

Enrico Saccon,

The following list of publications is current as of August 7, 2023

- [1] E. Saccon, “Multi-agent open framework: Developing a holistic system to solve mapf (student abstract),” in *Proceedings of the International Symposium on Combinatorial Search*, vol. 16, 2023, pp. 198–199.
- [2] E. Saccon, L. Palopoli, and M. Roveri, “Comparing multi-agent path finding algorithms in a real industrial scenario,” in *AIxIA 2022–Advances in Artificial Intelligence: XXIst International Conference of the Italian Association for Artificial Intelligence, AIxIA 2022, Udine, Italy, November 28–December 2, 2022, Proceedings*. 2023, pp. 184–197. DOI: 10.1007/978-3-031-27181-6\_13.
- [3] E. Saccon, P. Bevilacqua, D. Fontanelli, M. Frego, L. Palopoli, and R. Passerone, “Robot Motion Planning: can GPUs be a Game Changer?” *2021 IEEE 45th Annual Computers, Software, and Applications Conference (COMPSAC)*, pp. 21–30, 2021. DOI: 10.1109/COMPSAC51774.2021.00015.
- [4] M. Frego, P. Bevilacqua, E. Saccon, L. Palopoli, and D. Fontanelli, “An Iterative Dynamic Programming Approach to the Multipoint Markov-Dubins Problem,” *IEEE Robotics and Automation Letters*, vol. 5, no. 2, pp. 2483–2490, 2020. DOI: 10.1109/LRA.2020.2972787.