

Design of YASS

Ichinose Kaori

January 19, 2024

1 Deviations from the R⁷RS-small Standard

- In section 4.1, inclusion is removed as a primitive expression type.
- Macros are Common-Lisp-style.
- In section 5.3, variable definitions are constrained to the first form.
- In section 6.2, YASS implements only operations on signed 61-bit integers and 64-bit floating point numbers, and conversions between them. Numeric operations are not polymorphic.
- Datum labels are removed.
- Libraries are removed.
- **Begin** is no longer used for splicing definitions into a context, except at the top-level.

2 Core Grammar

This section describes the core grammar of the language implemented by YASS.

```
 $\langle program \rangle ::= \langle definition \rangle \langle program \rangle$   
| empty  
 $\langle definition \rangle ::= (\text{define } \langle identifier \rangle \langle expr \rangle)$   
|  $(\text{define-syntax } \langle identifier \rangle \langle expr \rangle)$   
 $\langle expr \rangle ::= \langle identifier \rangle$   
|  $(\text{quote } \langle datum \rangle)$   
|  $(\text{if } \langle expr \rangle \langle expr \rangle)$   
|  $(\text{if } \langle expr \rangle \langle expr \rangle \langle expr \rangle)$   
|  $(\text{lambda } \langle formals \rangle \langle expr \rangle)$   
|  $\langle application \rangle$   
 $\langle application \rangle ::= (\langle expr \rangle)$   
|  $\langle expr \rangle :: \langle application \rangle$ 
```

$$\begin{array}{l}
\langle \textit{formals} \rangle ::= \langle \textit{identifier} \rangle \\
| \quad () \\
| \quad \langle \textit{identifier} \rangle :: \langle \textit{formals} \rangle
\end{array}$$

3 Pass Organization

YASS is a micropass compiler with a similar structure to SML/NJ. Its hierarchy of IRs include:

Source language Scheme with deviations from the standard described in section 1.

Primitives ** after macro expansion. Contains variable references, quotes, applications, abstractions, and conditionals.

AST ** in AST form so that calls to primitives generated in later passes would not shadow user program variables.

Unique-names ** where local names are unique.

CPS CPS with added primitives.

Known-adic ** where variadic functions are eliminated. This is done by converting functions so that they take a single list as an argument and deconstruct the list in the function body. **Vector**, **vector->list**, and **vector-ref** are added as primitives.

ClosurePS ** where functions are closed. YASS uses flat closures. **Make-closure**, **call-closure**, and **closure-ref** are added as primitives.

VM ** where names are replaced with indexed accesses. **Argument-ref** is added as a primitive.

Registered ** where the number of arguments of functions are bounded.

Machine language Machine language. This is a very small subset of the target.

4 Runtime Specifics

The runtime runs on top of the C runtime. This enables YASS programs to call the operating system or to use C libraries through a C FFI, and the runtime to be portable.

Garbage collection is done by checking for a GC cycle before each CPSed function.

Tag bits	Meaning
000	61-bit signed integer
001	character
010	symbol
011	special values (null, boolean, errors, etc.)
100	
101	
110	unused
111	unused

Table 1: Meanings of tag bits

Value	Meaning
0	false
1	true
2	null

Table 2: Special values

5 Datum Representation

Data in YASS are represented as 64-bit tagged pointers, with the 3 LSBs for the tag. The meanings of the tag bits are shown in table 1.

Objects on the heap are aligned to the 64-bit barrier and the formats for storing them are as follows:

Pair A pointer with tag 0 at position 0 and value 0 and car and cdr follow.

Port A pointer with tag 1 and value the FILE * at position 0.

Procedure A pointer with tag 0 and value 1 at position 0 and a pointer to machine code and vector to enclosed values follows.

String A pointer with tag 3 and value the length of the string at position 0 and elements follow.

Vector Similar to strings but with a tag of 4.

Floating point number A pointer with tag 0 at position 0 and value 2 and the floating point number representation follows.

Reference cell A pointer with tag 0 at position 0 and value 3 and the boxed pointer follows.

Tombstone A pointer with tag 0 at position 0 and value 4, and the forward pointer follows.