Binary Search

The Vanilla Problem

Given: an **n**-character string consisting of a block of 'T' characters followed by a block of 'F' characters.

Find the index of the **last** 'T', or return -1 if one doesn't exist

The Vanilla Problem

Given: an **n**-character string consisting of a block of 'T' characters followed by a block of 'F' characters.

Find the index of the **last** 'T', or return -1 if one doesn't exist

Examples:

- TTTTFFFFF: 3
- TTT: 2
- FFFFF: -1

The Vanilla Problem

Given: an **n**-character string consisting of a block of 'T' characters followed by a block of 'F' characters.

Find the index of the **last** 'T', or return -1 if one doesn't exist

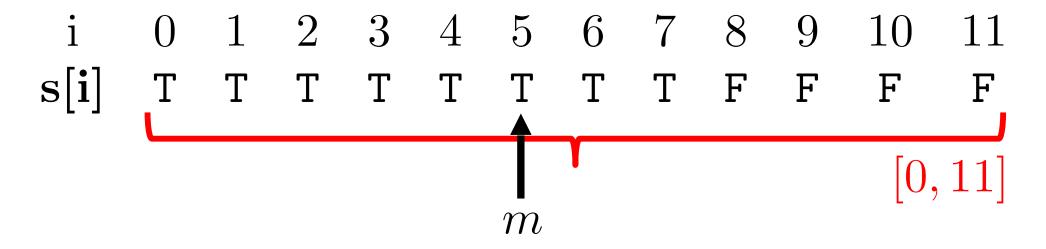
Trivial $O(\mathbf{n})$ solution using linear search. Can we do better than $O(\mathbf{n})$?

i 0 1 2 3 4 5 6 7 8 9 10 11
$$\mathbf{s}[\mathbf{i}]$$
 T T T T T T T F F F

[0, 11]

main idea: bracket the answer in interval

- might the answer
- s[0] = T cannot be the answer
- answer_must be in



main idea: bracket the answer in [a, b] compute **pivot** $m = \lfloor (a+b)/2 \rfloor$

i 0 1 2 3 4 5 6 7 8 9 10 11
$$\mathbf{s}[\mathbf{i}]$$
 T T T T T T T F F F m [5,11]

main idea: bracket the answer in [a, b] compute **pivot** $m = \lfloor (a+b)/2 \rfloor$

• if s[m] = T, set a = m

main idea: bracket the answer in [a, b] compute **pivot** $m = \lfloor (a+b)/2 \rfloor$

• if s[m] = T, set a = m

main idea: bracket the answer in

compute pixot
$$m = \lfloor (a+b)/2 \rfloor$$

• if
$$\mathbf{s}[m] = \mathbf{T}^{\mathbf{set}}$$
 $a = m$ $\mathbf{s}[m] = \mathbf{F}$ $b = m$

$$i \quad 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9 \quad 10 \quad 11$$
 $\mathbf{s}[\mathbf{i}] \quad \mathbf{T} \quad \mathbf{T} \quad \mathbf{T} \quad \mathbf{T} \quad \mathbf{T} \quad \mathbf{T} \quad \mathbf{F} \quad \mathbf{F} \quad \mathbf{F} \quad \mathbf{F}$

main idea: bracket the answer in

compute pixxx
$$m = \lfloor (a+b)/2 \rfloor$$

• if
$$\mathbf{s}[m] = \mathbf{T}^{\mathbf{set}}$$
 $a = m$ $\mathbf{s}[m] = \mathbf{F}$ $b = m$

$$i$$
 0 1 2 3 4 5 6 7 8 9 10 11 $s[i]$ T T T T T T F F F F $[6,8]$

main idea: bracket the answer in

compute pixot
$$m = \lfloor (a+b)/2 \rfloor$$

• if
$$\mathbf{s}[m] = \mathbf{T}^{\mathbf{set}}$$
 $a = m$ $\mathbf{s}[m] = \mathbf{F}$ $b = m$

main idea: bracket the answer in

compute pixot
$$m = \lfloor (a+b)/2 \rfloor$$

• if
$$\mathbf{s}[m] = \mathbf{T}^{\mathbf{set}}$$
 $a = m$ $\mathbf{s}[m] = \mathbf{F}$ $b = m$

main idea: bracket the answer in

compute pixot
$$m = \lfloor (a+b)/2 \rfloor$$

• if
$$\mathbf{s}[m] = \mathbf{T}^{\mathbf{set}}$$
 $a = m$ $\mathbf{s}[m] = \mathbf{F}$ $b = m$

search(s, low, hi)

```
invariant: s[low] = T, s[hi] = F
```

```
invariant: s[low] = T, s[hi] = F
search(s, low, hi)
while(true) {
  if(hi - low == 1)
   return low
  mid = (low + hi)/2;
  if(s[mid] == 'T') low = mid;
  else hi = mid;
```

```
invariant: s[low] = T, s[hi] = F
search(s, low, hi)
while(true) {
  if(hi - low == 1)
                                   what's the bug?
   return low
  mid = (low + hi)/2;
  if(s[mid] == 'T') low = mid;
  else hi = mid;
```

```
invariant: s[low] = T, s[hi] = F
search(s, low, hi)
while(true) {
  if(hi - low == 1)
   return low
                        better: low + (hi-low)/2
  mid = (low + hi)/2;
  if(s[mid] == 'T') low = mid;
  else hi = mid;
```

Time complexity: O(log n)

each iteration halves the interval

- each iteration halves the interval
 Instead of a string s, can binary search on any predicate bool P(int i)
- "string" is given by s[i] = P(i)

- each iteration halves the interval
 Instead of a string s, can binary search on any predicate bool P(int i)
- "string" is given by s[i] = P(i)
- ...but obviously, only evaluate P lazily

- each iteration halves the interval
 Instead of a string s, can binary search on any predicate bool P(int i)
- "string" is given by s[i] = P(i)
- ...but obviously, only evaluate P lazily
- important: what must be true about P?

Can take advantage of library implementations:

Java: Collections.binarySearch(list, value)

C++: std::lower_bound(vec.begin(), vec.end(), value)

Python: bisect.bisect_left(arr, value)

Swimming Pool

Your backyard contains bushes at each integer lattice point (**i**,**j**), and you want to build an elliptic pond of size **r** given by

What is the largest $pond^2y^2$ value of r) that requires cutting down \ll k bushes?

Bounds: 0 <= **k** <= 1000

The answer should have relative error no greater than 1e-6

Same algorithm: bracket answer in [a, b]

Same algorithm: bracket answer in [a,b]Terminate when $|b-a|<\epsilon$

Same algorithm: bracket answer in [a, b]Terminate when $|b - a| < \epsilon$ How to pick initial **b**?

Same algorithm: bracket answer in [a,b]Terminate when $|b-a|<\epsilon$ How to pick initial **b**?

- start with arbitrary value (e.g. b = 1)
- keep doubling until P(b) = F

Maximum Average

Given an array of **n** integers (**n** < 10⁶) and an integer **k**, find the subarray of size >= **k** with highest average

Maximum Average

Given an array of **n** integers (**n** < 10⁶) and an integer **k**, find the subarray of size >= **k** with highest average

Hint:

$$\frac{a_1 + a_2 + \dots + a_m}{m} \ge t \Leftrightarrow (a_1 - t) + (a_2 - t) + \dots + (a_m - t) \ge 0$$