

Downloading master.json...

Parsing JSON...

Downloading media...

Generating output...

All done!, → 5 sec

PARSE ✓

PARSE ✓

SELECT ✓

DOWNLOAD ✓

parse json

- Get video list
- Get audio list

Audio class
(JSON) = data
+ getters

Video class
(JSON) = data
+ getters

check JSON ✓

check media selection ✓

check output ✓

Get temp dir — Get ffmpeg dir

download to temp dir → thread

chunk 1/52 [275KB]



~~public~~

First panel

text → add ENTER event; add tooltip text

parse → when parsing → lock fields → {text, clipboard buttons}

THREAD → success? unlock clear ONLY!

fail? unlock everything

clear → creates another instance, ask if not empty!

Downloader

blocks everything!

• clear button

• combos

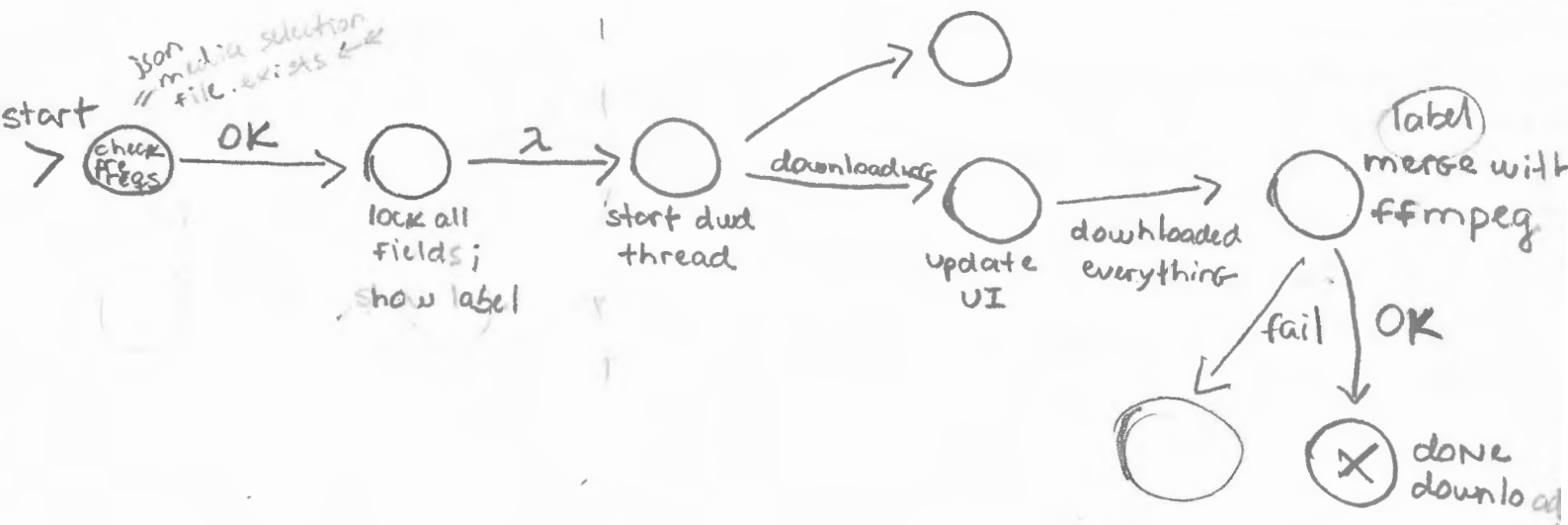
• output buttons

• ~~exit~~ exit → treatment

enable progressbar + label

→ COMPLETE ✓

newColor() ✓



X New output file names (to prevent this will prevent other instances to overwrite its files)

→ update label

X = All success; show dialog → unlock same fields → hide label

ivate void downloader (media media, JProgressBar pb, JLabel lb

~~String output =~~

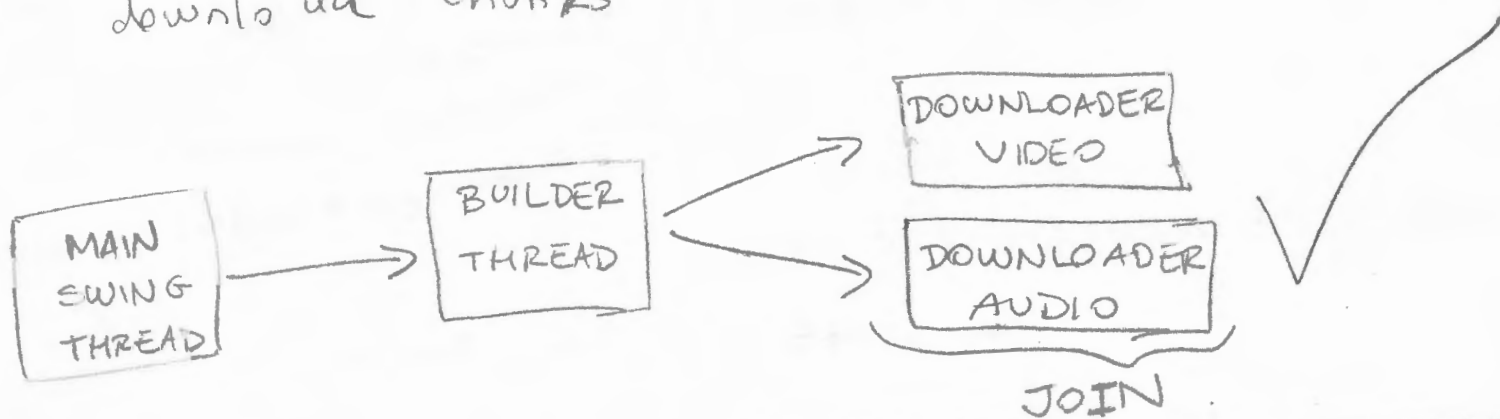
URL output = new URL (new URL (System.getProperty("temp")), media.getTempName

File output_file; ↙

FOS ...

Base64 ...

download chunks



* Set new blue foreground to JProgressBar ✓

* File.canWrite() → The selected file is in a read-only directory. Please, select a destination with writing permissions. ✓

* New temp file → video_200529-235049.tmp → clean / merge / downloader ✓

* Track all "utilMessage" ✓

* Study how to implement a "Cancel Button" ✓

* Finish writing Javadoc ✓

* Clean pom.xml ✓