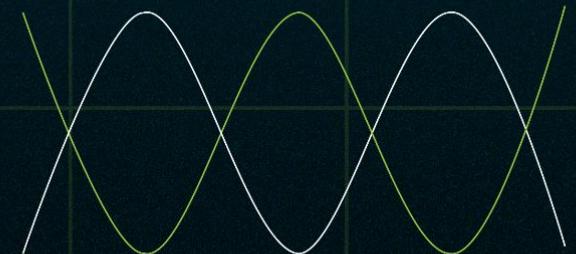
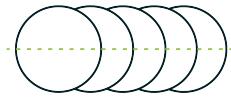


# Curso de **Redes Neuronales Convolucionales**

Carlos Alarcón





# Un poco sobre mí



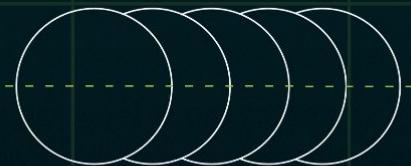
Data scientist en Platzi.



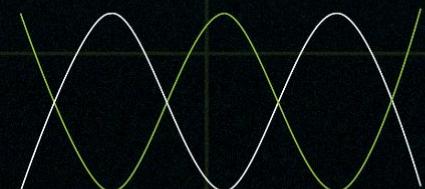
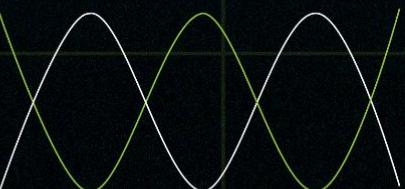
Especialista en ciencia de datos / bases de datos / AI.

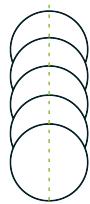


Profe de AWS Redshift y redes neuronales.



# La importancia de computer vision

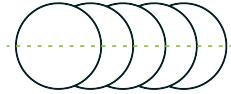




# La importancia de la visión

¿Qué tan importante es  
la visión en tu día a  
día?

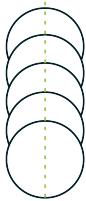




# ¿Qué es computer vision?

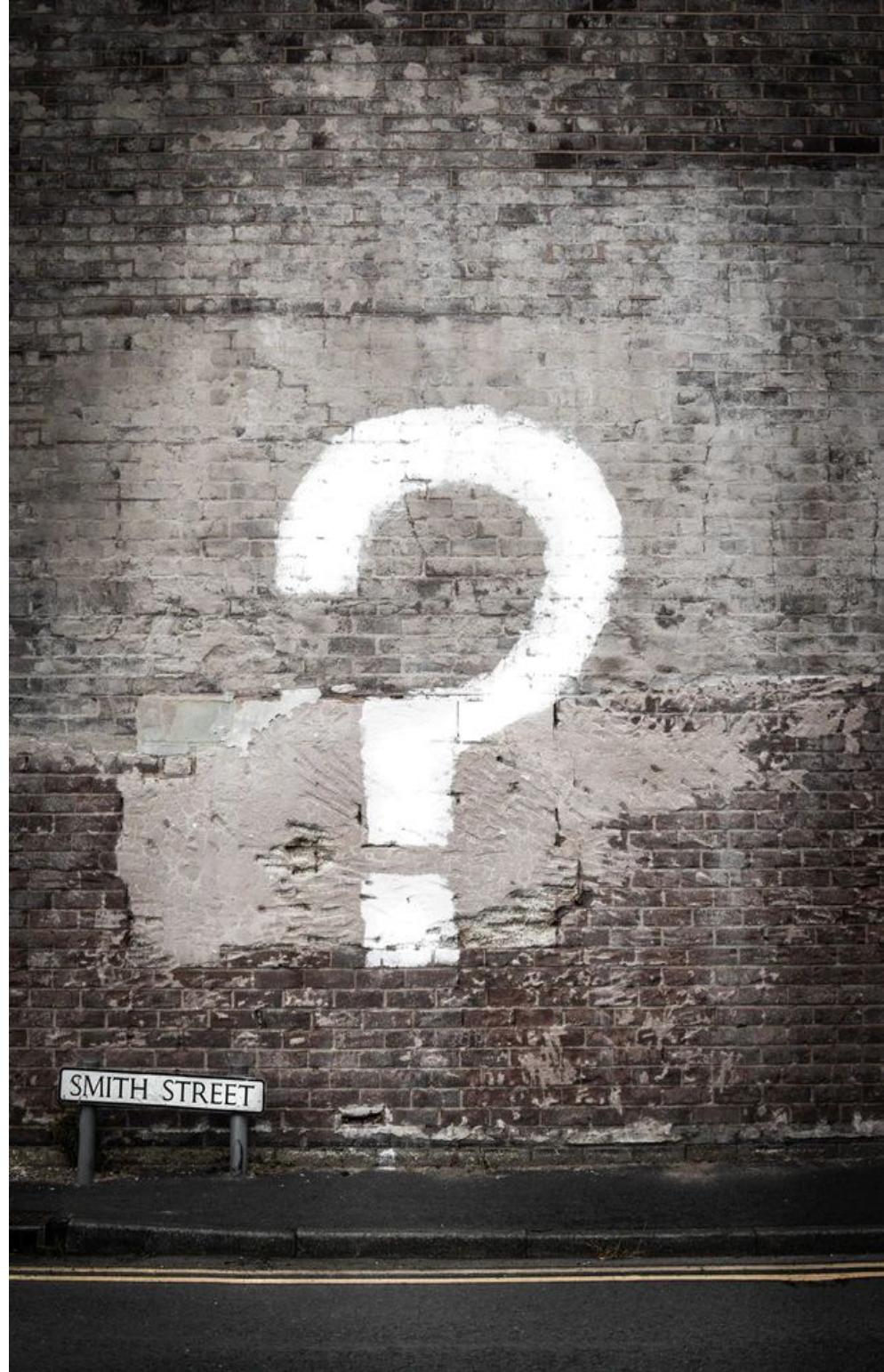
Campo de la inteligencia artificial encargado de proporcionar a las máquinas la capacidad de “ver”.

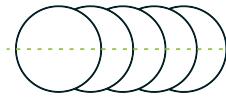




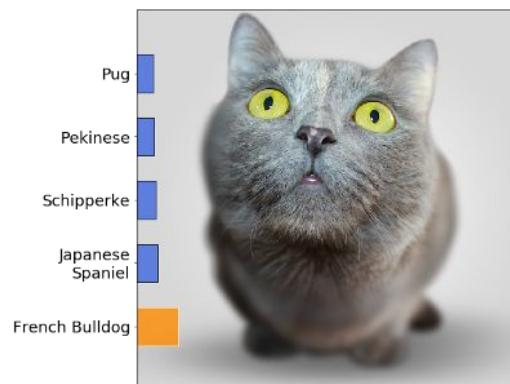
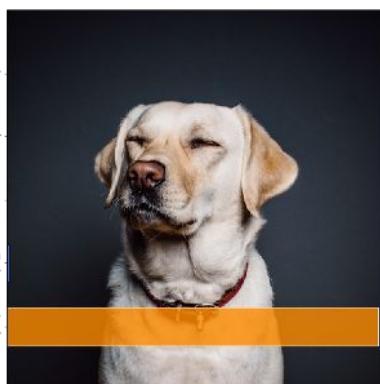
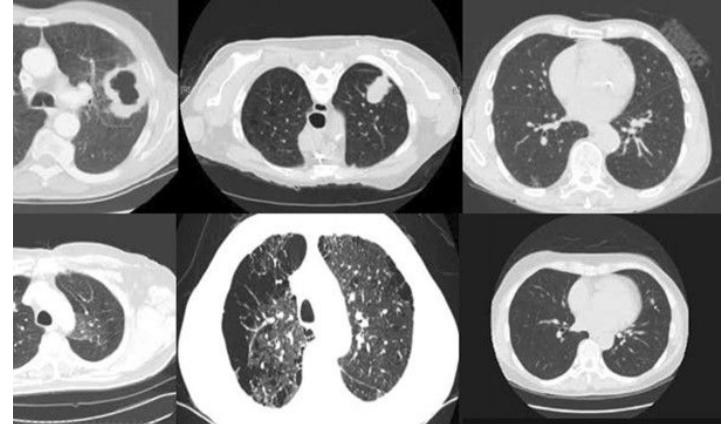
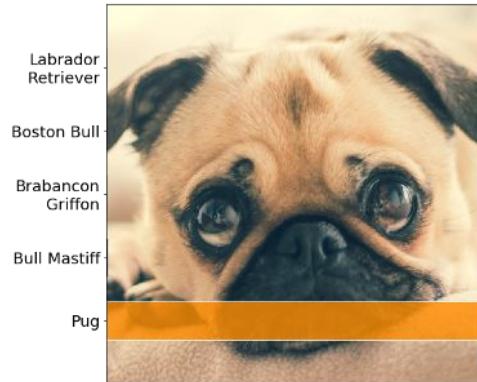
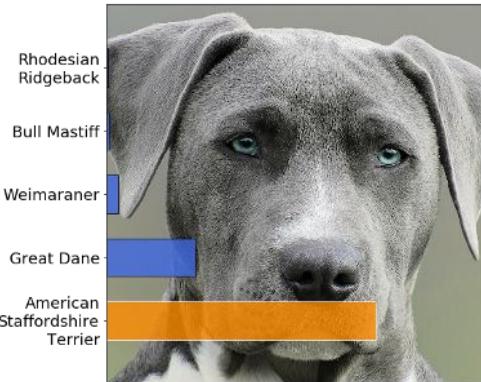
# Computer vision

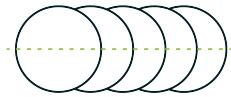
¿Pero qué puedo lograr  
con simular la visión en  
una máquina?



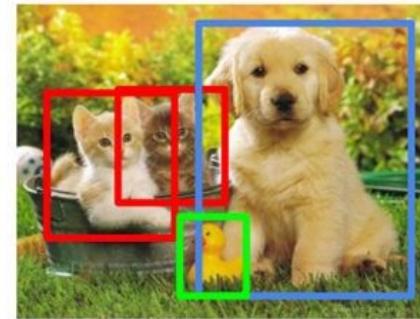
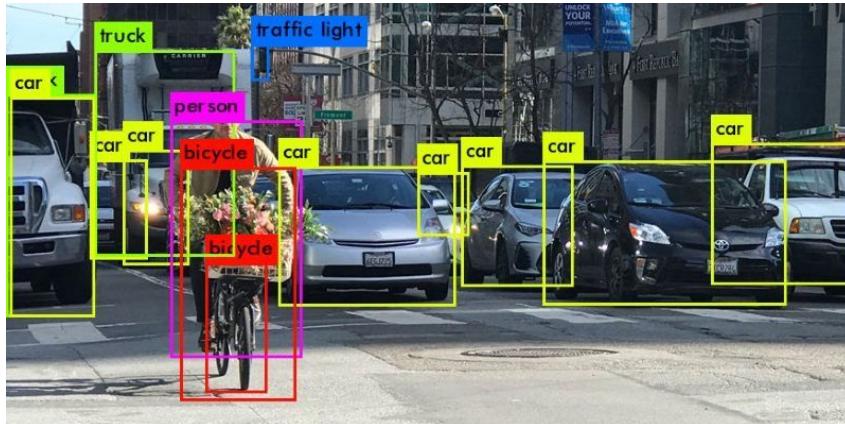


# Clasificación de imágenes

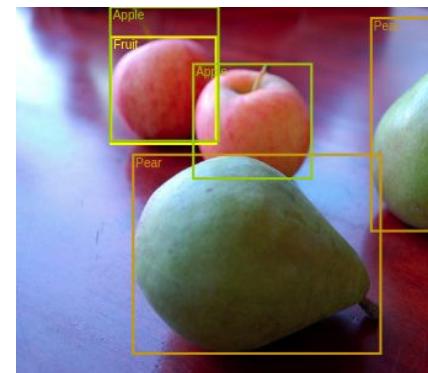


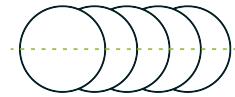


# Detección de objetos

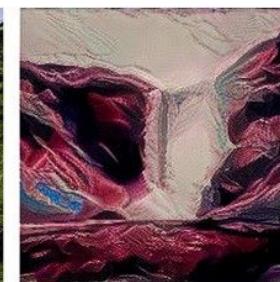
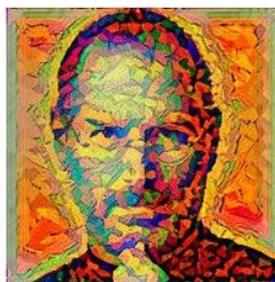
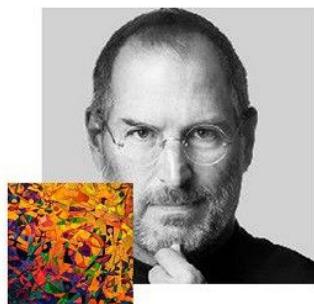
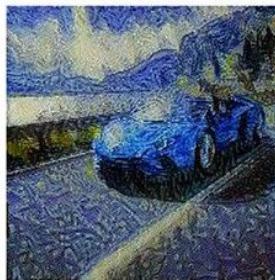


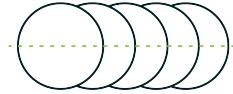
CAT, DOG, DUCK



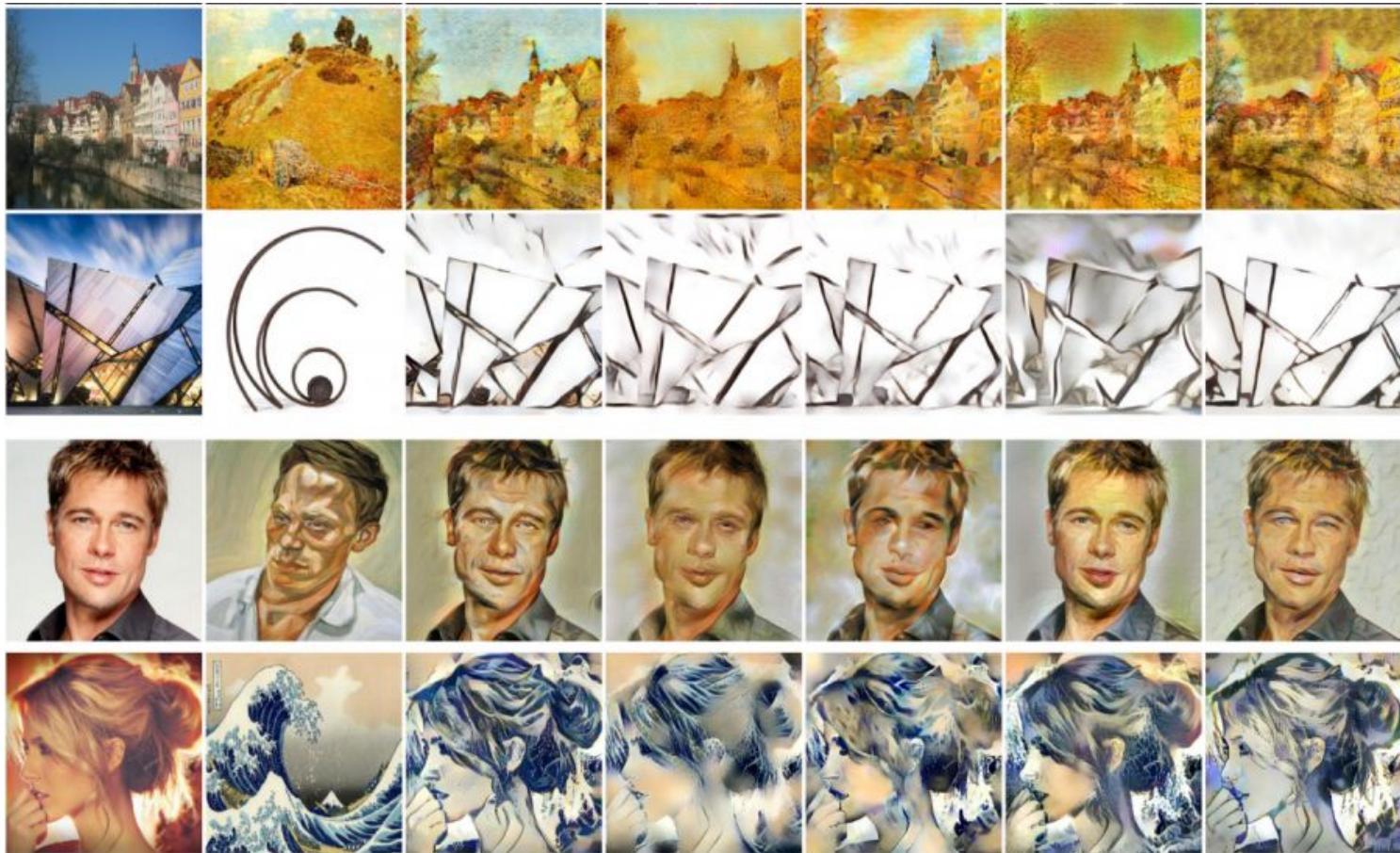


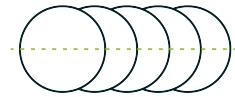
# Transferencia de estilos





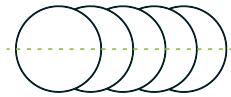
# Transferencia de estilos





# GANs

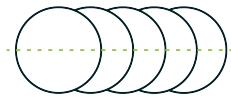




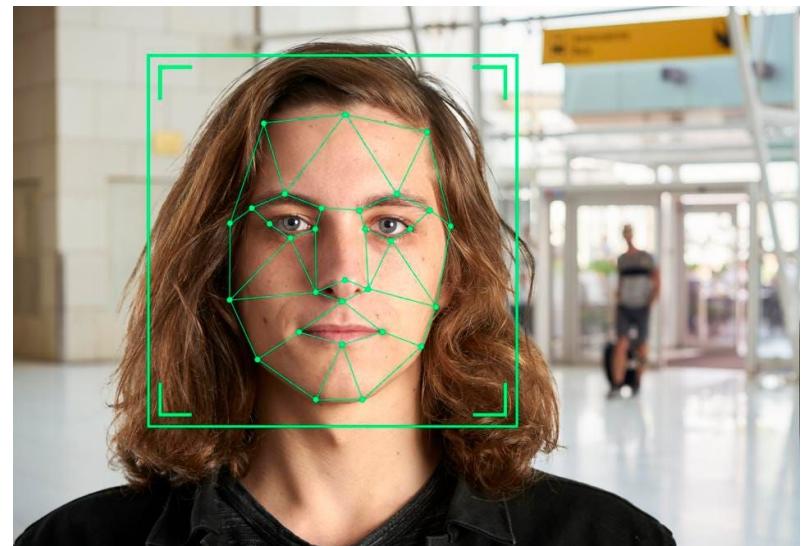
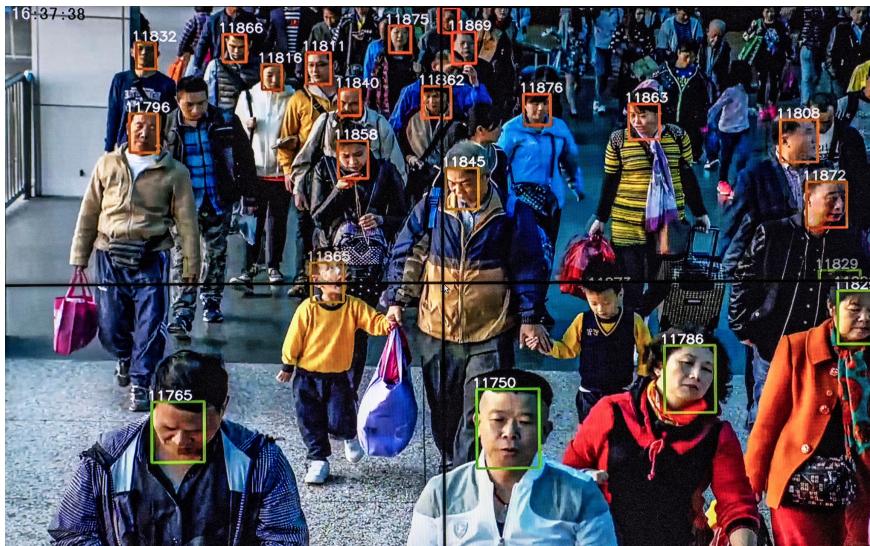
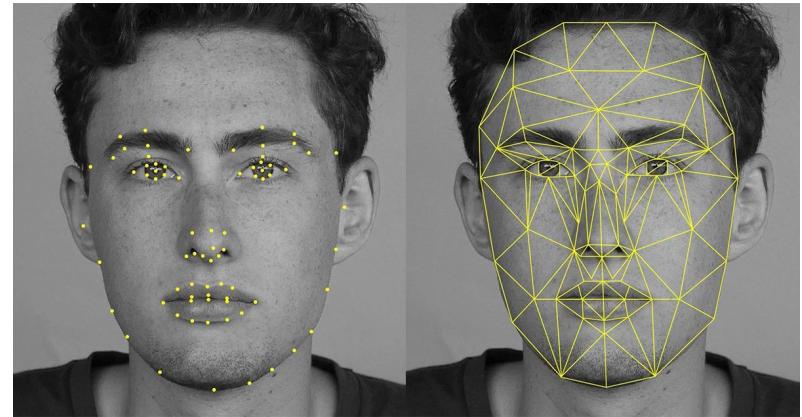
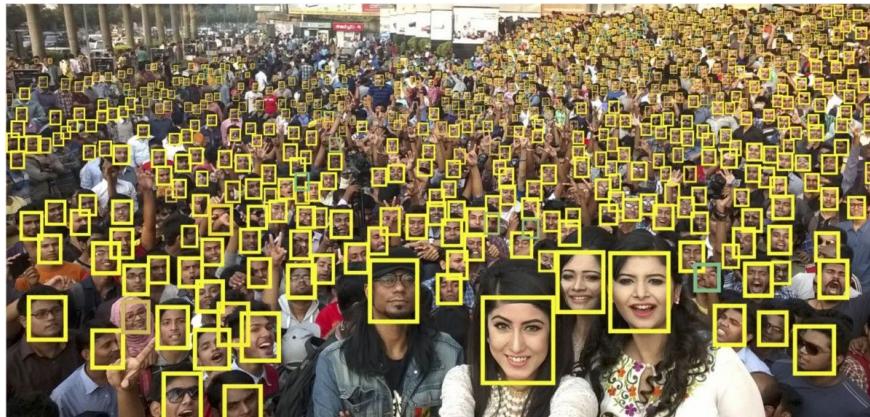
# GANs

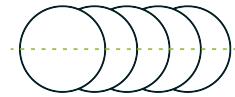


**\$432,500**

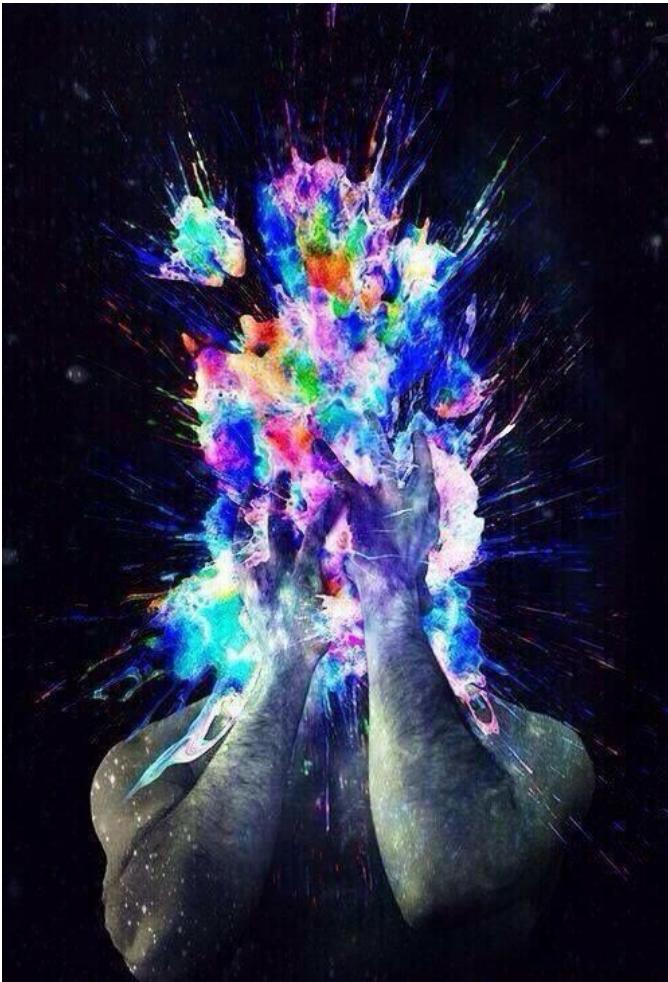


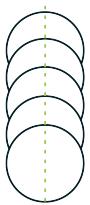
# Reconocimiento facial





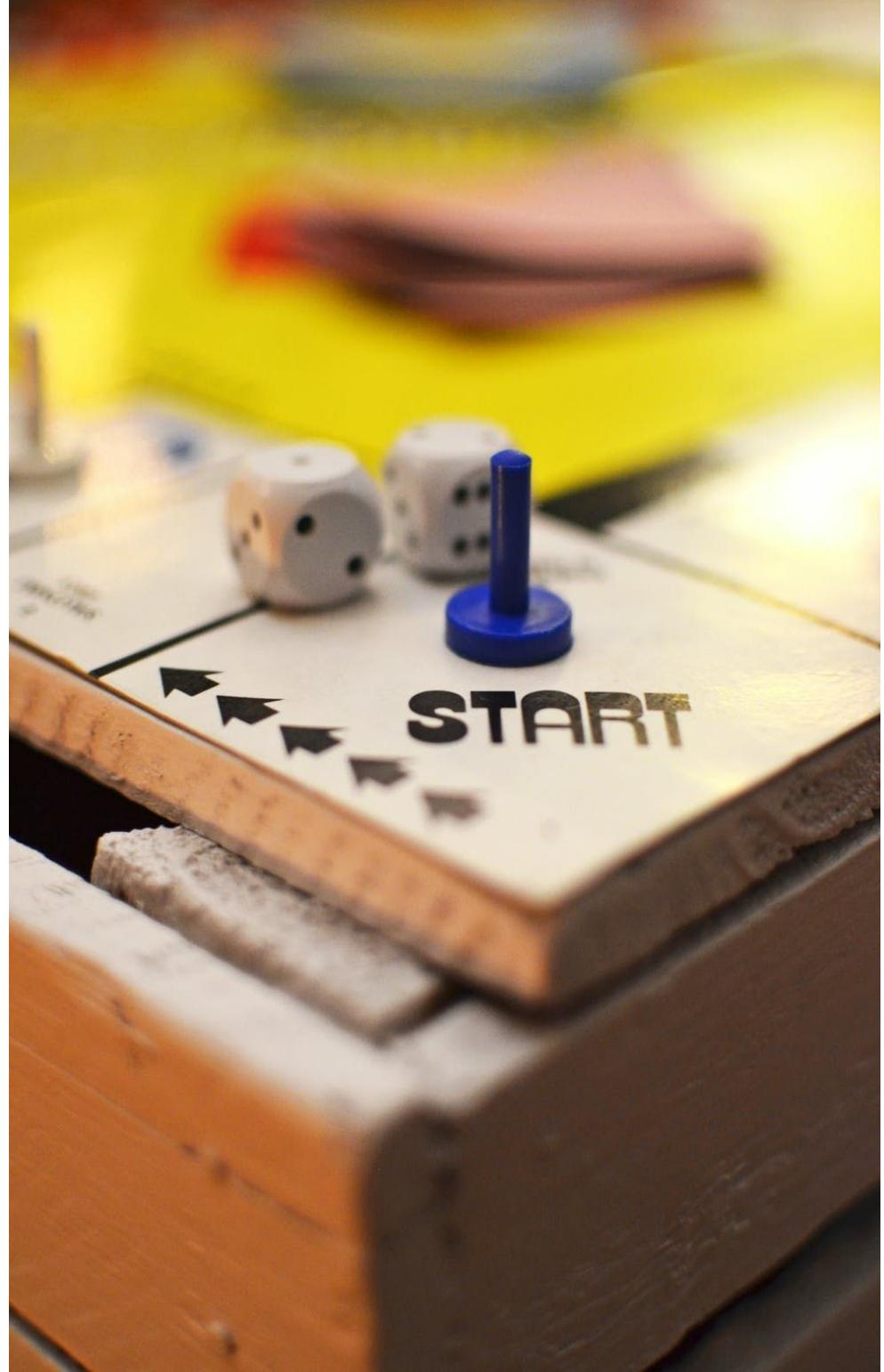
# Un mundo de posibilidades

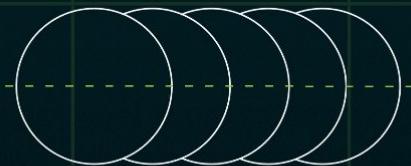




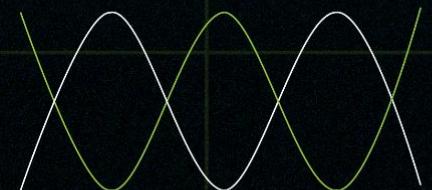
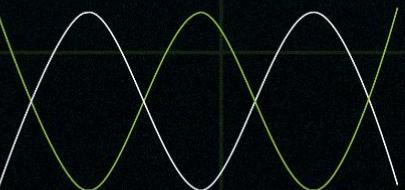
# Clasificación con redes convolucionales

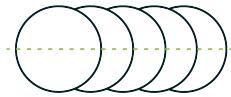
Acá empieza el asombroso viaje dentro del computer vision.





# ¿Qué herramientas usaremos?





# Frameworks



TensorFlow



Microsoft  
Cognitive  
Toolkit

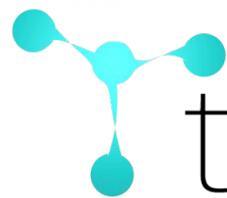
theano



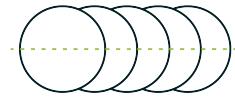
Keras



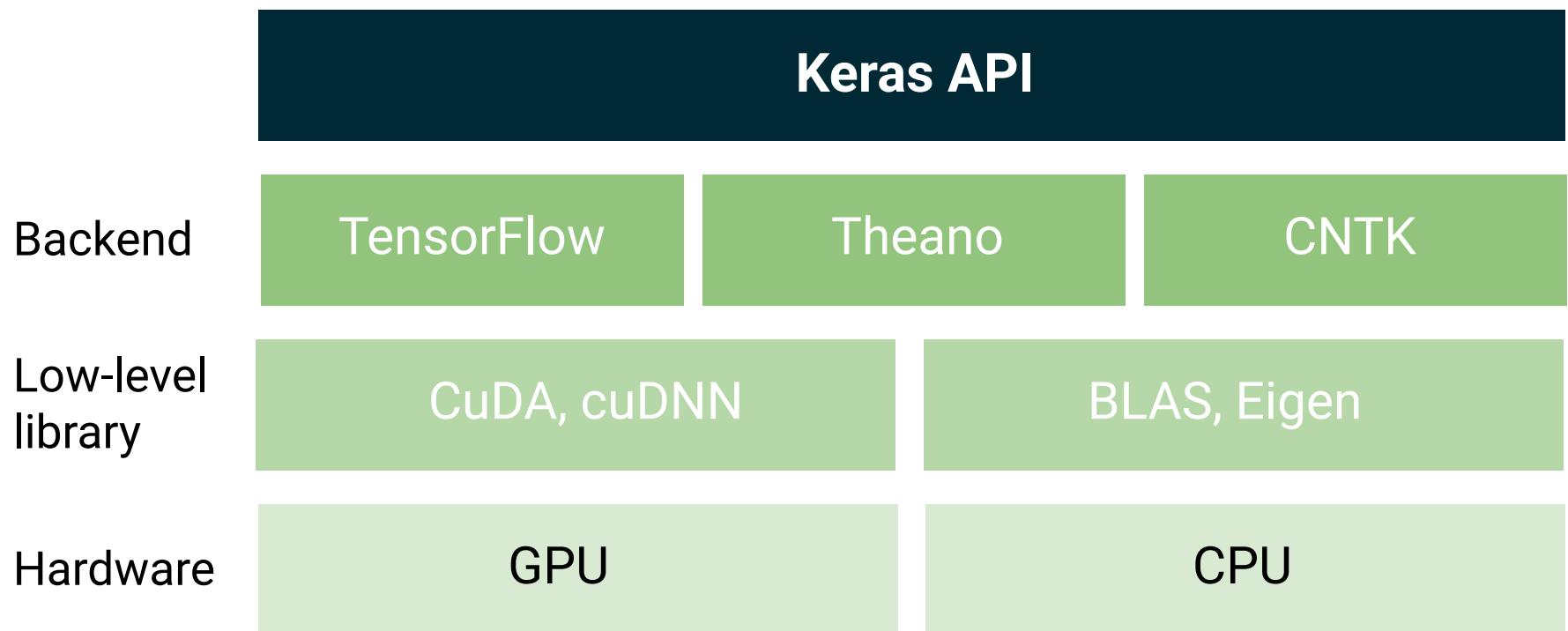
PyTorch

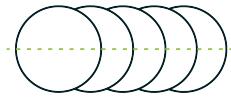


torch



# Frameworks



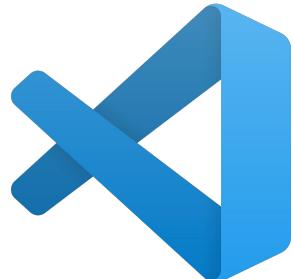


# Notebooks

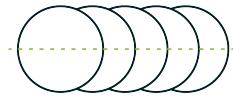


Deepnote

colab

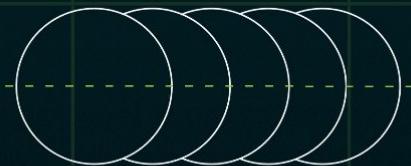


kaggle

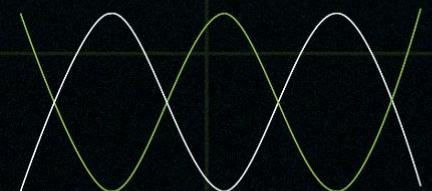
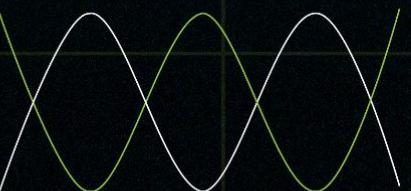


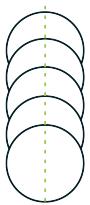
# Notebooks

kaggle



# ¿Qué son las redes convolucionales?

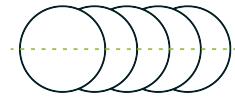




# Red neuronal convolucional (CNN)

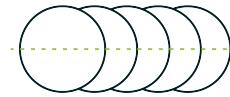
- Red neuronal especializada en el reconocimiento de imágenes.
- Intenta simular el comportamiento de la corteza visual de nuestro cerebro.





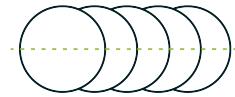
# ¿Cómo vemos los humanos?





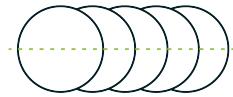
# ¿Qué es esto?



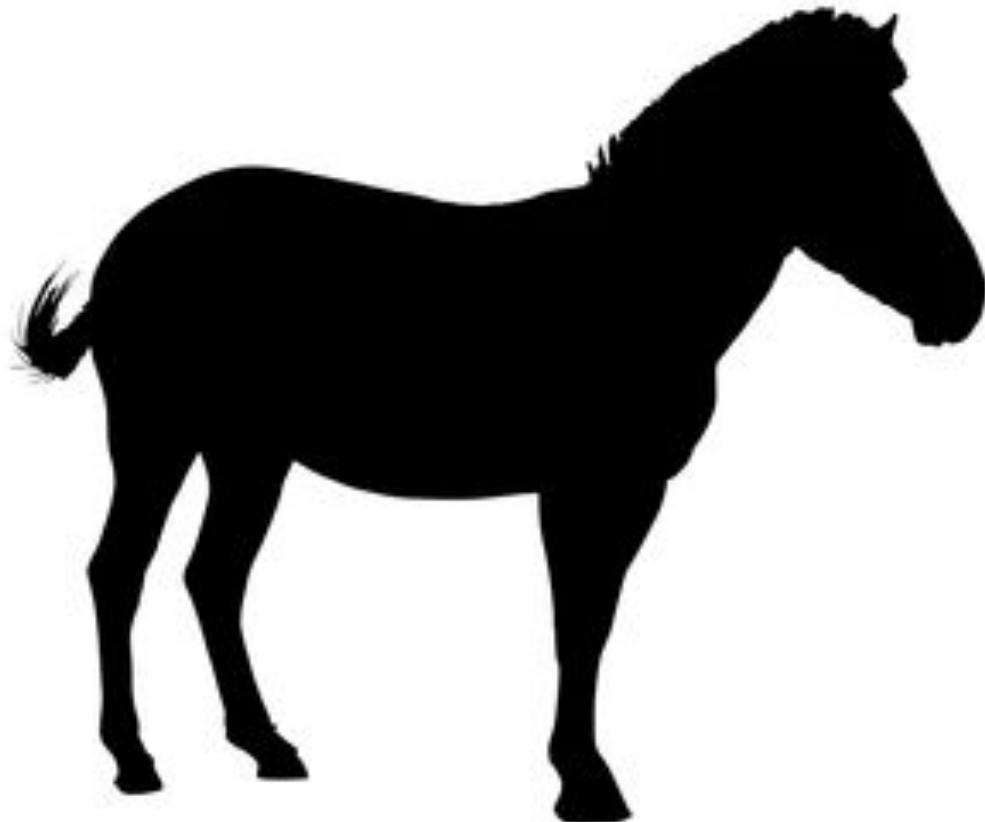


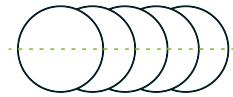
# ¿Otro auto?



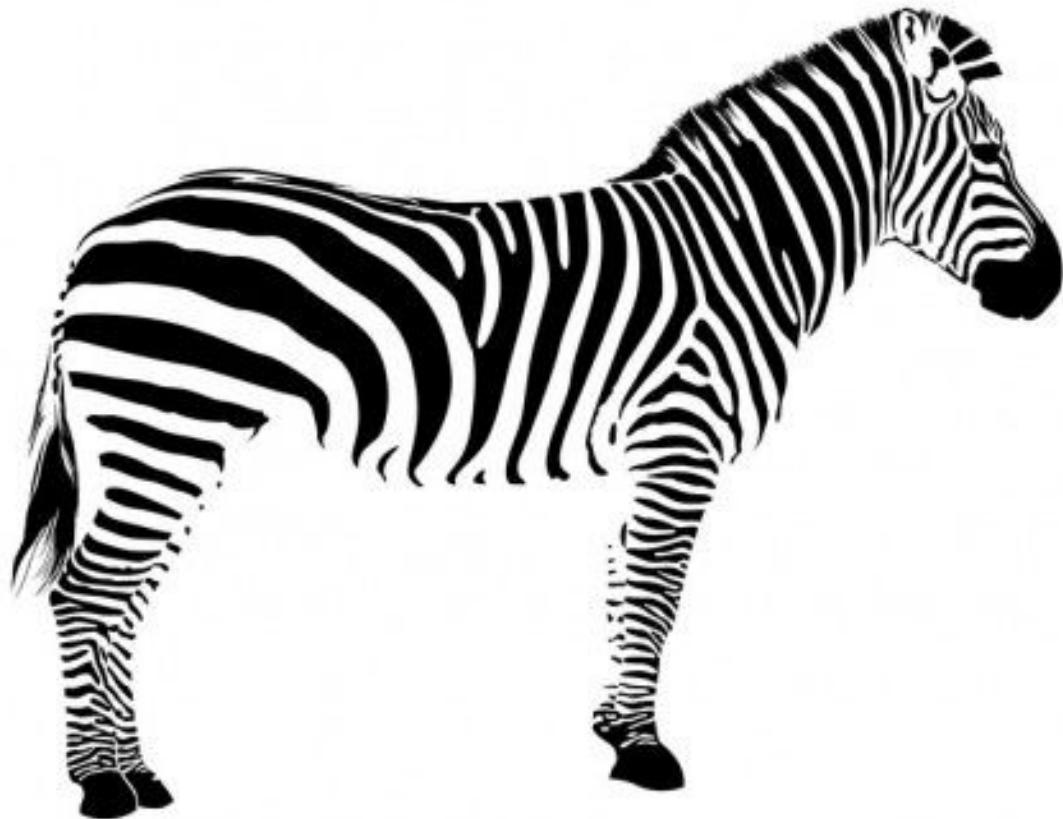


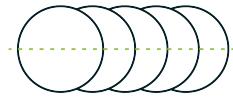
# ¿Y qué es esto?



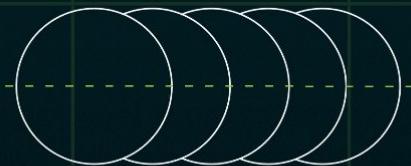


# ¿Y qué es esto?

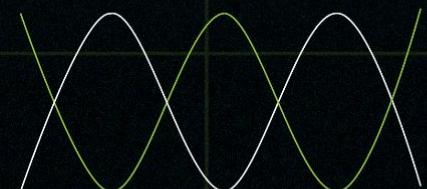
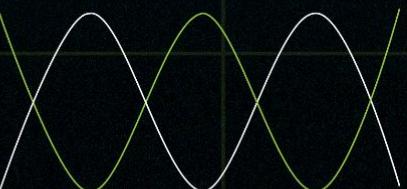


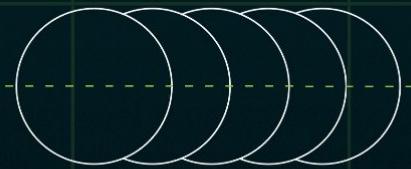


# ¿Cómo funciona?

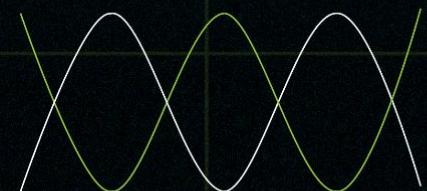
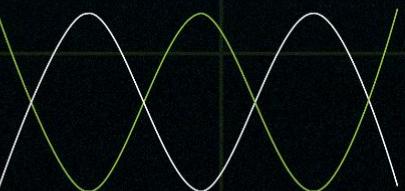


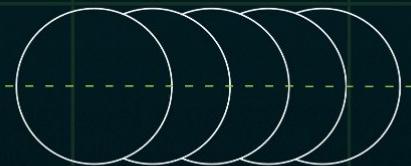
# Creando nuestra primera red convolucional



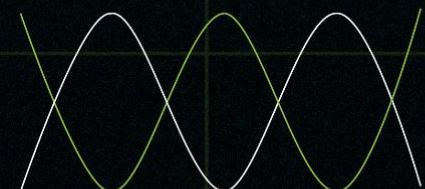
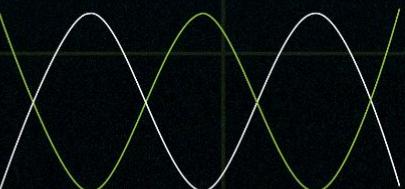


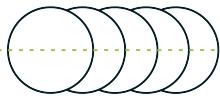
# Entrenando nuestra primera red convolucional



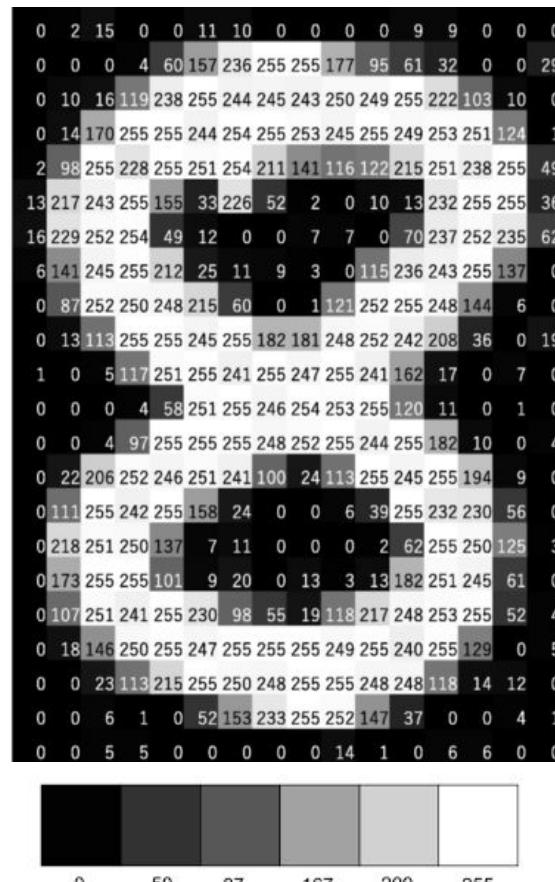


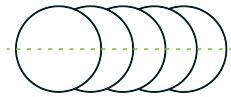
# Consejos para el manejo de imágenes



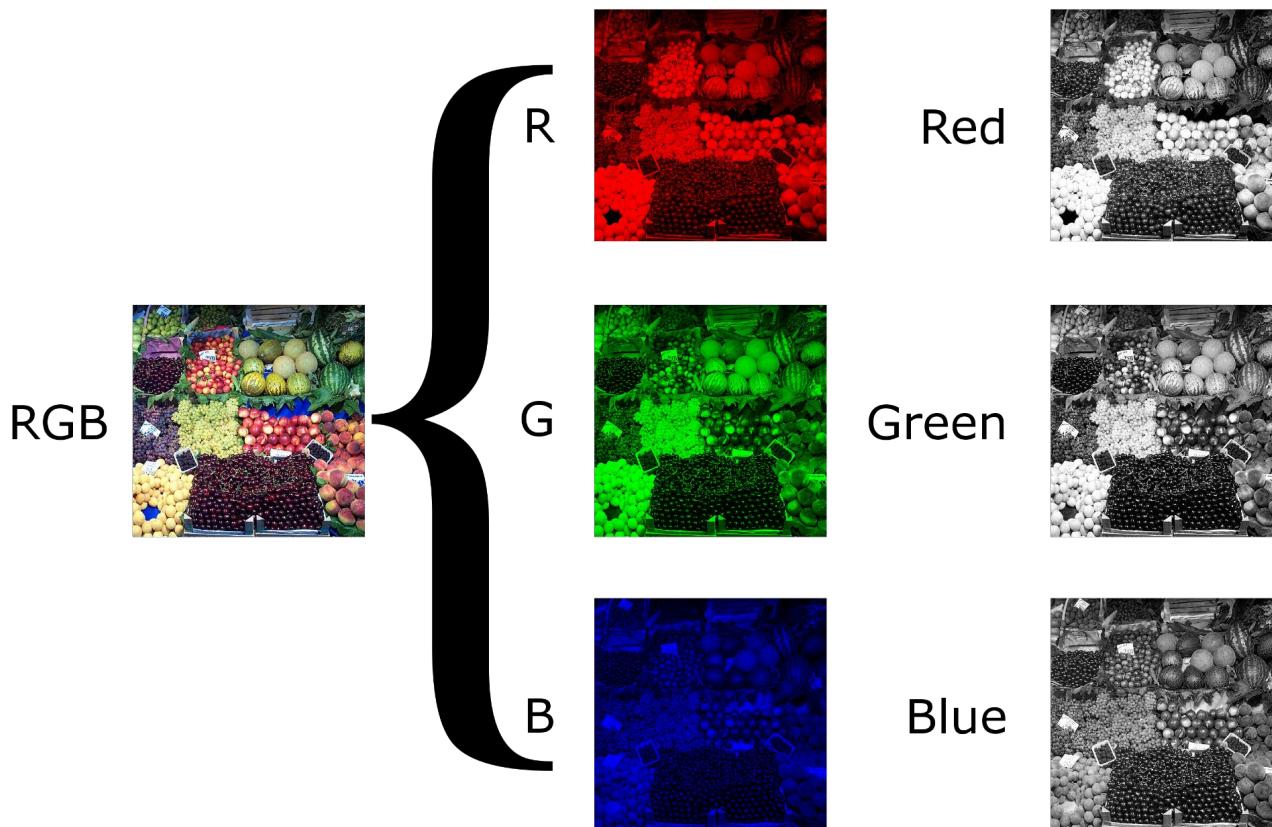


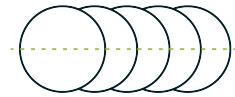
# Lo que ve la máquina





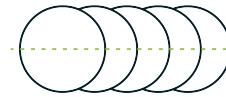
# ¿Y las imágenes a color?



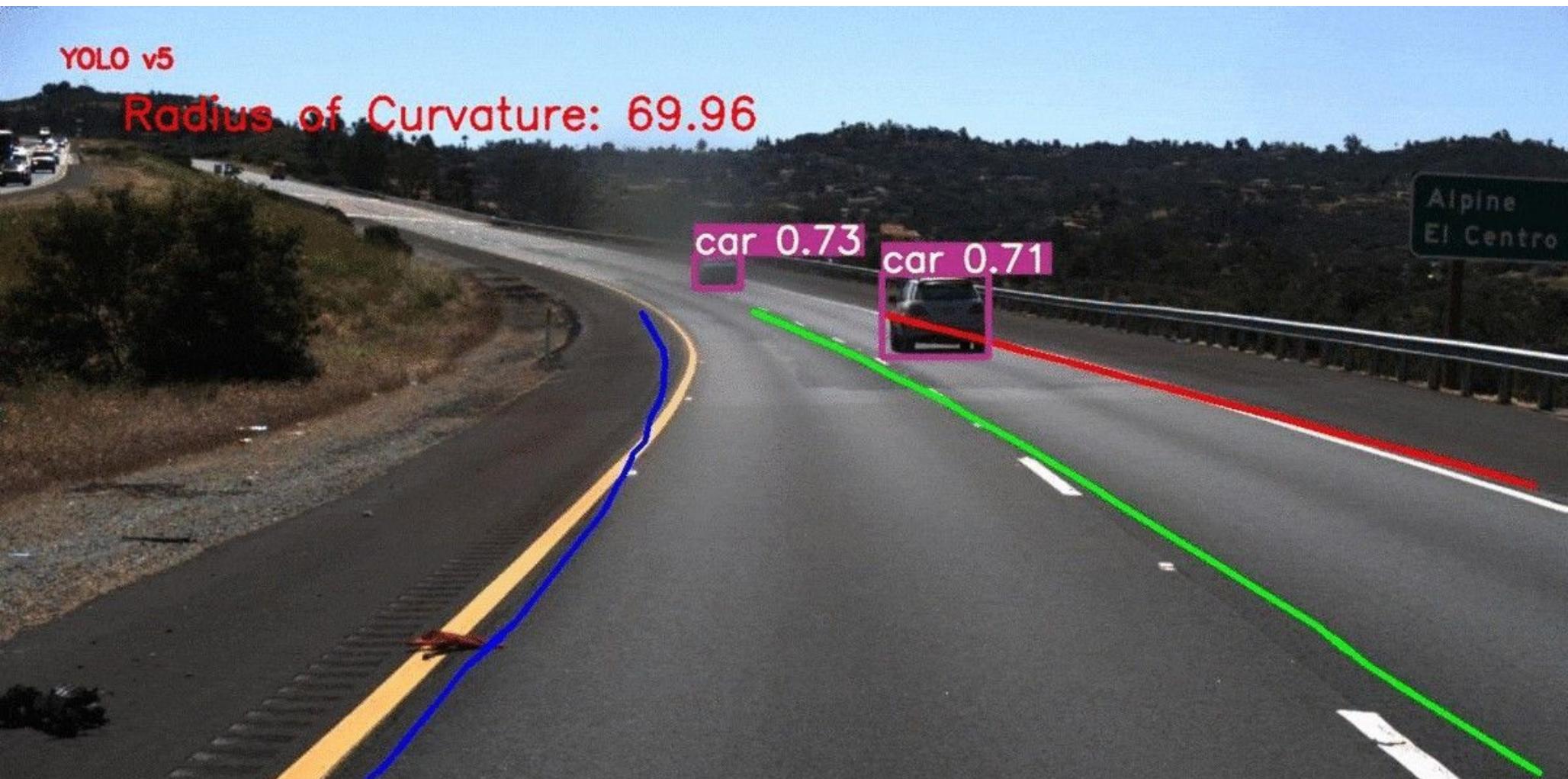


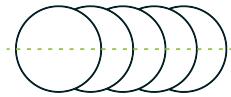
# Trabajar con escala de grises





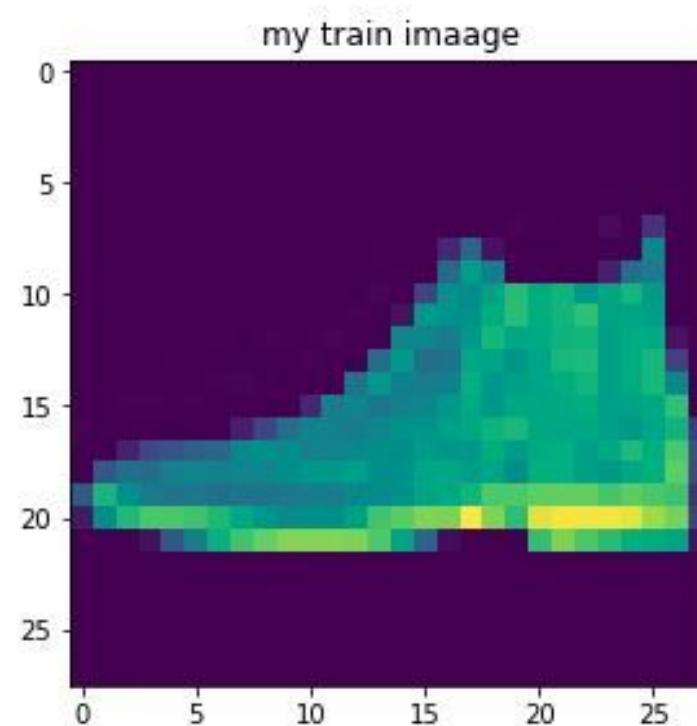
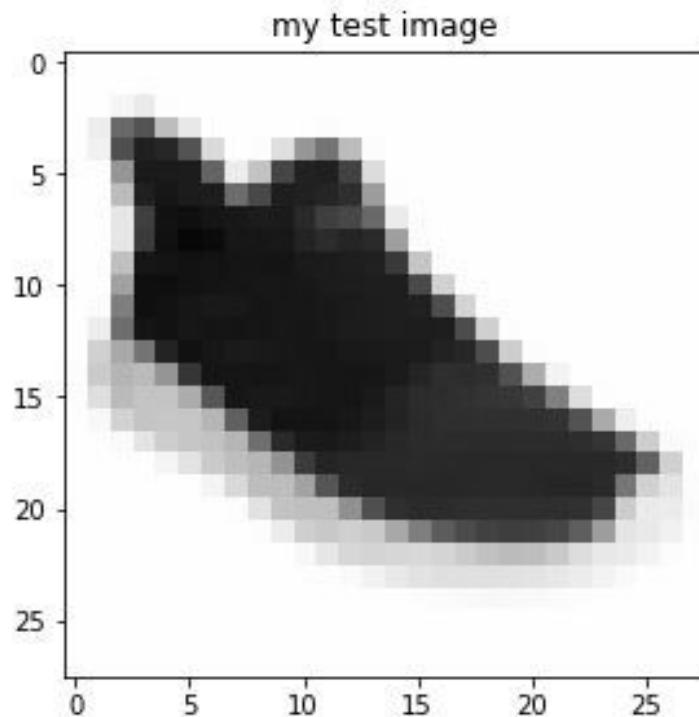
# ¿Cuándo importa el color?

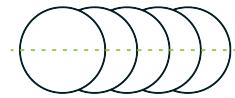




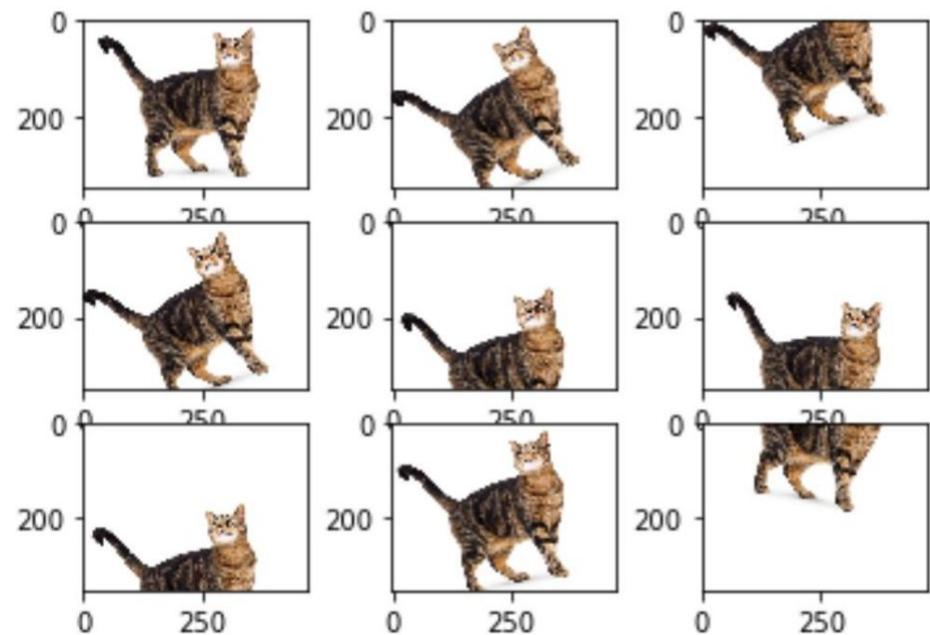
# Dimensiones definidas

```
my test image size: (28, 28, 3)  
train image size: (28, 28)
```





# Data augmentation

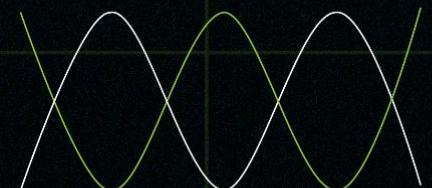
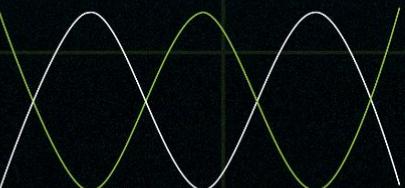


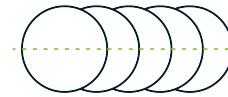


# Manejo de imágenes con Python

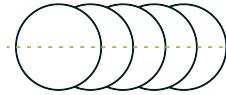


# Kernel en redes neuronales





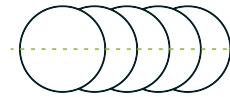
# El kernel



# El kernel

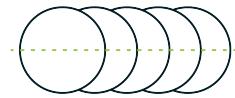
# Kernel / Filter

1	1	1
0	0	0
-1	-1	-1



# ¿Cómo funciona el kernel?





# Convolución

7	2	3	3	8
4	5	3	8	4
3	3	2	8	4
2	8	7	2	7
5	4	4	5	4

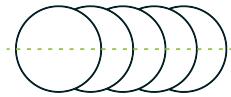
\*

1	0	-1
1	0	-1
1	0	-1

=

6		

$$7 \times 1 + 4 \times 1 + 3 \times 1 + \\ 2 \times 0 + 5 \times 0 + 3 \times 0 + \\ 3 \times -1 + 3 \times -1 + 2 \times -1 \\ = 6$$



# Detectar bordes verticales

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

\*

1	0	-1
1	0	-1
1	0	-1

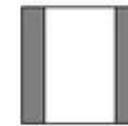
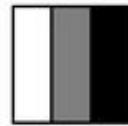
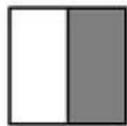
3 x 3

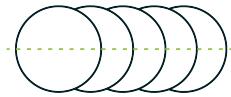
=

-0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0

4 x 4

6 x 6





# Detectar bordes verticales

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

\*

1	0	-1
1	0	-1
1	0	-1

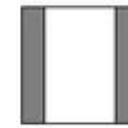
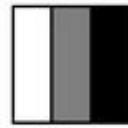
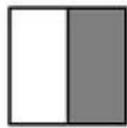
3 x 3

=

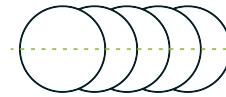
-0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0

4 x 4

6 x 6



$$(10*1) + (10*0) + (10*-1) + (10*1) + (10*0) + (10*-1) + (10*1) + (10*0) + (10*-1) = 0$$



# Detectar bordes verticales

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

\*

1	0	-1
1	0	-1
1	0	-1

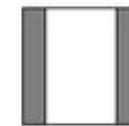
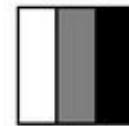
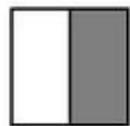
3 x 3

=

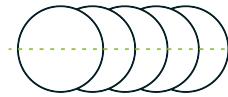
-0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0

4 x 4

6 x 6



$$(10 \cdot 1) + (10 \cdot 0) + (0 \cdot -1) + (10 \cdot 1) + (10 \cdot 0) + (0 \cdot -1) + (10 \cdot 1) + (10 \cdot 0) + (0 \cdot -1) = 30$$



# Detectar bordes verticales

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

6 x 6

\*

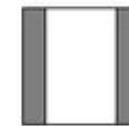
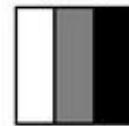
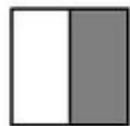
1	0	-1
1	0	-1
1	0	-1

3 x 3

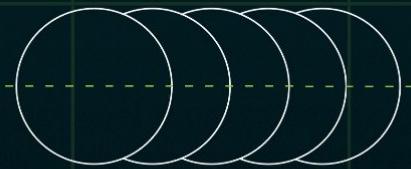
=

-0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0

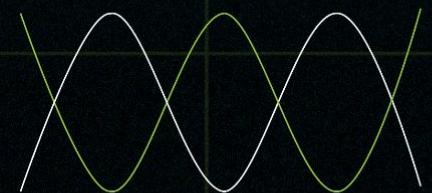
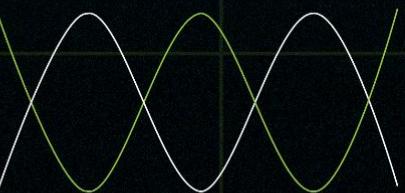
4 x 4

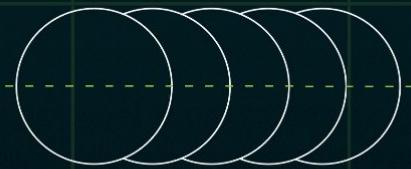


$$(10*1) + (0*0) + (0*-1) + (10*1) + (0*0) + (0*-1) + (10*1) + (0*0) + (0*-1) = \mathbf{30}$$

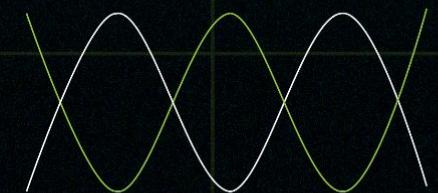
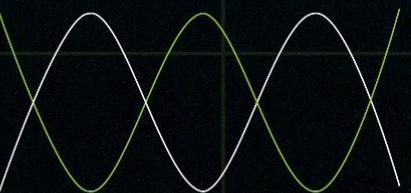


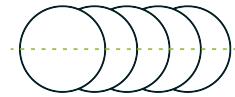
# El kernel en acción





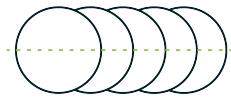
# Padding y strides





# Convolución





# Padding

0	0	0	0	0	0	0	0
0	3	3	4	4	7	0	0
0	9	7	6	5	8	2	0
0	6	5	5	6	9	2	0
0	7	1	3	2	7	8	0
0	0	3	7	1	8	3	0
0	4	0	4	3	2	2	0
0	0	0	0	0	0	0	0

$6 \times 6 \rightarrow 8 \times 8$

\*

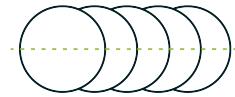
1	0	-1
1	0	-1
1	0	-1

$3 \times 3$

=

-10	-13	1			
-9	3	0			

$6 \times 6$



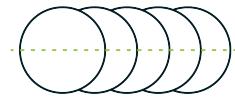
# Padding

0	0	0	0	0	0	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	0	0	0	0	0	0

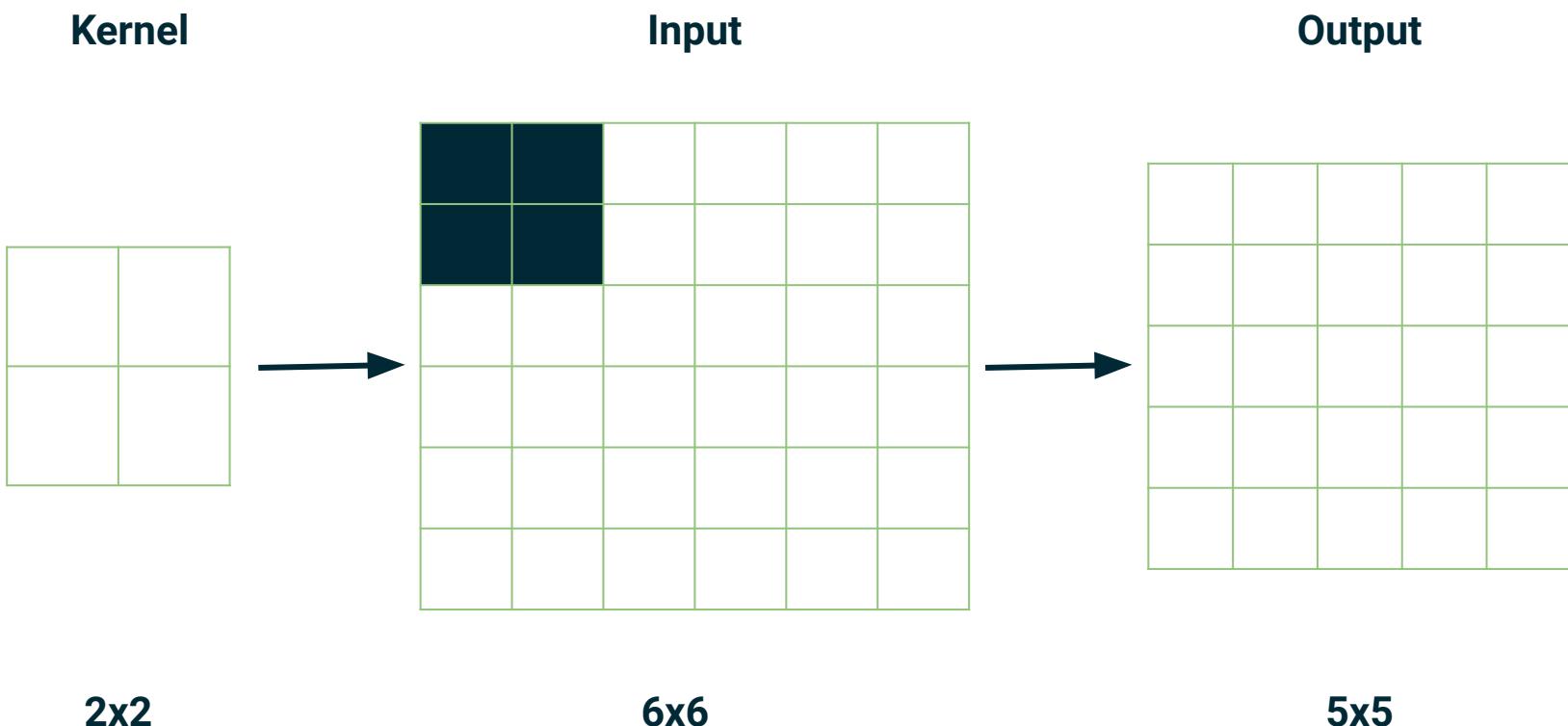
**1**

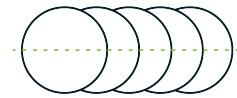
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
0	0	1	1	1	1	1	0	0
0	0	1	1	1	1	1	0	0
0	0	1	1	1	1	1	0	0
0	0	1	1	1	1	1	0	0
0	0	1	1	1	1	1	0	0
0	0	1	1	1	1	1	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0

**2**



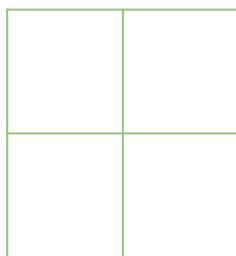
# Strides = 1



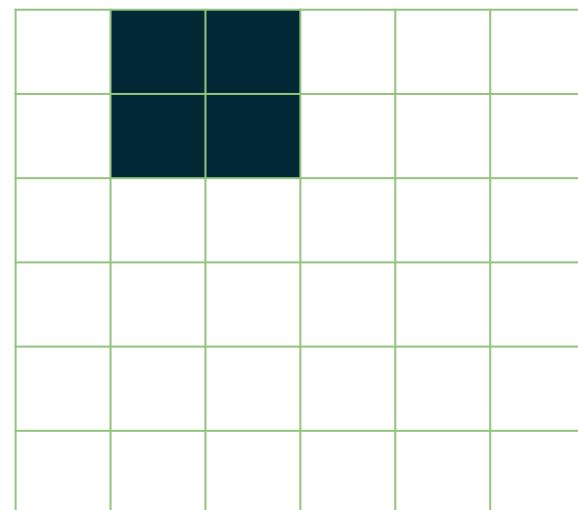


# Strides = 1

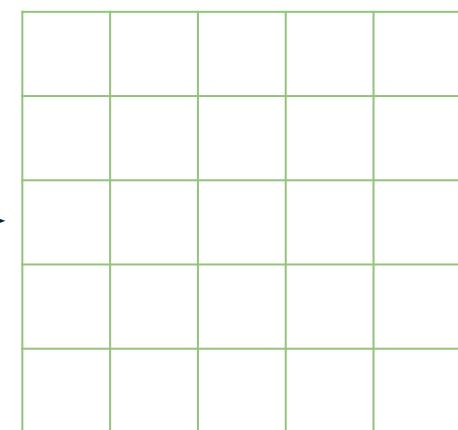
Kernel



Input



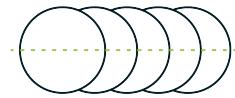
Output



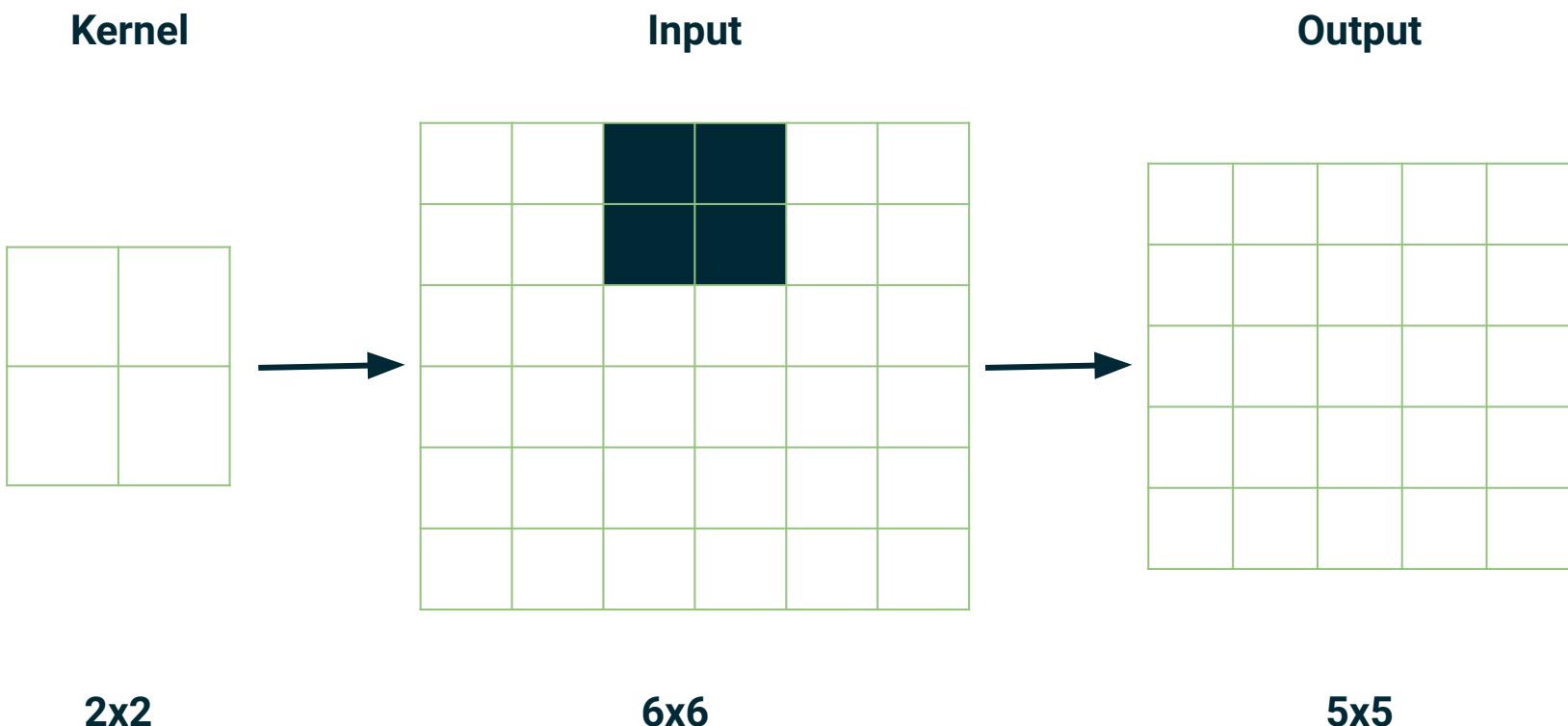
2x2

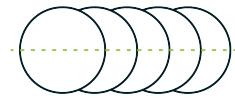
6x6

5x5

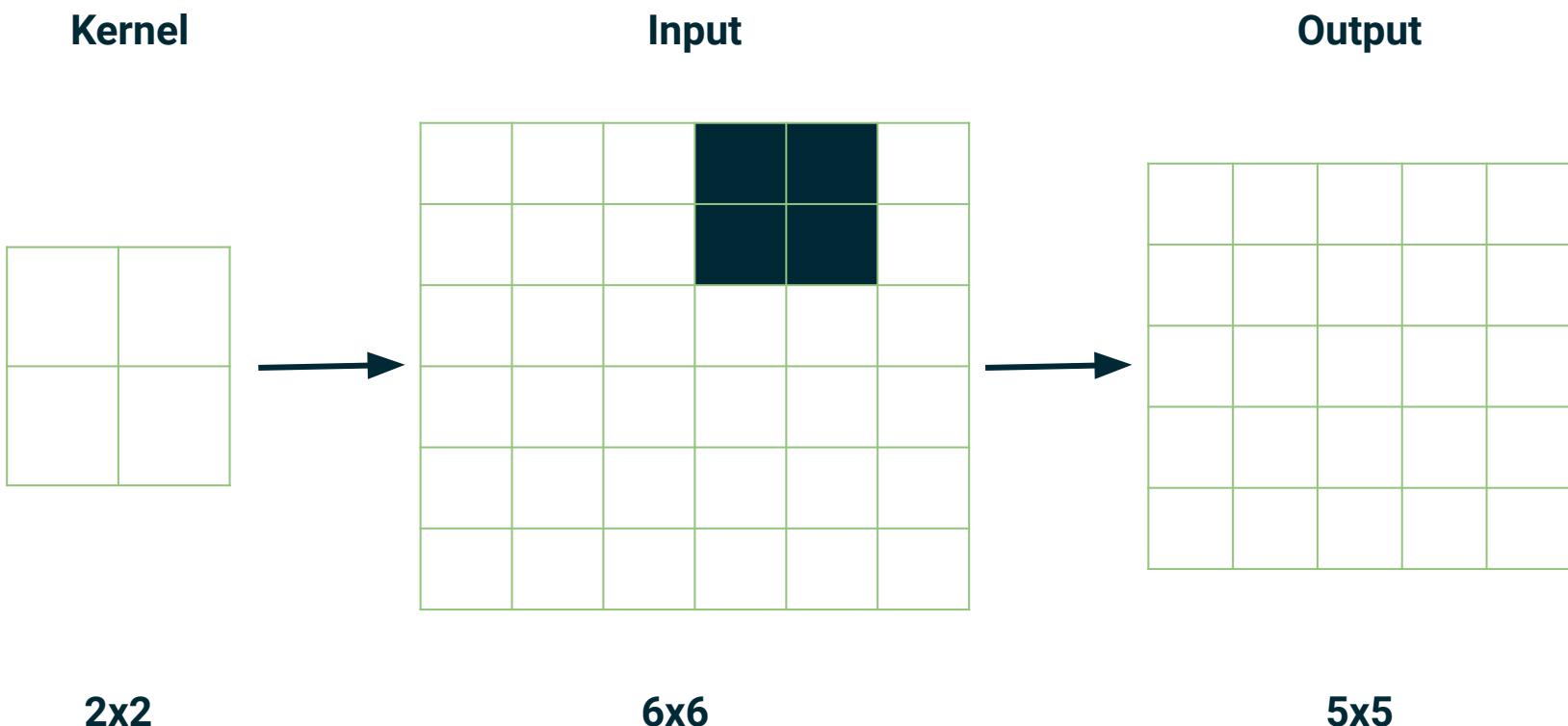


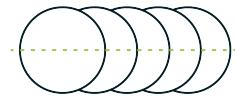
# Strides = 1



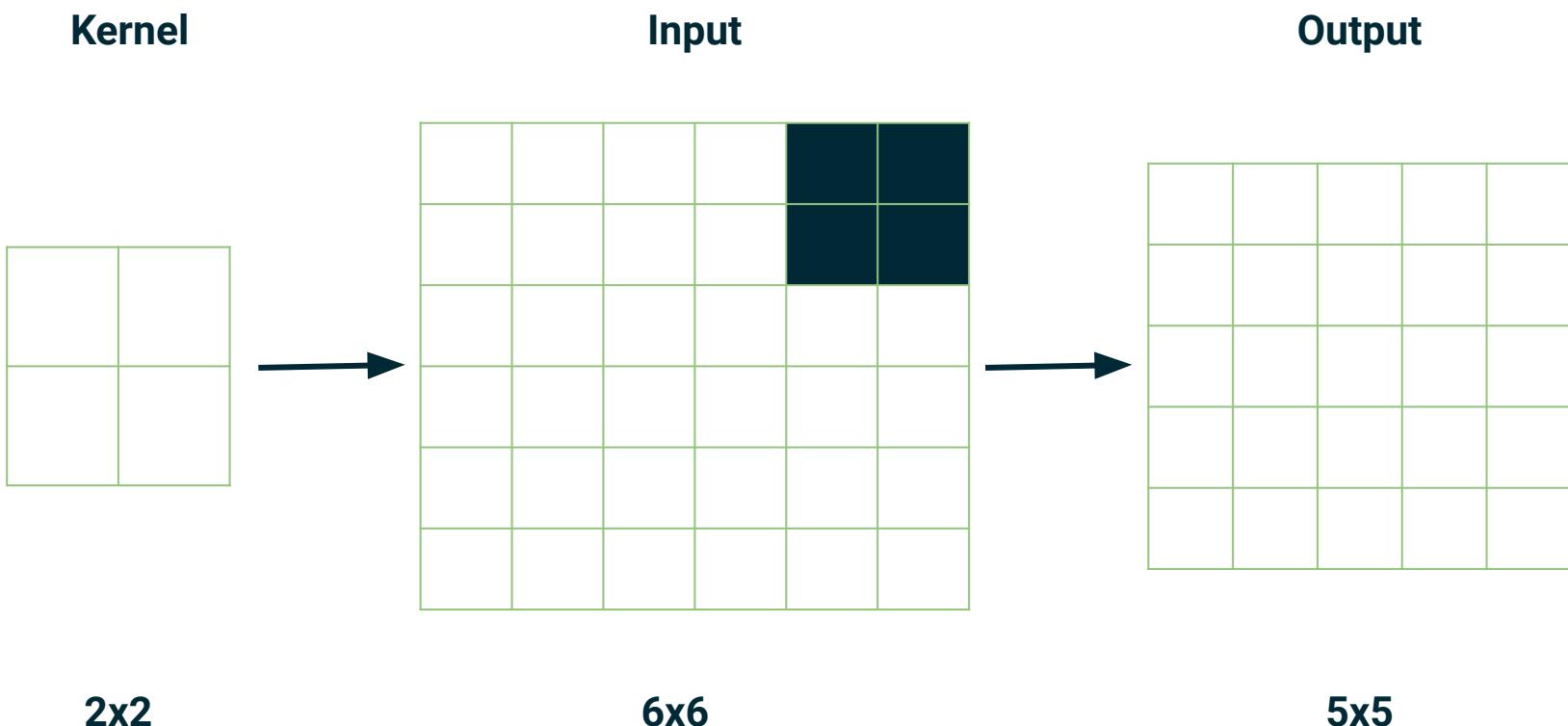


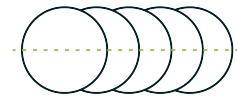
# Strides = 1



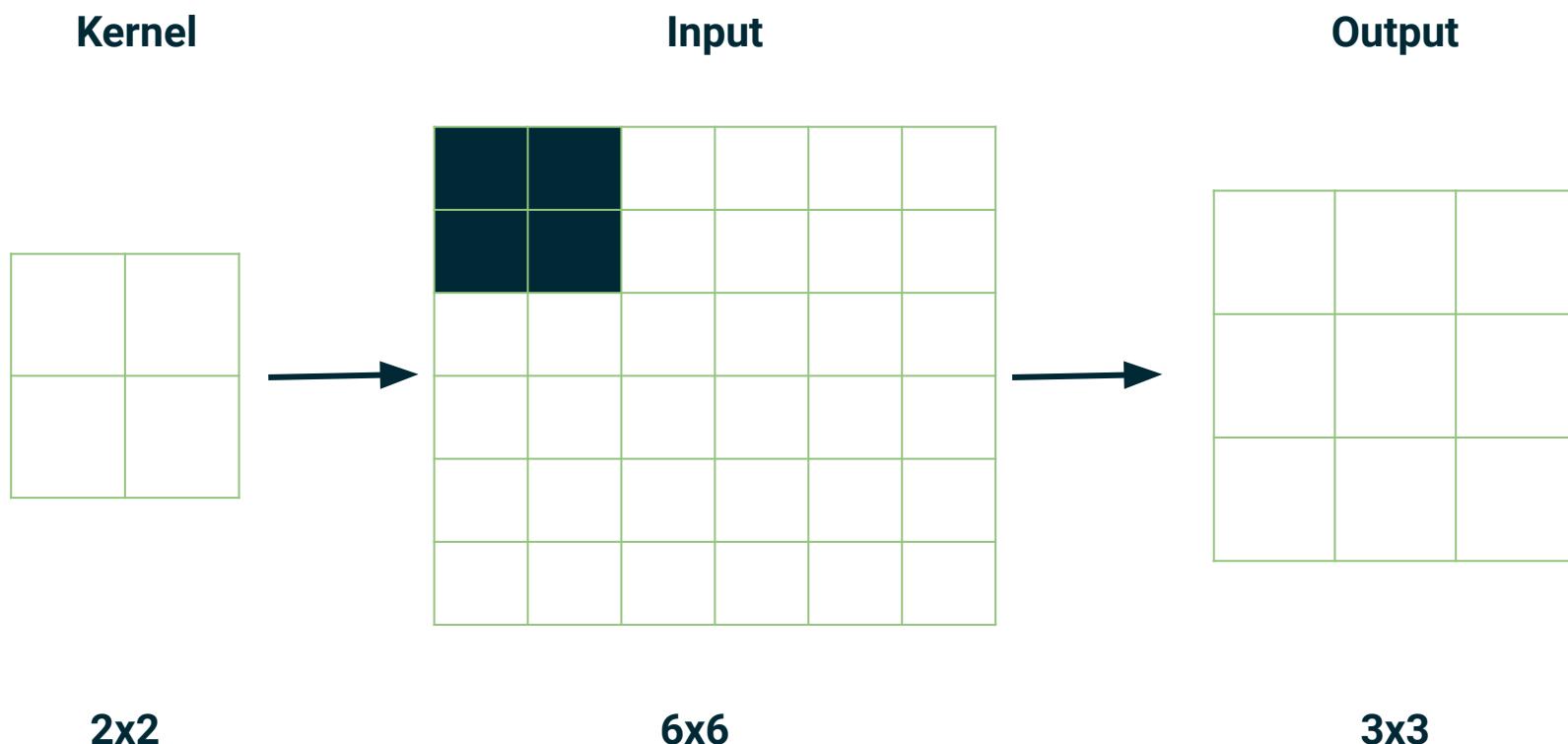


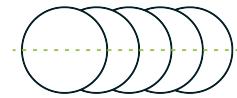
# Strides = 1





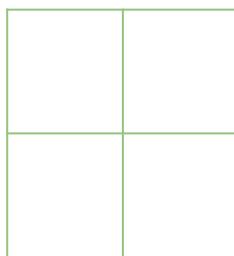
# Strides = 2



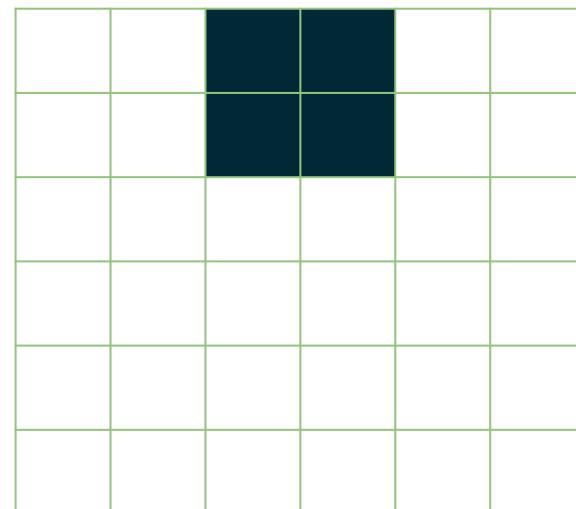


# Strides = 2

Kernel



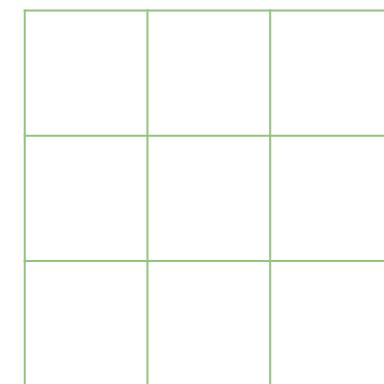
Input



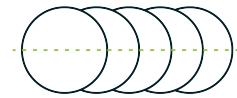
$2 \times 2$

$6 \times 6$

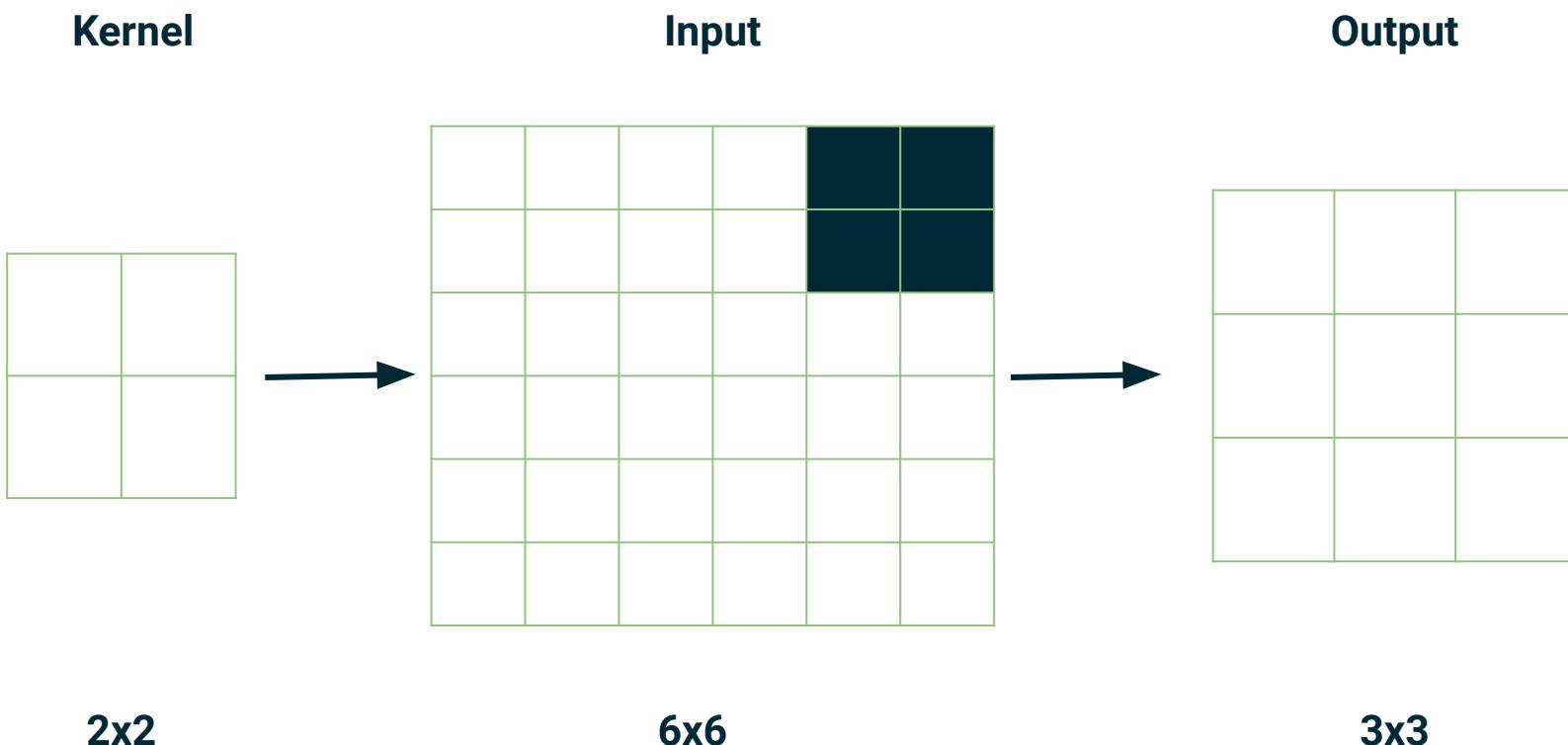
Output



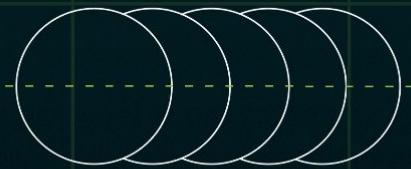
$3 \times 3$



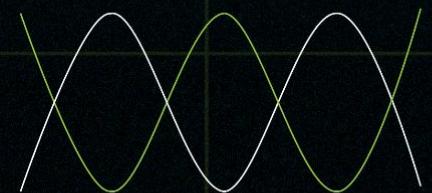
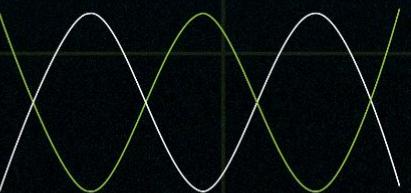
# Strides = 2

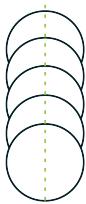


```
tf.keras.layers.Conv2D(  
    filters,  
    kernel_size,  
    strides=(1, 1),  
    padding=[ "valid", "same" ] )
```



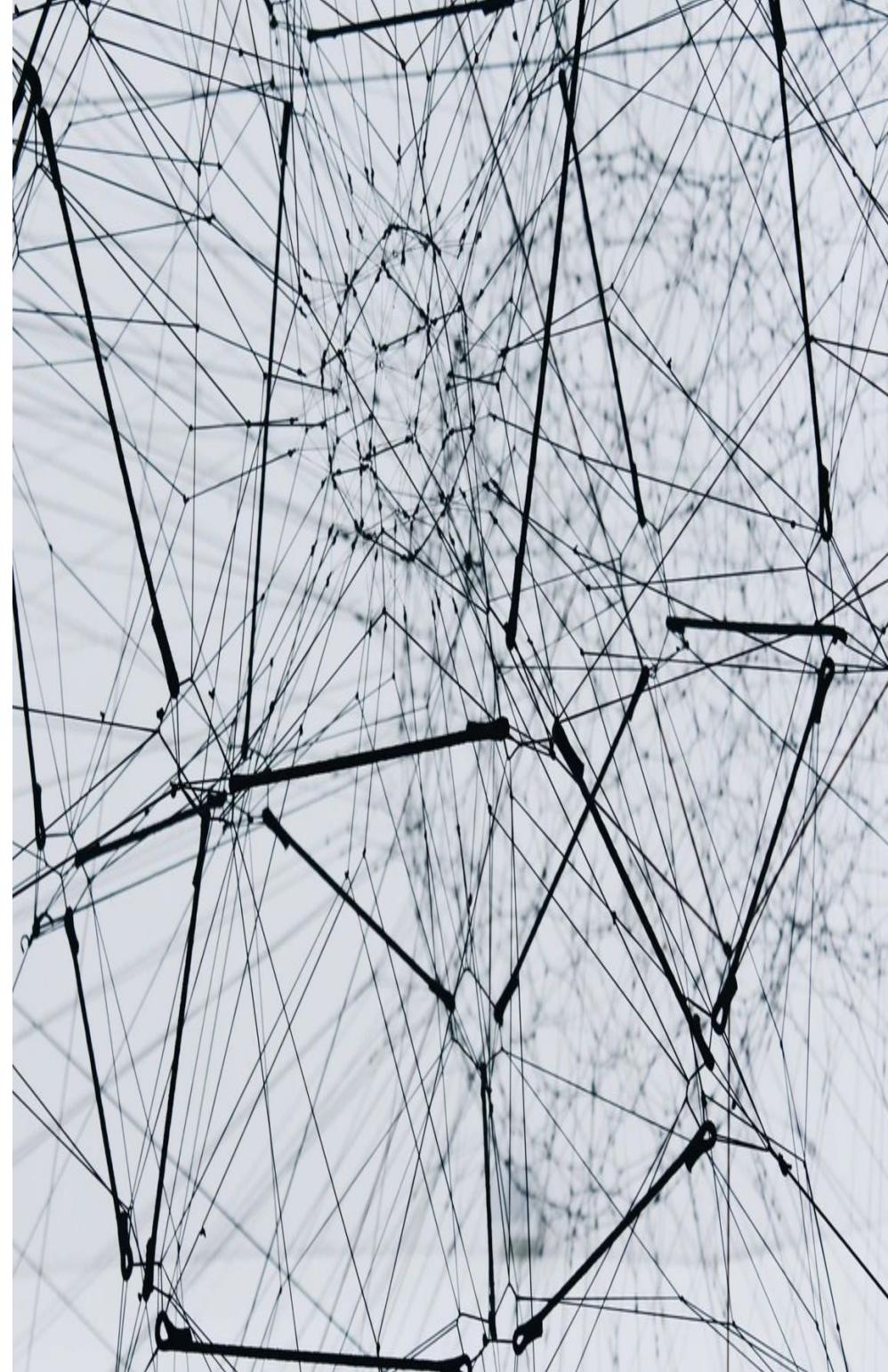
# Capa de pooling

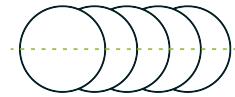




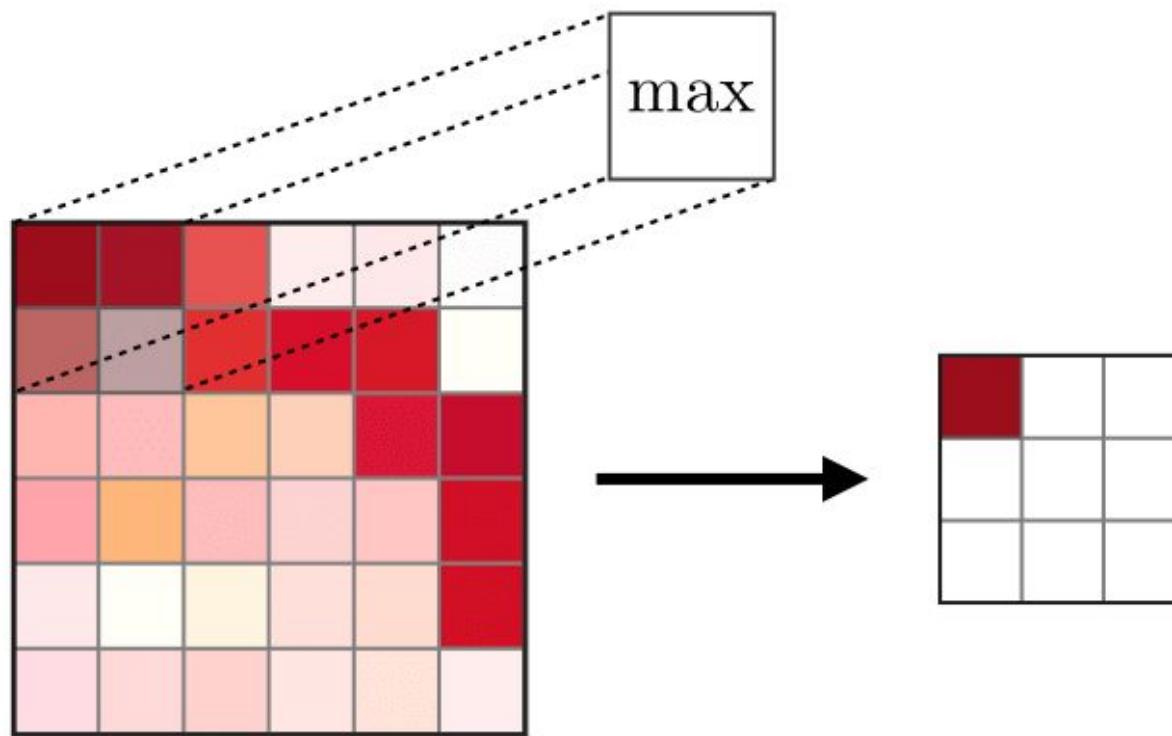
# El problema

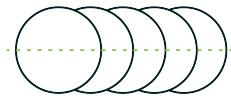
Múltiples filtros en  
cada capa hacen una  
red compleja con  
muchos parámetros.





# Pooling





# Pooling

2	3	2	0
5	-2	2	8
-1	-6	7	3
-4	-5	4	2

Pooling

5	8
-1	7

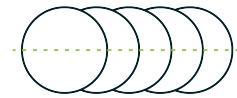
2	3	2	0
5	-2	2	8
-1	-6	7	3
-4	-5	4	2

Pooling

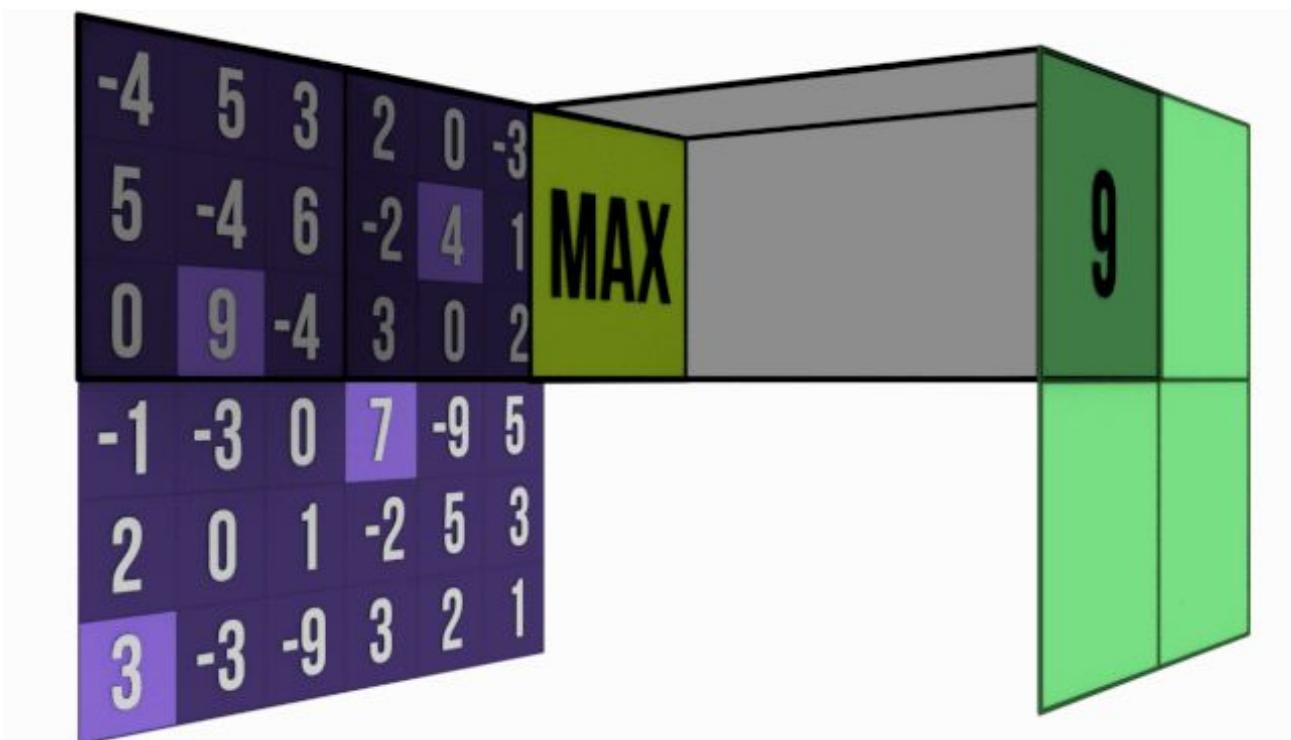
2	3
-4	4

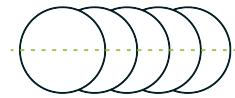
Max

Average

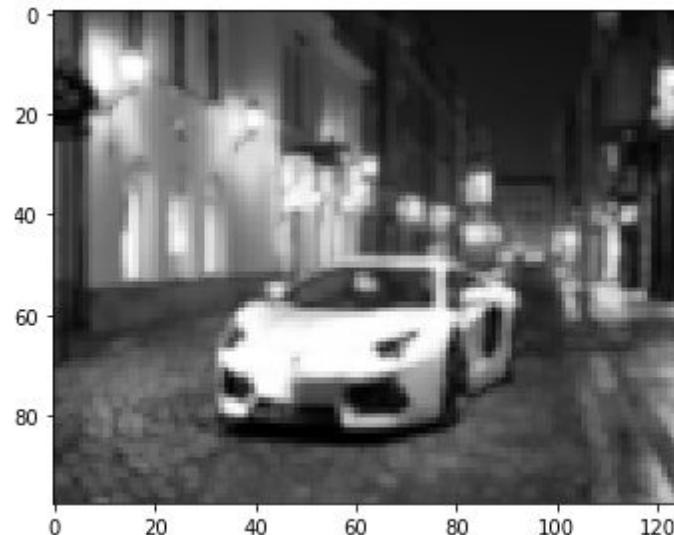
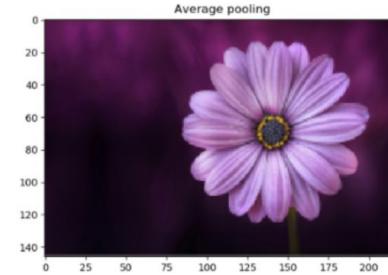


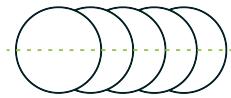
# Pooling





# Pooling





# Pooling

**Parámetros = Filtros \* tamaño del kernel \* profundidad de la capa anterior + Filtros (Bias)1**

Model: "sequential"

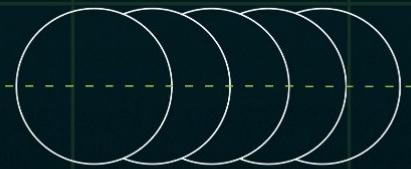
Layer (type)	Output Shape	Param #
<hr/>		
conv2d (Conv2D)	(None, 32, 32, 16)	208
max_pooling2d (MaxPooling2D)	(None, 16, 16, 16)	0
conv2d_1 (Conv2D)	(None, 16, 16, 32)	2080
max_pooling2d_1 (MaxPooling2D)	(None, 8, 8, 32)	0
conv2d_2 (Conv2D)	(None, 8, 8, 64)	8256
max_pooling2d_2 (MaxPooling2D)	(None, 4, 4, 64)	0
dropout (Dropout)	(None, 4, 4, 64)	0
flatten (Flatten)	(None, 1024)	0
dense (Dense)	(None, 500)	512500
dropout_1 (Dropout)	(None, 500)	0
dense_1 (Dense)	(None, 10)	5010
<hr/>		

Total params: 528,054  
 Trainable params: 528,054  
 Non-trainable params: 0

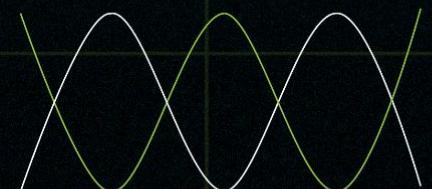
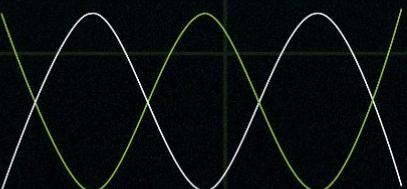
Model: "sequential\_1"

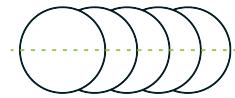
Layer (type)	Output Shape	Param #
<hr/>		
conv2d_3 (Conv2D)	(None, 32, 32, 16)	208
conv2d_4 (Conv2D)	(None, 32, 32, 32)	2080
conv2d_5 (Conv2D)	(None, 32, 32, 64)	8256
dropout_2 (Dropout)	(None, 32, 32, 64)	0
flatten_1 (Flatten)	(None, 65536)	0
dense_2 (Dense)	(None, 500)	32768500
dropout_3 (Dropout)	(None, 500)	0
dense_3 (Dense)	(None, 10)	5010
<hr/>		

Total params: 32,784,054  
 Trainable params: 32,784,054  
 Non-trainable params: 0

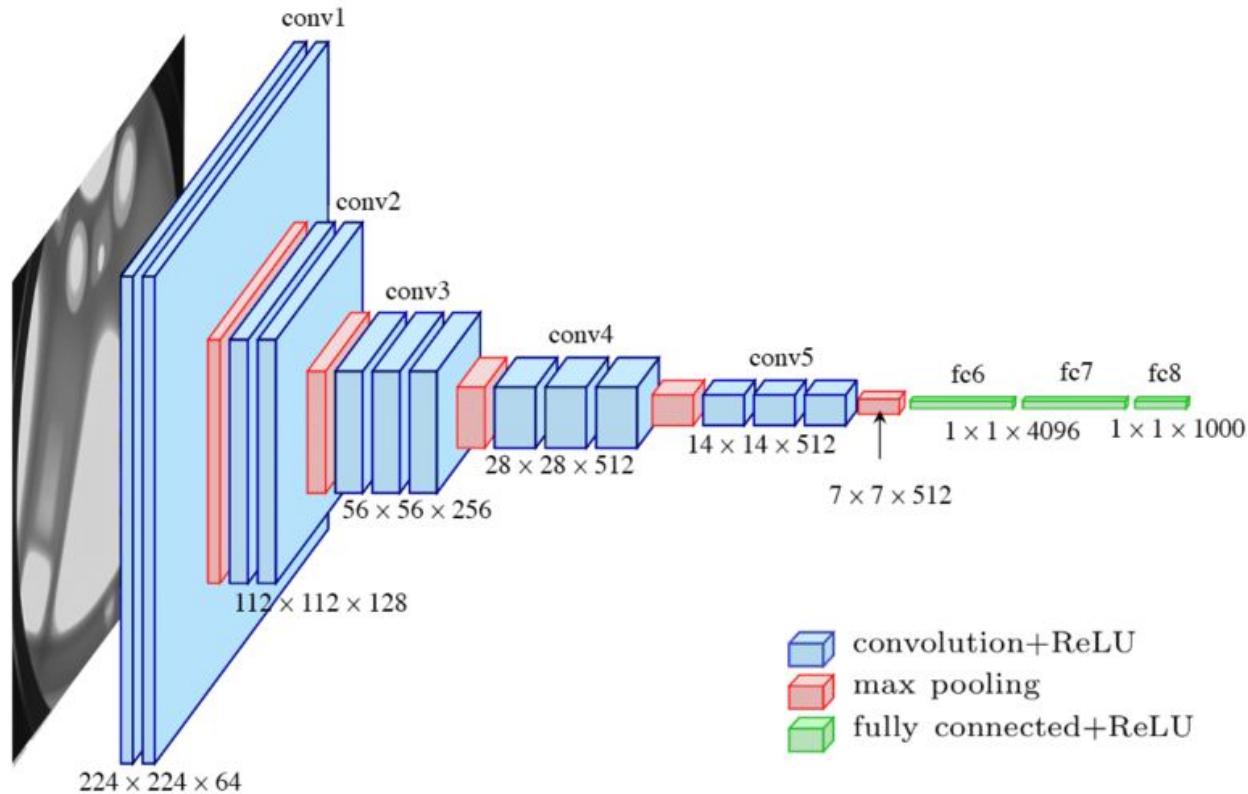


# Arquitectura de redes convolucionales

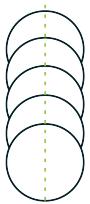




# CNN



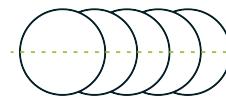
Referencias. Ferguson, Max & ak, Ronay & Lee, Yung-Tsun & Law, Kincho. (2017). Automatic localization of casting defects with convolutional neural networks. 1726-1735. 10.1109/BigData.2017.8258115.



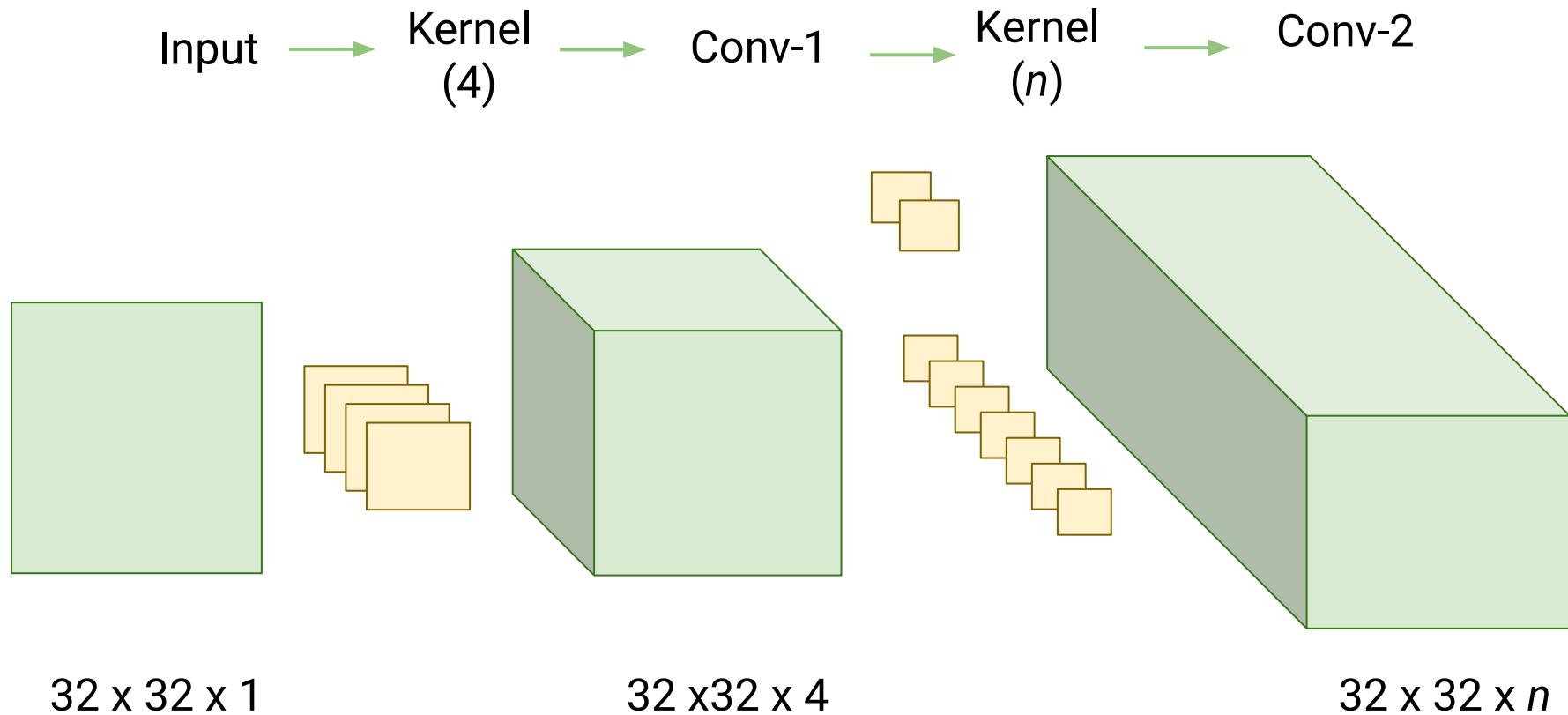
# ¿Complicado?

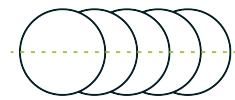
Veámoslo un poco más en detalle.



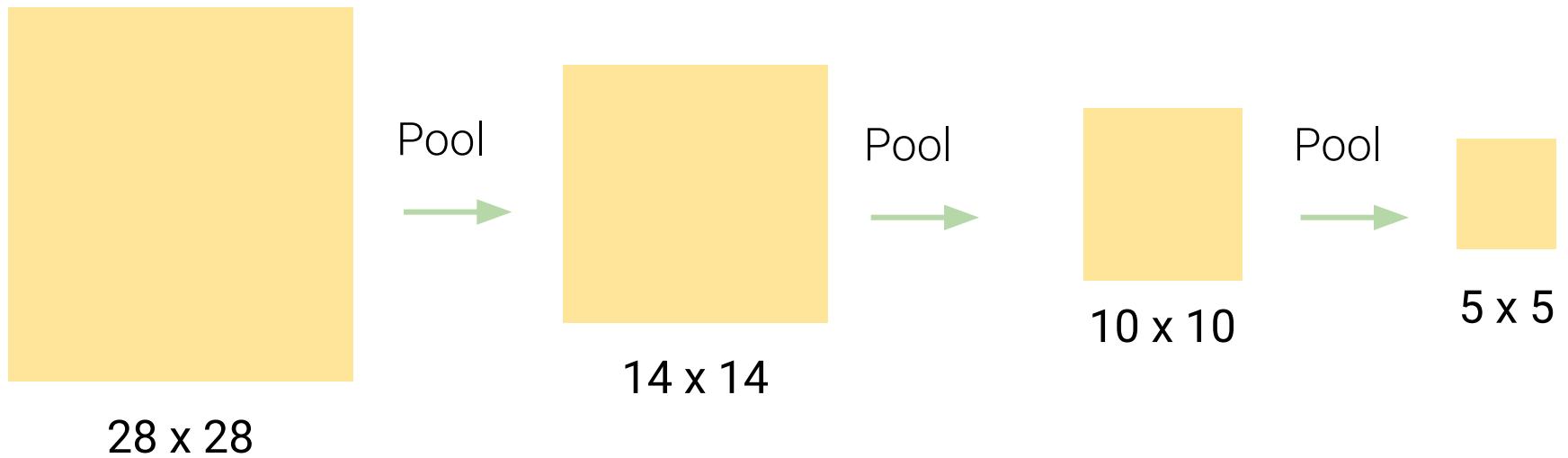


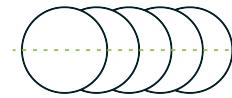
# CNN - Convolución



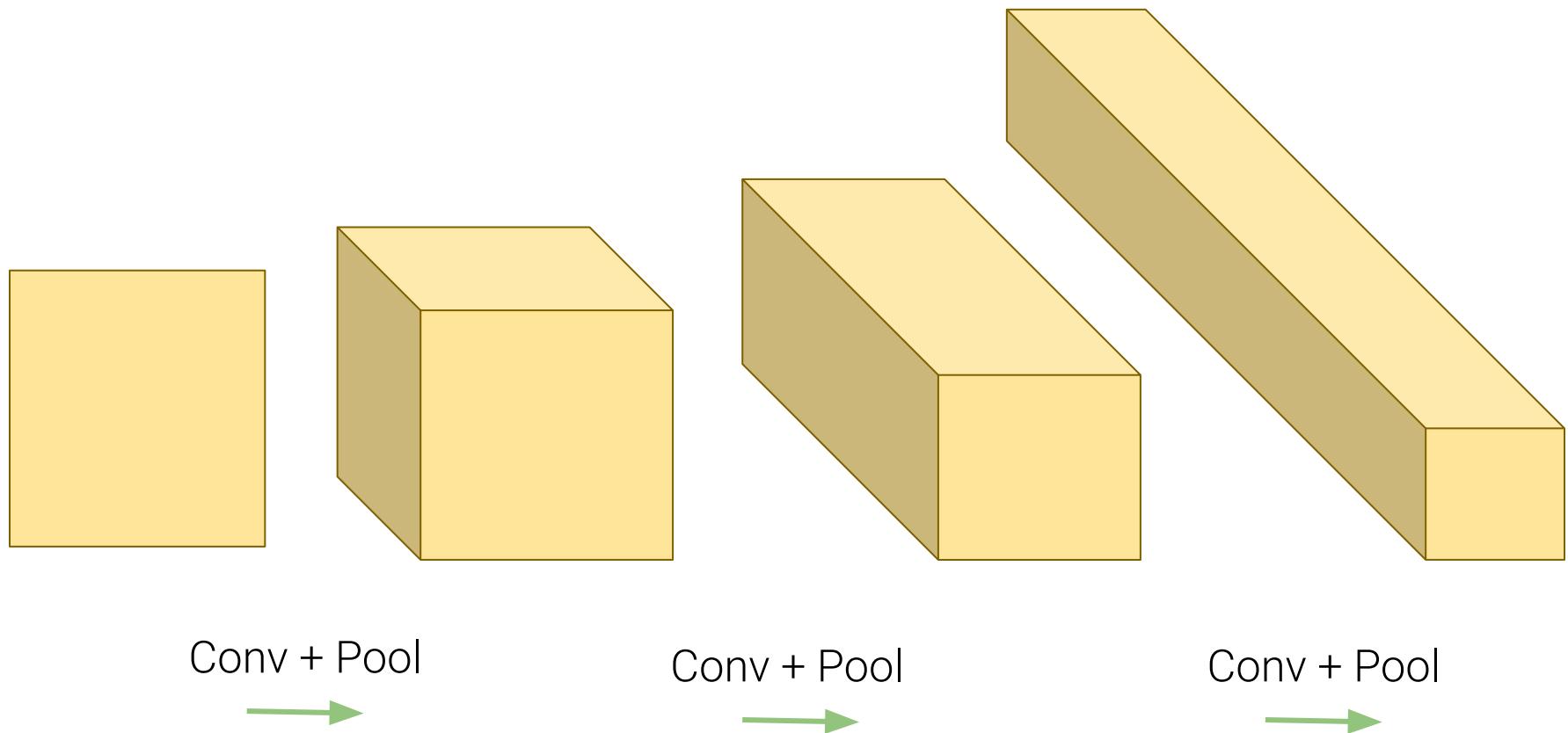


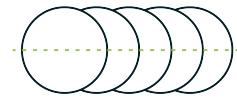
# CNN - Pooling





# CNN - Todo junto



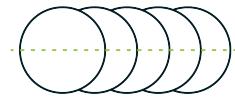


# Flatten

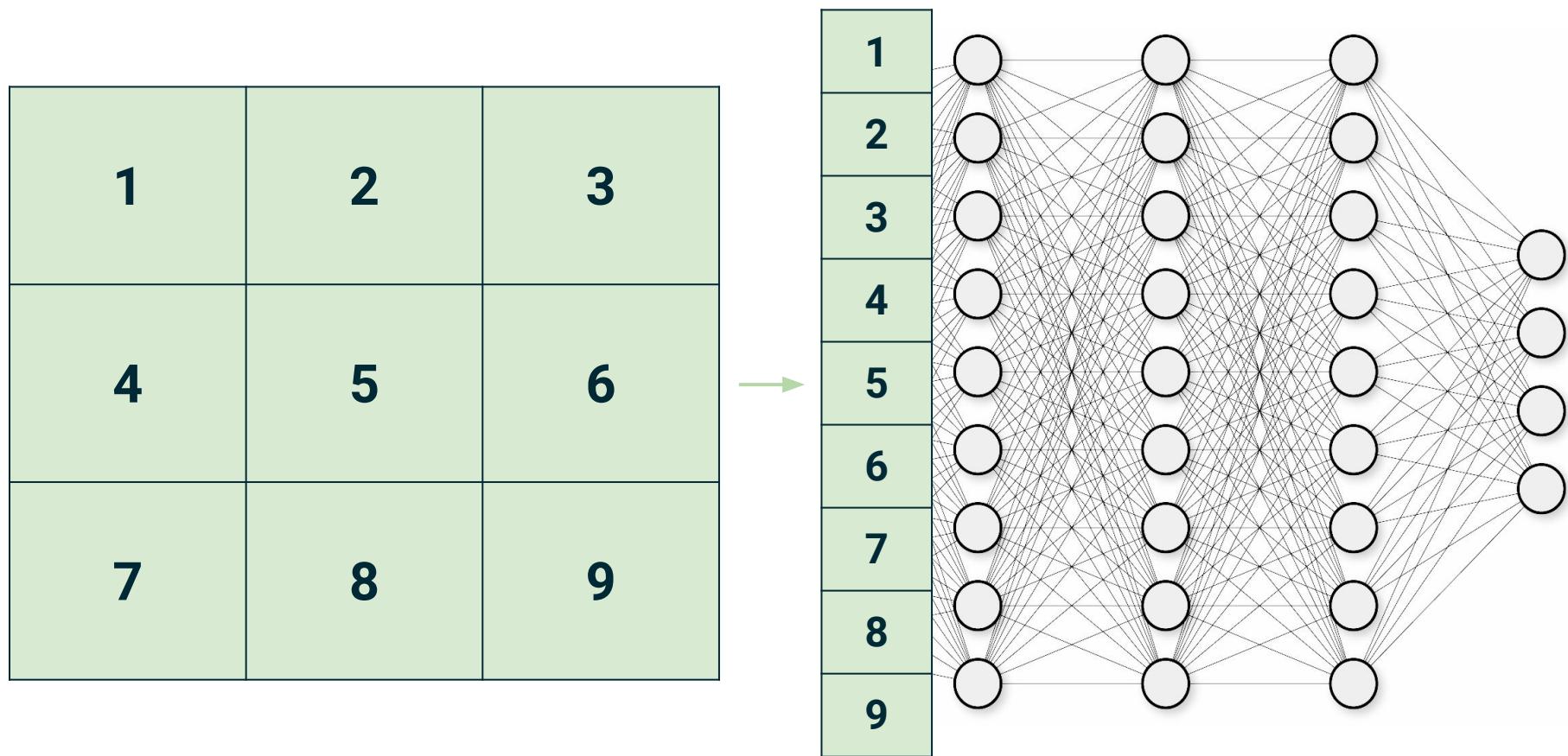
1	2	3
4	5	6
7	8	9

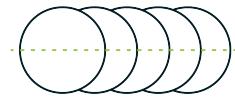


1
2
3
4
5
6
7
8
9

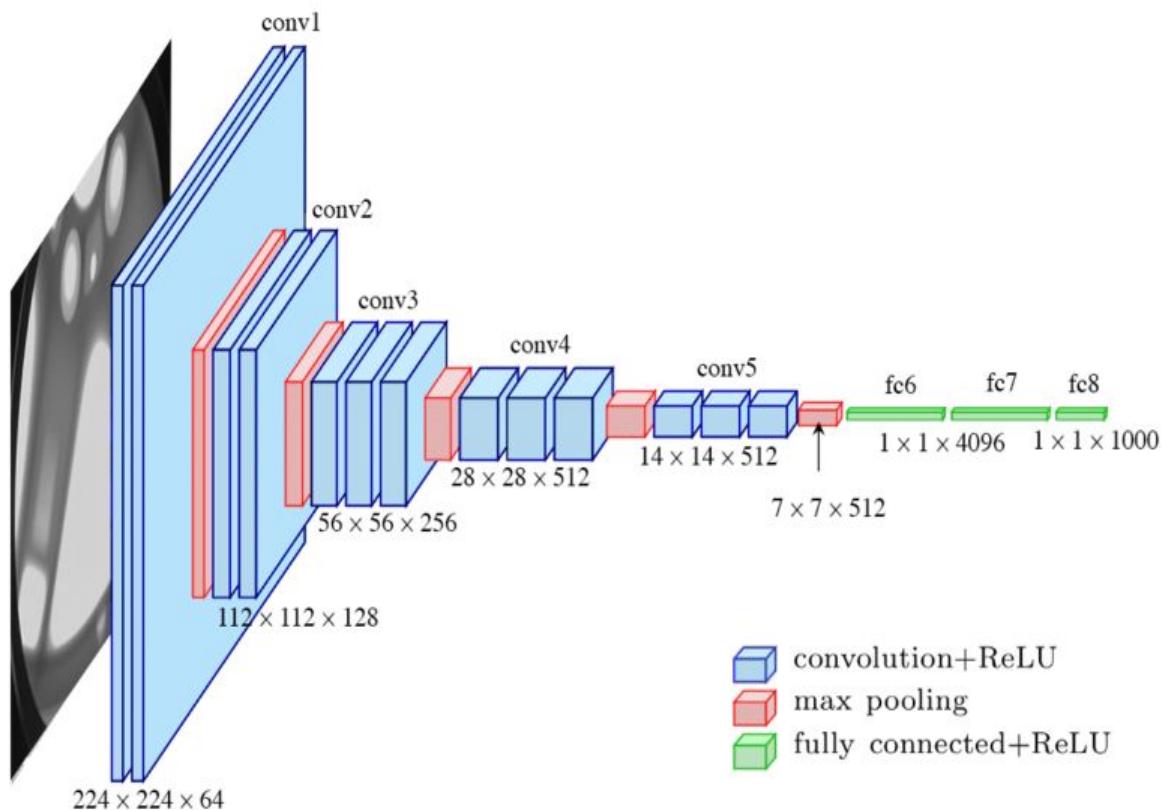


# Flatten

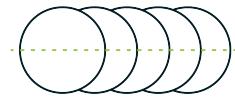




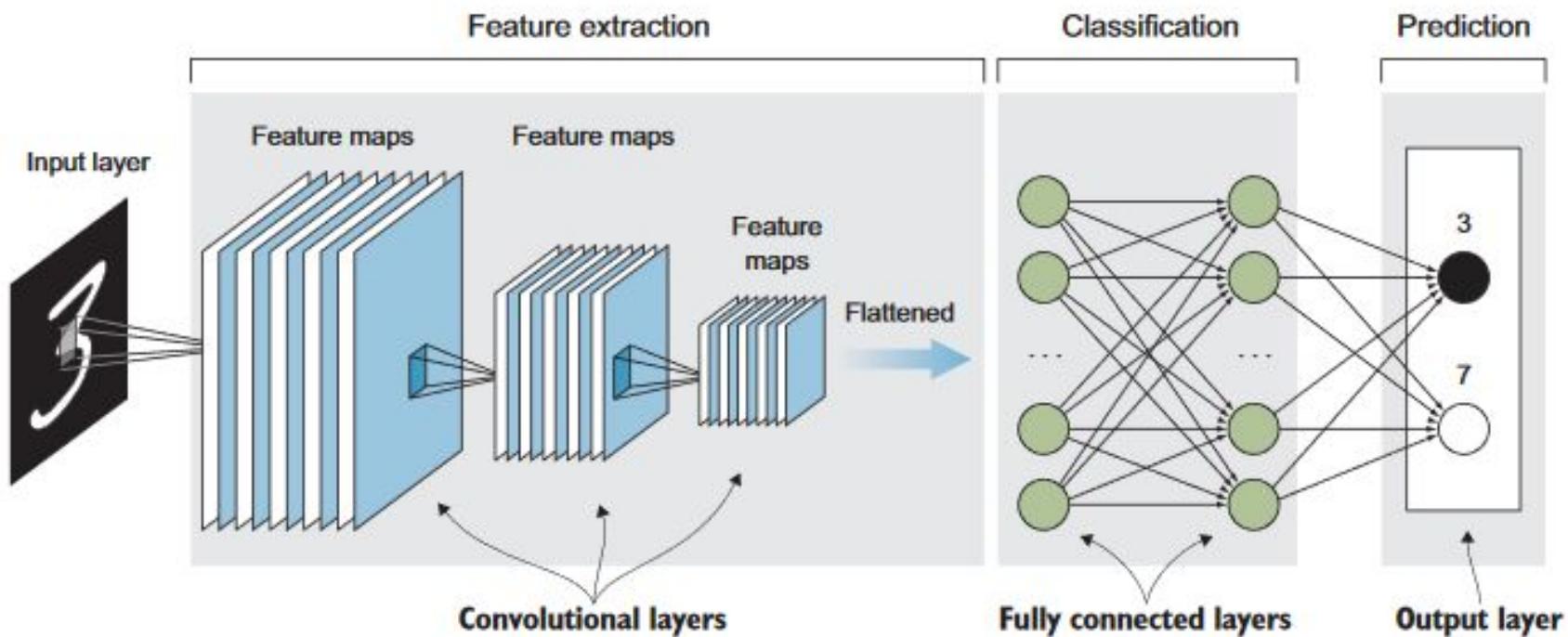
# CNN

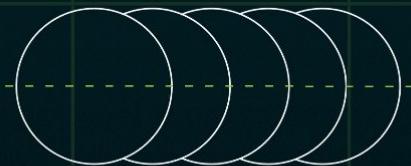


*Referencias.* Ferguson, Max & ak, Ronay & Lee, Yung-Tsun & Law, Kincho. (2017). Automatic localization of casting defects with convolutional neural networks. 1726-1735. 10.1109/BigData.2017.8258115.

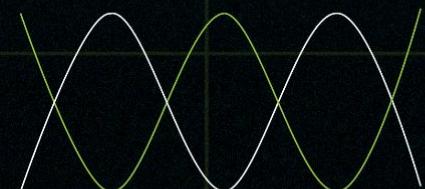
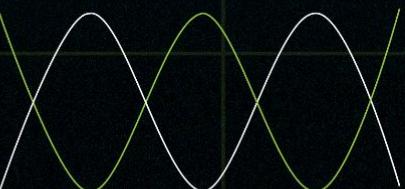


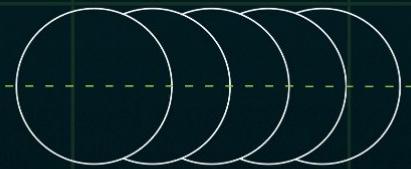
# CNN



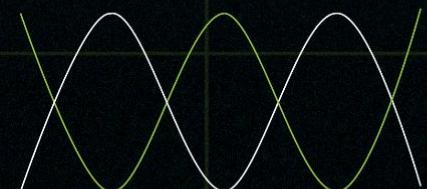
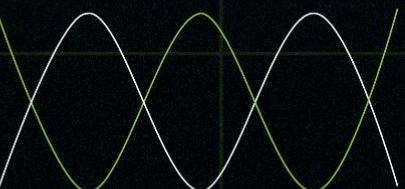


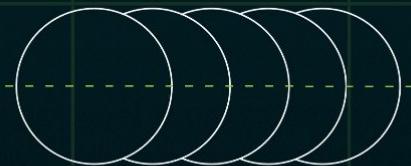
# Clasificación con redes convolucionales



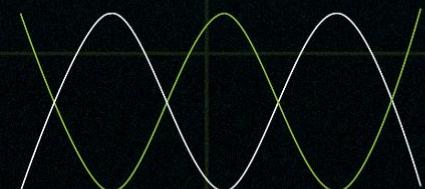
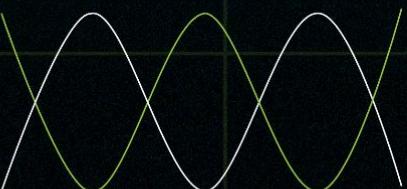


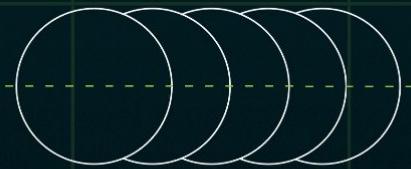
# Creación de red convolucional para clasificación



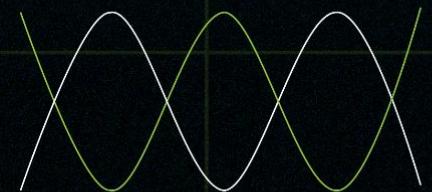
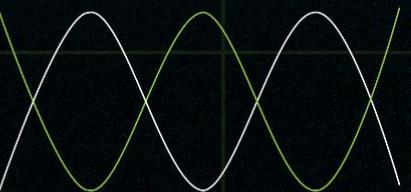


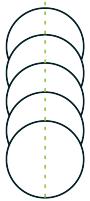
# Entrenamiento de un modelo de clasificación con redes convolucionales





# Data augmentation

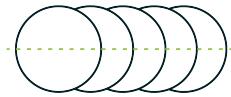




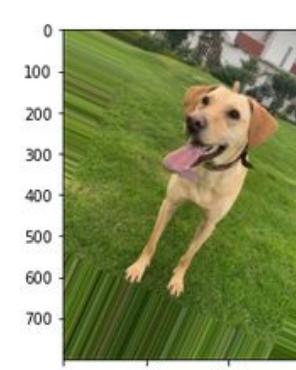
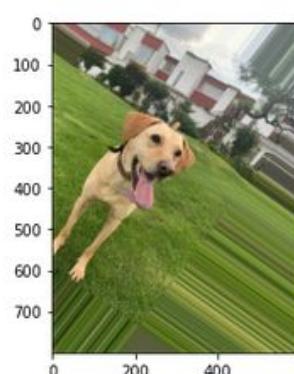
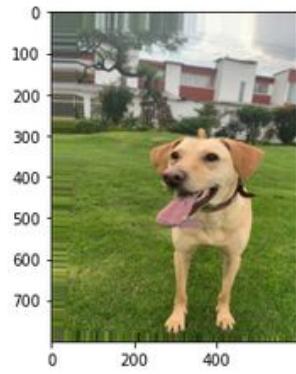
# ¿El problema?

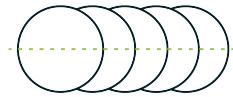
Es difícil obtener y clasificar las imágenes para entrenar nuestro modelo.





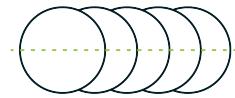
# Data augmentation



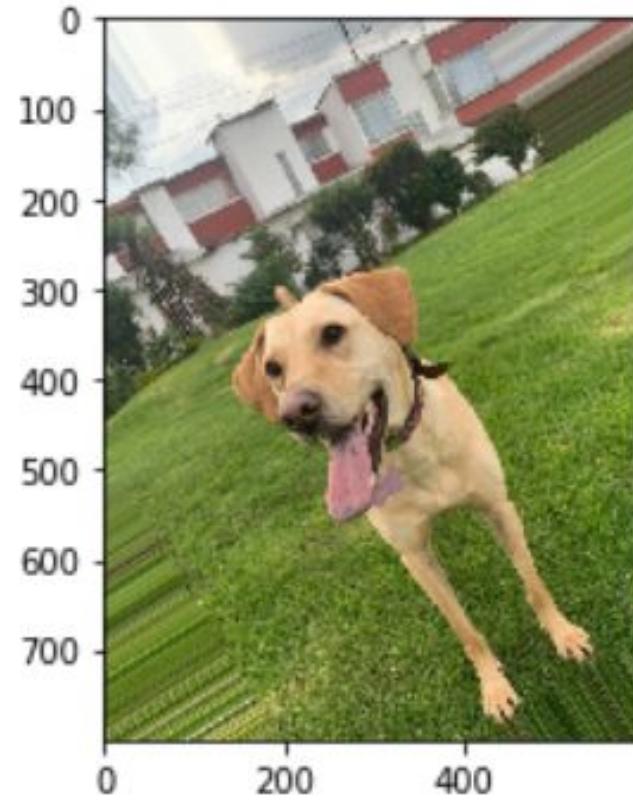


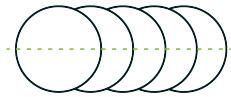
# Rotation





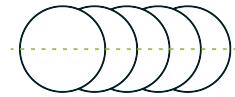
# **fill\_mode = nearest**





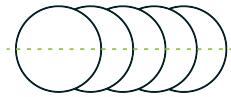
# **fill\_mode = reflect**



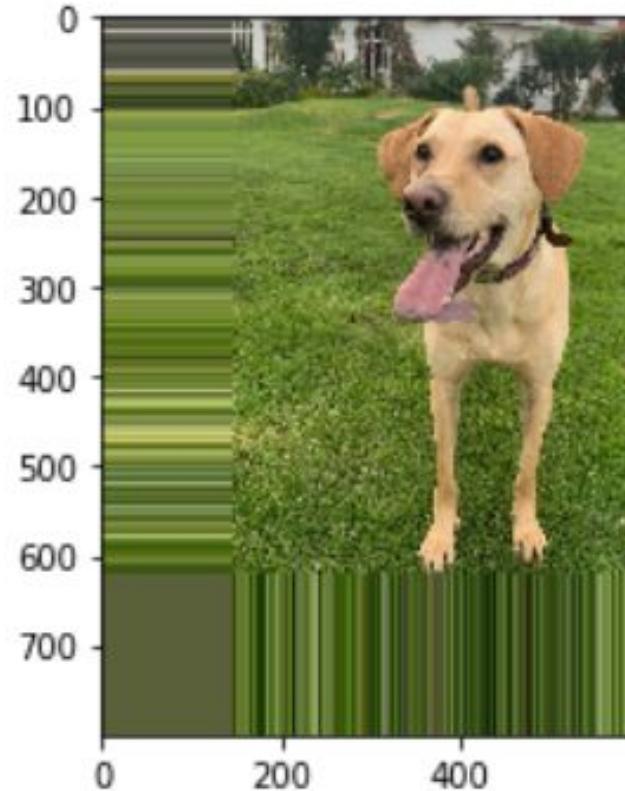
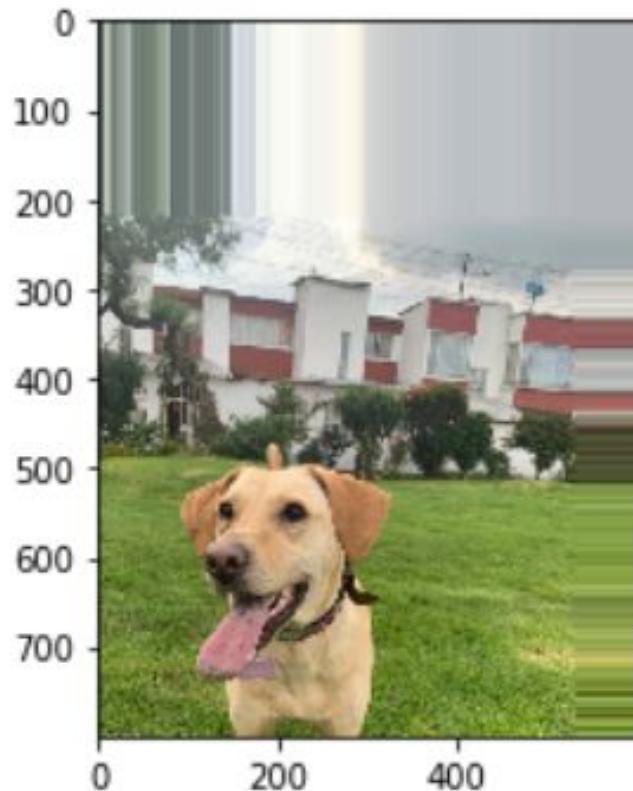


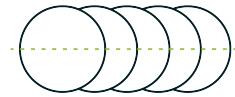
# **fill\_mode = wrap**





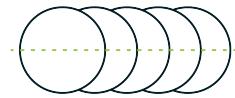
# **width\_shift\_range** **height\_shift\_range**



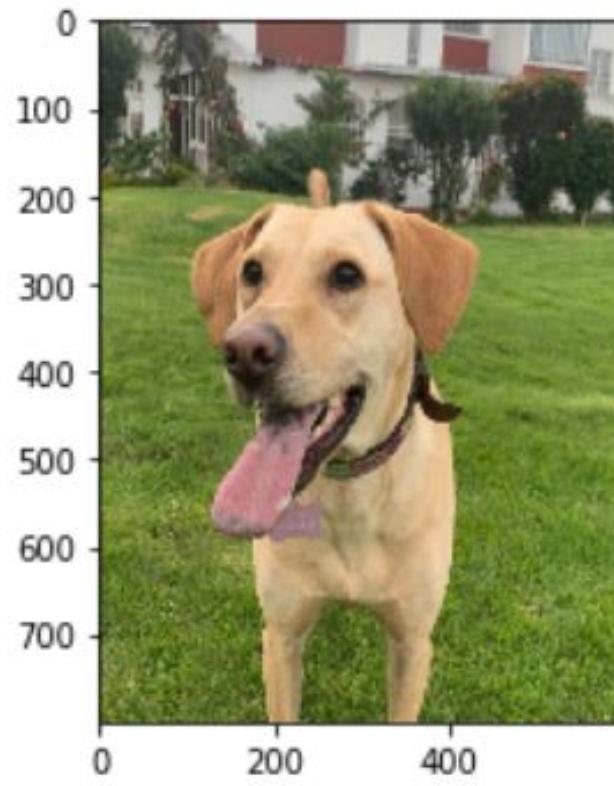


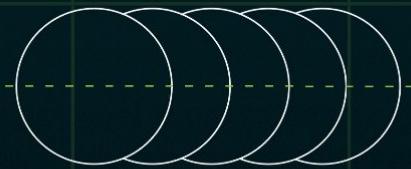
# brightness\_range



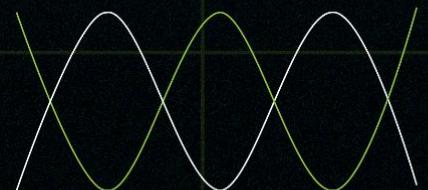
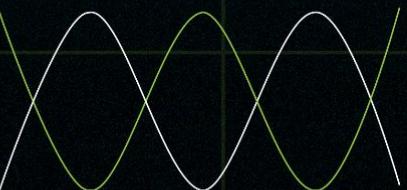


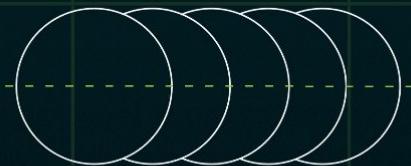
# Zoom\_range



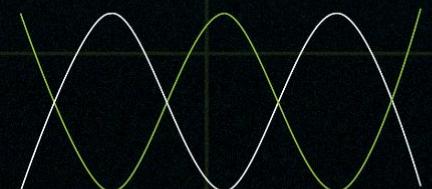
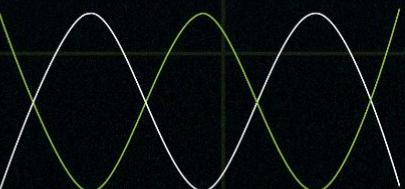


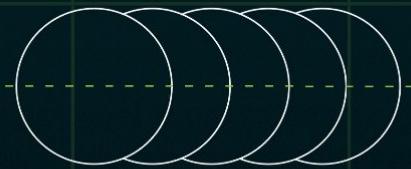
# Aplicando data augmentation



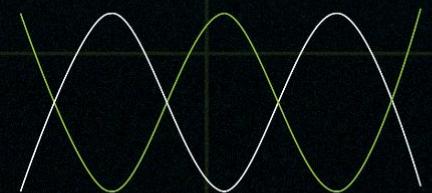
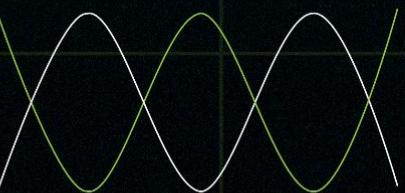


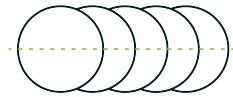
# Early stopping y checkpoints





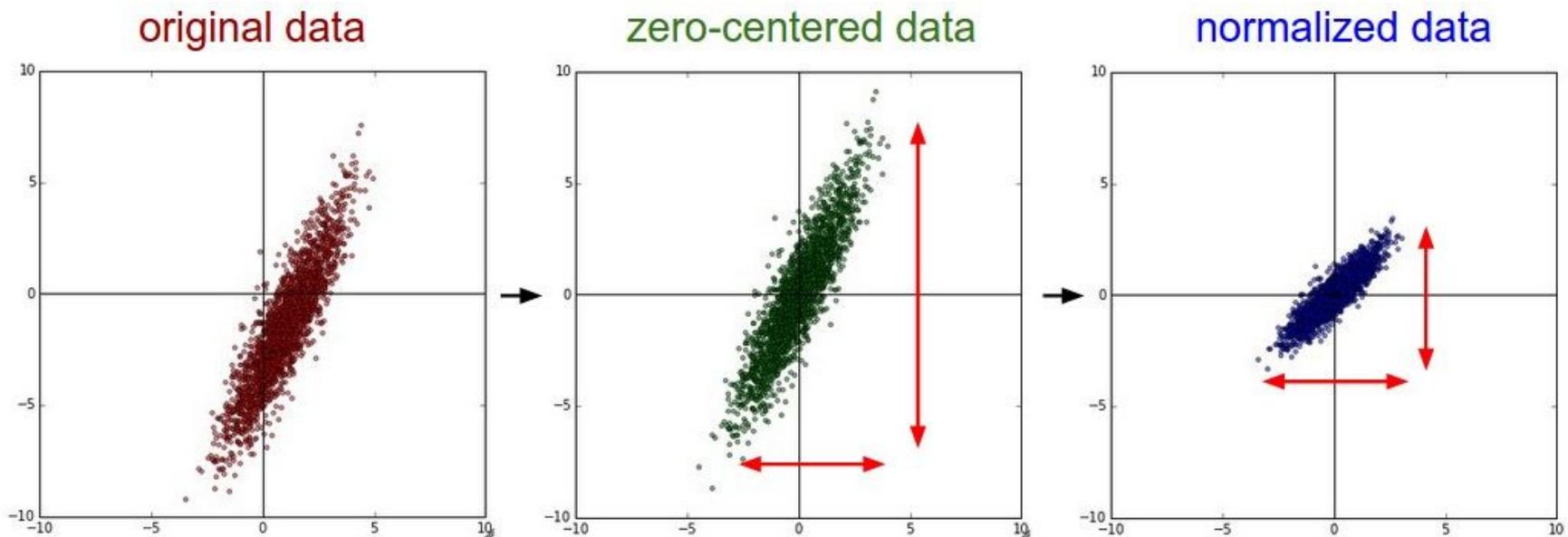
# Batch normalization

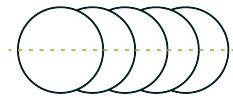




# Normalization

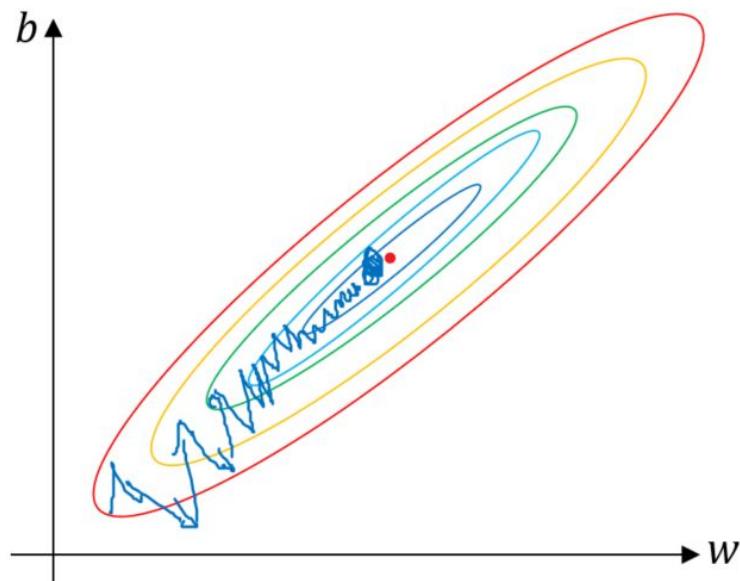
- **Valores pequeños:** típicamente entre 0 y 1.
- **Data homogénea:** todos los píxeles tienen datos en el mismo rango.



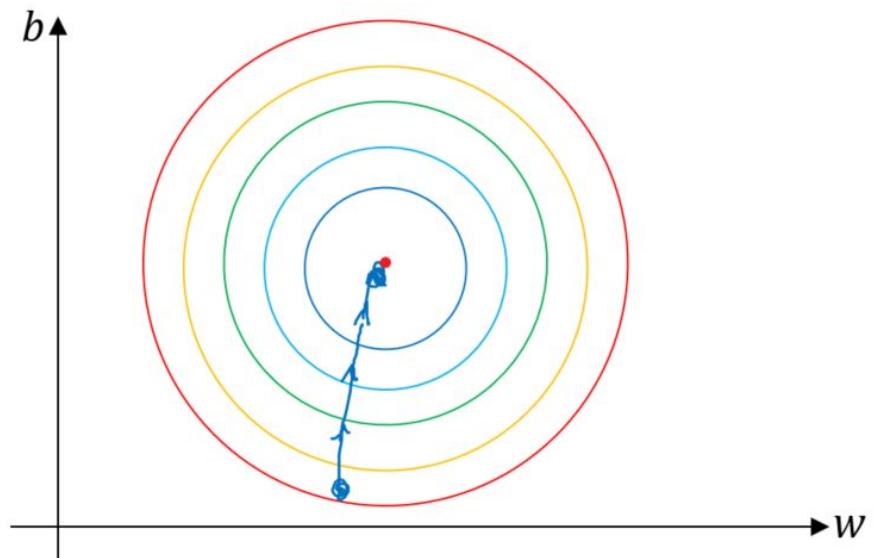


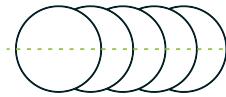
# Normalization

Unnormalized

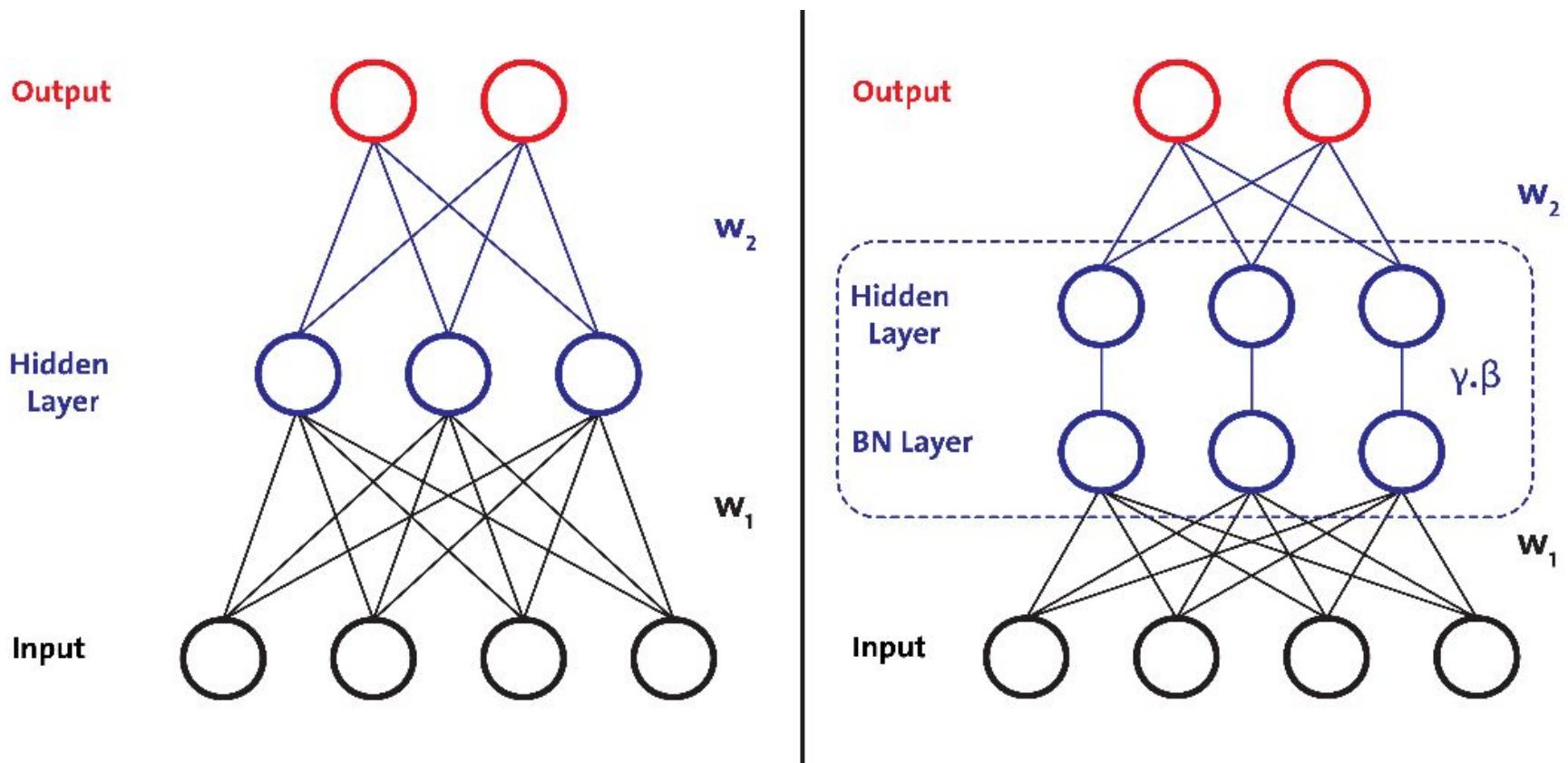


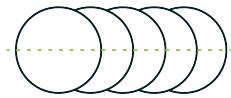
Normalized





# Batch normalization





# Matemática detrás

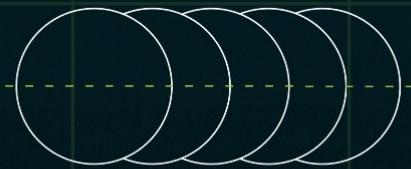
$$\mu_B = \frac{1}{m} \sum_{i=1}^m x_i \quad \rightarrow \text{mini-batch mean}$$

$$\sigma^2_B = \frac{1}{m} \sum_{i=1}^m (x_i - \mu_B)^2 \quad \rightarrow \text{mini-batch variance}$$

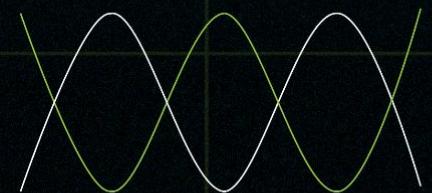
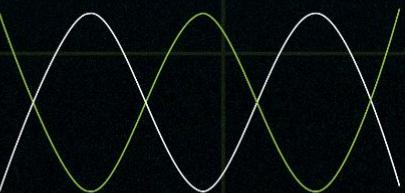
$$\hat{x}_i = \frac{x_i - \mu_B}{\sqrt{\sigma^2_B + \epsilon}} \quad \rightarrow \text{normalize}$$

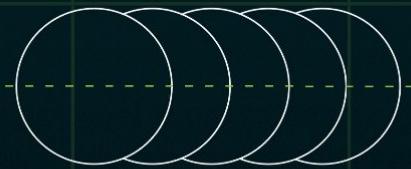
$$y_i = \gamma \hat{x}_i + \beta \equiv BN_{y,b}(x_i) \quad \rightarrow \text{scale and shift}$$

```
model.add(Conv2D(base_hidden_units, (3,3),  
padding='same', input_shape=x_train.shape[1:]))  
model.add(Activation('relu'))  
model.add(BatchNormalization())  
  
# CONV2  
model.add(Conv2D(base_hidden_units, (3,3),  
padding='same', input_shape=x_train.shape[1:]))  
model.add(Activation('relu'))  
model.add(BatchNormalization())  
model.add(MaxPooling2D(pool_size=(2,2)))  
model.add(Dropout(0.2))
```

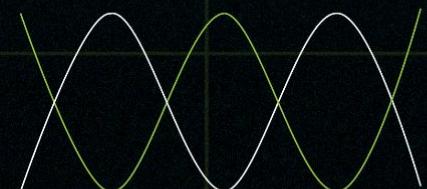
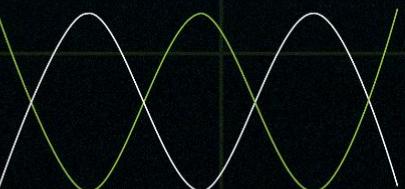


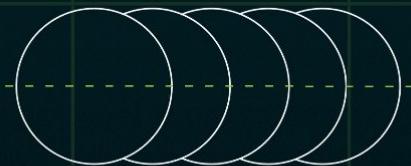
# Optimización de modelo de clasificación





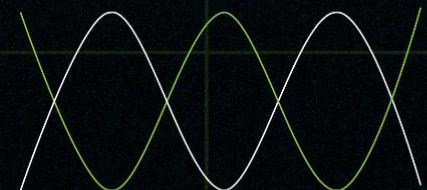
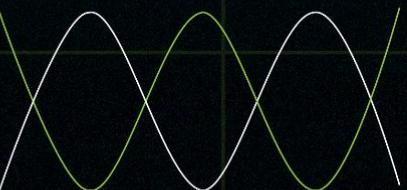
# Entrenamiento de nuestro modelo de clasificación optimizado

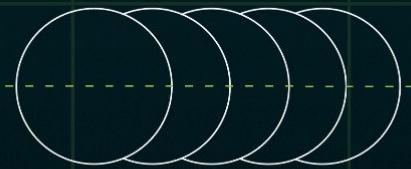




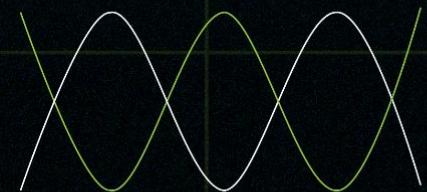
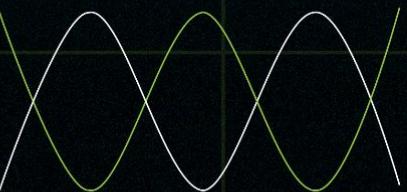
# Clasificando entre gatos y perros

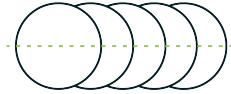
Resolviendo una competencia de Kaggle





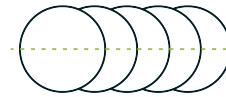
# Siguientes pasos con redes neuronales convolucionales





# La importancia de computer vision

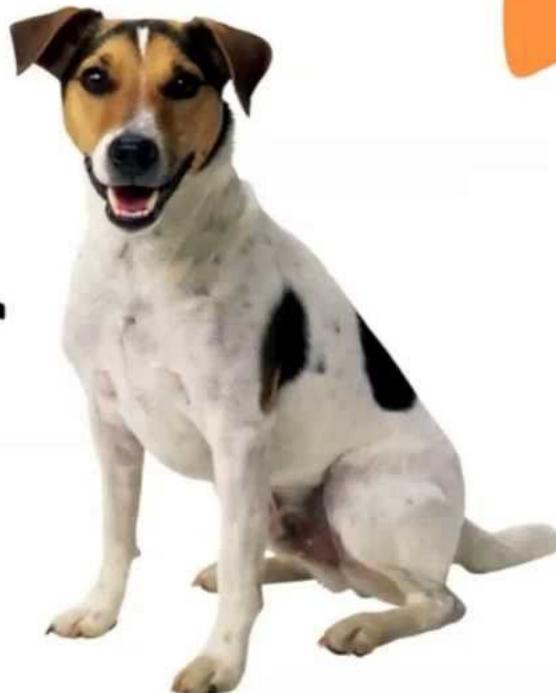


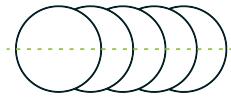


# Clasificación de imágenes

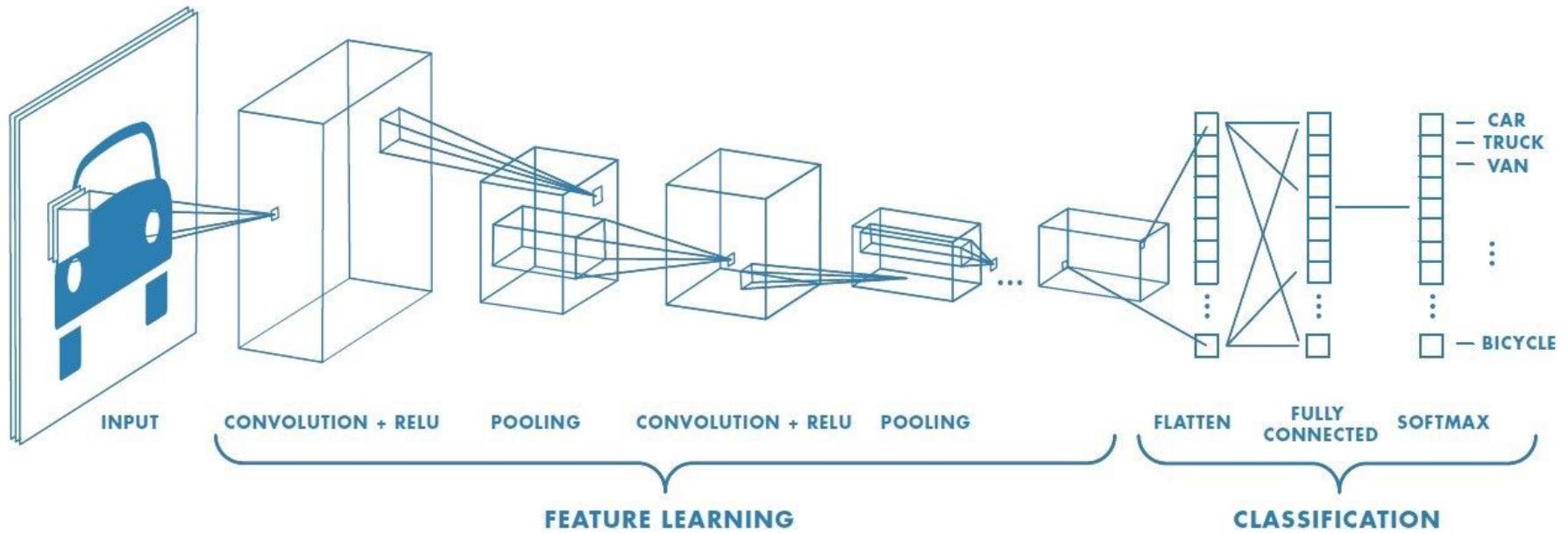


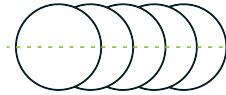
or





# Redes convolucionales

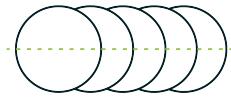




# El kernel

# Kernel / Filter

1	1	1
0	0	0
-1	-1	-1



# Padding

0	0	0	0	0	0	0	0
0	3	3	4	4	7	0	0
0	9	7	6	5	8	2	0
0	6	5	5	6	9	2	0
0	7	1	3	2	7	8	0
0	0	3	7	1	8	3	0
0	4	0	4	3	2	2	0
0	0	0	0	0	0	0	0

$6 \times 6 \rightarrow 8 \times 8$

\*

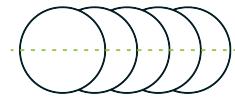
1	0	-1
1	0	-1
1	0	-1

$3 \times 3$

=

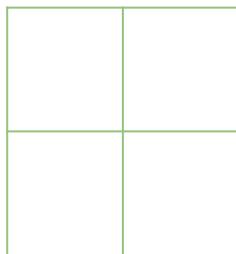
-10	-13	1			
-9	3	0			

$6 \times 6$

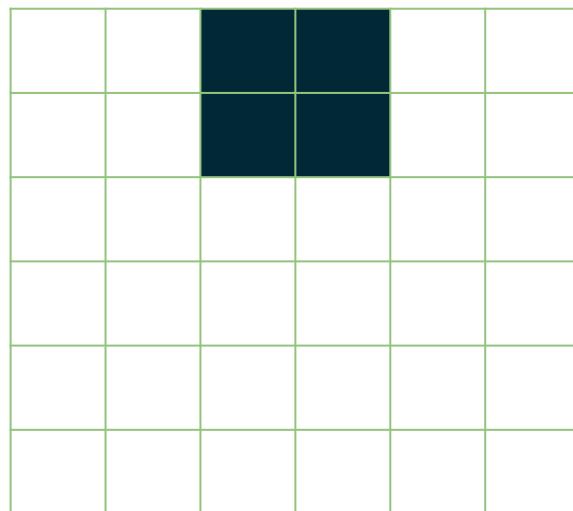


# Strides

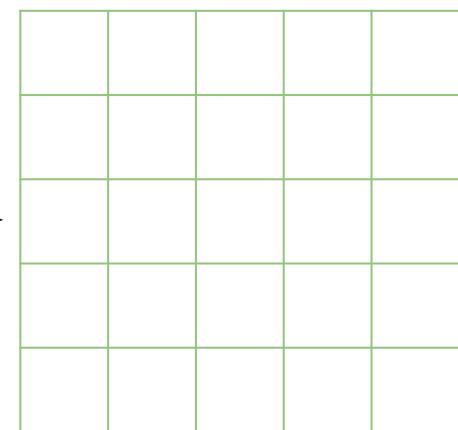
**Kernel**



**Input**



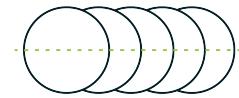
**Output**



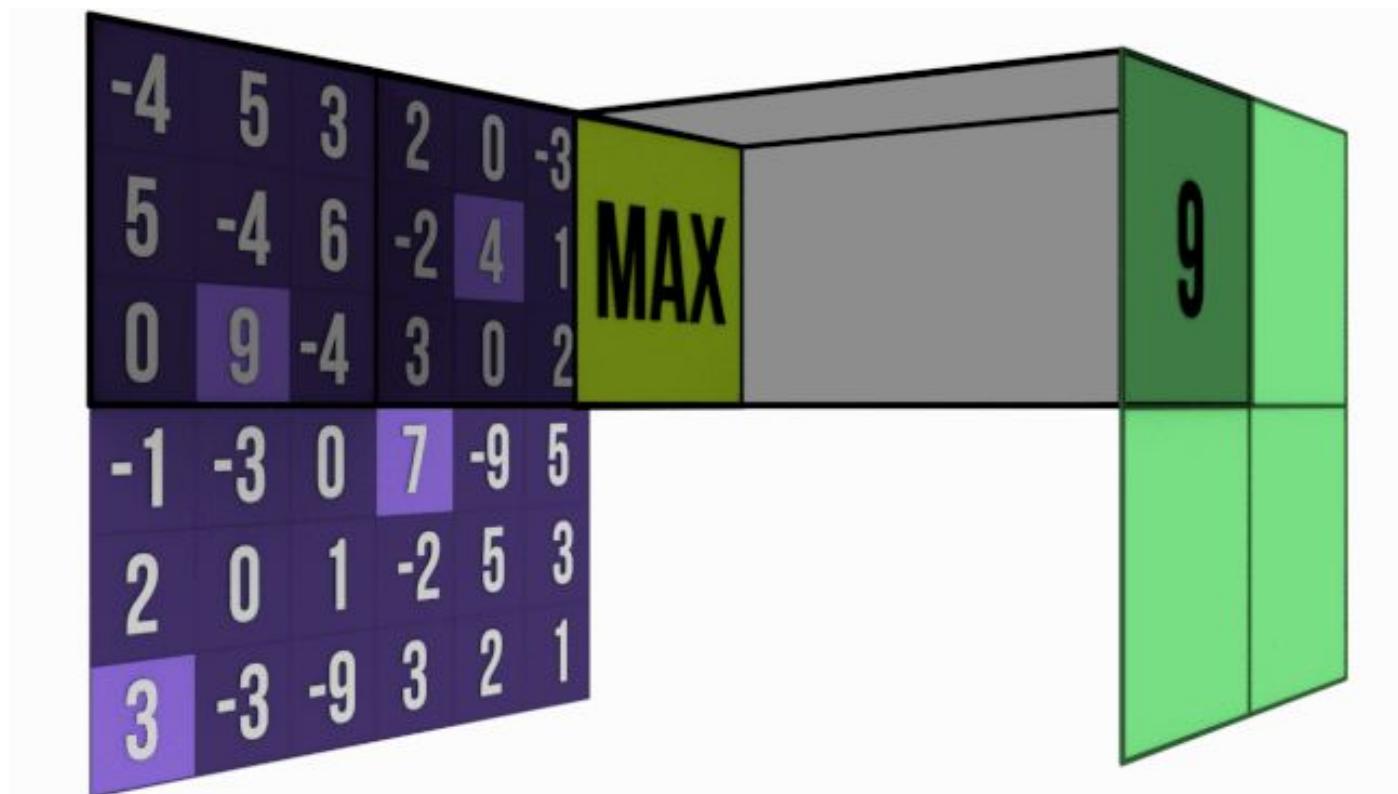
**2x2**

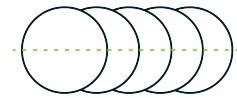
**6x6**

**5x5**

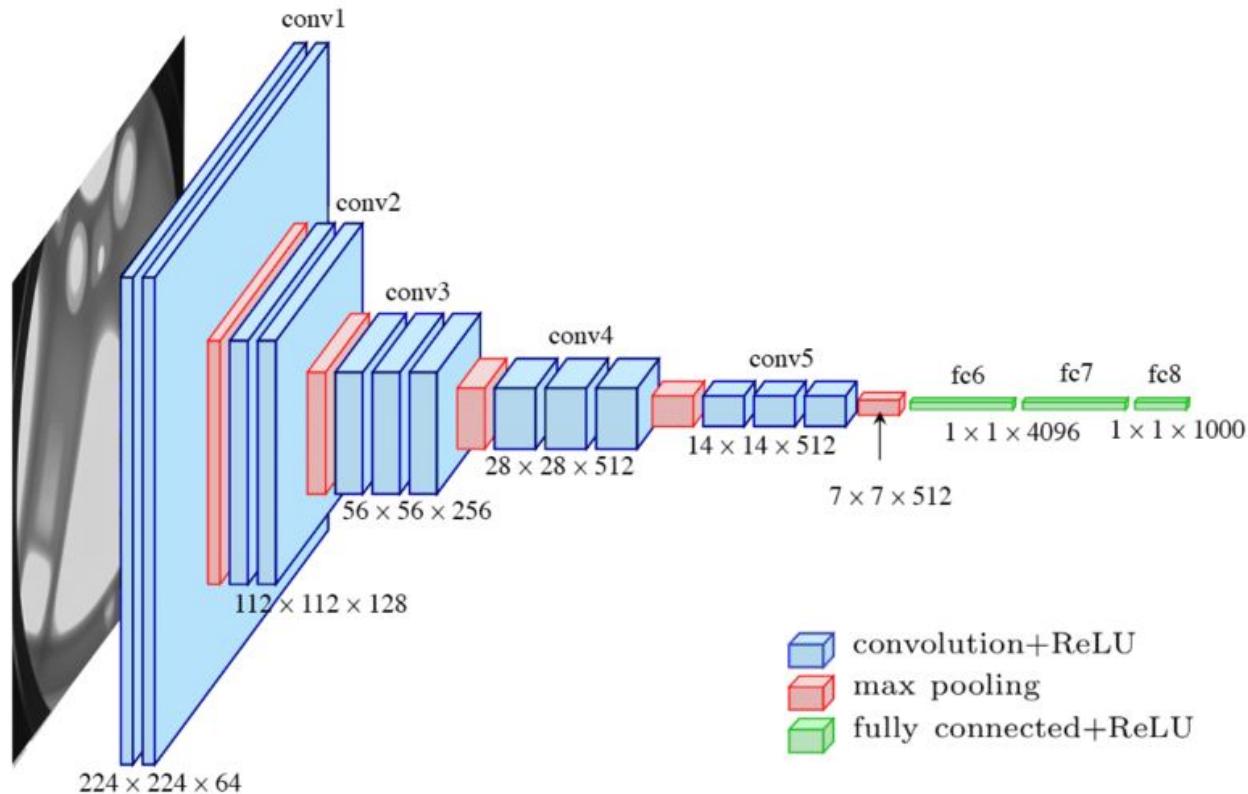


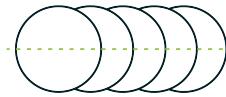
# Pooling



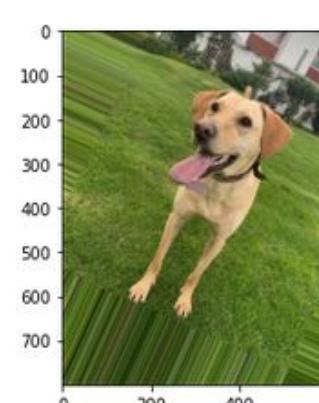
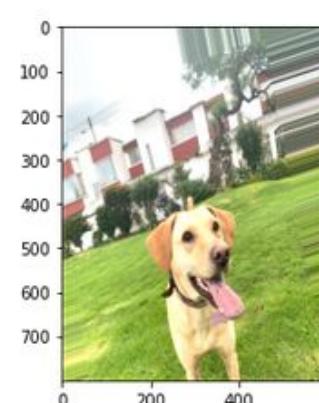
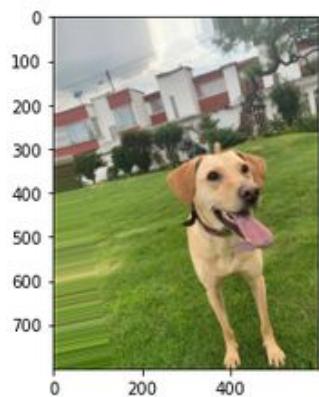
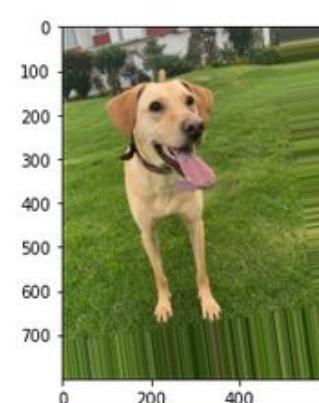
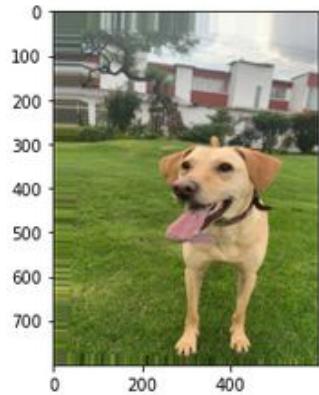


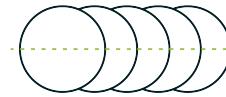
# CNN



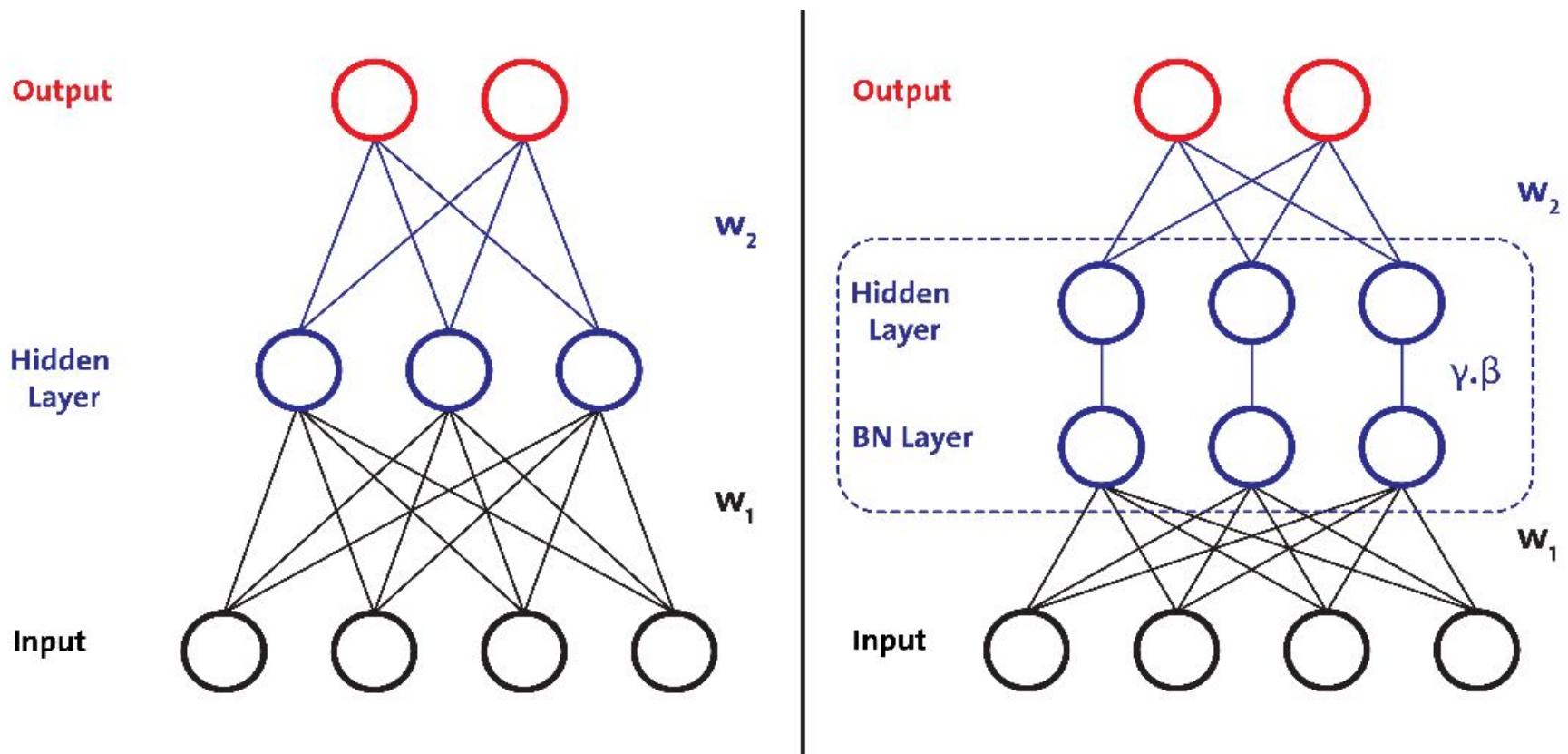


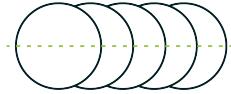
# Data augmentation





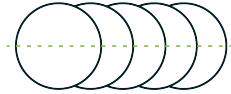
# Batch normalization





# Otras mejoras

- Normalización de datos
- Capa de Dropout
- Regularización
- Checkpoints
- Early stopping



# Siguientes pasos

- Arquitecturas más complejas de CNN (Alexnet, VGGNet, LeNet, ResNet, etc).
- Uso de redes preentrenadas.
- TensorBoard.
- ¿Qué ve una red convolucional?
- Inception.