

fir.c

```
void firFilter(short *x, int f, short *y, int N, int M, QScale)
```

```
{int i, j, sum;
```

```
    for (j = 0; j < M; j++) {
```

```
        sum = 0;
```

```
        for (i = 0; i < N, i++)
```

```
            sum += x[i + j] * filterCoeff[f][i];
```

```
        y[j] = sum >> QScale;
```

```
        y[j] &= 0xfffe;
```

```
    }
```

```
}
```

In the above fir.c code,

M = Number of output samples.

N = Number of coefficients in filter.

sum += x[i + j] \* filterCoeff[f][i]; = Multiply and accumulate (MAC) or sum of products (SOP) or convolution.

y[j] = sum >> QScale; = Scale the filter output.

y[j] &= 0xfffe; = Tailor filter output. 16 bit to 14 bit.