

# Ian McCormack

Carnegie Mellon University • Software and Societal Systems (S3D) • Pittsburgh, PA, 15213

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## EDUCATION

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### Ph.D. in Software Engineering, Carnegie Mellon University

September 2021 - Present

- Coadvised by Jonathan Aldrich and Joshua Sunshine

### University of Wisconsin-Eau Claire

summa cum laude, May 2021

- **B.S.**, Computer Science
- **B.A.**, English, Rhetorics of Science, Technology, and Culture
- **Minor**, Mathematics

## PUBLICATIONS

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*A Study of Undefined Behavior Across Foreign Function Boundaries in Rust Libraries.*

**Ian McCormack**, Joshua Sunshine, Jonathan Aldrich

Preprint, April 7th, 2024

[\[PDF\]](#)

*“Against the Void”: An Interview and Survey Study on How Rust Developers Use Unsafe Code.*

**Ian McCormack**, Tomas Dougan, Sam Estep, Hanan Hibshi, Jonathan Aldrich, Joshua Sunshine.

Preprint, April 2nd, 2024.

[\[PDF\]](#)

*Gradual C0: Symbolic Execution for Efficient Gradual Verification.*

Jenna DiVincenzo, **Ian McCormack**, Hemant Gouni, Jacob Gorenburg, Mona Zhang, Conrad Zimmerman, Joshua Sunshine, Éric Tanter, Jonathan Aldrich.

Under minor revision for *TOPLAS*, January 19th, 2024.

[\[PDF\]](#)

*Computational Making via Bidirectional Parametric Modeling*

Chris Johnson and **Ian McCormack**.

*Proceedings of Bridges 2021: Mathematics, Art, Music, Architecture, Culture*

[\[PDF\]](#)

🏆 (2<sup>nd</sup>) - *One Program to Rule the Intersection*

Reese Grimsely, Edward Andert, **Ian C. McCormack**, Eve Hu, Bob Iannucci.

*CPS-IoT Week 2021, Student Design Competition: Networked Computing on the Edge*

[\[Video\]](#)

*A Software Library Model for the Internet of Things.*

**Ian McCormack**

*ACM SPLASH 2020 Student Research Competition*

[\[PDF\]](#)

## EXPERIENCE

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### Student Co-Director, Carnegie Mellon University’s REUSE Program

August 2024 - Present

- Led data collection and analysis to secure a continuing grant from the NSF as an Active REU Site through 2025.  
[\[Award #2407231\]](#)

### Research Assistant, Carnegie Mellon University’s REUSE Program

June 2020 - May 2021

*Mentors: Bob Iannucci, Jonathan Aldrich*

- Explored and prototyped a novel software repository system to allow mixing and matching disjointly-versioned software modules.

- Implemented a networking layer for the [TTPython](#) distributed programming framework to support an autonomous vehicle intersection that won 2<sup>nd</sup> place in the 2021 CPS-IoT Week's Student Design Competition.

#### Undergraduate Researcher, University of Wisconsin-Eau Claire

September 2019 - March 2021

Mentor: Chris Johnson

- Designed Scute, a programming system for creating SVG files and animations. Users write code to create vector graphics—which they can directly manipulate—and Scute repairs their programs to match the result.
- Implemented a compiler and interpreter for Scute in C, designed a visual editor using React, and deployed both as a web app using WebAssembly for interoperation.

#### Technology Intern, Travelers Insurance, St. Paul, Minnesota

June - August, 2019

Mentor: Mikko Niemioja

- Solved ongoing issues with configuring production environments by creating a .NET application to allow partial backup and restoration of Windows Registry configurations.
- Identified employees' shared frustrations with onboarding and provisioning and used Angular to create a wireframe application that would improve the experience for new hires.

#### AWARDS

2024 CyLab Presidential Fellowship, <a href="#">[Announcement]</a>	2024-2025
National Science Foundation Graduate Research Fellow (NSF GRFP)	2021-2026

#### TALKS

*Examining Rust Developers' Motivations for Using unsafe Code.*

- Talk at the 2023 *CyLab Partners Conference*. October 3rd, 2023.
- Guest Lecture at CMU for *Secure Coding* (14-735). November 9th, 2020.

[\[Slides\]](#)

*Direct Manipulation for Computational Making.*

Lightning Talk with Chris Johnson at *SPLASH-E*, November 20th, 2020.

[\[Slides\]](#), [\[Abstract\]](#)

*Introduction to Rust.*

- Guest Lecture at CMU for *Secure Coding* (14-735). August 2023 & 2024.
- Guest Lecture at CMU for *Programming Language Pragmatics* (17-363). November 2022.

[\[Slides\]](#)

#### TEACHING

Co-Instructor, CMU - <b>Software Engineering Reflection (17-415)</b>	CMU, Fall 2024
Teaching Assistant, CMU - <b>Software Engineering Reflection (17-415)</b>	CMU, Fall 2023

#### MENTORING

<a href="#">Tomas Dougan</a> , (Brown)	CMU REUSE Program, Summer 2023
<a href="#">Timothy Zhou</a> (UCSD)	CMU REUSE Program, Summer 2022

#### SERVICE

Student Organizer, <a href="#">PLATEAU Workshop</a>	2023-Present
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