



AND

Portland Ice Skating Club

PRESENT

26th Annual Ice Crystal Classic

USFS & Basic Skills Competition

November 9th & 10th, 2013

To be held at:

Lloyd Center Ice Rink

953 Lloyd Center

Portland, OR 97232

503-288-6073

Lloydcenterice.com

ENTRY DEADLINE: Midnight on October 20th, 2013 Via ENTRYEEZE

Sanctioned by US Figure Skating

26th Annual Ice Crystal Classic Competition

The 26th Annual Ice Crystal Classic Competition, sponsored by Portland Ice Skating Club, will be held at 953 Lloyd Center, Portland, Oregon 97232 on Saturday and Sunday, November 9th and 10th, 2013.

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program or any other Basic Skills Program/Club.

Eligibility will be based on the skill level as of the closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at the highest level passed or one higher and NO official U.S. Figure Skating tests may have been passed including MIF or Individual Dances.

For the **Free Skate 1-6, Test Track and Well Balanced** levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

If, for whatever reason, the Local Organizing Committee discovers that a skater has been placed in a category that is below their class level, **the chairman and referee will have the option to move the skater into the proper division, even if this has to be done the day of the competition.** This will ensure that every event is as fair as possible to the competitors.

RULES

The competition will be conducted according to the rules in the 2013 Rule Book except as stated herein. The 6.0 judging system will be used for the competition.

RINK

All events are to be held at Lloyd Center Ice Rink. Rink dimensions are 175 x 75, with three rounded corners and one square corner.

LIABILITY

The USFS, Portland Ice Skating Club, and Lloyd Center Ice Rink accept no responsibility for injury or damage sustained by any participant in this competition; competitors assume the risk of competing in accordance with US Figure Skating rules.

PRACTICE ICE

Lloyd Center Ice Rink offers freestyle sessions on Saturday and Sunday mornings. Call or check their website, lloydcenterice.com, for prices and times. Freestyles are first come, first served only.

SCHEDULE

The competition schedule will be available by visiting the Entryeeze website and logging into the account created at time of entry. There will also be a link to the Entryeeze website on the Portland Ice Skating Club website, PISC.org. The schedule will NOT be available by phone, mail, or email. Please check for schedule changes prior to travelling to the competition.

MUSIC

Only CDs will be accepted. Please only provide music on CD/Rs in .wav file format, as music provided on CD/RWs and .mp3 files do not always play on older CD players. There should be no more than a 10 second leader and music for only one program. CDs must be CLEARLY marked with competitor's name and event, and music length. Please submit CDs at the registration desk upon arrival AT LEAST ONE HOUR PRIOR TO SCHEDULED EVENT. A backup copy should be immediately available. Portland Ice Skating Club is not responsible for damage, breakage, or loss of CDs but every precaution will be made to ensure their safety. Any CD not picked up by the end of the competition are not the responsibility of Portland Ice Skating Club and may be discarded.

VIDEOTAPING AND PHOTOGRAPHY

A professional videographer and photographer will be at the competition. Any other professional videotaping and photography is prohibited. Only hand-held videotaping devices will be allowed, without tripod, and is only permissible outside of rink. ANY VIDEOTAPING OR PHOTOGRAPHING ANY SKATER OTHER THAN YOUR OWN IS STRICTLY PROHIBITED.

VIDEOTAPING AND PHOTOGRAPHY (continued)

In an effort to promote good sportsmanship, ALL award winners are strongly encouraged to use for a group picture, even if you do not plan to purchase a photo.

For safety reasons, flash photography is prohibited.

AWARDS

Medals will be awarded for 1st through 3rd place. Ribbons will be awarded for 4th 5th, and 6th place. The awards table will be located on the upper area of the rink, next to the Ice Café.

DEADLINE

You must enter this competition online at www.pisc.org by midnight October 20th, 2013. Late entries will be accepted at the discretion of the Competition Chair and will require DOUBLE the entry fee. THERE WILL BE NO REFUNDS except for the cancellation of an event. Please note: The convenience fee is not refundable for any reason.

ENTRY FEES

1st event, \$50.00; each additional event, \$20.00. Couples and Duets, Ensemble, Mini Production Ensemble and Production, \$20.00 per skater. Entering online at www.pisc.org with secure credit card payment is the only way to enter this competition. Simply follow the link 2013 Ice Crystal Classic Basic Skills Competition to register and pay. You will be charged a non-refundable convenience fee. Checks returned for non-sufficient funds and contested credit card charges will be assessed a \$25.00 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events.

EVENT CHANGE FEE

Please review your application closely with your coach to ensure you have entered the correct events/levels. Once names have been submitted to the Chief Referee, no changes will be made except those due to an error by the Local Organizing Committee. After the tentative schedule is posted online, any change in registration because of an error on your application will result in a \$25.00 fee per change.

REGISTRATION

Please arrive one hour prior to scheduled event. Report to the Registration Desk, which will be located on the upper level of the Ice Café, where you will turn in your music. Competitors who arrive after their warm-up group begins will be allowed to skate only at the discretion of the referee. If they do not skate, they will forfeit all fees for that event.

26th Annual Ice Crystal Classic Basic Skills Competition

Application Worksheet

**FOR PRINTING PURPOSES ONLY—NO APPLICATIONS WILL BE
ACCEPTED BY MAIL**

Enter through www.pisc.org by midnight October 20th, 2013

The following information will be needed for your online registration

Last name_____ First_____ MI _____ Gender (M/F) Age_____ Birthdate_____ USFS/Basic Skills # MANDATORY_____

Address_____ City_____ State _____ Zip Code _____ email_____ home phone_____

Cell phone_____ Home Club or Rink_____ Coach_____ Coach's email_____ coach's phone_____

Highest Passed: USFS Freestyle_____ USFS MIF_____ Basic Skills _____ ISI _____

Basic Elements (No Music)		Freestyle Element Program (No Music)		USFS Compulsory Programs	
	Snowplow Sam 1,2, or 3 (indicate)		Freestyle 1		Limited Beginner
			Freestyle 2		Beginner
	Basic 1		Freestyle 3		No Test
	Basic 2		Freestyle 4		Pre-Preliminary
	Basic 3		Freestyle 5		Preliminary
	Basic 4		Freestyle 6		
	Basic 5				Dance
	Basic 6	COUPLE ICE DANCE EVENT ENTRANTS MUST LIST TEAM MATES NAME AND MEM- BER NUMBER DURING ONLINE ENTRY			Preliminary
	Basic 7				Pre-Bronze
	Basic 8				Couple/Solo

26th Annual Ice Crystal Classic Basic Skills Competition

Application Worksheet (continued)

Basic Programs With Music		Freestyle Programs With Music		USFS Well-Balanced Freestyle Programs	
	Snowplow Sam 1,2 or 3 (indicate level)		Freestyle 1		No Test Freestyle
	Basic 1		Freestyle 2		Pre-Preliminary Freestyle
	Basic 2		Freestyle 3		Preliminary Freestyle
	Basic 3		Freestyle 4		
	Basic 4		Freestyle 5		
	Basic 5		Freestyle 6		
	Basic 6	Showcase Events		Interpretive Events	
	Basic 7				Light Entertainment Interpretive (indicate level—Snowplow thru Senior & Adult offered)
	Basic 8		Artistic (indicate level— Snowplow thru Senior & Adult offered)		Dramatic Interpretive (indicate level—Snowplow thru Senior & Adult offered)
Adult Events			Dramatic (indicate level— Snowplow thru Senior & Adult offered)	Shoot the Duck Events	
			Light Entertainment (indicate level— Snowplow thru Senior & Adult offered)		Shoot the Duck
			Duet Dramatic (indicate level— Snowplow thru Senior & Adult offered)		Shoot the Duck Gold
			Duet Light Entertainment (indicate level—Snowplow thru Senior & Adult offered)		
			Mini Production Ensemble (indicate level—Snowplow thru Senior & Adult offered)		
			Production (indicate level—Snowplow thru Senior & Adult offered)		
			Adult Pre-Bronze Freestyle		
	Adult Bronze Freestyle				

DUET, MINI PRODUCTION, AND PRODUCTION ENTRANTS MUST LIST TEAM MATES' NAMES AND MEMBER NUMBERS DURING ONLINE ENTRY

1st event: \$50.00

Each additional \$20.00

Couple/group events:
\$20 per skater

DEADLINE: midnight, October 20th, 2013

ENTER AT: Entryeeze via
pisc.org website

CHAIRPERSON: Sarah DeSemples
sarah4404@msn.com

CHIEF REFEREE: Phil Deaver
webmaster@pisc.org



U.S. Figure Skating Basic Skills Competitions

EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 8

Format: Each skater will perform each element in the order listed below (no excessive connecting steps). Each skater performs all of the required elements before moving on to the next skater.

Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

To be skated on 1/3 to 1/2 ice

No music

Elements must be skated in the order listed

Level	Time	Skating rules / standards
Snowplow Sam 1-3	1:00 max.	March followed by a two foot glide and dip Forward two foot swizzles 2-3 in a row Forward snowplow stop Backward wiggles 2-6 in a row
Basic 1	1:00 max.	Forward two foot glide and dip Forward two foot swizzles 6-8 in a row Forward snowplow stop Backward wiggles 6-8 in a row
Basic 2	1:00 max.	Forward one foot glide - either foot Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot Moving snowplow stop Two foot turn in place- forward to backward Backward two foot swizzles 6 - 8 in a row
Basic 3	1:00 max.	Forward stroking Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive Forward slalom Backward one foot glide - either foot Two foot spin – minimum three revolutions
Basic 4	1:00 max.	Standstill forward outside three-turn - R & L Forward outside edge on a circle clockwise or counter clockwise Forward crossovers 4-6 consecutive both directions Backward stroking - 4-6 strokes Backward snowplow stop - R or L
Basic 5	1:00 max.	Backward outside edge on a circle clockwise or counterclockwise Backward crossovers 4-6 consecutive - both directions Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions Side toe hop -either direction Hockey stop
Basic 6	1:00 max.	Standstill forward inside three-turn - R & L Bunny Hop Forward spiral on a straight line - R or L Lunge - R or L T-stop - R or L
Basic 7	1:00 max.	Standstill forward inside open Mohawk - R to L and L to R Ballet Jump - either direction Back crossovers to a back outside edge landing position clockwise and counter clockwise Forward inside pivot
Basic 8	1:00 max.	Moving forward outside or forward inside three-turns R & L Waltz jump Mazurka - either direction Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -minimum three revolutions



U.S. Figure Skating Basic Skills Competitions

EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules / standards
Snowplow Sam 1-3	1:00 +/-10 max.	<ul style="list-style-type: none"> • March followed by a two foot glide and dip • Forward two foot swizzles 2-3 in a row • Forward snowplow stop • Backward wiggles 2-6 in a row
Basic 1	1:00 +/-10 max.	<ul style="list-style-type: none"> • Forward two foot glide and dip • Forward two foot swizzles 6-8 in a row • Forward snowplow stop • Backward wiggles 6-8 in a row
Basic 2	1:00 +/-10 max.	<ul style="list-style-type: none"> • Forward one foot glide - either foot • Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot • Moving snowplow stop • Two foot turn in place- forward to backward • Backward two foot swizzles 6 - 8 in a row
Basic 3	1:00 +/-10 max.	<ul style="list-style-type: none"> • Forward stroking • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive • Forward slalom • Backward one foot glide - either foot • Two foot spin – minimum three revolutions
Basic 4	1:00 +/-10 max.	<ul style="list-style-type: none"> • Standstill forward outside three-turn - R & L • Forward crossovers 4-6 consecutive both directions • Backward stroking - 4-6 strokes • Backward snowplow stop - R or L
Basic 5	1:00 +/-10 max.	<ul style="list-style-type: none"> • Backward crossovers 4-6 consecutive - both directions • Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions • Side toe hop -either direction • Hockey stop
Basic 6	1:00 +/-10 max.	<ul style="list-style-type: none"> • Standstill forward inside three-turn - R & L • Bunny Hop • Forward spiral on a straight line - R or L • Lunge - R or L • T-stop - R or L
Basic 7	1:00 +/-10 max.	<ul style="list-style-type: none"> • Standstill forward inside open Mohawk - R to L and L to R • Ballet Jump - either direction • Back crossovers to a back outside edge landing position clockwise and counter clockwise • Forward inside pivot
Basic 8	1:00 +/-10 max.	<ul style="list-style-type: none"> • Moving forward outside or forward inside three-turns R & L • Waltz jump • Mazurka - either direction • Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge • Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position - minimum three revolutions

EVENT: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

Level	Time	Skating rules / standards
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Advanced forward stroking - 4-6 consecutive • Backward outside three-turns R & L • One-foot upright scratch spin from backward crossovers-minimum three revolutions • Waltz jump from backward crossovers • Half flip jump •
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Forward outside or inside spiral - R or L • Waltz Three's - R or L, 2-3 sets • Beginning back spin - entry optional – minimum two revolutions • Waltz jump, side toe hop, waltz jump sequence • Toe loop jump •
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Forward crossovers in a figure 8 • Backward inside three-turns, R & L • Back spin- minimum three revolutions • Salchow jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets-R or L • Sit spin- minimum three revolutions • Loop jump • Waltz jump/loop jump combination
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> • Camel spin- minimum three revolutions • Forward upright spin to back upright spin- minimum three revolutions, each foot • Loop/loop jump combination • Flip jump
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> • Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6) • Camel, sit spin combination - minimum of four revolutions total • Split jump or stag jump • Waltz jump, ½ loop, Salchow jump sequence • Lutz jump

EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards
Free Skate 1	1:30+/-10 sec	<ul style="list-style-type: none"> • Advanced forward stroking - 4-6 consecutive • One-foot upright scratch spin from backward crossovers-minimum three revolutions • Waltz jump from backward crossovers • Half flip jump •
Free Skate 2	1:30+/-10 sec	<ul style="list-style-type: none"> • Forward outside spiral - R or L • Beginning back spin - entry optional – minimum two revolutions • Waltz jump, side toe hop, waltz jump sequence • Toe loop jump •
Free Skate 3	1:30+/-10 sec	<ul style="list-style-type: none"> • Forward crossovers in a figure 8 • Back spin- minimum three revolutions • Salchow jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:30+/-10 sec	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets -R or L • Sit spin- minimum three revolutions • Loop jump • Waltz jump/loop jump combination
Free Skate 5	1:30+/-10 sec	<ul style="list-style-type: none"> • Camel spin- minimum three revolutions • Forward upright spin to back upright spin- minimum three revolutions, each foot • Loop/loop jump combination • Flip jump
Free Skate 6	1:30+/-10 sec	<ul style="list-style-type: none"> • Camel, sit spin combination - minimum of four revolutions total • Split jump or stag jump • Waltz jump, ½ loop, Salchow jump sequence • Lutz jump

EVENT: Test Track and Well Balanced Compulsory
Moves

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- *Skaters may have the option to skate one level higher in compulsories than their free skate program*

Level	Time	Skating rules / standards
Beginner (formally Limited Beginner)	1:15 max.	<ul style="list-style-type: none"> • Waltz jump • ½ jump of choice • Forward two foot or one foot spin, minimum three revolutions (free leg position optional) • Forward or backward spiral
High Beginner (formally Beginner)	1:15 max.	<ul style="list-style-type: none"> • Toe loop jump • Salchow jump • Forward scratch spin- minimum three revolutions • Forward or backward spiral
No Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Solo spin- sit <u>or</u> camel spin - minimum three revolutions • Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre – Preliminary	1:15 max.	<ul style="list-style-type: none"> • Single flip • Jump combination: single / single (no Axel) • Sit spin or camel spin; min. 3 revolutions • Spiral sequence with 1 forward spiral and 1 backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none"> • Single Lutz • Jump combination: single / single (may include Axel) • Back upright spin; min., 3 revolutions • Forward inside spiral

EVENT: Well Balanced Program Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:30 +/- 10 sec.	<p>Max 5 jump elements:</p> <p>Single Jumps (no Axel)</p> <p>Max 2 combos or sequences.</p> <p>Combos limited to 2 jumps</p> <p>Number of jumps in sequence is limited to a max of 3 single jumps (half-loop is not considered a single jump).</p>	<p>Max 2 spins:</p> <p>Spins must be a different nature.</p> <p>Minimum three revolutions each.</p> <p>Spins may change feet, position and start with a fly.</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>
Pre-Preliminary	1:30 +/- 10 sec.	<p>Max 5 jump elements:</p> <p>Any single jumps, including Axel, allowed.</p> <p>Max. 2 jump combinations or sequences</p> <p>Jump combinations are limited to 2 jumps.</p> <p>Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.)</p> <p>Axel may be repeated as an individual jump, as part of a jump combination or jump sequence. Max of 2 Axels.</p> <p>Double or triple jumps are not allowed.</p>	<p>Max 2 spins:</p> <p>Spins must be of a different nature</p> <p>Spins may change feet and/or position.</p> <p>Spins may start with a fly.</p> <p>Minimum of 3 revolutions</p>	<p>One step sequenced that must use ½ of the ice surface.</p>
Preliminary	1:30 +/- 10 sec.	<p>Max 5 jump elements:</p> <p>One must be an Axel or waltz-jump.</p> <p>Max. 2 jump combinations or sequences</p> <p>Jump combinations limited to 2 jumps</p> <p>Number of jumps in a jump sequence is limited to a max. of 3 single jumps (½ loop is not considered a single jump.)</p> <p>Only 2 different double jumps may be attempted, selected from: double Salchow, double toe-loop, double loop)</p> <p>Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences.</p> <p>Maximum of 2 Axels or any double jump.</p> <p>Double flips, double Lutzes, double Axels or triple jumps are not allowed.</p>	<p>Max 2 spins:</p> <p>Spins must be of a different nature</p> <p>Spins may change feet and/or position.</p> <p>Spins may start with a fly.</p> <p>Minimum of 3 revolutions</p>	<p>One step sequenced that must use ½ of the ice surface.</p>



U.S. Figure Skating Basic Skills Competitions

Adult Events

ADULT EVENTS: Compulsories, Adult 1-6 Free Skate, Pre-Bronze and Bronze:

The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec unless otherwise noted

Adult 1 <ul style="list-style-type: none"> • Falling and Recovery • Forward Marching • Forward two-foot glide • Forward swizzle • Moving Snowplow Stops 	Adult 4 <ul style="list-style-type: none"> • Basic forward outside and forward inside consecutive edges • Backward edges on a circle, (outside and inside, clockwise and counterclockwise) • Backward crossovers, (clockwise and counterclockwise, 5 consecutive) • Forward outside 3-turns, right and left • Forward outside swing rolls to a count of 6
Adult 2 <ul style="list-style-type: none"> • Forward stroking showing correct use of the blade • Forward ½ swizzle pumps on a circle, (clockwise and counterclockwise) 4-6 in a row • Forward one-foot glides • Slalom • Backward swizzles, (4 to 6 in a row, clockwise and counterclockwise) 	Adult 5 <ul style="list-style-type: none"> • Forward and Backward Crossovers in a Figure 8 pattern • Forward outside to inside change of edge on a line • T-stop, right or left • Forward inside 3-turns, R & L • Beginning one foot spin
Adult 3 <ul style="list-style-type: none"> • Forward outside and inside edges on a circle, (clockwise and counterclockwise) • Forward crossovers, (clockwise and counterclockwise) • Backward ½ swizzle pumps on a circle (4 to 6 in a row consecutive, clockwise and counterclockwise) • Moving forward to backward and backward to forward two-foot turn • Beginning 2-foot spin 	Adult 6 <ul style="list-style-type: none"> • Forward Perimeter Stroking with crossover end patterns • Backward crossovers to a backward outside edge glide (landing position) • Lunge • Spiral • Footwork sequence: (3-5 forward crossovers to an inside Mohawk, 3-5 backward crossovers, step forward inside the circle and repeat)
Adult Pre-Bronze: Must have passed no higher than adult pre-bronze free skate test or pre-pre free skate test. Time: 1:40 max Refer to the current U.S. Figure Skating Rulebook #4600 for specific requirements	Adult Bronze: Must have passed no higher than adult bronze free skate test or the preliminary free skate test. Time: 1:50 max Refer to the current U.S. Figure Skating Rulebook #4590 for specific requirements

SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary and Adult Bronze. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A .2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase or Artistic competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

Showcase categories may include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles): Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00 Max
Free skate 1-6/ Beginner/High Beginner/ Adult 1-4	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max
No Test/ Pre-preliminary/ Adult Pre-Bronze	3 jump maximum. No axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 Max
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 Max

SHOWCASE (CONTINUED)

Additional performance times:

Light Entertainment & Dramatic:

Pre-Juvenile:	1:40 max
Juvenile through Novice:	2:10 max
Junior and Senior:	2:40 max

DANCE

Solo Pattern or Couple Pattern: For all pattern dance events (solo or couple) the skaters will perform two dances listed below in each level. The skater/couple will perform three patterns of each dance before moving on to the next dance with warm-up placed between dances.

1. **Preliminary:** Dutch Waltz, Canasta Tango
2. **Pre-Bronze:** *Swing Dance, Cha Cha*

INTERPRETIVE PROGRAM

Competition Format: This competition is offering two different types of interpretive event; a Dramatic Interpretive event and a Light Entertainment Interpretive event. The Organizing Committee will pre-select and edit musical choices appropriate for these events. During warm-up skaters will hear selection of music twice. Following the warm-up all skaters except for the first skater will be escorted to a soundproof area of the arena. The first skater will hear the music one more time and then perform a program to the music. As each skater performs the next skater in line will be allowed to hear the music for the third time before they perform to the music. The listening skater will not be allowed to view the performing skater.

Levels: Levels will be broken by ability with ages divided appropriately.

Judging Rules: Skaters are judged on originality, pattern, technical (the ability to include jumps and spins) and music interpretation/expression. Spins and jumps performed must be appropriate to competition level.

Music Duration: Snowplow Sam—Basic 8 : 1 min

Free Skate 1-6 - No Test, Adult Levels: 1:15

Pre-Preliminary-Preliminary: 1:30

Coaching: There is to be no instruction allowed during this event from coaches, parents, or fellow skaters. Staging area must be kept clear except for ice monitor and listening competitor.

SHOOT THE DUCK EVENT

Skaters will be divided by level. Judges will time each skater's shoot-the-duck. Timing will begin as soon as the skater is in their lowest shoot-the-duck position. Timing will end when the skater either falls or puts their free foot on the ice. The winner is determined by the skater with the longest shoot-the-duck time.

SHOOT THE DUCK GOLD EVENT: Format is the same as Shoot-the-Duck Event, except that in this event competitors will perform a shoot-the-duck on each foot, with timing conducted in the same manner. The skater with the longest combined time will be the winner.

HOTEL AND ACCOMMODATIONS

Call ahead for availability and pricing information. A block of rooms is reserved at each location.
Ask for Ice Crystal Classic discount.

HOST HOTEL:

Double Tree

1000 NE Multnomah St.

Portland, OR 97232 503-281-6111

Hotel Class: 3 stars

OTHER ACCOMMODATIONS:

Courtyard Portland Downtown/ Convention Center

435 NE Wasco St.

Portland, OR 97232 503-234-3200

Hotel Class: 3 stars

Quality Inn

431 NE Multnomah

Portland, OR 97232 503-233-7933

Hotel Class: 2 stars

Shilo Inns—Rose Garden

1506 NE 2nd Ave

Portland, OR 97232 503-736-6300

Hotel Class: 2 stars