CGSOSO! 最新最全AE模板影视平面游戏设计素材模型教程 更有独家Unity3d插件,AE模板,每日更新哦!

Setup Guide: Dungeon Architect

- 1. Import Dungeon Architect
- 2. Import Image Effects (Assets > Import Package > Effects). This is used by the sample content
- 3. Explore the **DungeonArchitect_Samples** folder for various examples

