

Automated Static Program Analysis via Constrained Term Rewriting

Carsten Fuhs

Birkbeck, University of London

15th International Symposium on Frontiers of Combining Systems (FroCoS 2025)

Reykjavík, Iceland

30th September 2025

- 1 Static Program Analysis
- 2 Constrained Term Rewriting
- 3 Proving Termination of Logically Constrained Simply-typed Term Rewriting Systems
- 4 Proving Termination of Scala Programs by Constrained Term Rewriting

- 1 Static Program Analysis
- 2 Constrained Term Rewriting
- 3 Proving Termination of Logically Constrained Simply-typed Term Rewriting Systems
- 4 Proving Termination of Scala Programs by Constrained Term Rewriting

Quality Assurance for Software by Program Analysis

Two approaches:

Quality Assurance for Software by Program Analysis

Two approaches:

- Dynamic analysis:

Run the program on example inputs (testing).

+ goal: find errors

— requires good choice of test cases

— in general no guarantee for absence of errors

Quality Assurance for Software by Program Analysis

Two approaches:

- Dynamic analysis:

Run the program on example inputs (testing).

+ goal: find errors

— requires good choice of test cases

— in general no guarantee for absence of errors

- Static analysis:

Analyse the program text without actually running the program.

+ can prove (verify) correctness of the program

→ important for safety-critical applications

→ motivating example: first flight of Ariane 5 rocket in 1996

https://www.youtube.com/watch?v=PK_yguLapgA

https://en.wikipedia.org/wiki/Ariane_5_Flight_501

— manual static analysis requires high effort and expertise

⇒ for broad applicability:

Use automatic reasoning for static analysis!

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

- **Termination**

→ will my program give an output for all inputs in **finitely many steps**?

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

- **Termination**

- will my program give an output for all inputs in **finitely many steps**?

- **(Quantitative) Resource Use aka Complexity**

- **how many** steps will my program need in the worst case? (runtime complexity)

- **how large** can my data become? (size complexity)

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

- **Termination**

- will my program give an output for all inputs in **finitely many steps**?

- **(Quantitative) Resource Use aka Complexity**

- **how many** steps will my program need in the worst case? (runtime complexity)

- **how large** can my data become? (size complexity)

- **Equivalence.** Do **two** programs always produce the same result?

- correctness of refactoring

- translation validation for compilers

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

- **Termination**

- will my program give an output for all inputs in **finitely many steps**?

- **(Quantitative) Resource Use aka Complexity**

- **how many** steps will my program need in the worst case? (runtime complexity)

- **how large** can my data become? (size complexity)

- **Equivalence.** Do **two** programs always produce the same result?

- correctness of refactoring

- translation validation for compilers

- **Confluence.** For languages with non-deterministic rules/commands:

- Does **one** program always produce the same result?

- Confluence is a property that establishes the global determinism of a computation despite possible local non-determinism.*

- [Hristakiev, PhD thesis '17]*

- does the order of applying compiler optimisation rules matter?

Static Analysis: the User's Perspective (1/2)

For the user (programmer): Use static analysis tools as “black boxes”.

What properties of programs do we want to analyse?

- **Termination**

- will my program give an output for all inputs in **finitely many steps**?

- **(Quantitative) Resource Use aka Complexity**

- **how many** steps will my program need in the worst case? (runtime complexity)

- **how large** can my data become? (size complexity)

- **Equivalence.** Do **two** programs always produce the same result?

- correctness of refactoring

- translation validation for compilers

- **Confluence.** For languages with non-deterministic rules/commands:

- Does **one** program always produce the same result?

- Confluence is a property that establishes the global determinism of a computation despite possible local non-determinism.*

- [Hristakiev, PhD thesis '17]*

- does the order of applying compiler optimisation rules matter?

Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

Safety properties.

- **Partial Correctness**
→ will my program always produce the right result?
- **Assertions by the programmer.**
`assert x > 0;`
→ will this always be true?

Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

- **Assertions by the programmer.**

```
assert x > 0;
```

→ will this always be true?

- **Memory Safety**

→ are my memory accesses always legal?

```
int* x = NULL; *x = 42;
```


Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

- **Assertions by the programmer.**

```
assert x > 0;
```

→ will this always be true?

- **Memory Safety**

→ are my memory accesses always legal?

```
int* x = NULL; *x = 42;
```

→ undefined behaviour!

Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

- **Assertions by the programmer.**

```
assert x > 0;
```

→ will this always be true?

- **Memory Safety**

→ are my memory accesses always legal?

```
int* x = NULL; *x = 42;
```

→ undefined behaviour!

→ replacing all files on the computer with cat GIFs

Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

- **Assertions by the programmer.**

```
assert x > 0;
```

→ will this always be true?

- **Memory Safety**

→ are my memory accesses always legal?

```
int* x = NULL; *x = 42;
```

→ undefined behaviour!

→ replacing all files on the computer with cat GIFs

→ information leaks (Heartbleed OpenSSL attack)

Safety properties.

- **Partial Correctness**

- will my program always produce the right result?

- **Assertions by the programmer.**

- `assert x > 0;`

- will this always be true?

- **Memory Safety**

- are my memory accesses always legal?

- `int* x = NULL; *x = 42;`

- undefined behaviour!

- replacing all files on the computer with cat GIFs

- information leaks (Heartbleed OpenSSL attack)

- **non-termination**

Safety properties.

- **Partial Correctness**

→ will my program always produce the right result?

- **Assertions by the programmer.**

```
assert x > 0;
```

→ will this always be true?

- **Memory Safety**

→ are my memory accesses always legal?

```
int* x = NULL; *x = 42;
```

→ undefined behaviour!

→ replacing all files on the computer with cat GIFs

→ information leaks (Heartbleed OpenSSL attack)

→ **non-termination**

Note: All these properties are **undecidable!**

⇒ use automatable sufficient criteria in practice

How to approach static program analysis?

Goal: (Automatically) prove whether a given program P has (un)desirable property

Approach: Often in two phases

How to approach static program analysis?

Goal: (Automatically) prove whether a given program P has (un)desirable property

Approach: Often in two phases

Front-End

- Input: Program in Java, C, Prolog, Haskell, ...
- Output: Intermediate representation amenable to automated analysis
- Often over-approximation, preserves the property of interest

How to approach static program analysis?

Goal: (Automatically) prove whether a given program P has (un)desirable property

Approach: Often in two phases

Front-End

- Input: Program in Java, C, Prolog, Haskell, ...
- Output: Intermediate representation amenable to automated analysis
- Often over-approximation, preserves the property of interest

Back-End

- Performs the analysis of the desired property
- ⇒ Result carries over to original program

How to approach static program analysis?

Goal: (Automatically) prove whether a given program P has (un)desirable property

Approach: Often in two phases

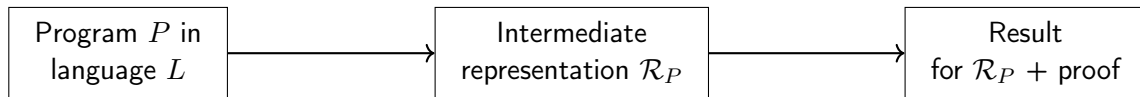
Front-End

- Input: Program in Java, C, Prolog, Haskell, ...
- Output: Intermediate representation amenable to automated analysis
- Often over-approximation, preserves the property of interest

Back-End

- Performs the analysis of the desired property

⇒ Result carries over to original program



How to approach static program analysis?

Goal: (Automatically) prove whether a given program P has (un)desirable property

Approach: Often in two phases

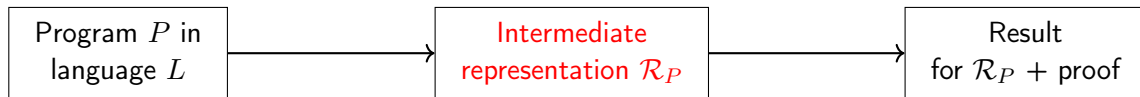
Front-End

- Input: Program in Java, C, Prolog, Haskell, ...
- Output: Intermediate representation amenable to automated analysis
- Often over-approximation, preserves the property of interest

Back-End

- Performs the analysis of the desired property

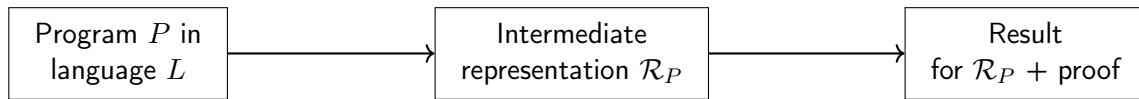
⇒ Result carries over to original program



- 1 Static Program Analysis
- 2 Constrained Term Rewriting
- 3 Proving Termination of Logically Constrained Simply-typed Term Rewriting Systems
- 4 Proving Termination of Scala Programs by Constrained Term Rewriting

Choosing an intermediate representation

Inspiration from proving program termination:



Choosing an intermediate representation

Inspiration from proving program termination:



Early translations in the literature use Term Rewriting Systems (TRSs):

- Prolog [van Raamsdonk, *ICLP '97*; Giesl et al, *PPDP '12*]
- Haskell [Giesl et al, *TOPLAS '11*]
- ...

What's term rewriting?

What's term rewriting?

Syntactic approach for reasoning in equational first-order logic

What's term rewriting?

Syntactic approach for reasoning in equational first-order logic

Core functional programming language without many restrictions (and features) of “real” FP:

What's term rewriting?

Syntactic approach for reasoning in equational first-order logic

Core functional programming language without many restrictions (and features) of “real” FP:

- first-order (usually)
- no fixed evaluation strategy
- no fixed order of rules to apply (Haskell, Scala: top to bottom)
- untyped
- no pre-defined data structures (integers, arrays, ...)

What's term rewriting?

Syntactic approach for reasoning in equational first-order logic

Core functional programming language without many restrictions (and features) of “real” FP:

- first-order (usually)
- no fixed evaluation strategy
- no fixed order of rules to apply (Haskell, Scala: top to bottom)
- untyped
- no pre-defined data structures (integers, arrays, ...)

⇒ Programs over user-defined algebraic data types

Summing up natural numbers

Numbers: 0 , $s(0)$, $s(s(0))$, \dots

Summing up natural numbers

Numbers: 0, $s(0)$, $s(s(0))$, ...

Rules:

$$\begin{aligned}\text{sum}(0) &\rightarrow 0 \\ \text{sum}(s(x)) &\rightarrow \text{plus}(s(x), \text{sum}(x)) \\ \text{plus}(0, y) &\rightarrow y \\ \text{plus}(s(x), y) &\rightarrow s(\text{plus}(x, y))\end{aligned}$$

Summing up natural numbers

Numbers: 0, s(0), s(s(0)), ...

Rules:

$$\begin{aligned}\text{sum}(0) &\rightarrow 0 \\ \text{sum}(s(x)) &\rightarrow \text{plus}(s(x), \text{sum}(x)) \\ \text{plus}(0, y) &\rightarrow y \\ \text{plus}(s(x), y) &\rightarrow s(\text{plus}(x, y))\end{aligned}$$

Then we can compute, e.g., $1 + 1 = 2$ as

$$\text{plus}(s(0), s(0)) \rightarrow_{\mathcal{R}} s(\text{plus}(0, s(0))) \rightarrow_{\mathcal{R}} s(s(0))$$

Summing up natural numbers

Numbers: 0, s(0), s(s(0)), ...

Rules:

$$\begin{aligned}\text{sum}(0) &\rightarrow 0 \\ \text{sum}(s(x)) &\rightarrow \text{plus}(s(x), \text{sum}(x)) \\ \text{plus}(0, y) &\rightarrow y \\ \text{plus}(s(x), y) &\rightarrow s(\text{plus}(x, y))\end{aligned}$$

Then we can compute, e.g., $1 + 1 = 2$ as

$$\text{plus}(s(0), s(0)) \rightarrow_{\mathcal{R}} s(\text{plus}(0, s(0))) \rightarrow_{\mathcal{R}} s(s(0))$$

Integer arithmetic possible with more complex recursive rules.

Beyond classic TRSs for program analysis

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Beyond classic TRSs for program analysis

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Drawbacks:

Beyond classic TRSs for program analysis

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Drawbacks:

- throws away domain knowledge about built-in data types like integers

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Drawbacks:

- throws away domain knowledge about built-in data types like integers
- need to analyse recursive rules for **plus**, ... over and over

Beyond classic TRSs for program analysis

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Drawbacks:

- throws away domain knowledge about built-in data types like integers
- need to analyse recursive rules for **plus**, ... over and over
- does not benefit from dedicated constraint solvers
(e.g., SMT solvers) for arithmetic operations in programs

Beyond classic TRSs for program analysis

So far, so good ...

but do we *really* want to represent 1000000 as $s(s(s(...)))$?!

Drawbacks:

- throws away domain knowledge about built-in data types like integers
- need to analyse recursive rules for **plus**, ... over and over
- does not benefit from dedicated constraint solvers
(e.g., SMT solvers) for arithmetic operations in programs

Solution: use **constrained term rewriting**

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

⇒ Programs over user-defined algebraic data types and pre-defined data types

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

⇒ Programs over user-defined algebraic data types and pre-defined data types

⇒ Term rewriting + SMT solving for automated reasoning

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

⇒ Programs over user-defined algebraic data types and pre-defined data types

⇒ Term rewriting + SMT solving for automated reasoning

- Constrained rewriting known at least since [Vorobyov, *RTA* '89]

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

⇒ Programs over user-defined algebraic data types and pre-defined data types

⇒ Term rewriting + SMT solving for automated reasoning

- Constrained rewriting known at least since [Vorobyov, *RTA* '89]
- Consolidated as **Logically Constrained TRSs (LCTRSs)** [Kop, Nishida, *FroCoS* '13]

What's constrained term rewriting?

Term rewriting “with batteries included”

- first-order
- no fixed evaluation strategy
- no fixed order of rules to apply
- typed
- with pre-defined data structures (integers, arrays, bitvectors, ...), usually from SMT-LIB theories (SMT: SAT Modulo Theories)
- rewrite rules with SMT constraints

⇒ Programs over user-defined algebraic data types and pre-defined data types

⇒ Term rewriting + SMT solving for automated reasoning

- Constrained rewriting known at least since [Vorobyov, *RTA* '89]
- Consolidated as **Logically Constrained TRSs (LCTRSs)** [Kop, Nishida, *FroCoS* '13]
- Adoption of LCTRSs by the community: 83 citations so far (Google Scholar, Sep 2025)

Analysis techniques for Logically Constrained TRSs:

Analysis techniques for Logically Constrained TRSs:

- Termination

[Kop, *WST* '13; Nishida, Winkler, *VSTTE* '18; Matsumi, Nishida, Kojima, Shin, *WST*'23]

Analysis techniques for Logically Constrained TRSs:

- Termination
[Kop, *WST* '13; Nishida, Winkler, *VSTTE* '18; Matsumi, Nishida, Kojima, Shin, *WST*'23]
- Complexity [Winkler, Moser, *LOPSTR* '20]

Analysis techniques for Logically Constrained TRSs:

- Termination [Kop, *WST* '13; Nishida, Winkler, *VSTTE* '18; Matsumi, Nishida, Kojima, Shin, *WST*'23]
- Complexity [Winkler, Moser, *LOPSTR* '20]
- Equivalence [Fuhs, Kop, Nishida, *TOCL* '17; Ciobăcă, Lucanu, Buruiana, *JLAMP* '23]

Analysis techniques for Logically Constrained TRSs:

- Termination [Kop, *WST* '13; Nishida, Winkler, *VSTTE* '18; Matsumi, Nishida, Kojima, Shin, *WST*'23]
- Complexity [Winkler, Moser, *LOPSTR* '20]
- Equivalence [Fuhs, Kop, Nishida, *TOCL* '17; Ciobăcă, Lucanu, Buruiana, *JLAMP* '23]
- Confluence [Schöpf, Middeldorp, *CADE* '23; Schöpf, Mitterwallner, Middeldorp, *IJCAR* '24]

Analysis techniques for Logically Constrained TRSs:

- Termination [Kop, *WST* '13; Nishida, Winkler, *VSTTE* '18; Matsumi, Nishida, Kojima, Shin, *WST* '23]
- Complexity [Winkler, Moser, *LOPSTR* '20]
- Equivalence [Fuhs, Kop, Nishida, *TOCL* '17; Ciobăcă, Lucanu, Buruiana, *JLAMP* '23]
- Confluence [Schöpf, Middeldorp, *CADE* '23; Schöpf, Mitterwallner, Middeldorp, *IJCAR* '24]
- Reachability / Safety [Ciobăcă, Lucanu, *IJCAR* '18; Kojima, Nishida, *JLAMP* '23]

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Possible rewrite sequence:

$$\ell_0(2, 7)$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Possible rewrite sequence:

$$\begin{array}{l} \ell_0(2, 7) \\ \rightarrow \ell_1(2, 7, \text{Nil}) \end{array}$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{aligned}\ell_0(n, r) &\rightarrow \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) &\rightarrow \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) & [n > 0] \\ \ell_1(n, r, xs) &\rightarrow \ell_2(xs) & [n = 0]\end{aligned}$$

Possible rewrite sequence:

$$\begin{aligned}&\ell_0(2, 7) \\ &\rightarrow \ell_1(2, 7, \text{Nil}) \\ &\rightarrow \ell_1(1, 8, \text{Cons}(7, \text{Nil}))\end{aligned}$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Possible rewrite sequence:

$$\begin{aligned} & \ell_0(2, 7) \\ \rightarrow & \ell_1(2, 7, \text{Nil}) \\ \rightarrow & \ell_1(1, 8, \text{Cons}(7, \text{Nil})) \\ \rightarrow & \ell_1(0, 9, \text{Cons}(8, \text{Cons}(7, \text{Nil}))) \end{aligned}$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Possible rewrite sequence:

$$\begin{aligned} & \ell_0(2, 7) \\ \rightarrow & \ell_1(2, 7, \text{Nil}) \\ \rightarrow & \ell_1(1, 8, \text{Cons}(7, \text{Nil})) \\ \rightarrow & \ell_1(0, 9, \text{Cons}(8, \text{Cons}(7, \text{Nil}))) \\ \rightarrow & \ell_2(\text{Cons}(8, \text{Cons}(7, \text{Nil}))) \end{aligned}$$

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{aligned} \ell_0(n, r) &\rightarrow \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) &\rightarrow \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) & [n > 0] \\ \ell_1(n, r, xs) &\rightarrow \ell_2(xs) & [n = 0] \end{aligned}$$

Possible rewrite sequence:

$$\begin{aligned} &\ell_0(2, 7) \\ &\rightarrow \ell_1(2, 7, \text{Nil}) \\ &\rightarrow \ell_1(1, 8, \text{Cons}(7, \text{Nil})) \\ &\rightarrow \ell_1(0, 9, \text{Cons}(8, \text{Cons}(7, \text{Nil}))) \\ &\rightarrow \ell_2(\text{Cons}(8, \text{Cons}(7, \text{Nil}))) \end{aligned}$$

Here 7, 8, ... are predefined constants.

Constrained rewriting by example

Example (Constrained Rewrite System)

$$\begin{array}{lll} \ell_0(n, r) & \rightarrow & \ell_1(n, r, \text{Nil}) \\ \ell_1(n, r, xs) & \rightarrow & \ell_1(n - 1, r + 1, \text{Cons}(r, xs)) \quad [n > 0] \\ \ell_1(n, r, xs) & \rightarrow & \ell_2(xs) \quad [n = 0] \end{array}$$

Possible rewrite sequence:

$$\begin{aligned} & \ell_0(2, 7) \\ \rightarrow & \ell_1(2, 7, \text{Nil}) \\ \rightarrow & \ell_1(1, 8, \text{Cons}(7, \text{Nil})) \\ \rightarrow & \ell_1(0, 9, \text{Cons}(8, \text{Cons}(7, \text{Nil}))) \\ \rightarrow & \ell_2(\text{Cons}(8, \text{Cons}(7, \text{Nil}))) \end{aligned}$$

Here 7, 8, ... are predefined constants.

Termination proof: reuse techniques for TRSs and integer programs

- 1 Static Program Analysis
- 2 Constrained Term Rewriting
- 3 Proving Termination of Logically Constrained Simply-typed Term Rewriting Systems**
- 4 Proving Termination of Scala Programs by Constrained Term Rewriting

Why analyse termination?

Why analyse termination?

- ① **Program:** produces result (no spec needed!)

Why analyse termination?

- ① **Program:** produces result (no spec needed!)
- ② **Input handler:** system reacts

Why analyse termination?

- ① **Program:** produces result (no spec needed!)
- ② **Input handler:** system reacts
- ③ **Mathematical proof:** the induction is valid

Why analyse termination?

- ① **Program:** produces result (no spec needed!)
- ② **Input handler:** system reacts
- ③ **Mathematical proof:** the induction is valid
- ④ **Biological process:** reaches a stable state

Why analyse termination?

- ① **Program**: produces result (no spec needed!)
- ② **Input handler**: system reacts
- ③ **Mathematical proof**: the induction is valid
- ④ **Biological process**: reaches a stable state

Variations of the same problem:

- ② special case of ①
- ③ can be interpreted as ①
- ④ probabilistic version of ①

Why analyse termination?

- ❶ **Program**: produces result (no spec needed!)
- ❷ **Input handler**: system reacts
- ❸ **Mathematical proof**: the induction is valid
- ❹ **Biological process**: reaches a stable state

Variations of the same problem:

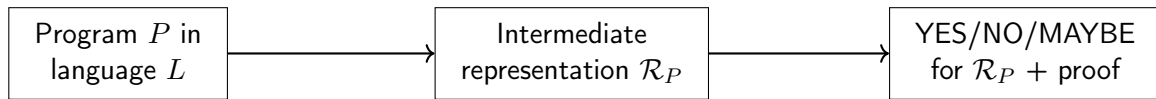
- ❷ special case of ❶
- ❸ can be interpreted as ❶
- ❹ probabilistic version of ❶

2011: PHP and Java issues with floating-point number parser

- <http://www.exploringbinary.com/php-hangs-on-numeric-value-2-2250738585072011e-308/>
- <http://www.exploringbinary.com/java-hangs-when-converting-2-2250738585072012e-308/>

Existing translations for termination

Proving program termination:



Existing translations for termination

Proving program termination:

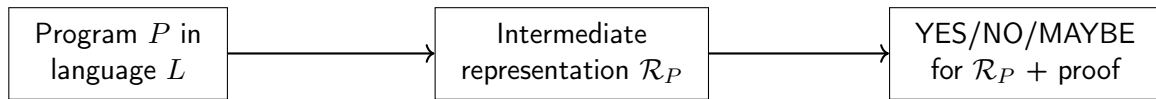


Many translations to (constrained) rewriting in the literature

- Prolog [van Raamsdonk, *ICLP* '97], [Giesl et al, *PPDP* '12]
- Java [Otto et al, *RTA* '10]
- Haskell [Giesl et al, *TOPLAS* '11]
- LLVM [Ströder et al, *JAR* '17]
- C [Fuhs, Kop, Nishida, *TOCL* '17]
- Jinja [Moser, Schaper, *IC* '18]
- Scala [Milovančević, Fuhs, Kunčak, *WPTE* '25]
- ...

Proving call-by-value termination of constrained higher-order rewriting

Proving program termination:



Proving call-by-value termination of constrained higher-order rewriting

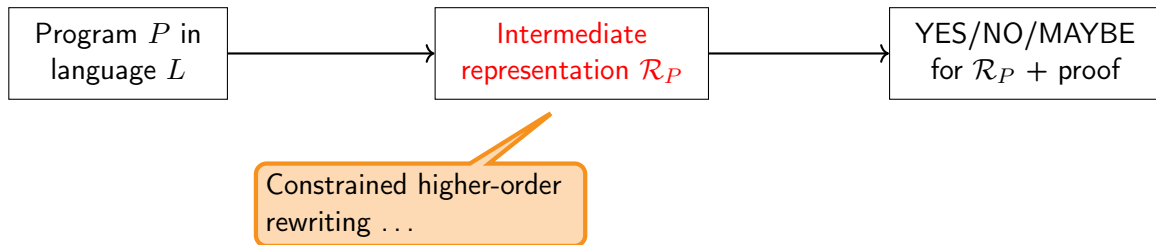
Proving program termination:



Here: use intermediate representation for **higher-order functional programs**

Proving call-by-value termination of constrained higher-order rewriting

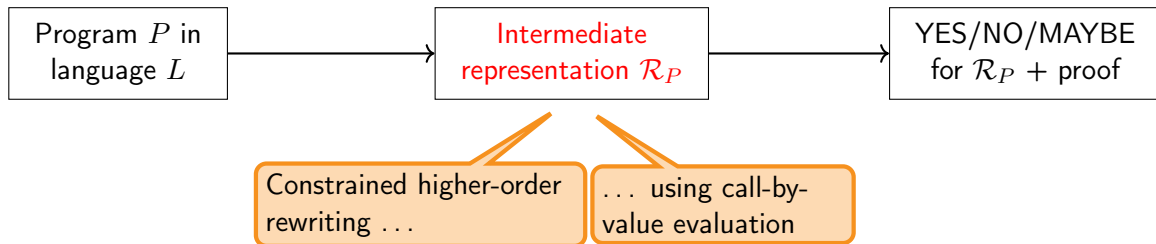
Proving program termination:



Here: use intermediate representation for **higher-order functional programs**

Proving call-by-value termination of constrained higher-order rewriting

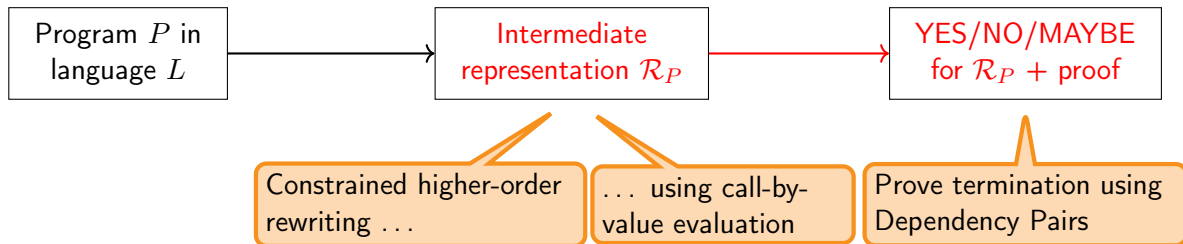
Proving program termination:



Here: use intermediate representation for **higher-order functional programs**

Proving call-by-value termination of constrained higher-order rewriting

Proving program termination:



Here: use intermediate representation for **higher-order functional programs**

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

What is available?

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

What is available?

- Term Rewriting Systems aka TRSs: functions on algebraic data structures

$\text{length } \text{nil} \rightarrow \text{zero}$	$\text{length } (\text{cons } x \ xs) \rightarrow \text{s } (\text{length } xs)$
$\text{plus } x \ \text{zero} \rightarrow x$	$\text{plus } x \ (\text{s } y) \rightarrow \text{s } (\text{plus } x \ y)$

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

What is available?

- Term Rewriting Systems aka TRSs: functions on algebraic data structures
- Integer Transition Systems aka ITSs: functions/statements on integer data + arithmetic

$$\begin{array}{l|l} \text{length nil} \rightarrow \text{zero} & \text{length (cons } x \text{ xs)} \rightarrow \text{s (length xs)} \\ \text{plus } x \text{ zero} \rightarrow x & \text{plus } x \text{ (s } y) \rightarrow \text{s (plus } x \text{ y)} \end{array}$$

$$\begin{array}{l|l} \text{gcd } m \text{ } n \rightarrow \text{gcd } (-m) \text{ } n [m < 0] & \text{gcd } m \text{ } n \rightarrow \text{gcd } m \text{ } (-n) [n < 0] \\ \text{gcd } m \text{ } 0 \rightarrow m [m \geq 0] & \text{gcd } m \text{ } n \rightarrow \text{gcd } n \text{ } (m \bmod n) [m \geq 0 \wedge n > 0] \end{array}$$

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

$\text{length nil} \rightarrow \text{zero}$	$\text{length (cons } x \text{ } xs) \rightarrow s \text{ (length } xs)$
$\text{plus } x \text{ zero} \rightarrow x$	$\text{plus } x \text{ (s } y) \rightarrow s \text{ (plus } x \text{ } y)$

What is available?

- Term Rewriting Systems aka TRSs: functions on algebraic data structures
- Integer Transition Systems aka ITSs: functions/statements on integer data + arithmetic

$\text{gcd } m \text{ } n \rightarrow \text{gcd } (-m) \text{ } n \text{ } [m < 0]$	$\text{gcd } m \text{ } n \rightarrow \text{gcd } m \text{ } (-n) \text{ } [n < 0]$
$\text{gcd } m \text{ } 0 \rightarrow m \text{ } [m \geq 0]$	$\text{gcd } m \text{ } n \rightarrow \text{gcd } n \text{ } (m \bmod n) \text{ } [m \geq 0 \wedge n > 0]$

- Logically Constrained TRSs aka LCTRSs [Kop, Nishida, *FroCoS* '13]:
TRSs + ITSs + arbitrary logical theories (arrays, bitvectors, ...)

Our intermediate representation: LCSTRSs

Ideal intermediate representation should

- be good for automated reasoning (no “lost in encoding”)
- express language features directly

$\text{length nil} \rightarrow \text{zero}$	$\text{length (cons } x \text{ xs)} \rightarrow \text{s (length xs)}$
$\text{plus } x \text{ zero} \rightarrow x$	$\text{plus } x \text{ (s } y) \rightarrow \text{s (plus } x \text{ y)}$

What is available?

- Term Rewriting Systems aka TRSs: functions on algebraic data structures
- Integer Transition Systems aka ITSs: functions/statements on integer data + arithmetic

$\text{gcd } m \text{ } n \rightarrow \text{gcd } (-m) \text{ } n \text{ } [m < 0]$	$\text{gcd } m \text{ } n \rightarrow \text{gcd } m \text{ } (-n) \text{ } [n < 0]$
$\text{gcd } m \text{ } 0 \rightarrow m \text{ } [m \geq 0]$	$\text{gcd } m \text{ } n \rightarrow \text{gcd } n \text{ } (m \bmod n) \text{ } [m \geq 0 \wedge n > 0]$

- Logically Constrained TRSs aka LCTRSs [Kop, Nishida, *FroCoS* '13]:
TRSs + ITSs + arbitrary logical theories (arrays, bitvectors, ...)
- **Logically Constrained Simply-typed TRSs aka LCSTRSs** [Guo, Kop, *ESOP* '24]:
LCTRSs + higher-order functions (but no λ)

$\text{gcdlist} : \text{intlist} \rightarrow \text{int},$	$\text{fold} : (\text{int} \rightarrow \text{int} \rightarrow \text{int}) \rightarrow \text{int} \rightarrow \text{intlist} \rightarrow \text{int}$
$\text{gcdlist} \rightarrow \text{fold gcd } 0$	$\text{fold } f \text{ } y \text{ nil} \rightarrow y \mid \text{fold } f \text{ } y \text{ (cons } x \text{ l)} \rightarrow f \text{ } x \text{ (fold } f \text{ } y \text{ l)}$

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$\text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{v} \text{g } (1 * 1) \xrightarrow{v} \text{g } 1$

$\xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v}$

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$$\begin{array}{l} \text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0) \\ \xrightarrow{v} \text{g } (1 * 1) \quad \xrightarrow{v} \text{g } 1 \\ \xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v} \end{array}$$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$$\begin{array}{l} \text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0) \\ \xrightarrow{v} \text{g } (1 * 1) \quad \xrightarrow{v} \text{g } 1 \\ \xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v} \end{array}$$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$\text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{v} \text{g } (1 * 1) \xrightarrow{v} \text{g } 1$

$\xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v}$

Innermost rewriting

Proper subterms of redex:

normal forms

$\text{g } (\text{fact } 1) \xrightarrow{i} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{i} \text{g } (1 * 1) \xrightarrow{i} \text{g } 1$

$\xrightarrow{i} \text{g } (\text{fact } -1) \xrightarrow{i} \text{g } (\text{fact } -1)$

$\xrightarrow{i} \dots$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$\text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{v} \text{g } (1 * 1) \xrightarrow{v} \text{g } 1$

$\xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v}$

Innermost rewriting

Proper subterms of redex:

normal forms

$\text{g } (\text{fact } 1) \xrightarrow{i} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{i} \text{g } (1 * 1) \xrightarrow{i} \text{g } 1$

$\xrightarrow{i} \text{g } (\text{fact } -1) \xrightarrow{i} \text{g } (\text{fact } -1)$

$\xrightarrow{i} \dots$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting
- Solution [Fuhs, Guo, Kop, *FSCD '25*]: mention $x : \text{int}$ in constraint
 \Rightarrow LCTRS semantics says: all x occurring in constraint must be instantiated by theory values!
- **int** is inextensible theory sort

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

$\text{fact } 0 \rightarrow 1$
 $\text{fact } x \rightarrow x * \text{fact } (x - 1) [x > 0]$
 $g \ x \rightarrow g \ (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$$\begin{array}{l} g \ (\text{fact } 1) \xrightarrow{v} g \ (1 * \text{fact } 0) \\ \xrightarrow{v} g \ (1 * 1) \xrightarrow{v} g \ 1 \\ \xrightarrow{v} g \ (\text{fact } -1) \not\xrightarrow{v} \end{array}$$

Innermost rewriting

Proper subterms of redex:

normal forms

$$\begin{array}{l} g \ (\text{fact } 1) \xrightarrow{i} g \ (1 * \text{fact } 0) \\ \xrightarrow{i} g \ (1 * 1) \xrightarrow{i} g \ 1 \\ \xrightarrow{i} g \ (\text{fact } -1) \xrightarrow{i} g \ (\text{fact } -1) \\ \xrightarrow{i} \dots \end{array}$$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting
- Solution [Fuhs, Guo, Kop, *FSCD '25*]: mention $x : \text{int}$ in constraint
 \Rightarrow LCTRS semantics says: all x occurring in constraint must be instantiated by theory values!
- int is inextensible theory sort

$\text{fact } 0 \rightarrow 1$
 $\text{fact } x \rightarrow x * \text{fact } (x - 1) [x > 0]$
 $g \ x \rightarrow g \ (\text{fact } -1) \quad [x \equiv x]$

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$\text{g } (\text{fact } 1) \xrightarrow{v} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{v} \text{g } (1 * 1) \xrightarrow{v} \text{g } 1$

$\xrightarrow{v} \text{g } (\text{fact } -1) \not\xrightarrow{v}$

Innermost rewriting

Proper subterms of redex:

normal forms

$\text{g } (\text{fact } 1) \xrightarrow{i} \text{g } (1 * \text{fact } 0)$

$\xrightarrow{i} \text{g } (1 * 1) \xrightarrow{i} \text{g } 1$

$\xrightarrow{i} \text{g } (\text{fact } -1) \xrightarrow{i} \text{g } (\text{fact } -1)$

$\xrightarrow{i} \dots$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting
- Solution [Fuhs, Guo, Kop, *FSCD '25*]: mention $x : \text{int}$ in constraint
 \Rightarrow LCTRS semantics says: all x occurring in constraint must be instantiated by theory values!
- **int** is inextensible theory sort

fact $0 \rightarrow 1$

fact $x \rightarrow x * \text{fact } (x - 1) [x > 0]$

g $x \rightarrow \text{g } (\text{fact } -1) \quad [x \equiv x]$

\Rightarrow Terminates also for innermost rewriting!

Call-by-value (cbv) and innermost rewriting for LCSTRSs

Evaluating with an LCSTRS

$\text{fact } 0 \rightarrow 1$
 $\text{fact } x \rightarrow x * \text{fact } (x - 1) [x > 0]$
 $g \ x \rightarrow g \ (\text{fact } -1)$

Cbv rewriting

Proper subterms of redex:

ground values

$$\begin{aligned} & g \ (\text{fact } 1) \xrightarrow{v} g \ (1 * \text{fact } 0) \\ & \xrightarrow{v} g \ (\underline{1 * 1}) \xrightarrow{v} g \ 1 \\ & \xrightarrow{v} g \ (\text{fact } -1) \not\xrightarrow{v} \end{aligned}$$

Innermost rewriting

Proper subterms of redex:

normal forms

$$\begin{aligned} & g \ (\text{fact } 1) \xrightarrow{i} g \ (1 * \text{fact } 0) \\ & \xrightarrow{i} g \ (\underline{1 * 1}) \xrightarrow{i} g \ 1 \\ & \xrightarrow{i} g \ (\text{fact } -1) \xrightarrow{i} g \ (\text{fact } -1) \\ & \xrightarrow{i} \dots \end{aligned}$$

- Cbv: used in programming languages
- Want to prove termination of cbv rewriting!
- Literature on termination: focus on innermost rewriting
- Solution [Fuhs, Guo, Kop, *FSCD '25*]: mention $x : \text{int}$ in constraint
 \Rightarrow LCTRS semantics says: all x occurring in constraint must be instantiated by theory values!
- int is inextensible theory sort

$\text{fact } 0 \rightarrow 1$
 $\text{fact } x \rightarrow x * \text{fact } (x - 1) [x > 0]$
 $g \ x \rightarrow g \ (\text{fact } -1) \quad [x \equiv x]$

\Rightarrow Terminates also for innermost rewriting!

Note: transformation enforces cbv only for **theory** sorts

Static Dependency Pairs

\mathcal{R}_{gcd}

$\text{gcdlist} \rightarrow \text{fold gcd } 0$

$\text{fold } f \ y \ \text{nil} \rightarrow y \ [y \equiv y] \quad | \quad \text{fold } f \ y \ (\text{cons } x \ l) \rightarrow f \ x \ (\text{fold } f \ y \ l) \ [x \equiv x \wedge y \equiv y]$

$\text{gcd } m \ n \rightarrow \text{gcd } (-m) \ n \ [m < 0 \wedge n \equiv n]$	$\text{gcd } m \ n \rightarrow \text{gcd } m \ (-n) \ [n < 0 \wedge m \equiv m]$
$\text{gcd } m \ 0 \rightarrow m \ [m \geq 0]$	$\text{gcd } m \ n \rightarrow \text{gcd } n \ (m \bmod n) \ [m \geq 0 \wedge n > 0]$

Static Dependency Pairs

\mathcal{R}_{gcd}

`gcdlist` \rightarrow `fold gcd` 0

`fold` f y `nil` $\rightarrow y$ $[y \equiv y]$ | `fold` f y (`cons` x l) $\rightarrow f$ x (`fold` f y l) $[x \equiv x \wedge y \equiv y]$

<code>gcd</code> m $n \rightarrow$ <code>gcd</code> $(-m)$ n $[m < 0 \wedge n \equiv n]$		<code>gcd</code> m $n \rightarrow$ <code>gcd</code> m $(-n)$ $[n < 0 \wedge m \equiv m]$
<code>gcd</code> m 0 $\rightarrow m$ $[m \geq 0]$		<code>gcd</code> m $n \rightarrow$ <code>gcd</code> n $(m \bmod n)$ $[m \geq 0 \wedge n > 0]$

Prove termination by Static Dependency Pairs for LCSTRSs [Guo, Hagens, Kop, Vale, *MFCS* '24]

- For LCSTRS \mathcal{R} build dependency pairs $\mathcal{P} = \text{SDP}(\mathcal{R}_{\text{gcd}})$ (\sim function calls)

Static Dependency Pairs

\mathcal{R}_{gcd}

$\text{gcdlist} \rightarrow \text{fold gcd } 0$

$\text{fold } f \ y \ \text{nil} \rightarrow y \quad [y \equiv y] \quad | \quad \text{fold } f \ y \ (\text{cons } x \ l) \rightarrow f \ x \ (\text{fold } f \ y \ l) \quad [x \equiv x \wedge y \equiv y]$

$\text{gcd } m \ n \rightarrow \text{gcd } (-m) \ n \quad [m < 0 \wedge n \equiv n]$	$\text{gcd } m \ n \rightarrow \text{gcd } m \ (-n) \quad [n < 0 \wedge m \equiv m]$
$\text{gcd } m \ 0 \rightarrow m \quad [m \geq 0]$	$\text{gcd } m \ n \rightarrow \text{gcd } n \ (m \bmod n) \quad [m \geq 0 \wedge n > 0]$

Prove termination by Static Dependency Pairs for LCSTRSs [Guo, Hagens, Kop, Vale, *MFCS '24*]

- For LCSTRS \mathcal{R} build dependency pairs $\mathcal{P} = \text{SDP}(\mathcal{R}_{\text{gcd}})$ (\sim function calls)
- Show: No ∞ call sequence with \mathcal{P} (eval of \mathcal{P} 's args via \mathcal{R})

Static Dependency Pairs

\mathcal{R}_{gcd}

$\text{gcdlist} \rightarrow \text{fold gcd } 0$

$\text{fold } f \ y \ \text{nil} \rightarrow y \ [y \equiv y] \quad | \quad \text{fold } f \ y \ (\text{cons } x \ l) \rightarrow f \ x \ (\text{fold } f \ y \ l) \ [x \equiv x \wedge y \equiv y]$

$\text{gcd } m \ n \rightarrow \text{gcd } (-m) \ n \ [m < 0 \wedge n \equiv n]$	$\text{gcd } m \ n \rightarrow \text{gcd } m \ (-n) \ [n < 0 \wedge m \equiv m]$
$\text{gcd } m \ 0 \rightarrow m \ [m \geq 0]$	$\text{gcd } m \ n \rightarrow \text{gcd } n \ (m \bmod n) \ [m \geq 0 \wedge n > 0]$

Prove termination by Static Dependency Pairs for LCSTRSs [Guo, Hagens, Kop, Vale, *MFCS '24*]

- For LCSTRS \mathcal{R} build dependency pairs $\mathcal{P} = \text{SDP}(\mathcal{R}_{\text{gcd}})$ (\sim function calls)
- Show: **No ∞ call sequence** with \mathcal{P} (eval of \mathcal{P} 's args via \mathcal{R})

$\text{SDP}(\mathcal{R}_{\text{gcd}})$

$\text{gcdlist}^\# \ l' \Rightarrow \text{fold}^\# \ \text{gcd} \ 0 \ l'$

$\text{gcdlist}^\# \ l' \Rightarrow \text{gcd}^\# \ m' \ n'$

$\text{fold}^\# \ f \ y \ (\text{cons } x \ l) \Rightarrow \text{fold}^\# \ f \ y \ l \ [x \equiv x \wedge y \equiv y]$	$\text{gcd}^\# \ m \ n \Rightarrow \text{gcd}^\# \ (-m) \ n \ [m < 0 \wedge n \equiv n]$
	$\text{gcd}^\# \ m \ n \Rightarrow \text{gcd}^\# \ m \ (-n) \ [n < 0 \wedge m \equiv m]$
	$\text{gcd}^\# \ m \ n \Rightarrow \text{gcd}^\# \ n \ (m \bmod n) \ [m \geq 0 \wedge n > 0]$

Dependency Pair Framework

- Works on DP problems $(\mathcal{P}, \mathcal{R})$
- DP framework:

$S := \{(\text{SDP}(\mathcal{R}), \mathcal{R})\}$

while $S = S' \uplus \{(\mathcal{P}, \mathcal{R})\}$

$S := S' \cup \rho(\mathcal{P}, \mathcal{R})$ for a DP processor ρ

print “YES”

Dependency Pair Framework

- Works on DP problems $(\mathcal{P}, \mathcal{R})$
- DP framework:

$S := \{(\text{SDP}(\mathcal{R}), \mathcal{R})\}$

while $S = S' \uplus \{(\mathcal{P}, \mathcal{R})\}$

$S := S' \cup \rho(\mathcal{P}, \mathcal{R})$ for a DP processor ρ

print “YES”

Existing DP processors for LCSTRSs [Guo, Hagens, Kop, Vale, *MFCS '24*]

- Graph processor
- Subterm criterion processor
- Integer mapping processor

Dependency Pair Framework

- Works on DP problems $(\mathcal{P}, \mathcal{R})$
- DP framework:

$S := \{(\text{SDP}(\mathcal{R}), \mathcal{R})\}$

while $S = S' \uplus \{(\mathcal{P}, \mathcal{R})\}$

$S := S' \cup \rho(\mathcal{P}, \mathcal{R})$ for a DP processor ρ

print “YES”

Existing DP processors for LCSTRSs [Guo, Hagens, Kop, Vale, *MFCS* '24]

- Graph processor
- Subterm criterion processor
- Integer mapping processor

New **innermost** DP processors for LCSTRSs [Fuhs, Guo, Kop, *FSCD* '25]

- Usable rules processor
- Reduction pair processor with usable rules wrt argument filtering
- Chaining processor

Also for **compositional termination analysis** via universal computability!

Existing DP processors for LCSTRs

$$(1) \text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 \ l'$$

$$(2) \text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' \ n'$$

$$(3) \text{fold}^\# f \ y \ (\text{cons } x \ l) \Rightarrow \text{fold}^\# f \ y \ l \ [x \equiv x \wedge y \equiv y]$$

$$(4) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# (-m) \ n \ [m < 0 \wedge n \equiv n]$$

$$(5) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# m \ (-n) \ [n < 0 \wedge m \equiv m]$$

$$(6) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# n \ (m \bmod n) \ [m \geq 0 \wedge n > 0]$$

\mathcal{P}

$$(1) \text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 \ l'$$

$$(2) \text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' \ n'$$

$$(3) \text{fold}^\# f \ y \ (\text{cons } x \ l) \Rightarrow \text{fold}^\# f \ y \ l \ [x \equiv x \wedge y \equiv y]$$

$$(4) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# (-m) \ n \ [m < 0 \wedge n \equiv n]$$

$$(5) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# m \ (-n) \ [n < 0 \wedge m \equiv m]$$

$$(6) \text{gcd}^\# m \ n \Rightarrow \text{gcd}^\# n \ (m \bmod n) \ [m \geq 0 \wedge n > 0]$$

 \mathcal{R}

...

\mathcal{P}

(1) $\text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 l'$

(2) $\text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' n'$

(3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$

(4) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# (-m) n [m < 0 \wedge n \equiv n]$

(5) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# m (-n) [n < 0 \wedge m \equiv m]$

(6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$

 \mathcal{R}

...

- **Dependency Graph:**
which calls may follow one another?

\mathcal{P}

(1) $\text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 l'$

(2) $\text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' n'$

(3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$

(4) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# (-m) n [m < 0 \wedge n \equiv n]$

(5) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# m (-n) [n < 0 \wedge m \equiv m]$

(6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$

 \mathcal{R}

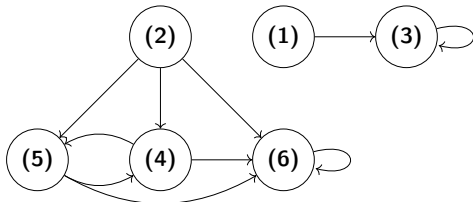
...

- **Dependency Graph:**

which calls may follow one another?

- Approximation

[Guo, Hagens, Kop, Vale, *MFCS '24*]:



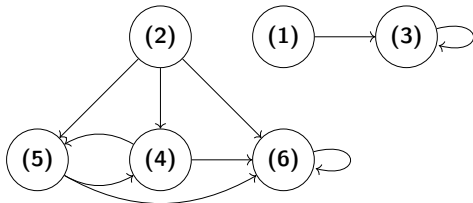
\mathcal{P}

- | | |
|--|---|
| <ul style="list-style-type: none"> (1) $\text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 l'$ (2) $\text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' n'$ (3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$ | <ul style="list-style-type: none"> (4) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# (-m) n [m < 0 \wedge n \equiv n]$ (5) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# m (-n) [n < 0 \wedge m \equiv m]$ (6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$ |
|--|---|

 \mathcal{R}

...

- **Dependency Graph:**
which calls may follow one another?
- **Approximation**
[Guo, Hagens, Kop, Vale, *MFCS '24*]:



- **Graph processor:** decompose \mathcal{P} into non-trivial Strongly Connected Components

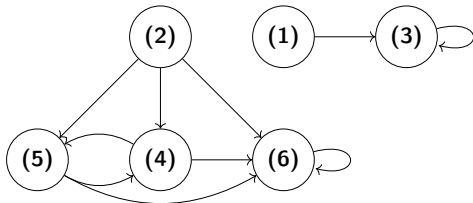
\mathcal{P}

- | | |
|--|---|
| <ul style="list-style-type: none"> (1) $\text{gcdlist}^\# l' \Rightarrow \text{fold}^\# \text{gcd } 0 l'$ (2) $\text{gcdlist}^\# l' \Rightarrow \text{gcd}^\# m' n'$ (3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$ | <ul style="list-style-type: none"> (4) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# (-m) n [m < 0 \wedge n \equiv n]$ (5) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# m (-n) [n < 0 \wedge m \equiv m]$ (6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$ |
|--|---|

 \mathcal{R}

...

- **Dependency Graph:**
which calls may follow one another?
- Approximation
[Guo, Hagens, Kop, Vale, MFCS '24]:



- **Graph processor:** decompose \mathcal{P} into non-trivial Strongly Connected Components
- Here:

 $(\{(3)\}, \mathcal{R})$ $(\{(6)\}, \mathcal{R})$ $(\{(4), (5)\}, \mathcal{R})$

\mathcal{P}

(3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$

 \mathcal{R}

...

\mathcal{P}

(3) $\text{fold}^\# f y (\text{cons } x l) \Rightarrow \text{fold}^\# f y l [x \equiv x \wedge y \equiv y]$

 \mathcal{R}

...

Subterm criterion processor [Guo, Hagens, Kop, Vale, *MFCS '24*]

- Detect structural decrease in argument
- Use projection $\nu(\text{fold}^\#) = 3$
- Get $\text{cons } x l \triangleright l$

\Rightarrow Remove (3)

$\Rightarrow (\emptyset, \mathcal{R})$ deleted by graph processor

\mathcal{P}

(6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$

 \mathcal{R}

...

\mathcal{P}

(6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$

 \mathcal{R}

...

Integer mapping processor [Guo, Hagens, Kop, Vale, *MFCS '24*]

- Detect integer value decrease in argument
- Use projection $\nu(\text{gcd}^\#) = 2$
- Get $m \geq 0 \wedge n > 0 \models n > m \bmod n$
and $m \geq 0 \wedge n > 0 \models n \geq 0$

\Rightarrow Remove (6)

$\Rightarrow (\emptyset, \mathcal{R})$ deleted by graph processor

\mathcal{P}

(6) $\text{gcd}^\# m n \Rightarrow \text{gcd}^\# n (m \bmod n) [m \geq 0 \wedge n > 0]$

 \mathcal{R}

...

Integer mapping processor [Guo, Hagens, Kop, Vale, MFCS '24]

- Detect integer value decrease in argument
- Use projection $\nu(\text{gcd}^\#) = 2$
- Get $m \geq 0 \wedge n > 0 \models n > m \bmod n$
and $m \geq 0 \wedge n > 0 \models n \geq 0$

\Rightarrow Remove (6)

$\Rightarrow (\emptyset, \mathcal{R})$ deleted by graph processor

$(\{(4), (5)\}, \mathcal{R})$ handled by integer mapping processor + graph processor

\Rightarrow termination of \mathcal{R}_{gcd} proved!

New DP processors for LCSTRSs

$\mathcal{R}_{\text{dfoldr}}$

drop : $\text{int} \rightarrow \text{alist} \rightarrow \text{alist}$

dfoldr : $(a \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{int} \rightarrow \text{alist} \rightarrow b$

drop n l $\rightarrow l$ $[n \leq 0]$

drop n **nil** \rightarrow **nil** $[n \equiv n]$

drop n (**cons** x l) \rightarrow **drop** $(n - 1)$ l $[n > 0]$

dfoldr f y n **nil** $\rightarrow y$ $[n \equiv n]$

dfoldr f y n (**cons** x l) $\rightarrow f$ x (**dfoldr** f y n (**drop** n l)) $[n \equiv n]$

$\mathcal{R}_{\text{dfolder}}$

drop : $\text{int} \rightarrow \text{alist} \rightarrow \text{alist}$

dfolder : $(a \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{int} \rightarrow \text{alist} \rightarrow b$

drop n l $\rightarrow l$ $[n \leq 0]$

drop n **nil** \rightarrow **nil** $[n \equiv n]$

drop n (**cons** x l) \rightarrow **drop** $(n - 1)$ l $[n > 0]$

dfolder f y n **nil** $\rightarrow y$ $[n \equiv n]$

dfolder f y n (**cons** x l) $\rightarrow f$ x (**dfolder** f y n (**drop** n l)) $[n \equiv n]$

- Troublesome DP problem:

$(\{ \text{dfolder}^\# f y n (\text{cons } x l) \Rightarrow \text{dfolder}^\# f y n (\text{drop } n l) [n \equiv n] \}, \mathcal{R}_{\text{dfolder}})$

$\mathcal{R}_{\text{dfoldr}}$

drop : int \rightarrow alist \rightarrow alist

dfoldr : (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow int \rightarrow alist \rightarrow b

drop n l \rightarrow l $[n \leq 0]$

drop n **nil** \rightarrow **nil** $[n \equiv n]$

drop n (**cons** x l) \rightarrow **drop** $(n - 1)$ l $[n > 0]$

dfoldr f y n **nil** \rightarrow y $[n \equiv n]$

dfoldr f y n (**cons** x l) \rightarrow f x (**dfoldr** f y n (**drop** n l)) $[n \equiv n]$

- Troublesome DP problem:

({ **dfoldr**[#] f y n (**cons** x l) \Rightarrow **dfoldr**[#] f y n (**drop** n l) $[n \equiv n]$ }, $\mathcal{R}_{\text{dfoldr}}$)

- Reduction pair processor can show **cons** x l \succ **drop** n l
- But cannot show **dfoldr** f y n (**cons** x l) \lesssim f x (**dfoldr** f y n (**drop** n l)) $[n \equiv n]$

$\mathcal{R}_{\text{dfoldr}}$

drop : $\text{int} \rightarrow \text{alist} \rightarrow \text{alist}$

dfoldr : $(a \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{int} \rightarrow \text{alist} \rightarrow b$

drop n l $\rightarrow l$ $[n \leq 0]$

drop n **nil** \rightarrow **nil** $[n \equiv n]$

drop n (**cons** x l) \rightarrow **drop** $(n - 1)$ l $[n > 0]$

dfoldr f y n **nil** $\rightarrow y$ $[n \equiv n]$

dfoldr f y n (**cons** x l) $\rightarrow f$ x (**dfoldr** f y n (**drop** n l)) $[n \equiv n]$

- Troublesome DP problem:

$(\{ \text{dfoldr}^\# f y n (\text{cons } x l) \Rightarrow \text{dfoldr}^\# f y n (\text{drop } n l) [n \equiv n] \}, \mathcal{R}_{\text{dfoldr}})$

- Reduction pair processor can show $\text{cons } x l \succ \text{drop } n l$
- But cannot show $\text{dfoldr } f y n (\text{cons } x l) \succsim f x (\text{dfoldr } f y n (\text{drop } n l)) [n \equiv n]$
- **Usable rules processor**: keep only **usable** rules, called from DPs
- Here: rules for **drop**

\mathcal{R}

drop : $\text{int} \rightarrow \text{alist} \rightarrow \text{alist}$

dfoldr : $(a \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{int} \rightarrow \text{alist} \rightarrow b$

drop n l $\rightarrow l$ $[n \leq 0]$

drop n **nil** \rightarrow **nil** $[n \equiv n]$

drop n (**cons** x l) \rightarrow **drop** $(n - 1)$ l $[n > 0]$

- Troublesome DP problem:

$(\{ \text{dfoldr}^\# f y n (\text{cons } x l) \Rightarrow \text{dfoldr}^\# f y n (\text{drop } n l) [n \equiv n] \}, \mathcal{R}_{\text{dfoldr}})$

- Reduction pair processor can show $\text{cons } x l \succ \text{drop } n l$
- But cannot show $\text{dfoldr } f y n (\text{cons } x l) \succsim f x (\text{dfoldr } f y n (\text{drop } n l)) [n \equiv n]$
- **Usable rules processor**: keep only **usable** rules, called from DPs
- Here: rules for **drop**

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l \rightarrow l \quad [n \leq 0]$

$\text{drop } n \ \text{nil} \rightarrow \text{nil} \quad [n \equiv n]$

$\text{drop } n \ (\text{cons } x \ l) \rightarrow \text{drop } (n - 1) \ l \quad [n > 0]$

$\text{dfoldl } f \ y \ n \ \text{nil} \rightarrow y \quad [n \equiv n]$

$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l) \rightarrow \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l) \quad [n \equiv n]$

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow \ l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \ \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \ \text{drop } (n - 1) \ l$	$[n > 0]$
$\text{dfoldl } f \ y \ n \ \text{nil}$	$\rightarrow \ y$	$[n \equiv n]$
$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l)$	$\rightarrow \ \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l)$	$[n \equiv n]$

- Troublesome DP problem:

$$(\{ \text{dfoldl}^\# f \ y \ n \ (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# f \ (f \ y \ x) \ n \ (\text{drop } n \ l) \ [n \equiv n] \}, \ \mathcal{R}_{\text{dfoldl}})$$

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow \ l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \ \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \ \text{drop } (n - 1) \ l$	$[n > 0]$
$\text{dfoldl } f \ y \ n \ \text{nil}$	$\rightarrow \ y$	$[n \equiv n]$
$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l)$	$\rightarrow \ \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l)$	$[n \equiv n]$

- Troublesome DP problem:

$$\left(\left\{ \text{dfoldl}^\# f \ y \ n \ (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# f \ (f \ y \ x) \ n \ (\text{drop } n \ l) \ [n \equiv n] \right\}, \ \mathcal{R}_{\text{dfoldl}} \right)$$

- All rules are usable!

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow \ l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \ \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \ \text{drop } (n - 1) \ l$	$[n > 0]$
$\text{dfoldl } f \ y \ n \ \text{nil}$	$\rightarrow \ y$	$[n \equiv n]$
$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l)$	$\rightarrow \ \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l)$	$[n \equiv n]$

- Troublesome DP problem:

$$\left(\left\{ \text{dfoldl}^\# f \ y \ n \ (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# f \ (f \ y \ x) \ n \ (\text{drop } n \ l) \ [n \equiv n] \right\}, \mathcal{R}_{\text{dfoldl}} \right)$$

- All rules are usable!
- **Reduction pair processor with usable rules wrt argument filtering:**
temporarily disregard arguments, calculate usable rules, use reduction pair (HORPO, ...)

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \text{drop } (n - 1) \ l$	$[n > 0]$
$\text{dfoldl } f \ y \ n \ \text{nil}$	$\rightarrow y$	$[n \equiv n]$
$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l)$	$\rightarrow \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l)$	$[n \equiv n]$

- Troublesome DP problem:

$$\left(\left\{ \text{dfoldl}^\# f \ y \ n \ (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# f \ (f \ y \ x) \ n \ (\text{drop } n \ l) \ [n \equiv n] \right\}, \mathcal{R}_{\text{dfoldl}} \right)$$

- All rules are usable!
- **Reduction pair processor with usable rules wrt argument filtering:**
temporarily disregard arguments, calculate usable rules, use reduction pair (HORPO, ...)
- $\text{regard}(\text{dfoldl}^\#) = \{4\} \Rightarrow$ use first-order RPO!

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \text{drop } (n - 1) \ l$	$[n > 0]$
$\text{dfoldl } f \ y \ n \ \text{nil}$	$\rightarrow y$	$[n \equiv n]$
$\text{dfoldl } f \ y \ n \ (\text{cons } x \ l)$	$\rightarrow \text{dfoldl } f \ (f \ y \ x) \ n \ (\text{drop } n \ l)$	$[n \equiv n]$

- Troublesome DP problem:

$$\left(\left\{ \text{dfoldl}^\# \right\} \quad (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# \quad (\text{drop } n \ l) \ [n \equiv n] \right\}, \mathcal{R}_{\text{dfoldl}} \right)$$

- All rules are usable!
- **Reduction pair processor with usable rules wrt argument filtering:**
temporarily disregard arguments, calculate usable rules, use reduction pair (HORPO, ...)
- $\text{regard}(\text{dfoldl}^\#) = \{4\} \Rightarrow$ use first-order RPO!

Reduction pair processor with usable rules wrt an argument filtering

$\mathcal{R}_{\text{dfoldl}}$

$\text{drop } n \ l$	$\rightarrow \ l$	$[n \leq 0]$
$\text{drop } n \ \text{nil}$	$\rightarrow \ \text{nil}$	$[n \equiv n]$
$\text{drop } n \ (\text{cons } x \ l)$	$\rightarrow \ \text{drop } (n - 1) \ l$	$[n > 0]$

- Troublesome DP problem:

$$\left(\{ \text{dfoldl}^\# \} \quad (\text{cons } x \ l) \Rightarrow \text{dfoldl}^\# \quad (\text{drop } n \ l) \ [n \equiv n] \ \}, \ \mathcal{R}_{\text{dfoldl}} \right)$$

- All rules are usable!
- **Reduction pair processor with usable rules wrt argument filtering:**
temporarily disregard arguments, calculate usable rules, use reduction pair (HORPO, ...)
- $\text{regard}(\text{dfoldl}^\#) = \{4\} \Rightarrow$ use first-order RPO!

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):  
    z = 1          # fact  
    i = 1          # u1  
    while i <= x:  # u2  
        z = z * i  # u3  
        i = i + 1  # u4  
                  # u5
```

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):
```

```
    z = 1          # fact
```

```
    i = 1          # u1
```

```
    while i <= x:  # u2
```

```
        z = z * i  # u3
```

```
        i = i + 1  # u4
```

```
    # u5
```

$\text{fact}^\# x$	\Rightarrow	$u_1^\# x \ 1$	$[x \equiv x]$
$u_1^\# x \ z$	\Rightarrow	$u_2^\# x \ z \ 1$	$[x \equiv x \wedge z \equiv z]$
$u_2^\# x \ z \ i$	\Rightarrow	$u_3^\# x \ z \ i$	$[i \leq x \wedge z \equiv z]$
$u_3^\# x \ z \ i$	\Rightarrow	$u_4^\# x \ (z * i) \ i$	$[x \equiv x \wedge z \equiv z \wedge i \equiv i]$
$u_4^\# x \ z \ i$	\Rightarrow	$u_2^\# x \ z \ (i + 1)$	$[x \equiv x \wedge z \equiv z \wedge i \equiv i]$
$u_2^\# x \ z \ i$	\Rightarrow	$u_5^\# x \ z$	$[\neg(i \leq x) \wedge z \equiv z]$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):
```

```
    z = 1          # fact
```

```
    i = 1          # u1
```

```
    while i <= x:  # u2
```

```
        z = z * i  # u3
```

```
        i = i + 1  # u4
```

```
    # u5
```

$\text{fact}^\# x$	\Rightarrow	$u_1^\# x\ 1$	$[x \equiv x]$
$u_1^\# x\ z$	\Rightarrow	$u_2^\# x\ z\ 1$	$[x \equiv x \wedge z \equiv z]$
$u_2^\# x\ z\ i$	\Rightarrow	$u_3^\# x\ z\ i$	$[i \leq x \wedge z \equiv z]$
$u_3^\# x\ z\ i$	\Rightarrow	$u_4^\# x\ (z * i)\ i$	$[x \equiv x \wedge z \equiv z \wedge i \equiv i]$
$u_4^\# x\ z\ i$	\Rightarrow	$u_2^\# x\ z\ (i + 1)$	$[x \equiv x \wedge z \equiv z \wedge i \equiv i]$
$u_2^\# x\ z\ i$	\Rightarrow	$u_5^\# x\ z$	$[\neg(i \leq x) \wedge z \equiv z]$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $u_1^\#$

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):
```

```
    z = 1          # fact
```

```
    i = 1          # u1
```

```
    while i <= x:  # u2
```

```
        z = z * i  # u3
```

```
        i = i + 1  # u4
```

```
    # u5
```

$\text{fact}^\# x \Rightarrow$

$u_2^\# x \ 1 \ 1 \quad [x \equiv x]$

$u_2^\# x \ z \ i \Rightarrow u_3^\# x \ z \ i \quad [i \leq x \wedge z \equiv z]$

$u_3^\# x \ z \ i \Rightarrow u_4^\# x \ (z * i) \ i \quad [x \equiv x \wedge z \equiv z \wedge i \equiv i]$

$u_4^\# x \ z \ i \Rightarrow u_2^\# x \ z \ (i + 1) \quad [x \equiv x \wedge z \equiv z \wedge i \equiv i]$

$u_2^\# x \ z \ i \Rightarrow u_5^\# x \ z \quad [\neg(i \leq x) \wedge z \equiv z]$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $u_1^\#, u_3^\#$

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):
```

```
    z = 1          # fact
```

```
    i = 1          # u1
```

```
    while i <= x:  # u2
```

```
        z = z * i  # u3
```

```
        i = i + 1  # u4
```

```
    # u5
```

$\text{fact}^\# x \Rightarrow$

$u_2^\# x \ 1 \ 1 \quad [x \equiv x]$

$u_2^\# x \ z \ i \Rightarrow$

$u_4^\# x \ (z * i) \ i \quad [i \leq x \wedge x \equiv x \wedge z \equiv z \wedge i \equiv i]$

$u_4^\# x \ z \ i \Rightarrow u_2^\# x \ z \ (i + 1) \quad [x \equiv x \wedge z \equiv z \wedge i \equiv i]$

$u_2^\# x \ z \ i \Rightarrow u_5^\# x \ z \quad [\neg(i \leq x) \wedge z \equiv z]$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $u_1^\#$, $u_3^\#$, $u_4^\#$

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):
```

```
    z = 1          # fact
```

```
    i = 1          # u1
```

```
    while i <= x:  # u2
```

```
        z = z * i  # u3
```

```
        i = i + 1  # u4
```

```
    # u5
```

$$\text{fact}^\# x \Rightarrow$$
$$u_2^\# x \ 1 \ 1 \quad [x \equiv x]$$
$$u_2^\# x \ z \ i \Rightarrow$$
$$u_2^\# x \ z \ (i + 1) \quad [i \leq x \wedge x \equiv x \wedge z \equiv z \wedge i \equiv i]$$
$$u_2^\# x \ z \ i \Rightarrow u_5^\# x \ z \quad [\neg(i \leq x) \wedge z \equiv z]$$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $u_1^\#$, $u_3^\#$, $u_4^\#$

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):  
  z = 1          # fact  
  i = 1          # u1  
  while i <= x:  # u2  
    z = z * i    # u3  
    i = i + 1    # u4  
                # u5
```

$$\begin{array}{lll} \text{fact}^\# x & \Rightarrow & \text{u}_2^\# x \ 1 \ 1 \quad [x \equiv x] \\ \text{u}_2^\# x \ z \ i & \Rightarrow & \text{u}_2^\# x \ z \ (i + 1) \quad [i \leq x \wedge z \equiv z] \\ \text{u}_2^\# x \ z \ i & \Rightarrow & \text{u}_5^\# x \ z \quad [\neg(i \leq x) \wedge z \equiv z] \end{array}$$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $\text{u}_1^\#, \text{u}_3^\#, \text{u}_4^\#$

(S)DPs from imperative program [Fuhs, Kop, Nishida, *TOCL* '17]

```
def fact(x):  
  z = 1          # fact  
  i = 1          # u1  
  while i <= x:  # u2  
    z = z * i    # u3  
    i = i + 1    # u4  
                # u5
```

$$\begin{array}{lll} \text{fact}^\# x & \Rightarrow & u_2^\# x \ 1 \ 1 \quad [x \equiv x] \\ u_2^\# x \ z \ i & \Rightarrow & u_2^\# x \ z \ (i + 1) \quad [i \leq x \wedge z \equiv z] \\ u_2^\# x \ z \ i & \Rightarrow & u_5^\# x \ z \quad [\neg(i \leq x) \wedge z \equiv z] \end{array}$$

- Automated translations \Rightarrow DPs with many small steps
- Can be hard to analyse!
- **Chaining processor**: remove intermediate symbols $u_1^\#, u_3^\#, u_4^\#$
- Integer mapping processor + graph processor prove termination

- Goal: compositional **open-world** program analysis

- Goal: compositional **open-world** program analysis
- For termination analysis: Universal Computability [Guo, Hagens, Kop, Vale, *MFCS '24*]

- Goal: compositional **open-world** program analysis
- For termination analysis: Universal Computability [Guo, Hagens, Kop, Vale, *MFCS '24*]
- Analyse LCSTRS for use in context of larger program

- Goal: compositional **open-world** program analysis
- For termination analysis: Universal Computability [Guo, Hagens, Kop, Vale, *MFCS '24*]
- Analyse LCSTRS for use in context of larger program
- Usable rules + reduction pair processor available for innermost (and cbv) rewriting!

- Implementation in open-source tool Cora: <https://github.com/hezzel/cora/>
- HORPO as reduction pair
- Z3 as SMT solver

Experiments using 60 seconds timeout

Experiments using 60 seconds timeout

275 inputs: integer TRSs + λ -free HO-TRSs from TPDB + own benchmarks

Experiments using 60 seconds timeout

275 inputs: integer TRSs + λ -free HO-TRSs from TPDB + own benchmarks

Cora (innermost/cbv) v Cora (full) [Guo, Hagens, Kop, Vale, *MFCS '24*]

	Termination			Universal Computability		
	Full	Innermost	Call-by-value	Full	Innermost	Call-by-value
Total yes	171	179	182	155	179	182

117 integer TRSs: Cora v AProVE [Giesl et al, *JAR* '17] [Fuhs et al, *RTA* '09]

	Cora innermost	Cora call-by-value	AProVE innermost
Total yes	72	73	102

117 integer TRSs: Cora v AProVE [Giesl et al, *JAR* '17] [Fuhs et al, *RTA* '09]

	Cora innermost	Cora call-by-value	AProVE innermost
Total yes	72	73	102

- AProVE has strong reduction pair processor with polynomial interpretations and usable rules
- AProVE can handle rules $f(x) \rightarrow g(x > 0, x)$, $g(t, x) \rightarrow r_1$, $g(f, x) \rightarrow r_2$ well

140 λ -free HO-TRSs: Cora v WANDA [Kop, *FSCD* '20]

	Cora innermost / call-by-value	WANDA full termination
Total yes	79	105

140 λ -free HO-TRSs: Cora v WANDA [Kop, *FSCD '20*]

	Cora innermost / call-by-value	WANDA full termination
Total yes	79	105

- WANDA: Polynomial interpretations, dynamic DPs, delegation to first-order termination tool, ...

Conclusion: call-by-value termination analysis of LCSTRSs

- Transformation for analysis of LCSTRSs with call-by-value via innermost strategy
- Three new processors: usable rules, reduction pair with temporary argument filtering, chaining
- Improved open-world termination analysis

Conclusion: call-by-value termination analysis of LCSTRSs

- Transformation for analysis of LCSTRSs with call-by-value via innermost strategy
- Three new processors: usable rules, reduction pair with temporary argument filtering, chaining
- Improved open-world termination analysis
- Implementation: <https://github.com/hezzel/cora/>
- Evaluation page: <https://www.cs.ru.nl/~cynthiakop/experiments/fscd25/>

Conclusion: call-by-value termination analysis of LCSTRSs

- Transformation for analysis of LCSTRSs with call-by-value via innermost strategy
- Three new processors: usable rules, reduction pair with temporary argument filtering, chaining
- Improved open-world termination analysis
- Implementation: <https://github.com/hezzel/cora/>
- Evaluation page: <https://www.cs.ru.nl/~cynthiakop/experiments/fscd25/>
- FSCD 2025 paper:


An Innermost DP Framework for Constrained Higher-Order Rewriting

Carsten Fuhs ✉ 

Birkbeck, University of London, UK

Liye Guo ✉ 

Radboud University, Nijmegen, The Netherlands

Cynthia Kop ✉ 

Radboud University, Nijmegen, The Netherlands

- 1 Static Program Analysis
- 2 Constrained Term Rewriting
- 3 Proving Termination of Logically Constrained Simply-typed Term Rewriting Systems
- 4 Proving Termination of Scala Programs by Constrained Term Rewriting

Background: Stainless verifier for Scala programs

- Open-source deductive verifier for Scala: <https://stainless.epfl.ch>
- Tutorial: <https://epfl-lara.github.io/asplos2022tutorial/>
- Verification approach requires functions to be **terminating**

Termination proving in Stainless

```
// Scala data type  
sealed abstract class Formula  
case object True extends Formula  
case object False extends Formula  
case class Not(p: Formula) extends Formula  
case class Imply(l: Formula, r: Formula) extends Formula
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations

```
// Scala function
def f(t: Formula): Boolean = t match
  decreases(t.size) // written by the user
  case True => true
  case False => false
  case Not(t) => if f(t) then false else true
  case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations
- Type-based measure inference [Hamza, Voirol, Kunčak, *OOPSLA '19*]

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```


Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations
- Type-based measure inference [Hamza, Voirol, Kunčak, *OOPSLA '19*]
- Measure transfer (between similar functions) [Milovančević, Fuhs, Bucev, Kunčak, *iFM '24*]

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations
- Type-based measure inference [Hamza, Voirol, Kunčak, *OOPSLA '19*]
- Measure transfer (between similar functions) [Milovančević, Fuhs, Bucev, Kunčak, *iFM '24*]
- **Here:** translate to LCTRS, call termination prover [Milovančević, Fuhs, Kunčak, *WPTE '25*]

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations
- Type-based measure inference [Hamza, Voirol, Kunčak, *OOPSLA '19*]
- Measure transfer (between similar functions) [Milovančević, Fuhs, Bucev, Kunčak, *iFM '24*]
- **Here:** translate to LCTRS, call termination prover [Milovančević, Fuhs, Kunčak, *WPTE '25*]
⇒ (simplified) LCTRS:

$$\begin{array}{l} f(\text{True}) \rightarrow t \\ f(\text{Not}(n)) \rightarrow f_1(\text{Not}(n), f(n)) \\ f_1(\text{Not}(n), tmp_1) \rightarrow f \quad [tmp_1] \\ f_1(\text{Not}(n), tmp_1) \rightarrow t \quad [\neg tmp_1] \end{array}$$
$$\begin{array}{l} f(\text{False}) \rightarrow f \\ f(\text{Imply}(l, r)) \rightarrow f_2(\text{Imply}(l, r), f(\text{Not}(l))) \\ f_2(\text{Imply}(l, r), tmp_2) \rightarrow t \quad [tmp_2] \\ f_2(\text{Imply}(l, r), tmp_2) \rightarrow f(r) \quad [\neg tmp_2] \end{array}$$

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Termination proving in Stainless

```
// Scala data type
sealed abstract class Formula
case object True extends Formula
case object False extends Formula
case class Not(p: Formula) extends Formula
case class Imply(l: Formula, r: Formula) extends Formula
```

- Manual measure annotations
- Type-based measure inference [Hamza, Voirol, Kunčak, *OOPSLA '19*]
- Measure transfer (between similar functions) [Milovančević, Fuhs, Bucev, Kunčak, *iFM '24*]
- **Here:** translate to LCTRS, call termination prover [Milovančević, Fuhs, Kunčak, *WPTE '25*]
⇒ (simplified) LCTRS:

$$\begin{array}{l|l} \begin{array}{l} f(\text{True}) \rightarrow t \\ f(\text{Not}(n)) \rightarrow f_1(\text{Not}(n), f(n)) \\ f_1(\text{Not}(n), tmp_1) \rightarrow f \quad [tmp_1] \\ f_1(\text{Not}(n), tmp_1) \rightarrow t \quad [\neg tmp_1] \end{array} & \begin{array}{l} f(\text{False}) \rightarrow f \\ f(\text{Imply}(l, r)) \rightarrow f_2(\text{Imply}(l, r), f(\text{Not}(l))) \\ f_2(\text{Imply}(l, r), tmp_2) \rightarrow t \quad [tmp_2] \\ f_2(\text{Imply}(l, r), tmp_2) \rightarrow f(r) \quad [\neg tmp_2] \end{array} \end{array}$$

⇒ easy to prove terminating

```
// Scala function
def f(t: Formula): Boolean = t match

case True => true
case False => false
case Not(t) => if f(t) then false else true
case Imply(l, r) => f(Not(l)) || f(r)
```

Benchmarks from work on autograding by equivalence proving
[Milovančević, Kunčak, *PLDI* '23; Milovančević et al, *ESOP* '25]

Experiments with Stainless and AProVE

Benchmarks from work on autograding by equivalence proving

[Milovančević, Kunčak, *PLDI '23*; Milovančević et al, *ESOP '25*]

Name	LOC	#	Inference	Transfer	LCTRS	Total Proven
formula	59	37	0	27	24	28
sigma	10	704	0	678	0	678
prime	21	22	0	5	14	14
gcd	9	41	0	22	15	27

Experiments with Stainless and AProVE

Benchmarks from work on autograding by equivalence proving

[Milovančević, Kunčak, *PLDI '23*; Milovančević et al, *ESOP '25*]

Name	LOC	#	Inference	Transfer	LCTRS	Total Proven
formula	59	37	0	27	24	28
sigma	10	704	0	678	0	678
prime	21	22	0	5	14	14
gcd	9	41	0	22	15	27

- Benchmark selection cannot be handled by measure inference
- *sigma* benchmark has higher-order arguments, outside of the scope of AProVE's Integer TRSs
- Measure transfer and termination proofs via constrained rewriting complement each other well

Limitations / future work

- Translation represents bounded Scala integers as unbounded. But:

```
def overflow_fun(i: Int, n: Int): Int =  
  if i ≤ n then overflow_fun(i + 1, n) else i
```


Limitations / future work

- Translation represents bounded Scala integers as unbounded. But:

```
def overflow_fun(i: Int, n: Int): Int =  
  if i ≤ n then overflow_fun(i + 1, n) else i
```

- Translation does not yet support higher-order functions (solution: use LCSTRSs)

Limitations / future work

- Translation represents bounded Scala integers as unbounded. But:

```
def overflow_fun(i: Int, n: Int): Int =  
  if i ≤ n then overflow_fun(i + 1, n) else i
```

- Translation does not yet support higher-order functions (solution: use LCSTRSs)
- Support for lazy values missing

- Translation represents bounded Scala integers as unbounded. But:

```
def overflow_fun(i: Int, n: Int): Int =  
  if i ≤ n then overflow_fun(i + 1, n) else i
```

- Translation does not yet support higher-order functions (solution: use LCSTRSs)
- Support for lazy values missing
- Actual encoding of Scala's line-by-line pattern matching more complex: patterns may overlap.
Solution: one function symbol per Scala pattern case:

$$\begin{aligned} f_{12}(s, \text{True}) &\rightarrow f_{21}(s, \text{True}) \\ f_{12}(s, \text{False}) &\rightarrow f_{21}(s, \text{False}) \\ f_{12}(s, \text{Not}(s_p)) &\rightarrow f_{21}(s, \text{Not}(s_p)) \end{aligned}$$
$$f_{12}(s, \text{ImPLY}(s_l, s_r)) \rightarrow f_{13}(s, \text{ImPLY}(s_l, s_r))$$

⇒ optimise via pattern differences [Nishida, Kojima, Nakamura, *FroCoS '25*]

- Translation represents bounded Scala integers as unbounded. But:

```
def overflow_fun(i: Int, n: Int): Int =  
  if i ≤ n then overflow_fun(i + 1, n) else i
```

- Translation does not yet support higher-order functions (solution: use LCSTRSs)
- Support for lazy values missing
- Actual encoding of Scala's line-by-line pattern matching more complex: patterns may overlap.
Solution: one function symbol per Scala pattern case:

$$\begin{aligned} f_{12}(s, \text{True}) &\rightarrow f_{21}(s, \text{True}) \\ f_{12}(s, \text{False}) &\rightarrow f_{21}(s, \text{False}) \\ f_{12}(s, \text{Not}(s_p)) &\rightarrow f_{21}(s, \text{Not}(s_p)) \end{aligned}$$
$$f_{12}(s, \text{ImPLY}(s_l, s_r)) \rightarrow f_{13}(s, \text{ImPLY}(s_l, s_r))$$

⇒ optimise via pattern differences [Nishida, Kojima, Nakamura, *FroCoS '25*]

- ...

Conclusion: from Scala to LCTRSs for termination analysis

- Integration of translation to LCTRSs into the Stainless analysis pipeline
- Improvement over existing termination proof techniques in Stainless
- Work in progress

Conclusion: from Scala to LCTRSs for termination analysis

- Integration of translation to LCTRSs into the Stainless analysis pipeline
- Improvement over existing termination proof techniques in Stainless
- Work in progress
- WPTE 2025 paper:

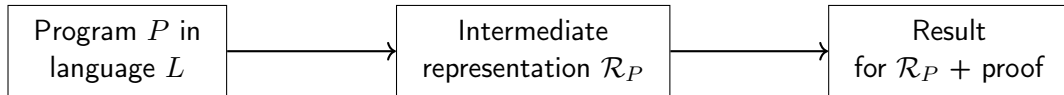
Proving Termination of Scala Programs by Constrained Term Rewriting

Dragana Milovančević
EPFL, Station 14
CH-1015 Lausanne, Switzerland
`dragana.milovancevic@epfl.ch`

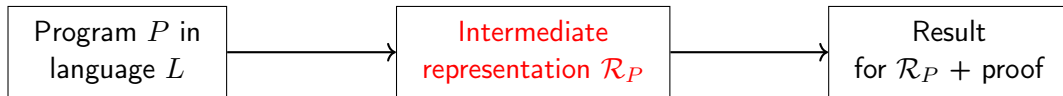
Carsten Fuhs
Birkbeck, University of London
United Kingdom
`c.fuhs@bbk.ac.uk`

Viktor Kunčák
EPFL, Station 14
CH-1015 Lausanne, Switzerland
`viktor.kuncak@epfl.ch`

- Static analysis workflow:

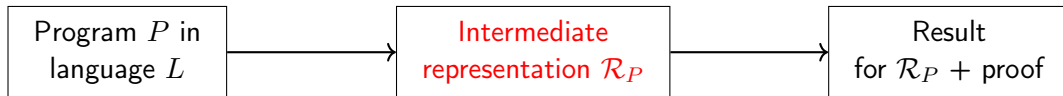


- **Static analysis workflow:**



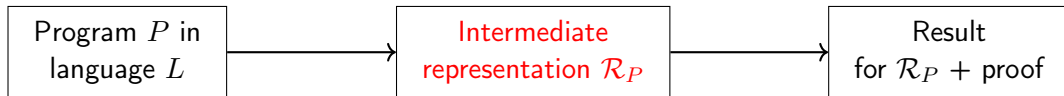
- **Constrained rewriting:** a versatile intermediate representation for static program analysis

- **Static analysis workflow:**



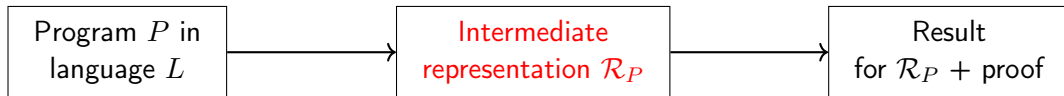
- **Constrained rewriting:** a versatile intermediate representation for static program analysis
- **Formalisms:** LC(S)TRSs = Logically Constrained (Simply-typed) Term Rewriting Systems

- **Static analysis workflow:**



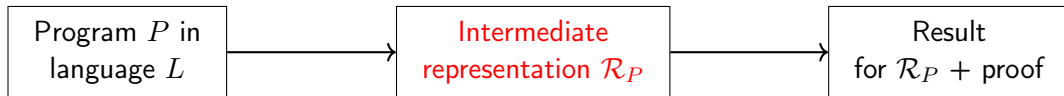
- **Constrained rewriting:** a versatile intermediate representation for static program analysis
- **Formalisms:** LC(S)TRSs = Logically Constrained (Simply-typed) Term Rewriting Systems
- **Properties:** Termination, complexity, equivalence, safety/reachability, confluence, ...

- **Static analysis workflow:**



- **Constrained rewriting:** a versatile intermediate representation for static program analysis
- **Formalisms:** LC(S)TRSs = Logically Constrained (Simply-typed) Term Rewriting Systems
- **Properties:** Termination, complexity, equivalence, safety/reachability, confluence, ...
- **Tools:** Cora, CRaris, crest, Ctrl, RMT, TcT, ...

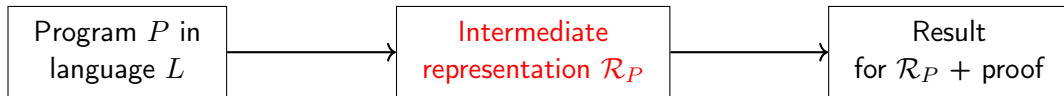
- **Static analysis workflow:**



- **Constrained rewriting:** a versatile intermediate representation for static program analysis
- **Formalisms:** LC(S)TRSs = Logically Constrained (Simply-typed) Term Rewriting Systems
- **Properties:** Termination, complexity, equivalence, safety/reachability, confluence, ...
- **Tools:** Cora, CRaris, crest, Ctrl, RMT, TcT, ...

Can *your* programs be translated to LC(S)TRSs?

- **Static analysis workflow:**



- **Constrained rewriting:** a versatile intermediate representation for static program analysis
- **Formalisms:** LC(S)TRSs = Logically Constrained (Simply-typed) Term Rewriting Systems
- **Properties:** Termination, complexity, equivalence, safety/reachability, confluence, ...
- **Tools:** Cora, CRaris, crest, Ctrl, RMT, TcT, ...

Can *your* programs be translated to LC(S)TRSs?

Thanks a lot for your attention!