

TunezHandler::play



```
graph LR; A[TunezHandler::play] --> B[melody_base_t::getPriority]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'TunezHandler::play'. The right box is gray with a black border and contains the text 'melody_base_t::getPriority'. A dark blue arrow points from the right side of the left box to the left side of the right box.

melody_base_t::getPriority