Towards Automating Permutation Proofs in Rocq: A Reflexive Approach with Iterative Deepening Search (Short Paper)

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Reasoning about permutations

perm nil: Permutation [] []

Hr6:

size datapt (sum dist query)

```
(knn sum_dist K k lft (fst (bb_split bb ax (nth ax pt 0))) query
                                                    (insert_bounded K datapt (sum_dist query) pt pq))) < K -> loRgt = []
                                           Hr5 : all_in_leb (sum_dist query) pqlstRgt loRgt
                                           H : Permutation result pqlstRgt
                                           HresiSm Lg : all in leb (sum dist guery) resiSm resiLg
                                           eSmSm, eSmLg, lstSmSm, lstSmLg : list (list nat)
                                           HresiStuff :
                                             Permutation (eSmSm ++ eSmLg) eSm /\
                                             Permutation (lstSmSm ++ lstSmLq) lstSm /\
                                             Permutation (eSmSm ++ lstSmSm) resiSm /\
                                             Permutation (eSmLg ++ lstSmLg) resiLg /\
                                             all in leb (sum_dist query) eSmSm eSmLg /\ all_in_leb (sum_dist query) lstSmSm lstSmLg
                                           HlresSm Lg : all in leb (sum dist guery) lresSm lresLg
Inductive Permutation: list A -> list A -> Prop :=
  perm skip x l l' : Permutation l l' \rightarrow Permutation (x::l) (x::l')
  perm_swap x y l : Permutation (y::x::l) (x::y::l)
  comonion, comonicy, cocomonion, cocomonicy , case (case nac)
                                           HresiStuff2 :
                                             Permutation (eSmSmSm ++ eSmSmLg) eSmSm /\
                                             Permutation (lstSmSmSm ++ lstSmSmLq) lstSmSm /\
                                             Permutation (eSmSmSm ++ lstSmSmSm) resiSmSm /\
                                             Permutation (eSmSmLg ++ lstSmSmLg) resiSmLg /\
                                             all in leb (sum dist query) eSmSmSm eSmSmLg /\
                                             all in leb (sum dist query) lstSmSmSm lstSmSmLq
                                           H12: Permutation (resiSmSm ++ lfttreeSmSm) lresSm
                                           H13 : Permutation (eSmSmSm ++ lstSmSmSm) resiSmSm
                                           (1/1) -
                                           Permutation (eSmSmSm ++ lstSmSmSm ++ lfttreeSmSm) lresSm
```

(knn sum dist K k rgt (snd (bb split bb ax (nth ax pt 0))) query

Prior Work

- Rewriting theory, termination, and program transformation [6, 3, 7]
- Tactics for reasoning modulo AC (associativity and commutativity) [5]
 - Some limited attention to lists and permutations

- Tactic to transform Permutation goals into solving multiplicity calculations (alt. defn. of permutations)
 - GitHub repo https://github.com/foreverbell/permutation-solver
 - Could be generalized to any type with decidable equality
 - Reduces to solving equations with lia

General Approach

```
A : Type
h : A
a, b, a', t, a1, a2 : list A
H1: Permutation (a ++ b) (h :: t)
H2: Permutation a (h:: a')
H3: Permutation (a' ++ b) t
H4: Permutation (a1 ++ a2) a'
```

Permutation ((a1 ++ b) ++ h :: a2) (a ++ b)

- 1. Build a mapping environment (nat to atomic list terms)
- 2. Reify permutation terms into pairs of binary trees with *nat* leaves
- 3. Collect tree pairs from hypotheses into a substitution environment
- 4. Run a "unification" algorithm on the substitution environment and goal trees.
- 5. Apply the **reflection** theorem



1. Build a mapping environment

- Collect arguments of all Permutation propositions
- Match terms around ++ and generate a map and reverse map (Ltac pseudolist of (atom , n) pairs -- used to see if an atom is already mapped)

2. Reify lists into binary trees

```
[ 6 | -> a2
Permutation ((a1 ++ b) ++ h :: a2) (a ++ b)
                                                      4 |-> a'
                                                      2 |-> [h]
                                                      1 |-> b
                                                      0 |-> a ]
Permutation
    (nattree_to_list (br (br (lf 5) (lf 1))
                              (br (lf 2) (lf 6))) M)
     (nattree to list (br (lf 0) (lf 1)) M))
```

3. Build a substitution environment

```
[ 6 |-> a2
A : Type
                                                                 5 |-> a1
h: A
                               ([0,1],[2,3]),
                                                                 4 -> a'
a, b, a', t, a1, a2 : list A
                                                                   -> t
. . .
                               ([0], [2,4]),
H1: Permutation (a ++ b) (h :: t)
                                                                 2 |-> [h]
H2: Permutation a (h:: a')
                                                                 1 |-> b
                               ([4,1], [3]
H3: Permutation (a' ++ b) t
                                                                 0 |-> a ]
                               ([5, 6], [4]
H4: Permutation (a1 ++ a2) a'
```

Permutation ((a1 ++ b) ++ h :: a2) (a ++ b)

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4. Unification

```
[ 6 |-> a2
A : Type
                                                               5 |-> a1
h: A
                              ([0,1],[2,3]),
                                                               4 -> a'
a, b, a', t, a1, a2 : list A
                                                                 |-> t
                              ([0], [2,4]),
H1 : Permutation (a ++ b) (h :: t)
                                                               2 |-> [h]
H2: Permutation a (h:: a')
                                                               1 |-> b
                               ([4,1], [3]
H3: Permutation (a' ++ b) t
                                                               0 |-> a ]
                              ([5, 6], [4])
H4: Permutation (a1 ++ a2) a'
Permutation ((a1 ++ b) ++ h :: a2) (a ++ b)
                                     [5,1,2,6]
                                                           [0,1]
```

- Substitute associated sets from the substitution environment in the left goal until it matches the right.
- Implemented as a **Fixpoint** that computes to **bool**.

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4. Unification - demo

```
( [0,1], [2,3] ),
( [0], [2,4] ),
( [4,1], [3] ),
( [5, 6], [4] )
```

[0,1]

[5,1,2,6] [0,1]

 Determine applicable substitutions on the left

[1,2, 4] [0,1]

- Recursively try applicable substitutions
- Iteratively depth-limited by quartiles of the size of the substitution environment

[2,
$$\underline{3}$$
] [0,1] [1, $\underline{0}$] [0,1] [1,2, $\underline{5}$,6]

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5. Apply the reflection theorem

• Use one more tactic to clear the obligations relating the substitution environment to Permutation assumptions

Put it all together!

```
Goal forall A (pq:list A) pqsm pqlg D Dsm Dlg R L x y,
    Permutation pq (x :: pqsm ++ rev pqlg) ->
    Permutation (rev pqlg) pqlg ->
    Permutation (Dsm ++ Dlg) D ->
    Permutation R (pqsm ++ y :: Dsm) ->
    Permutation L (Dlg ++ pqlg) ->
    Permutation (R ++ x :: L) (y :: D ++ pq).
Proof.
  intros; perm solver.
Qed.
```

Usage and Experience

- ~20% (707/3277 lines) reduction in large proof development involving lots of reasoning about permutations.
- Seems reasonably efficient in practice with IDS
- Obvious optimizations don't have noticeable effect
 - Binary nat representation
 - Sorting lists into canonical form
- Future work:
 - Port to Ltac2

Thank you!

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https://github.com/nadeemabdulhamid/permsolver

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Permutations based on multisets

There exists a permutation between two lists iff every element has the same multiplicity in the two lists

```
Inductive multiset : Type := Bag : (A -> nat) -> multiset.
Definition permutation (1 m:list A)
  := meq (list contents 1) (list contents m).
Definition meq (m1 m2:multiset) :=
  forall a:A, multiplicity m1 a = multiplicity m2 a.
Definition multiplicity (m:multiset) (a:A) : nat
  := let (f) := m in f a.
```

Continuation-Passing Style

```
Ltac build_env_and_go A :=
  normalize_append A;
  match goal with (@Permutation A ?X ?Y) =>
     collect_hyps_perm_terms A constr:((X, (Y, tt)))
        ltac:(fun hyps_perm_terms
          => gen_map_all hyps_perm_terms constr:(0) constr:(empty (list A)) tt
                ltac:(fun ctr env rmap =>
                              let name := (fresh "env") in set (name := env);
                              rewrite_hyp_perms A rmap name;
                              build_tenv constr:((@nil (nattree * nattree)))
                                ltac:(fun tenv => let tname := (fresh "tenv")
                                        in set (tname := tenv);
                                  apply check_unify_permutation with tname;
                                  [ apply tenv_perm_forall;
                                    repeat (apply tp_cons; auto);
                                    apply tp nil | reflexivity ])))
  end.
```