

Hardware::LED_SetBrightness



```
graph LR; A[Hardware::LED_SetBrightness] --> B[strip_PD1]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text "Hardware::LED_SetBrightness". A blue arrow points from the right side of this box to a white rectangular box on the right, which contains the text "strip_PD1". Both boxes have a thin black border.

strip_PD1