

EIE4512 - Digital Image Processing – Homework #3

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Due on 05/18/2019 17:00 pm

Y tkwgp'gztekugu'

Problem 1

The arithmetic decoding process is the reverse of the encoding procedure.

Decode the message 0.23355 given the coding model

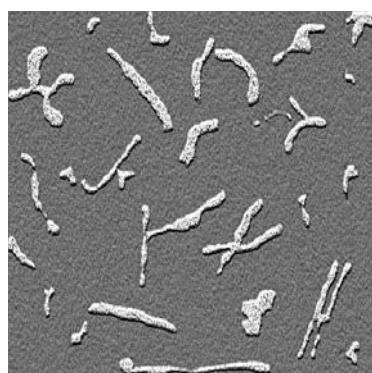
Symbol	Probability
a	0.2
e	0.3
i	0.1
o	0.2
u	0.1
!	0.1

Problem 2

- Use the LZW coding algorithm to encode the 7-bit ASCII string “aaaaaaaaaa”.
- Devise an algorithm for decoding the LZW encoded output of Example 8.7 on textbook page 552. Since the dictionary that was used during the encoding is not available, the code book must be reproduced as the output is decoded.

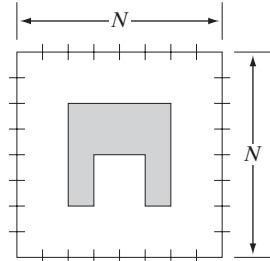
Problem 3

The objects and background in the image shown have a mean intensity of 170 and 60, respectively, on a [0, 255] scale. The image is corrupted by Gaussian noise with 0 mean and a standard deviation of 10 intensity levels. Propose a thresholding method capable of yielding a correct segmentation rate of 90% or higher. (Recall that 99.7% of the area of a Gaussian curve lies in $\pm 3\sigma$ interval about the mean, where σ is the standard deviation.)



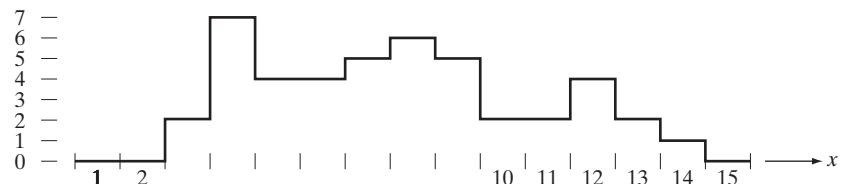
Problem 4

Segment the image shown by using the split and merge procedure discussed in class. Let $Q(R_i) = \text{TRUE}$ if all pixels in R_i have the same intensity. Show the quadtree corresponding to your segmentation.



Problem 5

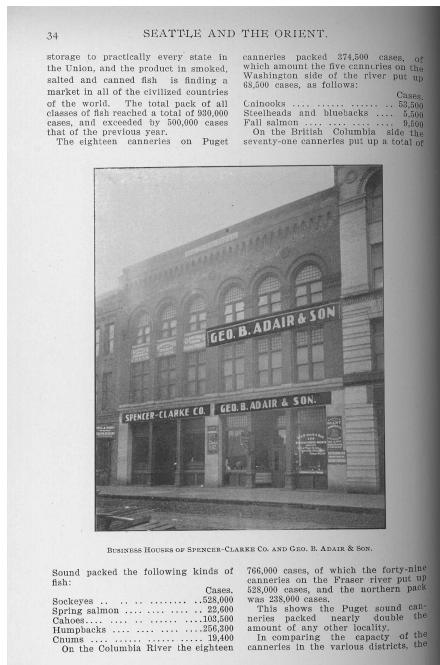
Give a step-by-step implementation of the dam-building procedure for the one-dimensional intensity cross section shown. Show a drawing of the cross section at each step, showing “water” levels and dams constructed.



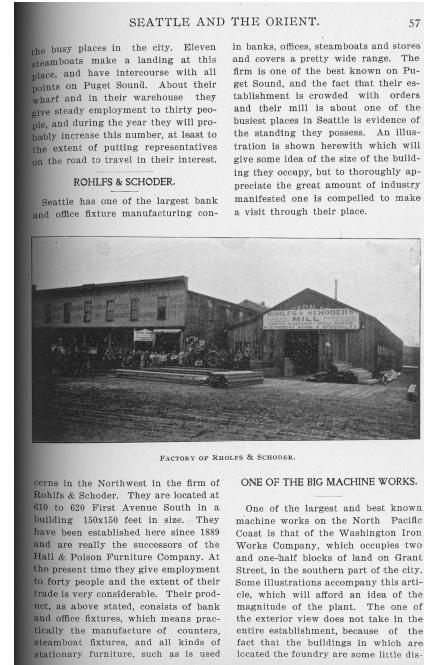
Matlab exercises

Problem 1 Binarization of Scanned Book Pages

Services like the Guttenberg Project and Internet Archive have digitized large collections of books. First, the book pages are scanned. Then, the scanned images are binarized and processed through an optical character recognition (OCR) engine. For modern books, the book spine can be removed to separate the book pages for more efficient scanning. For vintage books, however, destroying the original binding of the book is often undesirable. If a book is scanned with its spine left intact, the curvature of the pages causes uneven illumination in the resulting images. This effect can be observed in the images pro1_page1.jpg and pro1_page2.jpg, which are available in the figs folder.



pro1_page1.jpg



pro1_page2.jpg

- For each image, generate a binary image by performing global thresholding. Use a threshold chosen by Otsu's method (function: `graythresh`). Submit the binary image. Also, submit a histogram of the original image's gray values and clearly mark the threshold of Otsu's method on this histogram. Comment on the quality of the binary image.
- Now, perform locally adaptive thresholding. Treat uniform and non-uniform regions differently based on the local variance. Submit the binary image. Comment on the quality of the binary image compared to the result from part (a).
- Apply locally adaptive thresholding¹ to binarize the image pro1_page3.png, so that the text appears as black pixels and the blank space on the page appears as white pixels. Report the block size you select for locally adaptive thresholding. Submit the binarized image.

Note: Please attach relevant MATLAB code.

¹<https://www.mathworks.com/matlabcentral/fileexchange/8647-local-adaptive-thresholding>

Problem 2 Traffic Cone Detection

Traffic cones are set up by law enforcement and construction workers to block a portion of the road. Unlike more permanent road signs whose locations are indexed in digital maps and hence available to navigation systems on automobiles, traffic cones are missing from the digital maps and must be dynamically detected. Please see the following images in the figs folder:

- pro2_cone_training_{1,2,3,4,5}.jpg: RGB images for training
- pro2_cone_training_map_{1,2,3,4,5}.png: binary masks of cones in the training images
- pro2_cone_testing_{1,2}.jpg: RGB images for testing



- (a) Using the 5 training images, generate and submit a 3-d scatterplot in RGB space of a small randomly chosen subset of the training RGB samples, where the cone and non-cone RGB samples are plotted with different markers (function: `scatter3`). Comment on how effectively cone and non-cone samples are separated in RGB space.
- (b) Using the 5 training images, train a multidimensional MAP detector¹ in RGB space for distinguishing between traffic cones and other parts of the image. Assuming RGB values lie in the range [0,255], use 16x16x16 uniformly spaced bins for the RGB values. Report the fraction of bins in the 16x16x16 grid which are labeled as belonging to the cone class.
- (c) Use the multidimensional MAP detector to classify pixels in each testing image as “cone” or “non-cone”. After MAP classification, you can also perform any post-processing (e.g., small region removal) to make the final result more accurate. For each testing image, submit a binary image where the “cone” pixels are shown as white and the “non-cone” pixels are shown as black.

Note: Please attach relevant MATLAB code.

¹Week13_basic_image_segmentation slide page 81

Problem 3 Image Compression

In this problem you will implement the main part of the JPEG compression algorithm work on pro3_compression.jpg. The image needs to be split into 8x8 blocks and DCT must be performed on each of them. The coefficients are then quantized using a quantization matrix. The result is finally losslessly compressed using entropy encoding.



- (a) Use the provided function `quantization_matrix` to generate different quantization matrices¹. The function accepts an argument on the interval [1, 100] which can be interpreted as the output image quality. How does the matrix change with different inputs?
- (b) Split your input image into 8x8 blocks. Take care to pad the input image if its dimensions are not divisible by 8 (you can use the function `padarray`).

For each of the blocks, do:

- Subtract 128 (take care of the data type)
- Calculate the 2D DCT
- Perform element-wise division by the quantization matrix Q
- Round the coefficients to quantize them
- Do element-wise multiplication with Q.
- Save the quantized coefficients in a separate matrix
- Calculate the 2D IDCT
- Add 128

Display the image reconstructed from quantized blocks. Display the difference to the original. Comment on the distribution of the differences and the reduction in image quality (try different levels of quantization).

- (c) Use the provided function `norm2huff` to compress the entire matrix of quantized coefficient. Comment on the compression ratio for different levels of quantization.

Question: Why can quantized images be stored using less space?

Note: Please attach relevant MATLAB code.

¹<https://stackoverflow.com/questions/29215879/how-can-i-generalize-the-quantization-matrix-in-jpeg-compression>