The ICPC Presentation Client

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An ICPC Tool

Introduction

The ICPC Presentation System provides a mechanism for generating "slide show" presentations containing user-provided images, photos, and a variety of live data from a running contest. The Presentation System consists of two components: *Presentation Clients* and the *Presentation Admin*. This document describes the Presentation Client component; refer to the separate documentation on the Presentation Admin for an explanation of how that component operates.

A Presentation Client is a single process which displays (rotates between) one or more *presentations*. The Presentation System contains a wide variety of built-in presentations, each of which is identified by having both a *number* and a *title* (also referred to as its *name*). Each presentation client is started by giving it a list of the presentations (by number or title) that the client should display. It is allowable to start multiple simultaneous presentation clients, each displaying its own (possibly overlapping) set of presentations. Each separate presentation client is typically run on a separate machine, with each machine connected to a projector or large display to allow many people to watch. (At the ICPC World Finals, for example, as many as 10 or more separate screens are displayed, each running its own specified sequence of presentations.)

Some built-in presentations incorporate data from a running contest. For example, one presentation knows how to display the current contest scoreboard, updating it as the contest progresses; another displays a rising (animated) balloon, labeled with the appropriate team and problem letter/color, whenever a team solves a problem; another presentation shows a graph of the languages used to solve problems so far in the contest; another shows the runs currently in the "judge's queue" and the judgment each runs receives as it exits the queue; still another presentation shows the current contest clock (remaining time); and so forth.

The following images show some of the many built-in presentations which can be displayed by the Presentation System; see below for a complete list of available presentations.

Input Data Sources

When a Presentation Client is started it must be told, in addition to what presentations to display, where to obtain its input data (images, contest events, etc.). This is referred to as specifying a *contest data source*. Presentation Clients can obtain their input data from two different types of contest data sources: a compliant *Contest API*, or a a *contest data package (CDP)*.

When connecting to a live Contest Control System via the Contest API, the Presentation Client works by reading the *event feed* output of the CCS. The ICPC Presentation System will work with any CCS or the CDS that produces an event feed which is compliant with the Contest API Specification. Tools known to produce compliant event feeds include Contest Data Server, DOMjudge, PC-Squared, and Kattis; other Contest Control Systems may also produce compatible event feeds and hence work with the Presentation System.

A second way to provide the Presentation Client with input data is by creating a *contest data package* (CDP). A CDP is an arbitrarily-named folder with specific contest-configuration contents; see the above reference for details on CDP structure.

Using the Presentation Client

Installation

To install the Presentation Client, download and unzip the Presentation Client distribution package to any convenient location. The Presentation Client itself is a collection of Java programs (components). The distribution is a self-contained package which contains all the Java libraries and other components necessary to run the Presentation Client. (Note however that Java itself, version 1.8 or higher, must be installed on the machine.)

Operation

The Presentation Client is designed to run in one of two modes: *standalone* or *admin_controlled*. This document focuses on using the Presentation Client in *standalone* mode. Using the Presentation Client in

admin-controlled mode requires installing the separate *Presentation Admin* ICPC Tool; that usage is discussed briefly below and is described in greater detail in the separate documentation for the Presentation Admin (a separate ICPC Tool).

Standalone Mode   The Presentation Client distribution includes a set of scripts which can be used to launch the program, standalone.bat for Windows platforms and standalone.sh for macOS and Linux. (for Linux or similar systems see *Additional Notes*, below) Also, see the Presentation Admin documentation for information regarding a second script, *client.bat*, which is contained in the Presentation Client distribution.

The *standalone* script assumes it is being run from the main Presentation Client folder (i.e. from the folder where the distribution was unzipped) and is invoked with a set of command line parameters to control its operation.

The first parameter to the script specifies a contest data source, either a URL to a Contest API server, or a local folder that is the root of a *contest data package (CDP)* as described above.

If the first parameter is a URL, the Presentation Client expects the next two parameters to specify a user name and password. This user name and password are used to login to the Contest API.

The final parameter must be a "--p" option followed by a set of presentation names or numbers, separated by spaces; for example, "2 4 clock" (which requests a presentation sequence consisting of presentation number 2, then number 4, then the presentation named "clock").

To terminate a running presentation, press Ctrl-Q.

Admin-Control Mode   As described above, the Presentation Client provides support for displaying (rotating between) one or more individual presentations. Each instance of the Presentation Client is limited to this functionality; multiple instances can be started but they have no knowledge of each other, there is no way to coordinate their content other than manually when they are started, and there is no way to change the content of a given Presentation Client except by shutting it down and restarting it.

The ICPC Tool set also includes a separate tool called the *Presentation Admin* (see the ICPCTools website). The Presentation Admin tool provides functionality for managing multiple Presentation Clients; it allows dynamically changing the content of each of many clients along with additional related functions.

If a Presentation Client is going to be used in conjunction with a Presentation Admin, the Presentation Client must be started in a slightly different way. This is supported by a second script (batch file) named *client.bat*.

Like the *standalone* script, the *client* script assumes it is being run from the main Presentation Client folder (i.e. from the folder where the Presentation *Client* distribution was unzipped) and is invoked with a set of command line parameters to control its operation. In this case, however, the parameters are used to register with a Contest Data Server (CDS) and await further instructions from an Admin.

Similar to the *standalone* script, the first three parameters to the *client* script must be a URL to a CDS, a user name, and a password. You do not use "--p" since the list of presentations to display will be configured using an Admin.

If you are running multiple presentation clients it is useful to be able to differentiate them. The "--name" option can be used followed by a string (e.g. "--name left-screen") to uniquely identify this particular client in the Admin.

Usage

The general form for executing the Presentation Client in standalone mode is

```
standalone.bat/sh contestURL user password [options], or
standalone.bat/sh contestPath [options]
```

where

```
contestURL is an HTTPS URL to connect to a CDS, followed by user and password
```

```
contestPath is a local file or folder to load from a contest data package archive
```

The general form for executing the Presentation Client in admin-controlled mode is

```
client.bat/sh CDSurl user password [options]
```

where

```
CDSurl is an HTTPS CDS URL, followed by user and password
```

Command Line Options

`--p <presentations>`

Standalone client only. Any number of parameters specifying the presentation(s) to display. Each parameter must by a number or partial presentation name. For example, "2 4 clock" which requests a presentation sequence consisting of presentation number 2, then number 4, then the presentation named "clock". Run without any options to see the list of available presentations.

`--name <name>`

Admin-controlled client only. Specifies a name to refer to this client in the admin, e.g. "Stage right" or "Hallway".

`--display <num>`

Specifies which desktop display to use in full-screen exclusive mode. The primary display is number 1, secondary is number 2, etc. If this option is not specified the default is the primary display.

`--multiDisplay <p@wxh>`

Specifies that this client is part of a presentation stretched across multiple client displays. The format of the parameter is "position @ width x height", where width and height are the number of displays horizontally and vertically, and position starts at 1 in the top left and is incremented horizontally. For example, use "2@3x2" to indicate this client is position 2 (top middle) in a 3x2 grid.

`--fps`

Shows the frame rate on screen.

`--light`

Light mode - use a white background and shift colors to match.

`--display_name <template>`

Allows you to change the way team names are displayed using a template with the following parameters:

Parameter	Value
{team.display_name}	The team's display name, e.g. "drop tables". If there is no display name the team name will be use
{team.name}	The team's name, e.g. "drop tables".
{org.name}	The organizations name, often a short form, e.g. "UBC".
{org.formal_name}	The full organization name, e.g. "University of Toronto". If there is no formal name the organizatio

Examples:

- -—display_name "{team.name} ({org.name})"
- -—display_name "{org.formal_name}"
- -—display_name "{org.formal_name} ({team.name})"

```
--account <type>
```

Filter contest data based on what should be visible to an account of the given type. This is useful when the Contest Control System only has a single event feed or account that includes internal information (e.g. judgements during the freeze) and you want to show presentations in an area where it will be visible to teams (`--account team`) or spectators (`--account spectator`).

Examples

```
standalone.bat https://cds user pwd --p logo pictures
```

The above command starts the Presentation Client, causes it to connect to a CDS at the specified URL using the specified user name ("user") and password ("pwd"), and begins alternating between two presentation displays: the first consisting of the ICPC Contest Logo, the second consisting of a set of pictures obtained from the appropriate CDS URL.

```
standalone.bat c:\myContestCDP --p 1 3 16
```

The above command starts the Presentation Client, causes it to load contest information from the Contest Data Package whose root is the folder "c:\myContestCDP", and begins alternating between presentations 1, 3, and 16.

```
client.sh https://contestDataServer user pwd --name "Site 2"
```
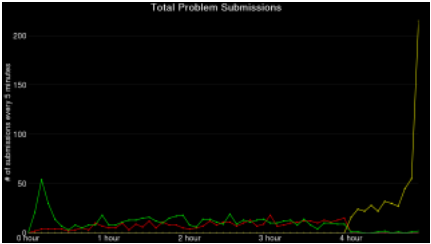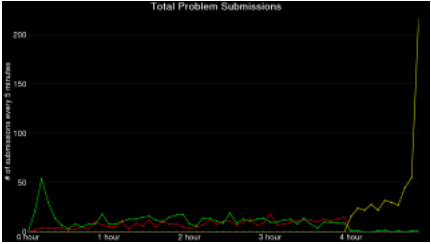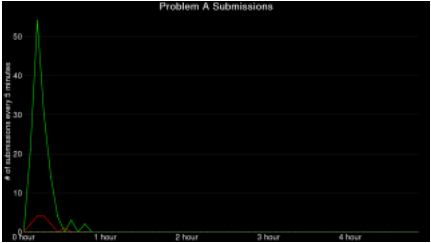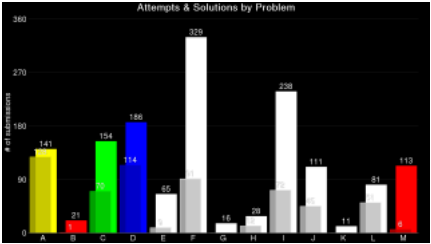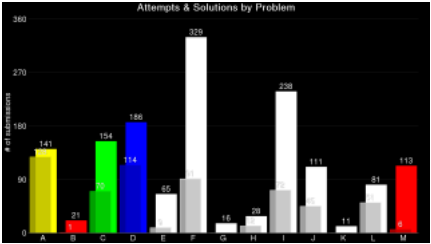
The above command starts a Presentation Client in admin-controlled mode, causing it to connect to the CDS specified by the URL *https://contestDataServer* logging in with the name "user" and the password "pwd" and registering itself with the Presentation Admin as "Site 2". The Presentation Client then remains quiescent with a blank screen until it receives a command from a Presentation Admin (forwarded via the CDS) telling it what to display.

Available Presentations

The Presentation System contains a variety of built-in presentations which can be displayed by Presentation Clients. (It is also possible for users to create their own presentations, both static and dynamic, and to include them into the ICPC Presentation System; a future version of this document will provide information on how that works.) Some of the available presentations are listed in the table below, which shows their identifying number and name, the internal specification by which they are known, and notes on their operation. (Note that the numbers will be different, and some presentations are only useful when used in conjunction with the Presentation Admin.)

Available presentations:

#	Name	Id	Thumbnails	Description
	Beta			
1	Better Fireworks	.better.fireworks		
2	Contest Floor	.floor		Shows the contest floor
3	Floor Activity	.old.floor		Displays the contest flo
	Chart			

#	Name	Id	Thumbnails	Description
4	Historical comparison	.chart.historical		
5	Judge Queue Depth	.chart.queue.depth		
6	Judgement time	.chart.judgement.time		
7	Languages	.chart.language		
8	Problem comparison	.chart.problem.comparison		
9	Problem detail	.chart.problem.detail		
10	Problem summary	.chart.problem.summary		Shows attempts, solutio
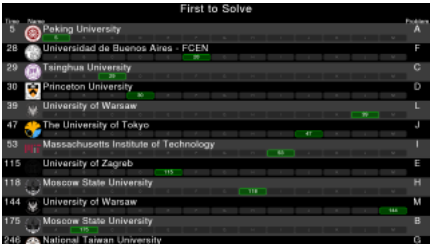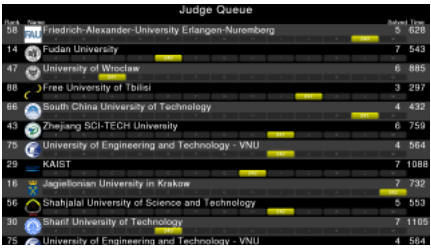
#	Name	Id	Thumbnails	Description
11	Scoreboard	.chart.score		Shows position of contes
12	Total Problems	.chart.total.problems		
	Clock			
13	Contest clock	.clock		The contest time remain
14	Countdown	.countdown		A countdown clock for s
15	Polar countdown	.polar		A polar countdown cloc
	Fun			
16	Bill Poucher	.bill		The venerable ICPC Ex

#	Name	Id	Thumbnails	Description
17	Do not touch anything	.doNotTouch		A pre-contest message f
18	Fireworks	.fireworks		
19	Mohamed Fouad **ICPC**	.mohamed		
20	Balloon Path	.balloon.path		Contest floor showing m
21	Commentary	.commentary		Displays contest comme
22	Fading Logos	.org.logo.fade		Shows the logos of all o
23	Logo Wall	.org.logo.wall		Shows all organization l

#	Name	Id	Thumbnails	Description
24	Photo and caption	.single.photo		The photo at CDP/pres
25	Photos	.photos		A rotating set of photos
26	Problem Colours	.problems.colors		The problem colors
27	Problem summary	.problem.summary		
28	Single Team	.team		A team photo and name
29	Sliding Logos	.org.logo.slide		Slides the logos of all or
30	Staff	.staff		ICPC staff titles
	Logos and Messages			
31	CCS	.ccs		The primary (and optio

#	Name	Id	Thumbnails	Description
32	ICPC Tools	.icpc.tools		The ICPC Tools logo
33	Image progression	.imagebuild		Fades through a set of i
34	Logo A	.logo		Displays the contest log
35	Logo B	.logo2		Displays the contest log
36	Message	.message		A message and contest l
37	Promotions	.promo		A rotating set of promo

Maps

#	Name	Id	Thumbnails	Description
38	Group	.map.group		Shows where groups are
39	Submissions	.map.balloon		A world map with team
40	Team Intro	.map.team		Steps through all teams
41	World	.map.world		Map of the world.

Scoreboard

#	Name	Id	Thumbnails	Description
42	All Groups leaderboard	.leaderboard.group.all		
43	First solution	.first.solution		Tracks the first solution

#	Name	Id	Thumbnails	Description
44	First to solve	.first.to.solve		Shows which team was t
45	Group leaderboard	.leaderboard.group		
46	Judge queue	.judge		The judgement queue. S
47	Leaderboard	.leaderboard		
48	Scoreboard	.scoreboard		The current contest stan
49	Team Judgements	.judge.team		A team judgement queu

#	Name	Id	Thumbnails	Description
50	Timeline	.scoreboard.timeline		
	Team			
51	Desktop	.icpc.team		Team machine desktop
52	Logo	.icpc.logo		The ICPC identifier.
53	Snake	.icpc.team.snake		Wave based on team lab
54	Sync	.icpc.sync		Flashing ICPC in sync.
55	Video test	.icpc.team.video		A tool to verify video.
56	Wave	.icpc.team.wave		Do the wave!
	Test			
57	Alignment	.test.align		A grid to help with proj
58	BSoD	.test.bsod		A special hello from the
59	Chart	.test.chart		A test chart
60	Clock	.test.clock		The current system time

#	Name	Id	Thumbnails	Description
61	FPS	.test.fps		A frame rate guage
62	Synchronization	.test.sync		A moving ball to test sy
	Tile Scoreboards			
63	Team scoreboard	.tile.team		Team picture with overl
64	Tile list	.tile.scoreboard.list		A contest scoreboard lis
65	Tile rank	.tile.scoreboard.rank		A ranked contest scoreb
66	Tiles	.tile.scoreboard		The current contest star