

## ICN caching feasibility and trade-offs

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# **Storage in Content Centric Networking**

ICN provides a unique pervasive storage infrastructure allowing efficient and flexible utilization of network resources (storage, bandwidth, processing)

- Packet-level management at high speed
- Multiple applications sharing the same resources
- Joint proactive content placement and reactive caching
- Close relation with transport protocols
- Caching architecture related to name-based routing

In-network storage can reduce network bandwidth utilization, improve user Quality of Experience, decrease server resource requirements, enhance service availability



### Feasibility - Cache Design

Packet Store where Data packets are actually contained

- Design guidelines
- Sustain the Data packet arrival/departure rates
- Maximize the number of entries

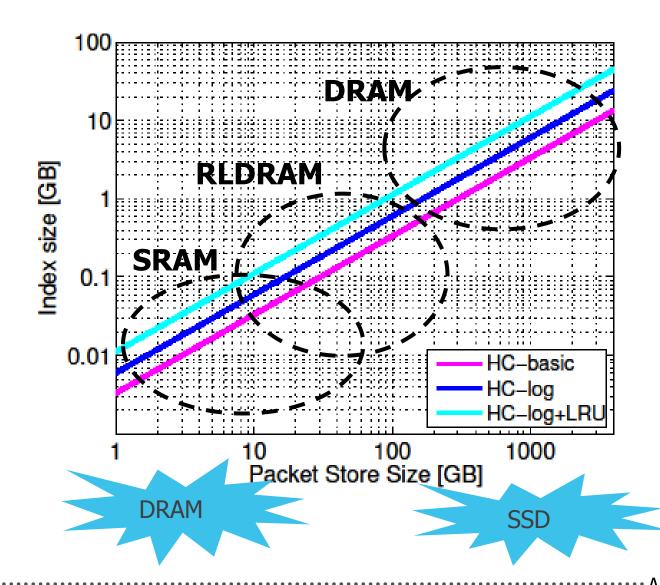
*Index table* which keeps track of Data packets in the packet store

- Design guidelines
  - Minimize the number of bit per entry
  - Sustain the Request arrival rate

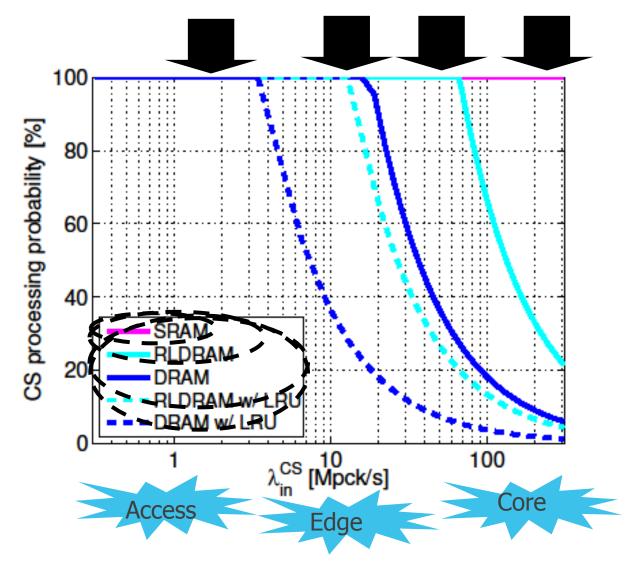
Max size / **Access time** trade-off

Technology	Ac	ccess time [ns]	Max. size
SRAM		4	$\sim 210 \text{ Mb}$
RLDRAM		15	$\sim 2 \text{ Gb}$
DRAM		55	$\sim 10 \text{ GB}$
High-speed SSD		1,000	$\sim$ 10-100 TB
SSD		10,000	~1-10 TB

## **Feasibility - Cache Evaluation**



## Feasibility - Cache Evaluation (cont'd)



40 Bytes Request packets and 1500 bytes Data packets, line-speed in the range 100 Mbps - 100 Gbps



## Storage management techniques - Design

### Simple cache replacement policies and coordination techniques

- LRU, Random, FIFO, Probabilistic caching, modulo caching, ...

#### Cache sharing among applications

- Different applications share a common cache, and the replacement/coordination policy is applied over packets of all applications
- Storage Partitioning (SP): each application is statically assigned a fraction of the cache, and the replacement/coordination policy is independently applied on every partition

#### Dynamic Storage management

- Packets are characterized by a given Time-to-Live depending on the application
- Priority Storage Management (PSM)
- Weighted-Fair Storage Management (WFSM)



## **Storage management techniques - Some results**

	$p_{hit}$ LRU [%]	$p_{hit} SP [\%]$
HTTP Web (A1)	43.0	47.6
Live Streaming (A2)	26.5	39.7
Streaming/UGC (A3)	17.6	14.9
Unknown (A4)	12.5	11.8
All content items	17.7	17.1

Packet-level observations collected at a BRAS – 1 GB cache size

- Static partitioning preserves application performance and can provide guarantee to their users. However, it may result in higher transport costs for a provider, and poor resources utilization when content has finite lifetime (TTL)
- Dynamic management can better utilize resources while controlling application performance and only slightly increasing provider costs

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### **References & Acknowledgements**

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