# Fudan University ICPC Team 7 Notebook (2016-17)

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#### 1.1 Simpson Integration

Let f() be the integral function, calculate integration in interval [a, b] by calling asr(a,b,eps).

```
typedef double DB;
   DB f(DB x) { // integral function
     return log(x*x+2.24234*x-M_PI);
 4
   DB simpson(DB a, DB b) {
     return (b-a)*(f(a)+4.0*f((a+b)/2.0)+f(b))/6.0;
 7
   DB asr(DB 1, DB r, DB eps, DB res) {
     DB m = (1+r)/2.0;
     DB ls = simpson(l, m), rs = simpson(m, r);
10
11
     if (fabs(ls+rs-res) < eps*15) return ls+rs+(ls+rs-res)/15;</pre>
12
     return asr(1, m, eps/2.0, ls)+asr(m, r, eps/2.0, rs);
13
14
   DB asr(DB 1, DB r, DB eps) {
15
     return asr(l, r, eps, simpson(l, r));
16
17
   int main() {
18
     printf("%.121f\n", asr(1, 10, 1e-2));
19
     return 0;
20
```

## 2 Data Structure

#### 2.1 Divide And Conquer on Tree

• t\_dac::init();

- t\_dac::addEdge();
- t\_dac::solve();

```
#include <bits/stdc++.h>
      using namespace std;
      const int INF = 0x3f3f3f3f3f;
      typedef long long LL;
      namespace t_dac {
        const int \max V = 100000 + 100;
        const int maxE = maxV * 2;
        int d, t;
  13
        bool vis[maxV];
2 14
  15
        LL ans;
  16
  17
        int h[maxV], to[maxE], nxt[maxE], wei[maxE], e;
        void addEdge(int u, int v, int c) {
  19
          nxt[e] = h[u], to[e] = v, wei[e] = c, h[u] = e++;
          nxt[e] = h[v], to[e] = u, wei[e] = c, h[v] = e++;
  21
  23
        void init() {
          memset(h, -1, sizeof h);
          memset(vis, false, sizeof vis);
  27
          ans = 0;
  28
  29
        int get s(int u, int f) {
          int r = 1;
  31
          for (int i = h[u]; i != -1; i = nxt[i]) {
  32
            int v = to[i];
  33
            if (!vis[v] && v != f)
  34
              r += get_s(v, u);
  35
  36
          return r;
  37
  38
        int get d(int u, int f, int s) {
  39
          int r = 1, mx = 0, w;
  40
          for (int i = h[u]; i != -1; i = nxt[i]) {
  41
            int v = to[i];
  42
            if (!vis[v] && v != f) {
  43
              r += (w = qet_d(v, u, s));
  44
              mx = max(mx, w);
  45
  46
          mx = max(mx, s - r);
  48
          if (mx < t) {
            t = mx;
  50
            d = u;
  51
  52
          return r;
  53
  54
        void calc(int u);
```

```
56
57
      void dfs(int u) {
58
59
60
       int s = get_s(u, -1);
61
        t = INF, d = u;
        get_d(u, -1, s);
62
        //fprintf(stderr, "%d %d\n", u, d);
63
64
        calc(d);
65
66
        vis[d] = 1;
        for (int i = h[d]; i != -1; i = nxt[i]) {
67
         int v = to[i];
68
69
          if (!vis[v])
            dfs(v);
70
71
72
73
74
75
76
77
78
     void solve() {
       dfs(1);
```

# 3 Algorithm

## 4 other

sdfasdfasd

orz wenxy

$$\sum_{i=1}^{10} i$$

```
#include <cstdio>
#include <bits/stdc++.h>
using namespace std;

int main() {
    return 0;
}
```

```
#include <bits/stdc++.h>
using namespace std;

int main() {
   return 0;
}
```