

# *Bookstore System*

*Version 1.0*

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# Bookstore Manual Contents

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## I. *FrmWelcome*

Click the load button, and it will load the database automatically. The database includes the products of store which are **Books**, **CD**, and **Software**. Meantime, it will load **Member** information.

## II. *Main*

Main is the main function interface, which include three part of main function such as Retail, Manage, and Restock (Supply). The Retail part is using for selling items for example **Book**, **CD**, and **Software**. Manage part is using for staff **Search** and manage the **Inventory** and **Member** information. Restock part has a function for create **New Product**.

## III. *Shortcut*

The shortcut is using for switch to other function interfaces, and it cannot switch to itself. For instance Ctrl + B is for switch to Book retail function interface, but it can switch to Book retail interface when user on the Book retail function interface. And also, shortcut function works all the interface except “load and purge” interface and Main interface. The all shortcut key list shows below:

### ***Shortcut key list***

Ctrl + B	Book retail interface	Ctrl + Shift + S	Searching
Ctrl + C	CD retail interface	Ctrl + Shift + I	Inventory information
Ctrl + S	Software retail interface	Ctrl + Shift + M	Member information
		Ctrl + Shift + C	Create New Product

## IV. *FrmBook*

Choose the **Book** from the display field, and the price of book will display price label near the bottom right of the display field. If the custom paid by cash, staff could input the amount of cash in the “**Cash** input filed”, then push **Sell button** to finish this trading transaction. Second payment method is next to **Cash** which is **Eftpos**, select book which customer wanted, click **Eftpos** page push **Process** is could automatically go through the transaction once customer done the Eftpos transaction, then push **Sell** button and the book will be sold. However, if the customer is the member of our store, staff should input the member ID in “**Enter Member ID**” field before push the sell button whatever the book is sold by cash or Eftpos.

## V. *FrmCD*

Choose the **CD** from the display field, and the price of CD will display price label near the bottom right of the display field. If the custom paid by cash, staff could input the amount of cash in the “**Cash** input filed”, then push **Sell button** to finish this trading transaction. Second payment method is next to **Cash** which is **Eftpos**, select CD which customer wanted, click **Eftpos** page push **Process** is could automatically go through the transaction once customer done the Eftpos transaction, then push **Sell** button and the CD will be sold. However, if the customer is the member of our store, staff should input the member ID in “**Enter Member ID**” field before push the sell button whatever the CD is sold by cash or Eftpos.

## VI. *FrmCreateProduct*

Left side of this form is for display the product information. Right side of this form is input the product details. When you fill up all the information of the product, choose the type of item. After all step finished click **Submit** button, if any of the information enter wrong, there is a **Reset** button is for clean all the entered information, so staff could re-enter the product information.

## VII. *FrmMember*

The display area of the member interface shows every member's name, when you select the number it will show **Member ID**, **Current Reward Point**, and **Email** of the member who selected. If any customer wants to cancel the membership, staff could **remove** the member by searching ID of the member. For example, staff could type in the member id at **ID** input filed of member interface then push **Delete** button. Furthermore, if any customer interest to **join** the membership, staff could enter customer information in "Create New Member", once it been done click **Submit** button. Since, the member point is for lottery draw, the **Reset** button is for reset member's reward point if he applies the lottery draw, the reward point of the member who wants lottery draw must be greater than or equal to 30 points.

## VIII. *FrmSearch*

The searching function is only for searching items, it will shows the information of the item whether is in stock or not. Staff could search the item by the **serial number** of item or search the item by the **name** of item. Once the item has been searched, the **Item Status** will show the information of the item.

## IX. *FrmSoftware*

Choose the Software from the display field, and the price of Software will display price label near the bottom right of the display field. If the custom paid by cash, staff could input the amount of cash in the "**Cash** input filed", then push **Sell button** to finish this trading transaction. Second payment method is next to **Cash** which is **Eftpos**, select Software which customer wanted, click **Eftpos** page push **Process** is could automatically go through the transaction once customer done the Eftpos transaction, then push **Sell** button and the Software will be sold. However, if the customer is the member of our store, staff should input the member ID in "**Enter Member ID**" field before push the sell button whatever the Software is sold by cash or Eftpos.

## X. *FrmStock*

The FrmStock named "**Inventory**" interface, which shows all the items of store which are in stock. And some other information of each category, such as total **amount** had been sold, total profit **gains** until now and the date and time of the **expiration**. The expiration time will be the time when it calculated all the information. Once push **Refresh** button as system process calculation and return data out.