# Efficient Computation of an Optimal Portmantout

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31 March 2017

#### 1 Introduction

A portmantout is a string composed of sequentially overlapping words from a word set L, such that each word from L appears in the string at least once. For example, if L = {an, no, on}, then anon is a portmantout for L; in fact it is the *only* portmantout for L. For larger L, there are often many portmantouts of differing lengths, suggesting a natural question: how short of a portmantout can we construct? Traditionally, interest in this question has centered on a particular 108,709-word word set called wordlist.asc [3]. The first published portmantout for wordlist.asc had length 630,408 [5]. Later, new methods were used to find a portmantout for wordlist.asc of length 537,136 and to prove any portmantout for wordlist.asc must have length at least 520,732 [6].

In this paper we present an efficient method for finding an *optimal* portmantout. Although the method is not guaranteed to work on all word sets, it does succeed on wordlist.asc, finding an optimally short portmantout of length 536,186 using less than fifteen seconds of computation time. The method is due to Anders Kaseorg, who developed it while solving a related programming puzzle [1] [2].

# 2 The Method

We encode the portmantout problem as a *minimum-cost network flow* problem. In general, a network flow problem has the following input data:

- A set *N* of nodes.
- A set A of directed arcs between nodes. Each arc  $a \in A$  has an input node  $a_{in} \in N$  and an output node  $a_{out} \in N$ .
- A supply map: each node  $n \in N$  has associated an integer  $b_n$ , representing the "supply" of that node. If  $b_n$  is positive, then n is a "source" node. If  $b_n$  is negative, then n is a "sink" node.
- A cost map: each arc  $a \in A$  has associated an integer  $c_a$  representing the cost per unit of flow along that arc.
- A capacity map: each arc a has a capacity  $u_a \ge 0$  representing the maximum flow allowed through that arc.

Given this data, we seek a flow x on A to minimize the cost  $\sum_{a \in A} c_a x_a$ , subject to:

$$\sum_{a \in A, a_{\text{in}} = n} x_a - \sum_{a \in A, a_{\text{out}} = n} x_a = b_n$$

$$0 \le x_a \le u_a$$

As is expounded in [4], there are efficient algorithms for solving such problems. Moreover, if the supply, cost, and capacity values are all integers, then there is guaranteed to be an optimal solution vector *x* that is also entirely integral.

### 2.1 Encoding the Portmanout Problem

Given a word set L, we construct a minimum-cost network flow problem as follows:

• For each word  $w \in \mathbf{L}$ , we create a "start" node [w] and an "end" node [w]. If the word is redundant (i.e. is contained in some other word in  $\mathbf{L}$ ) then these have zero supply. If the word is not redundant, then [w] has supply  $b_{[w]} = -1$  and [w] has supply  $b_{[w]} = 1$ .

- For each  $w \in \mathbf{L}$ , we create an arc with zero cost from [w] to |w|. This is called the "extra" arc. It allows us to reuse words more than once as connectors between other words.
- For each string s that is either a prefix or a suffix of any word in L, we create an "affix" node  $\overline{s}$ . These nodes represent the overlap between successive words in a portmantout.
- For each  $w \in \mathbf{L}$  and each affix s, if s is a prefix of w then we create an arc from  $\overline{s}$  to [w] with cost equal to the length of w minus the length of s. The cost represents the number of letters contributed to the length of the final portmantout.
- For each  $w \in \mathbf{L}$  and each affix s, if s is a suffix of w then we create a zero-cost arc from |w| to  $\overline{s}$ .
- We create an "initial" node  $|\emptyset|$  with supply  $b_{|\emptyset|} = 1$ , and for each  $w \in \mathbf{L}$  an arc from  $|\emptyset|$  to [w] with cost equal to the length of w.
- We create one "final" node  $[\![\emptyset]\!]$  with supply  $b_{[\![\emptyset]\!]} = -1$ , and for each  $w \in \mathbf{L}$  an arc from  $[\![w]\!]$  to  $[\![\emptyset]\!]$ , with cost 0.
- We set the capacity of every arc to  $\infty$ .

## 2.2 Recovering a Portmantout

We plug the encoded problem into a solver and get back an optimal integral flow x. Our objective now is to read off a portmantout from x by following the flow from the initial node  $[\varnothing]$  to the final node  $[\varnothing]$ , allowing a jump from [w] to [w] for each non-redundant w. To formalize this objective, we create a new directed graph H with the same nodes N as before. For each unit of flow along an arc in x, we draw a distinct arc in H between the same nodes. For example, if  $x_a = 3$  then we draw three distinct arcs in H from  $a_{in}$  to  $a_{out}$ . In addition, for each non-redundant  $w \in L$ , we draw an arc from [w] and [w], i.e. from that word's sink node to its source node. Finally, we draw an arc from [w] to [w]. We then try to find an Eulerian circuit on H. That is, we look for a path that visits each arc exactly once and ends up where it started. If we can find such a circuit, then we have found an optimal portmantout and we are done.

Unfortunately, H is not guaranteed to have a Eulerian circuit. Consider, for example, the case where  $L = \{abyz, yzab, zxy\}$ . Then zxyzabyz, which has length 8, is the shortest possible portmantout for L, but the minimum-cost flow algorithm finds a flow of cost 7 with abyz and yzab in a cycle, producing a graph that has no Eulerian circuit. In such cases, the flow x gives a lower bound on the length of any portmantout for L.

#### **3 Future Work**

Is the problem of searching for an optimally-short portmantout NP-hard in general? A plausible-looking equivalence with the Traveling Salesman Problem was presented in [5], but its reduction from TSP uses a unary encoding of the costs of edges, and therefore can cause the size of problems to grow exponentially, which apparently invalidates the proof. Can that proof be repaired? Or, perhaps, can the algorithm described in the present paper be amended to handle all cases?

### References

- [1] Compounding english. https://codegolf.stackexchange.com/questions/87311/compounding-english/87534.
- [2] shortmantoutmost. https://github.com/andersk/shortmantoutmost.
- [3] wordlist.asc. http://www.cs.cmu.edu/~tom7/portmantout/wordlist.zip.
- [4] Ravindra K. Ahuja James B. Orlin and Thomas L. Magnanti. *Network Flows: Theory, Algorithms, and Applications*. Pearson, 1993.
- [5] Tom Murphy VII Ph.D. The portmantout. In *Proceedings of SIGBOVIK 2015*, 2015.
- [6] David Renshaw and Jim McCann. A shortmantout. In Proceedings of SIGBOVIK 2016, 2016.

# A Appendix: An Optimal Portmantout for wordlist.asc