

Problem F. Featured Animals

Input file: `stdin`
Output file: `stdout`
Time limit: 1 second

The city zoo is featuring its variety of animals in the entrance square! There are N cages in a row, each can contain an animal. The zoo has M types of animals, and infinitely many identical individuals in each type. Every day the zookeeper selects N animals and arrange them to fill all the cages. However, there are constraints on the arrangement, each stating either (1) that two types of animal cannot be placed next to each other since one preys on another, or (2) that a particular cage can NOT contain certain types of animal. Note that it's possible that two individual animals of the same type cannot be adjacent, since cannibalism happens in nature!

The zookeeper wants a different configuration of featured animals everyday. Two configurations differ if any cage contains different types of animal in these two days. The zookeeper wants to know how many distinct configurations are possible. Help him calculate it!

Input

The first line of input contains three integers N, M, K ($1 \leq N \leq 10^8, 1 \leq M \leq 50, 0 \leq K \leq 1000$). N is the number of cages, M is the number of types, and K is the number of constraints.

In the following K lines, each line starts with a character $t \in \{'A', 'B'\}$, the type of constraint. If t is 'A', then it is followed by two integers x, y ($1 \leq x, y \leq M$), denoting that an a type x animal cannot be placed next to a type y animal. All pairs followed by 'A' are distinct. More specifically, (a, b) and (b, a) are considered same.

If t is 'B', then it is followed by two integers i, p ($1 \leq i \leq N, 1 \leq p \leq M$), and p distinct integers c_1, \dots, c_p denoting the forbidden types for cage i . There will be at most one type 'B' constraint for each cage.

Output

Print a line containing one integer, the number of distinct configurations, modulus $(10^9 + 7)$.

Examples

stdin	stdout
3 4 4 A 1 3 B 1 1 2 A 2 4 B 3 3 1 2 4	7
10 2 0	1024

Notes

In example 1, there are 3 cages and 4 types of animals. Animals of type 1 and 3 cannot be adjacent; animals of type 2 and 4 cannot be adjacent. Cage 1 cannot contain animal type 2; cage 3 cannot contain animal type 1,2,4. The only possible configurations are (1,2,3),(3,2,3),(3,3,3),(4,3,3),(1,4,3),(3,4,3),(4,4,3).