle inequality: $\delta(s, v) \leq \delta(s, u) + w((u, v))$
- Upper-bound property: $v.d \geq \delta(s, v)$

¹Recall that by assumption $s \rightsquigarrow u \rightarrow v$ is a shortest path from s to v .

- Convergence property: $s \rightsquigarrow u \rightarrow v$ a shortest path and $u.d = \delta(s, u)$ prior to relaxing (u, v) then $v.d = \delta(s, v)$ afterward
- Path-relaxation property: $p = \langle s = v_0, \dots, v_k = v \rangle$ a shortest path and edges are relaxing in order then $v.d = \delta(s, v)$.
- Predecessor-subgraph property: once $v.d = \delta(s, v)$ for all $v \in V$, the predecessor subgraph is a shortest-paths tree rooted at s .

Exercise 7 (24.4-9). This is a dumb problem but for completeness I'm writing it up². First of all $\max \{x_i\} = 0$. Why? Let $p = \langle s, v_1, \dots, v_k \rangle$ be the shortest path from the source to any vertex v_k returned by Bellman-Ford. By optimal substructure $p' = \langle s, v_1 \rangle$ is the shortest path from the source to v_1 . But by construction that edge has weight 0 and therefore $x_1 = 0$. Finally since the $x_i \leq 0$ it's the case that $\max \{x_i\} = 0$. Now all that remains is to show that Bellman-Ford maximizes $\min \{x_i\}$.

Let $x_k = \min \{x_i\}$ and consider $p = \langle s, v_1, \dots, v_k \rangle$. The weight of the path is just the sum of the constraints along the path

$$\begin{aligned} x_1 - x_0 &\leq 0 \\ x_2 - x_1 &\leq C_{1,2} \\ &\vdots \\ x_k - x_{k-1} &\leq C_{k-1,k} \end{aligned}$$

Summing we get $x_k \leq \sum_{i=1}^{k-1} C_{i,i+1} = w(p)$ the distance from source to x_k . Therefore any solution x_k that satisfies the constraints cannot be greater than $w(p)$, the shortest distance from source to v_k . Since Bellman-Ford sets $x_k = w(p)$ it does indeed maximize x_k . I'm guessing that this same reasoning can be applied to argue that Bellman-Ford maximizes $\sum x_k$.

Problem 8 (24-1). Yen's improvement to Bellman-Ford

- (a) Towards a contradiction assume that G_f has a cycle. Then there exists a sequence of edges

$$\{(v_a, v_b), (v_b, v_c), \dots, (v_j, v_a)\} \subset E_f$$

but by definition $(v_j, v_a) \in E_b$ not in E_f . Similarly for G_b . Topological sort follows from definition too: only edges that "flow" in the corresponding direction exist in each of E_f, E_b .

- (a) Stolen from³. In the first part of any iteration, any path in the shortest path tree that starts at a finished vertex and consists of edges only in E_f becomes correctly labeled (shortest path in DAG is easy - just relax in order of topological sort), i.e. all vertices become finished. In the second part of any iteration, any path in the shortest path tree that starts at a finished vertex and consists of edges only in E_b becomes correctly labeled. The number of iterations needed then is the maximum alternations between G_f and G_b , which is $(|V| + 1)/2$, since G_f and G_b partition G in half. Another optimization is you don't need to relax edges coming out of a

²Answer stolen from <https://dspace.mit.edu/bitstream/handle/1721.1/37150/6-046JFall-2004/NR/rdonlyres/Electrical-Engineering-and-Computer-Science/6-046JFall-2004/EC0B786D-A562-4952-B52A-7A4DCEB60908/0/ps6sol.pdf>

³<http://11011110.livejournal.com/215330.html>

vertex that wasn't updated in the previous iteration. A final optimization is randomizing the linear ordering to prevent shortest paths that alternate between E_f and E_b , bringing down the number of iterations to $|V|/3$ on average.

Problem 9 (24-2). Nesting boxes

- (a) Well duh. If box A can contain box B and box B can contain box C then obviously A can contain C.
- (b) Sort both sets of dimensions and if one set is entry-wise prior then it fits.
- (c) Do the n^2 comparisons to figure out all (B_i, B_j) , where B_i can contain B_j . Then do a topological sort on the graph because it's a DAG (because what would it mean for a cycle of box containments). Then find the longest path using DP:

Algorithm 3 Longest Path

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1 Longest-Path (G)
2 T = Top-Sort (G)
3 for  $v \in T$ 
4      $v.d = \max_{(u,v) \in E} \{u.d + 1\}$ 
5 return  $\max_{v \in V} \{v.d\}$ 
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Problem 10 (24-3). Arbitrage

- (a) Take log. Then Bellman-Ford will find negative cycles.

Problem 11 (24-6). Bitonic shortest paths. Sort the edges by weight. Then relax increasing order, decreasing order, then increasing again and you're done