## Problem A. AK the Problems

Input file: stdin
Output file: stdout
Time limit: 2 second

Suzukaze, a Codefalser who has the master title, is now competing in a contest on Codefalses. He has solved all the problems except the last one and there are only ten minutes left. This is a crucial contest to Suzukaze so he is asking for your help. The problem statement follows:

Two players are given a forest(undirected acyclic graph) and decide to play a game on it. The first player plays first and they take alternating turns. In each turn, the current player can either 1) delete an edge or 2) delete a vertex and the edges on it. Whoever is unable to make a move, loses. Determine who wins if they both play optimally.

If Suzukaze solves this last problem and AK the problemset, he will achieve a new title - grandmaster . However, if he fails on this problem, he will lose all the ratings and stop competing in any contests. Can you help him solve this problem?

#### Input

The first line contains two integers n and m  $(1 \le n \le 10^5, 0 \le m \le n-1)$ , the number of vertices in the forest and the number of edges in the forest. The vertices in the forest are labeled from 1 to n.

In the following m lines, each of the lines contains 2 integers u, v  $(1 \le u, v \le n; u \ne v)$ , which means that there is an edge connecting vertex u and vertex v.

It's guaranteed that the input data is a forest.

## Output

If the first player will win the game, output "Suzukaze becomes a grandmaster!" (without quote). Otherwise, output "Suzukaze loses all his ratings!" (without quote).

stdin	stdout
8 6	Suzukaze loses all his ratings!
1 2	
2 3	
4 5	
5 6	
6 7	
7 8	

# Problem B. Bigram Language Model

Input file: stdin
Output file: stdout
Time limit: 5 second

In natural language processing, language models gives how likely a certain English sentence appear in a context (e.g. casual conversations, academic papers, or news websites) by assigning a probability distribution over all possible sentences. Bigram language model approaches this modeling problem by estimating the transition probabilities from previous word to next word. Formally,

$$P(S = w_1 w_2 \dots w_m) = P(w_1) P(w_2 \mid w_1) \dots P(w_m \mid w_{m-1})$$

We can estimate transition probabilities from word s to t from a corpus (a collection of sentences) collected from the context:

$$P(t \mid s) = \frac{c(s,t)}{\sum_{t'} c(s,t')}$$

where c(s,t) denotes the total number of times that word t comes right after word s in the same sentence in the corpus.

Suzukaze has collected a corpus and is trying to compute the probability of some sentences. He needs your help to get some transition probabilities. Can you help him?

## Input

The first line contains an integer n ( $1 \le n \le 1000$ ), the number of sentences in the corpus.

In the following n lines, the i-th line starts with an integer  $m_i$  ( $1 \le m_i \le 100$ ), the number of words in the i-th sentence. It is then followed by  $m_i$  space-separated words.

The next line contains an integer q ( $1 \le q \le 10^4$ ), the number of queries.

In the following q lines, each line contains two space-separated words s and t, querying for the estimated transition probability from word s to t.

All words in the corpus and queries are no more than 10 characters long and contain lowercase letters only.

# Output

For each query, output a line containing a real number - the estimated transition probability for the queried word pair. Always print 4 digits after the decimal point.

If you cannot estimate the transition probability from the corpus, print "Insufficient data" instead.

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stdin	stdout
5	1.0000
7 get busy living or get busy dying	0.5000
4 stay hungry stay foolish	1.0000
6 whatever you do do it well	Insufficient data
6 everything you can imagine is real	0.5000
5 the things you can find	0.3333
8	0.6667
get busy	0.5000
busy living	
hungry stay	
foolish stay	
do do	
you do	
you can	
can find	

# Problem C. Construct Underground System

Input file: stdin
Output file: stdout
Time limit: 2 seconds

The United Institute for Underground Construction(UIUC) is a famous company that is dedicated to constructing the best underground(subway) system. But how good can an underground system be without vending machines at the stations? As an insightful employee, **pittoresque** decided to offer a plan of building some vending machines at some stations. But there are some details to consider:

- As the stations are crowded, there is only enough space to build one machine at each station.
- The supply for all vending machines comes from a single manufacturing factory, which is a constant number. And the total amount of drinks sold should not exceed this number,
- For each station with a vending machine, a fixed amount of people will buy drinks.

To be specific, there are n stations numbered from 1 to n. At the ith station, you can place a vending machine such that exactly  $p_i$  people come and buy drinks. Since **pittoresque** is in a small town(of course, not many people lives in a corn field) the total number of people that buy drinks across all the stations is  $\sum_{i=1}^{n} p_i = P \le 2 * 10^5$ . Please help **pittoresque** calculate the maximum drinks that can be sold by constructing the stations.

## Input

The first line contains two integers n and W ( $1 \le n \le 10^5$ ,  $1 \le W \le 2 * 10^5$ ), the number of stations and the number of drinks supplied by the manufacturing company.

In the following n lines, the i-th line contains a single integer  $p_i (1 \le p_i \le 2 * 10^5)$ , the number of people buying drinks at station i.

It is guaranteed that  $\sum_{i} p_i \leq 2 * 10^5$ .

# Output

Output the maximum number of drinks sold among all ways to place the vending machines.

stdin	stdout
3 10	2
1	
1	
11	

stdin	stdout
4 10	10
3	
5	
3	
4	

## Problem D. Diameter

Input file: stdin
Output file: stdout
Time limit: 2 seconds

pittoresque loves playing a game called Cover'em all. In this game, he is given some points on a 2-D grid, and he finds some straight segments that together cover all the points. Now after finishing finding the segments, pittoresque is bored and wants to find something interesting about the points. Specifically, he wants to know whats the maximum (square-euclidean) distance between two points among all pair of points in this grid.

Squared-euclidean distance between two points  $(x_1, y_1), (x_2, y_2)$  is defined as  $(x_1 - x_2)^2 + (y_1 - y_2)^2$ 

## Input

The first line contains two integers n and k ( $2 \le n \le 10^5$ ,  $1 \le k \le 500$ ), the number of points and the number of segments.

In the following k sections, the first line of each section contains a single integer  $m_i$   $(1 \le m_i)$ , the number of points on segment i. And the following  $m_i$  lines contains a pair of integer  $x_{ij}, y_{ij}$   $(-10^9 \le x_{ij}, y_{ij} \le 10^9)$ . It is guaranteed that these points are on a common segment.

It is also guaranteed that and  $\sum_{i=1}^{k} m_i = n$ . It is **NOT** guaranteed that the points are in order on a segment, and it is **NOT** guaranteed that the points don't collide with another.

## Output

Output the maximum square-euclidean distance among all pairs of points.

stdin	stdout
5 2	85
3	
1 2	
2 3	
3 4	
2	
1 0	
10 0	

stdin	stdout
4 1	18
4	
1 2	
2 3 3 4	
3 4	
4 5	

# Problem E. Egma Game

Input file: stdin
Output file: stdout
Time limit: 2 seconds

As we all know, **TiChuot97** is *one of* the greatest professional gamers of all time. And, similar to other great gamers, he loves games, especially nim games. Today, he just found out an online nim game - Egma. As other nim games, Egma requires proficiency in computing mex values in order to master it. **TiChuot97** understands that, just like millions of other games he mastered, Egma requires practicing. This is where his best friend, **tourist**, comes in to help.

**tourist** has prepared a drill for **TiChuot97** 's practice. Initially, **TiChuot97** is given an array of size n of nonnegative integers  $a_1, a_2, ..., a_n$ . Then, **tourist** will give **TiChuot97** q queries of one of the following types:

- 1 x v: Changing  $a_x$  to value v.
- 2 l r: Finding the mex of  $\{a_l, a_{l+1}, ..., a_r\}$ .

Of course, TiChuot97 finished this drill easily. However, he thinks that this challenge can improve, not only his mex-computing skill, but also his programming skill. Do you also want to give this challenge a try?

**Note**: Mex value of a set of nonnegative integers is defined to be the minimum nonnegative integer that does not belong to the set.

## Input

The first line contains an integer n  $(1 \le n \le 10^5)$ , the length of the initial array. The second line contains n integers  $a_1, a_2, ..., a_n$   $(0 \le a_i \le 10^9)$ . The third line contains an integers q  $(1 \le q \le 10^5)$ , the number of queries. Each of the next q lines contain one query of a type described above:

- 1 x v: denotes the first type  $(1 \le x \le n, 1 \le v \le 10^9)$ .
- 2 l r: denotes the second type  $(1 \le l \le r \le n)$ .

## Output

For each query of the second type, output on one line the answer to such query.

stdin	stdout
5	0
1 2 3 4 5	2
3	
2 1 3	
1 2 0	
2 1 3	

## Problem F. Fruit on the Tree

Input file: stdin
Output file: stdout
Time limit: 2 second

"Triangoes", a new type of fruit, are in triangular shapes and taste like mangoes. However, nobody in the world has ever seen "triangoes" since they always grow implicitly on the tree and hide in the triangles. Formally, a "triango" tree is an undirected tree with weighted edges and a "triango" is a set of three vertices on the "triango" tree such that the lengths of the three simple paths between each pair of these three vertices satisfy the triangle inequality; that is to say, they form a triangle.

After a long expedition, Suzukaze has eventually found a "triango" tree in his house. He needs your help to count the number of "triangoes" on the "triango" tree. Can you help him?

#### Input

The first line contains an integer n ( $1 \le n \le 10^5$ ), the number of vertices on the "triango" tree. The vertices on the "triango" tree are labeled from 1 to n.

In the following n-1 lines, each of the lines contains 3 integers u, v, w  $(1 \le u, v \le n, u \ne v, 1 \le w \le 10^5)$ , which means that there is an edge with weight w connecting vertex u and vertex v.

It's guaranteed that the input data is a single connected tree.

## Output

Output an integer - the number of "triangoes" on the "triango" tree.

stdin	stdout
7	8
1 2 1	
1 3 1	
2 4 1	
2 5 1	
3 6 1	
3 7 1	

# Problem G. Greenberg Mass Comparison

Input file: stdin
Output file: stdout
Time limit: 1 second

Linguist Joseph Greenberg proposed the method of mass comparison for determining genetic relatedness between languages. In this method, N languages are categorized into one or more families. Formally, given a set of N different languages  $\mathcal{L} = \{L_1, \ldots, L_N\}$ , a relation analysis is a set of families  $\mathcal{F}$ , satisfying the following properties:

- $\mathcal{F} = \{F_1, \dots, F_k\}$  for some k
- For  $1 \le i \le k$ ,  $F_i = \{L_{i,1}, ..., L_{i,m_i}\}$  for some  $m_i > 0$
- For  $1 \le i, j \le k, i \ne j, F_i \cap F_j = \emptyset$
- $\bigcup_{1 \leq i \leq k} F_i = \mathcal{L}$

Greenberg wants to know how many distinct relation analysis are there for N languages. Two relation analyses  $\mathcal{F}_1$  and  $\mathcal{F}_2$  are distinct if  $\mathcal{F}_1 \neq \mathcal{F}_2$ . Can you help him compute this number?

## Input

The first line of input contains a single integer T ( $1 \le T \le 100$ ), the number of test cases. In the following T lines, each line contains a single integer N ( $1 \le N \le 100$ ).

## Output

For each test case, output a line containing the answer for the queried N.

stdin	stdout
4	1
1	2
2	5
3	157450588391204931289324344702531067
40	

## Problem H. Hamiltonian Farm

Input file: stdin
Output file: stdout
Time limit: 1 seconds

Last year, your team failed on helping the Codefalser Suzukaze AK the problemset. Therefore, Suzukaze decided to retire from competitive programming and became a farmer since he wants to own a farm as pittoresque does. Suzukaze is an orange-lover so he decided to plant only orange trees in his farm in spring. Winter is coming next week! Suzukaze is planning to walk inside his farm to harvest his favorite fruit. However, as a forgetful farmer, Suzukaze loses his memory about the configuration of his farm. Fortunately, as a careful programmer, Suzukaze stored the configuration of his farm in the computer as a function in case of he gets into this kind of desperate situation.

The farm can be modelled as a graph with n vertices where vertices are orange trees, and the edges in the graph can be derived from the function f:

$$f(i,j) = \begin{cases} 0 & i = j \\ ((ip)^{jq} \mod (10^9 + 7)) \mod 2 & i < j \\ 1 - f(j,i) & i > j \end{cases}$$

where i and j are the indices of the vertices  $(1 \le i, j \le n)$ , p and q are non-negative integers less than  $10^9 + 7$ . If f(i, j) = 1, there is a directed edge from i to j.

As a lazy farmer, Suzukaze wants to find a path that can visit each orange tree exact once. Can you help him find this path in compensation for your failure last year?

## Input

The first line contains three integers n, p and q ( $1 \le n \le 10^5$ ,  $0 \le p$ ,  $q < 10^9 + 7$ , p and q can't be 0 at the same time), the number of orange trees and the parameters of the function. You may assume that the orange trees have indices 1, ..., n.

# Output

If the path exists, output a path from the beginning vertex to the end vertex as the example shows. Any of the path that satisfies Suzukaze's demand will be accepted. Otherwise, output -1, which means that you fail on Suzukaze's request again.

stdin	stdout
6 1 1	1
	3
	5
	6
	4
	2

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# Problem I. Juicy

Input file: stdin
Output file: stdout
Time limit: 5 seconds

Farmer pittoresque has a farm planted with two types of fruit, apples and bananas. Every fall, pittoresque needs to walk inside his farm to harvest these delicious fruits. However, as a banana-lover, pittoresque only cares about collecting bananas and doesn't care about how many apples he harvested.

The farm can be modelled as a graph where vertices are apple trees or banana trees, and there is an additional vertex indicating the entrance of the farm. To prepare for harvesting, **pittoresque** needs to build (bidirectional) roads throughout his farm between vertices. The roads must be built such that it is possible to reach every banana tree from the entrance. As a dedicated person, **pittoresque** gains some happiness during road building, despite spending some energy. Energy and happiness may be different for different roads. Nevertheless, **pittoresque** doesn't want to build roads that form a cycle, nor does he want to build roads that he cannot reach. Finally, **pittoresque** wants to maximize the ratio of sum of all happiness gained and sum of all energy consumed after he build the roads.

## Input

The first line contains two integers a and b ( $0 \le a \le 10$ ,  $1 \le b \le 100$ ), the number of apple trees and the number of banana trees. You may assume that the apple trees have index 1, ..., a, the banana trees have index a + 1, ..., a + b and the entrance have index a + b + 1.

Next line contains a single integer  $m, b \le m \le 1000$ , the number of roads that can be built.

Next m lines contain information about the roads that can be built. Each line contains four integers  $u, v, h, e, 1 \le u, v \le a + b + 1, u \ne v, 0 \le h \le 10^6, 1 \le e \le 10^6$ . This means that if a road connecting u and v is built, e energy is consumed and h happiness is gained.

It is guaranteed that it is possible to reach every banana tree from the entrance. Between two vertices, multiple roads may exist.

# Output

The maximum ratio between sum of all happiness gained and sum of all energy consumed, among all configuration of road building that satisfy the aforementioned constraints, can be expressed as P/Q, where P and Q are integers and they are co-prime. For your convenience, you just need to output  $P \times Q$ .

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stdin	stdout
1 3	10
4	
1 2 10 1	
2 3 10 1	
3 4 10 1	
1 5 10 1	

stdin	stdout
1 3	2300046
5	
1 2 100000 1	
2 3 0 20	
3 4 1 1	
4 5 1 1	
2 5 1 400	