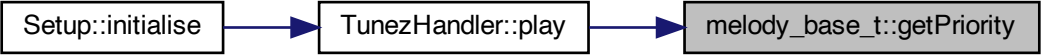


Setup::initialise



```
graph LR; A[Setup::initialise] --> B[TunezHandler::play]; B --> C[melody_base_t::getPriority]; style C fill:#ccc
```

TunezHandler::play

melody\_base\_t::getPriority