Update 023 File Hierarchy

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Scope: Description of the new file hierarchy

Introduction

In order to support changes brought by Windows Vista, Furcadia Update 023 stores data outside the program directory by default. To help the developers to locate the newly placed files, we offer the following cheat sheet.

For backwards compatibility Furcadia searches by default both the new Character INI folder and the Furcadia program directory for Character INIs. However, it is highly recommended that any new Character INI files are saved to the new location.

A user may enforce "old paths" by setting `ForceOldPaths = No` in `settings.ini`. It should be noted that this functionality is provided for convenience only, and is not fully supported.

Note: Furcadia no longer relies nor updates the path information in HKLM or HKCU\Software\Dragon's Eye Productions\Furcadia\Maps.

	Old Location	**New Location**	**Fail-safe location**
Character INI Files	Furcadia program directory	My Documents\Furcadia\Furcadia Characters	Furcadia program directory
Log files	Furcadia program directory\logs\	My Documents\Furcadia\Logs\	Furcadia program directory\logs\
Screenshots	Furcadia program directory\screenshots	My Documents\Furcadia\Screenshots\	Furcadia program directory\screenshots\
Configuration files	Furcadia program directory	Documents and Settings*username*\Local Settings\Application Data\Dragon's Eye Productions\Furcadia\ Or (Vista): Users*username*\AppData\Local\Dragon's Eye Productions\Furcadia\	Furcadia program directory\settings\

Downloaded files	Furcadia program directory\tmp\	Documents And Settings\All Users\Application Data\Dragon's Eye Productions\Furcadia\Temporary Files\ Or (Vista): ProgramData\Dragon's Eye Productions\Furcadia\Temporary Files\	Furcadia program directory\tmp\
Temporary Dreams	Furcadia program directory\tmp\	Documents And Settings\All Users\Application Data\Dragon's Eye Productions\Furcadia\Temporary Dreams\ Or (Vista): ProgramData\Dragon's Eye Productions\Furcadia\Temporary Dreams\	Furcadia program directory\tmp\
Permanent Maps	Furcadia program directory\maps\	Documents And Settings\All Users\Application Data\Dragon's Eye Productions\Furcadia\Permanent Maps\ Or (Vista): ProgramData\Dragon's Eye Productions\Furcadia\Permanent Maps\	Furcadia program directory\maps\
Portrait Cache	Furcadia program directory\portraits\	Documents And Settings\All Users\Application Data\Dragon's Eye Productions\Furcadia\Portrait Cache\ Or (Vista): ProgramData\Dragon's Eye Productions\Furcadia\Portrait Cache\	Furcadia program directory\portraits\