



RESEARCH INTERESTS PLANNING, ROBOTICS, FLEET MANAGEMENT, PARALLEL COMPUTING

Education

- Nov 2022 – Current **PhD in Computer Science, University of Trento, Italy**
Topics: Multi-Agent Planning, Temporal Planning, Industrial Robotics.
Goal: Develop a holistic system that through large language models and logic programming is able to plan and verify schedules for industrial robots and execute them, learning from experience.
GitHub: idra-lab/PLOP
- Oct 2018 – Jul 2022 **Master Degree in Computer Science, University of Trento, Italy, Final mark: 109**
Thesis title: “Comparison of Multi-Agent Path Finding Algorithms for an Industrial Scenario.”
Thesis argument: managing a fleet of AGVs in a human populated environment.
Topics: AGV control, robotics principles, path and goal planning, fleet control.
Other strong acquired knowledge:
 - Machine learning and deep learning (Tensorflow and PyTorch);
 - Real time operating systems;
- Sep 2015 – Oct 2018 **Bachelor Degree in Computer Science, University of Trento, Italy**
“Implementation of GPU algorithms for robot path planning.”
Topics: CUDA GPU programming, robot motion planning, comfort control.

Work Experience

- Sept 2019 – Dec 2019 **Computer Scientist, CreateNet – FBK, Italy**
Work on cutting-edge technologies for control and optimization of agricultural irrigation in a deployed system.
Topics: C programming language, LoRaWAN infrastructure, electronic sensor and actuators.
- Jan 2019 – Jul 2019 **High School Teacher, ITT Buonarroti-Pozzo, Italy**
Taught computer science to high school students:
1st year: mainly problem solving skills; 2nd year: basics of C programming.

Research Experience

- Sep 2022 – Oct 2022 **Research Fellowship – “Predoc”, University of Trento, Italy**
Topics: Multi-Agent Path Finding, fleet management
Goal: Creation of a framework encompassing different MAPF algorithms for testing and scalability analysis
- Dec 2020 – May 2021 **Research Project as Student, University of Trento, Italy**
 - Research on **Dubins** curves for optimal control of vehicles;
 - Implementation on **GPU** of dynamic programming for multi-point Dubinses;
 - Energetic analysis** of different solutions from embedded systems to server based ones.

Summer/Winter Schools

- 26th – 31st May 2024 **ICAPS 12th Summer School, Banff Centre for Arts and Creativity, Canada**
Summer school on task and motion planning.
- 12th – 16th Feb 2024 **EUSCOTHA: EUregio School on Control Theory and Applications, University of Trento, Italy**
Winter school on control theory and applications.

Teaching Experience

- Fall 2023 [TA] **Robot Planning & its Applications, University of Trento, Italy**
Role: Class lectures, laboratory exercises, and exams.
- Fall 2023 [Tutor] **Programming 101, University of Trento, Italy**
Role: Extra exercises and clarifications for Programming 101 course.

Publications

- [5] E. Saccon, A. Tikna, D. D. Martini, E. Lamon, M. Roveri, and L. Palopoli, *When prolog meets generative models: A new approach for managing knowledge and planning in robotic applications*, 2023. arXiv: 2309.15049 [cs.R0].
- [4] E. Saccon, "Multi-agent open framework: Developing a holistic system to solve mapf (student abstract)," in *Proceedings of the International Symposium on Combinatorial Search*, vol. 16, 2023, pp. 198–199.
- [3] E. Saccon, L. Palopoli, and M. Roveri, "Comparing multi-agent path finding algorithms in a real industrial scenario," in *AlxIA 2022–Advances in Artificial Intelligence: XXIst International Conference of the Italian Association for Artificial Intelligence, AlxIA 2022, Udine, Italy, November 28–December 2, 2022, Proceedings*. 2023, pp. 184–197. DOI: 10.1007/978-3-031-27181-6_13.
- [2] E. Saccon, P. Bevilacqua, D. Fontanelli, M. Frego, L. Palopoli, and R. Passerone, "Robot Motion Planning: can GPUs be a Game Changer?" *2021 IEEE 45th Annual Computers, Software, and Applications Conference (COMPSAC)*, pp. 21–30, 2021. DOI: 10.1109/COMPSAC51774.2021.00015.
- [1] M. Frego, P. Bevilacqua, E. Saccon, L. Palopoli, and D. Fontanelli, "An Iterative Dynamic Programming Approach to the Multipoint Markov-Dubins Problem," *IEEE Robotics and Automation Letters*, vol. 5, no. 2, pp. 2483–2490, 2020. DOI: 10.1109/LRA.2020.2972787.

Public Speaking

- Jun 2024 **Speaker**, *Banff, Canada*
34th International Conference on Automated Planning and Scheduling (ICAPS24)
Presented the paper for the Previously Published Paper track: "When Prolog Meets Generative Models: A New Approach for Managing Knowledge and Planning in Robotic Applications" Presented the extended abstract for the Doctoral Consortium: "Adaptive and Scalable Knowledge Management for Robotic Applications via Probabilistic Logic Languages"
- May 2024 **Speaker**, *Tokyo, Japan*
International Conference on Automation and Control 2024 (ICRA24)
Presented the main paper: "When Prolog Meets Generative Models: A New Approach for Managing Knowledge and Planning in Robotic Applications"
- Jul 2023 **Speaker**, *Prague, Czech Republic*
16th International Symposium on Combinatorial Search (SoCS 2023)
Presented the extended abstract for the Doctoral Consortium: "Multi-Agent Open Framework: Developing a Holistic System to Solve MAPF"
- Nov 2022 **Speaker**, *Udine, Italy*
21st International Conference of the Italian Association for Artificial Intelligence (AlxIA 2022)
Presented the conference paper: "Comparing Multi-Agent Path Finding Algorithms in a Real Industrial Scenario"
- Jul 2021 **Speaker**, *Madrid (virtual), Spain*
IEEE COMPSAC 2021 Intelligent and Resilient Computing for a Collaborative World
Presented the conference paper: "Robot Motion Planning: can GPUs be a Game Changer?"

Sponsorships

- Jun 2024 **ICAPS24 DC Support**, Banff, Canada. As part of the DC, I was awarded a support of XXXCAD to register at the ICAPS conference.
- Jul 2023 **SoCS23 Travel Grant**, Prague, Czech Republic. I was awarded a travel grant of 400 euros.

Skills

- Programming Languages C, C++, Python, Prolog, IBM CPLEX, Prolog, Matlab, R, Latex, Java, Bash, JavaScript, PolyML
- Technologies **General:** Git; CUDA; OR-tools; **LLMs:** GPT{3.5, 4}, LaMBDA, Gemini; **Robotics:** ROS, ROS2, Gazebo, MoveIt; **Machine/Deep Learning:** PyTorch, Tensorflow; **IoT:** Contiki-NG; **Web:** Django, NodeJS

Communication and Interpersonal Skills

Good teamworking skills learned through various projects assigned during university courses and participations in Hackathon events (Hackathon Italia 2017, Hackathon FBK 2016, Hackathon Google 2018) and Google Hashcode (in 2019, 2020, 2021, 2022).

Languages

English Full professional knowledge

Professional References

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Date: June 5, 2024

Enrico Saccon