DENIS FILATOV

+381 62 116 7449 · hi@ichi404.me · LinkedIn · telegram

Summary

Senior Software Engineer with 10+ years of industry experience and over 1.5 years of engineering leadership. Strong in backend and infrastructure development (**Python**, **Node.js**, **Docker**, **PostgreSQL**), with direct experience hiring and mentoring engineers, designing scalable systems, and leading delivery. Proven ability to operate as a founding engineer — setting up processes, architecture, and monitoring from the ground up. While my background is primarily technical, I'm eager to contribute to product strategy and will thrive in an environment where product leadership is collaborative.

Experience

EssayGrader

Software Engineer

2024-2025

- Developed scalable async backend job pipeline using BullMQ on Express.js project, enabling multi-step task processing and error tolerance
- Implemented custom multi-strategy authentication using Passport.js, supporting logged-in users and anonymous traffic
- Delivered Al-powered tools with request throttling for high-volume marketing pages
- Contributed to frontend using Vue.js, integrating backend APIs and improving UX

BB Entertainment

Lead Software Engineer

2023 - 2024

- Led Python-based backend architecture for a suite of internal services deployed on Linux servers using **Django**, **FastAPI**, **PostgreSQL**, and **Redis**
- Grew tech department from zero to a fully operational Agile team
- Successfully integrated and deployed codebases from 5 legacy systems into production
- Designed and implemented production infrastructure using Docker, Prometheus, Grafana, and Cloudflare
- Mitigated 3 high-load DDoS attacks (50k RPS)
- Hired and trained a backend team (3 devs), frontend dev, and QA
- Established GitLab-based workflows, CI/CD pipelines (GitLab CI), and code review processes
- Oversaw long-term planning and delivery of backend service improvements

Fueled

Software Engineer

2023

- Developed modular ETL pipelines using Node.js and AWS Lambda deployed via the Serverless
 Framework
- Integrated multiple e-commerce applications (Shopify) with custom backend logic and data transformations

Amenify

Software Engineer 2020 – 2022

 Migrated monolithic Python backend to microservice architecture using Django, GraphQL Federation, and PostgreSQL

- Maintained and extended multiple internal admin web apps with Python and React Native
- Implemented and integrated automated integration tests into the CI/CD pipeline to ensure safe deployments
- Designed and executed backend load testing plans, optimizing service performance

Code Art LP

Full-stack Developer 2018 – 2021

- Delivered full-stack features using Node.js, Next.js, React, React Native, FastAPI, and Django across various client projects
- Built reusable backend modules and frontend components in distributed team settings
- Led a long-term full-stack project independently through launch and maintenance

DDPlanet

Lead Dotnet Developer

2017 - 2018

- Managed dev team across several internal and external projects
- Led transition to a modern frontend stack using React frontend stack (**React**), trained team, and led design of new web app architecture

CMS planet development

Dotnet Developer 2015 – 2017

- Built and maintained crawlers for structured web scraping using .NET
- Developed features in ASP.NET MVC-based platforms

Sintek

Web Developer 2014 – 2015

- Developed internal monitoring and analytics tools
- Participated in building a new SaaS product from scratch

Developer Express, Inc

Software Engineer 2013 – 2014

- Contributed to WPF-based desktop product development using MVVM
- Gained foundational experience in software development, source control, issue tracking, and Agile workflows

Education

Tula State Leo Tolstoy University, Master's Degree, Computer Science Math, Software, and Databases

Additional

Languages: Russian - native, English - C1

Skills: python, django, flask, fastapi, node.js, javascript, typescript, express, nest.js, react, next.js, golang, dotnet, c#, docker, ci/cd, linux, aws, microservices, graphql, gRPC