

Last Work

<div>Appulate2017 – 2024</div> <div>US InsurTech product that brings all the insurance players in one place</div>	<ul style="list-style-type: none"><li>• Leading design team, overseeing hiring, mentoring, and workflow optimization</li><li>• Creating a design system from scratch and later maintaining and contributing to it</li><li>• Designing intuitive, visually appealing, and consistent user interfaces while creating high-fidelity prototypes</li><li>• Development of design solutions together with business analysts and developers</li><li>• Conducting qualitative and quantitative research to learn more about the problem and user needs</li><li>• Presentation of solutions to the stakeholders and gathering feedback</li></ul>
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Side Projects

<div>Keeny</div> <div>Mobile app with AI-generated city tours</div>	<ul style="list-style-type: none"><li>• Leading product design strategy and execution from concept to launch</li><li>• Designing engaging and intuitive user interfaces to enhance app attractiveness and boost user retention</li></ul>
<div>Figma Community Contributor</div>	<div>Making products with an audience of over 70k for the Figma Community</div>

Skills

<div>UX/UI Design</div> <div>Solving customer problems according to business goals</div>	<div>Design System</div> <div>Design, development and maintenance of tokens, components and templates</div>	<div>UX Research</div> <div>Conducting usability and A/B testing. Collecting and analyzing key metrics</div>
<div>Leadership &amp; Management</div> <div>Hiring, mentoring and driving designers. Coordinating work of design team</div>	<div>Technology and Coding</div> <div>Understanding how developers work and deliver features</div>	