Edyta Zugaj

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OBJECTIVE

Seeking a position to enhance my skills and abilities in the IT, the most desired technologies are C, C++, embedded applications, DSP, telecom. I have positive attitude to work in international environment.

EDUCATION

Wroclaw University of Technology, Faculty of Electronics, 2005 - 2010 Control Engineering and Robotics, specialization: robotics M.Sc. Wroclaw University, Mathematics and Computer Science 2008 - 2010 Department, Mathematics, specialization: theoretical mathematics B.Sc. University of Computer Science and Economics in Olsztyn 2002 - 2005

Computer Science and Econometrics B.Sc.

EXPERIENCE

Senior Software Design Engineer Software Design Engineer 01.2017 - now

03.2016 - 12.2016

Dolby Poland Sp. z o.o.,

- porting existing audio projects in C/Python for DSP, ARM, PCs and other platforms, all popular operating systems,
- program complexity analysis,
- projects' optimization,
- preparing VoIP clients on all popular systems and browsers,
- working with new as well as with existing projects.

Software Design Engineer

05.2014 - 04.2016

Nokia Sp. z o.o.,

- programming in C++/Matlab/Python for DSP,
- preparing technical specification for incoming features (hardware requirements),
- technical leadership in new revision of eNB prototyping (PHY layer),
- representing team on architectural and features meetings,
- implementing and optimizing LTE PHY algorithms basing on Matlab model,
- implementing tests UT/SCT,
- project's maintenance (problem analysis and solving inc. customer support).

Software Engineer

04.2011 - 05.2014

Espotel Poland Sp. z o.o.,

- programming in C for DSP,
- implementing and optimizing drivers for peripherals of DSP,
- providing technical expertise for upper layer teams,
- implementing tests UT/SCT,
- maintenance (including reporting and investigating problems with DSP provider TI).

Software Engineer Red Sky Sp. z o.o.,

• programming in C for Linux, back-end applications in web services.

TECHNOLOGY SKILLS

Programming Languages: currently working with: WebAssembly, JavaScript, C++, C, Python; hands on experience with: Bash, ASM for QDSP, ASM for ARMv7/8, ASM for Tensilica Lx, Matlab, ASM for TI C6000, Python, Bash, Java

Operations Technologies: currently working with: Eclipse, CI, cmake, MSVS, XCode, Perforce, simulators, profilers, tracers, hands on experience with: Code Composer Studio, git, SVN, Qt SDK, qmake, make, gdb, Valgrind, Wireshark

Operating Systems: Linux, Windows, OSX, Android, iOS, and several RT OSes

Others: good: LaTeX, DSP programming, Berkeley Oracle Data Base, academic experience in PLC programming, hands on experience with boost and STL, academic experience with MPI (Message Passing Interface), practical experience in implementing FUSE and HTTP client and server in C++ and under Linux

TRAININGS

C++ Advanced	2020
Lx4 Tensilica Introduction	2016
ARM Cortex-A15 Introduction and Optimization	2015
ARM Cortex-A15 NEON Programming	2015
SEP	2015
LTE/E-UTRAN Signalling	2014
TI C6000 Embedded Design Workshop	2012
Open Base Station Architecture Workshop	2014

MAJOR ACADEMIC PROJECTS

Wave Simulator a program visualising ultrasonic waves propagation in an iso tropic medium. The project was made with Qt library usage, the documentation was prepared in UML., Data visualisation, QT

Unicycle cart simulator a project written in Qt. Data visualisation, QT

Robot swarms event controller a superior controller with bankers algorithm implemented. The program permits a user to plan robot swarms work with deadlock avoidance. Similar solution is used by KIVA Systems., $Event\ systems$, QT

Polish phonemes recognition with SNN and The Matlab Neural Network Toolbox. $S\!N\!N,\,M\!atlab$

Palm tactile reconstruction with TENS currents. The project was made in group of two., electronics