

# **Section 28. RTCC with Timestamp**

# **HIGHLIGHTS**

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#### 28.1 INTRODUCTION

The Real-Time Clock and Calendar (RTCC) hardware module is intended for applications where accurate time must be maintained for extended periods of time with minimum to no intervention from the CPU. The module is optimized for low-power usage in order to provide extended battery lifetime while keeping track of time.

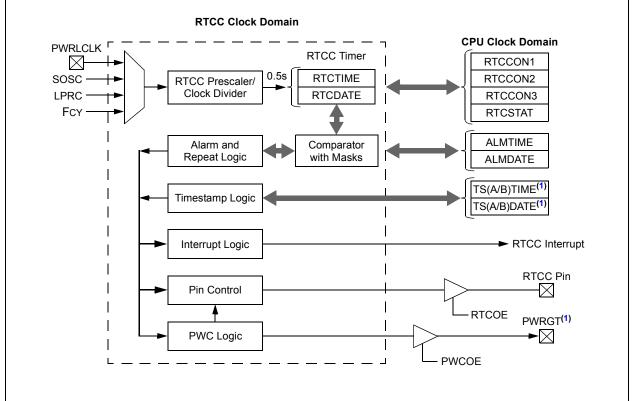
Key features of this module include:

- · Time (Hours, Minutes and Seconds) in 24-Hour (Military Time) Format
- · Calendar (Weekday, Date, Month and Year)
  - Year Range from 2000 to 2099 with Automatic Leap Year Correction
- · Alarm with Configurable Mask and Repeat Options
- · BCD Format for Compact Firmware
- · Optimized for Low-Power Operation
- · Multiple Clock Input Options, Including 32.768 kHz Crystal and Power Line
- User Calibration within 2 ppm when Using a 32 kHz Source
- · Interrupt on Alarm and Timestamp Events
- Timestamp Feature for Date and Time Capture from Multiple Trigger Events<sup>(1)</sup>
- User-Configurable Power Control with Dedicated Output Pin to Periodically Wake External Devices<sup>(1)</sup>

**Note 1:** These features are not available on all devices; refer to the specific device data sheet for more information.

The RTCC module is a 100-year clock and calendar with automatic leap year detection. The range of the clock is from 00:00:00 (midnight) on January 1, 2000 to 23:59:59 on December 31, 2099. The hours are available in 24-hour format. The clock provides a granularity of one second with half second visibility to the user.

Figure 28-1: RTCC with Timestamp High-Level Block Diagram



Note 1: These features are not available on all devices; refer to the specific device data sheet for more information.

## 28.2 REGISTERS

The RTCC module uses a total of 12 registers, which are organized into four categories.

#### 28.2.1 Control and Status Registers

- RTCCON1 (Register 28-1) is the main control register for the RTCC. Power control features, pin control and alarm functionality are controlled through this register.
- RTCCON2 (Register 28-2) controls the RTCC prescalers; it is used to configure the
  prescaler to generate the 0.5s signal used to drive the timer. It also controls calibration
  functions and contains the value of DIV<15:0>, the 16-bit coarse clock divider; the value
  stored here is used by the RTCC prescaler to generate a nominal 0.5s timer signal.
- RTCCON3 (Register 28-3) controls the Sampling and Stability windows for the power control functionality.
- RTCSTAT (Register 28-4) contains the event flag status bits for timestamps, calibration and timer synchronization.

# 28.2.2 Time and Date Value Registers

Two registers are used to store the current time and date information in BCD format:

- RTCTIME (Register 28-5) holds the current time hours, minutes and seconds value.
- RTCDATE (Register 28-6) holds the current year, month, day and weekday value.

# 28.2.3 Alarm Registers

Two registers are used to store the alarm value time and date value. They are formatted identically to the RTCTIME and RTCDATE registers.

- ALMTIME (see Register 28-7 for format).
- ALMDATE (see Register 28-8 for format).

#### 28.2.4 Timestamp Registers

Each of the timestamps (Timestamp A and Timestamp B) has a set of Time and Date registers associated with them. When timestamp data is stored in them, they assume the data formatting associated with the corresponding RTCTIME and RTCDATE registers.

- TSATIME and TSBTIME (see Register 28-9 for format).
- TSADATE and TSBDATE (see Register 28-10 for format).

# 28.2.5 Register Map

A summary of the registers associated with the RTCC with Timestamp module is provided in Table 28-1.

Table 28-1: RTCC with Timestamp Register Map

| Table 20-1 |              |           |           |           | ster wap  |           |            |          |          |          |          |            |          |          |           |           |          |
|------------|--------------|-----------|-----------|-----------|-----------|-----------|------------|----------|----------|----------|----------|------------|----------|----------|-----------|-----------|----------|
| Name       | Bit<br>Range | Bit 31/15 | Bit 30/14 | Bit 29/13 | Bit 28/12 | Bit 27/11 | Bit 26/10  | Bit 25/9 | Bit 24/8 | Bit 23/7 | Bit 22/6 | Bit 21/5   | Bit 20/4 | Bit 19/3 | Bit 118/2 | Bit 17/1  | Bit 16/0 |
| RTCCON1    | 31:16        | ALRMEN    | CHIME     | _         | _         |           | AMASK<3:0> |          |          | ALMR     |          |            |          | PT<7:0>  |           |           |          |
|            | 15:0         | ON        | _         | _         | _         | WRLOCK    | PWCEN      | PWCPOL   | PWCOE    | RTCOE    | (        | OUTSEL<2:0 | )>       | _        | _         | TSBEN     | TSAEN    |
| RTCCON2    | 31:16        |           |           |           |           |           |            |          | DIV<     | 15:0>    |          |            |          |          |           |           |          |
|            | 15:0         |           |           | FDIV<4:0> | •         |           | -          | ı        | _        | PWCF     | S<1:0>   | PS<        | <1:0>    | _        | _         | CLKSE     | L<1:0>   |
| RTCCON3    | 31:16        | _         | _         | _         | _         | _         | -          | ı        | _        | _        | -        | 1          | _        | _        | _         | -         |          |
|            | 15:0         |           |           |           | PWCSA     | MP<7:0>   |            |          |          |          |          |            | PWCS1    | AB<7:0>  |           |           |          |
| RTCSTAT    | 31:16        | _         | _         | _         | _         | _         | -          | ı        | _        | _        | -        | ı          | _        | _        | _         | ı         | _        |
|            | 15:0         | _         | _         | _         | _         | _         | -          | ı        | _        | CPLCK    | -        | ALMEVT     | TSBEVT   | TSAEVT   | SYNC      | ALMSYNC   | HALFSEC  |
| RTCTIME    | 31:16        | _         | _         | HRTE      | N<1:0>    |           | HRON       | E<3:0>   |          | _        |          | MINTEN<2:0 | )>       |          | MINON     | E<3:0>    |          |
|            | 15:0         | _         | S         | ECTEN<2:0 | )>        |           | SECON      | E<3:0>   |          | _        | _        | _          | _        | _        | _         | -         | _        |
| RTCDATE    | 31:16        |           | YRTE      | N<3:0>    |           |           | YRONI      | E<3:0>   |          | _        | -        | ı          | MTHTEN   |          | MTHON     | NE<3:0>   |          |
|            | 15:0         | _         | _         | DAYTE     | N<1:0>    |           | DAYON      | E<3:0>   |          | _        | _        | _          | _        | _        |           | WDAY<2:0> | •        |
| ALMTIME    | 31:16        | _         | _         | HRTE      | N<1:0>    |           | HRON       | E<3:0>   |          | _        |          | MINTEN<2:0 | )>       |          | MINON     | E<3:0>    |          |
|            | 15:0         | _         | S         | ECTEN<2:0 | )>        |           | SECON      | E<3:0>   |          | _        | _        | _          | _        | _        | _         | -         | _        |
| ALMDATE    | 31:16        | _         | _         | _         | _         | _         | _          | _        | _        | _        | _        | _          | MTHTEN   |          | MTHON     | IE<3:0>   |          |
|            | 15:0         | _         | _         | DAYTE     | N<1:0>    |           | DAYON      | E<3:0>   |          | _        | _        | _          | _        | _        |           | WDAY<2:0> | •        |
| TSATIME    | 31:16        | _         | _         | HRTE      | N<1:0>    |           | HRON       | E<3:0>   |          | _        |          | MINTEN<2:0 | )>       |          | MINON     | E<3:0>    |          |
|            | 15:0         | _         | S         | ECTEN<2:0 | )>        |           | SECON      | E<3:0>   |          | _        | _        | _          | _        | _        | _         | _         | _        |
| TSADATE    | 31:16        |           | YRTE      | N<3:0>    |           |           | YRONI      | E<3:0>   |          | _        | _        | _          | MTHTEN   |          | MTHON     | NE<3:0>   |          |
|            | 15:0         | _         | _         | DAYTE     | N<1:0>    |           | DAYON      | E<3:0>   |          | _        | _        | _          | _        | _        |           | WDAY<2:0> | •        |
| TSBTIME    | 31:16        | _         | _         | HRTE      | N<1:0>    |           | HRON       | E<3:0>   |          | _        |          | MINTEN<2:0 | )>       |          | MINON     | E<3:0>    |          |
|            | 15:0         | _         | S         | ECTEN<2:0 | )>        |           | SECON      | E<3:0>   |          | _        | _        | _          | _        | _        | _         | _         | _        |
| TSBDATE    | 31:16        |           | YRTE      | V<3:0>    |           |           | YRONI      | E<3:0>   |          | _        | _        | _          | MTHTEN   |          | MTHON     | NE<3:0>   |          |
|            | 15:0         | _         | _         | DAYTE     | EN<1:0>   |           | DAYON      | E<3:0>   |          | _        | -        | 1          | _        | _        |           | WDAY<2:0> | •        |

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# 28.2.6 RTCC Register Write Lock

To prevent spurious changes to the RTCC Control or RTCC Time Value registers, the WRLOCK bit (RTCCON1<11>) must be cleared first. By default, WRLOCK is cleared on any device Reset. It is recommended that WRLOCK be set after the RTCDATE and RTCTIME registers are properly initialized, and the ON bit (RTCCON1<15>) has been set.

Any attempt to write to the ON bit, the RTCCON2 register, or the RTCDATE or RTCTIME registers, will be ignored as long as WRLOCK = 1. Alarm, power control and timestamping features may be changed regardless of the state of WRLOCK.

Clearing the WRLOCK bit requires an unlock sequence, writing two words consecutively to the SYSKEY register. A sample sequence is shown in Example 28-1. If WRLOCK is already clear, it can be set (= 1) without using the unlock sequence.

#### Example 28-1: Clearing the WRLOCK Bit

```
SYSKEY = 0xAA996655;  // write Key1 to SYSKEY
SYSKEY = 0x556699AA;  // write Key2 to SYSKEY

RTCCON1bits.WRLOCK = 0;  // clear the lock bit

SYSKEY = 0;  // relock SYSKEY
```

**Note:** To avoid accidental writes to the timer, it is recommended that the WRLOCK bit be kept set when not writing to the Time Value registers.

#### 28.2.7 RTCC Control Registers

Register 28-1: RTCCON1: RTCC Control 1 Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2    | Bit<br>25/17/9/1      | Bit<br>24/16/8/0     |  |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|----------------------|-----------------------|----------------------|--|--|
| 24.24        | R/W-0             | R/W-0             | U-0               | U-0               | R/W-0             | R/W-0                | R/W-0                 | R/W-0                |  |  |
| 31:24        | ALRMEN            | CHIME             | _                 | -                 | AMASK<3:0>        |                      |                       |                      |  |  |
| 22.46        | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0                | R/W-0                 | R/W-0                |  |  |
| 23:16        | ALMRPT<7:0>(1)    |                   |                   |                   |                   |                      |                       |                      |  |  |
| 45.0         | R/W-0             | U-0               | U-0               | U-0               | R/W-0             | R/W-0                | R/W-0                 | R/W-0                |  |  |
| 15:8         | ON                |                   | _                 | -                 | WRLOCK            | PWCEN <sup>(2)</sup> | PWCPOL <sup>(2)</sup> | PWCOE <sup>(2)</sup> |  |  |
| 7.0          | R/W-0             | R/W-0             | R/W-0             | R/W-0             | U-0               | U-0                  | R/W-0                 | R/W-0                |  |  |
| 7:0          | RTCOE             | RTCOE OUTSEL<2:0> |                   |                   |                   | _                    | TSBEN <sup>(2)</sup>  | TSAEN <sup>(2)</sup> |  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 ALRMEN: Alarm Enable bit

1 = Alarm is enabled

0 = Alarm is disabled

bit 30 CHIME: Chime Enable bit

1 = Chime is enabled; ALMRPT<7:0> bits are allowed to underflow from '00' to 'FF'

0 = Alarm is disabled; ALMRPT<7:0> bits stop once they reach '00'

bit 29-28 Unimplemented: Read as '0'

bit 27-24 AMASK<3:0>: Alarm Mask Configuration bits

11xx = Reserved, do not use

101x = Reserved, do not use

1001 = Once a year (or once every 4 years when configured for February 29th)

1000 = Once a month

0111 = Once a week

0110 **= Once a dav** 

0101 = Every hour

0100 = Every 10 minutes

0011 = Every minute

0010 = Every 10 seconds

0001 = Every second

0000 = Every half second

bit 23-16 ALMRPT<7:0>: Alarm Repeat Counter Value bits(1)

11111111 = Alarm will repeat 255 more times

11111110 = Alarm will repeat 254 more times

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00000010 = Alarm will repeat 2 more times

00000001 = Alarm will repeat 1 more time

00000000 = Alarm will not repeat

bit 15 ON: RTCC Enable bit

1 = RTCC is enabled and counts from selected clock source

0 = RTCC module is disabled

bit 14-12 Unimplemented: Read as '0'

Note 1: The counter decrements on any alarm event. The counter is prevented from rolling over from '00' to 'FF' unless CHIME = 1.

2: These features are not available on all devices; refer to the specific device data sheet for more information.

#### Register 28-1: RTCCON1: RTCC Control 1 Register (Continued)

- bit 11 WRLOCK: RTCC Registers Write Lock Bit
  - 1 = Registers associated with accurate timekeeping are locked
  - 0 = Registers associated with accurate timekeeping may be written to by user
- bit 10 **PWCEN:** Power Control Enable bit<sup>(2)</sup>
  - 1 = Power control is enabled
  - 0 = Power control is disabled
- bit 9 **PWCPOL:** Power Control Polarity bit<sup>(2)</sup>
  - 1 = Power control output is active-high
  - 0 = Power control output is active-low
- bit 8 **PWCOE**: Power Control Output Enable bit<sup>(2)</sup>
  - 1 = Power control output pin is enabled
  - 0 = Power control output pin is disabled
- bit 7 RTCOE: RTCC Output Enable bit
  - 1 = RTCC clock output is enabled; signal selected by OUTSEL<2:0> is presented on the RTCC pin
  - 0 = RTCC clock output is disabled
- bit 6-4 OUTSEL<2:0>: RTCC Signal Output Selection bits
  - 11x = Unused
  - 101 = Timestamp B event<sup>(2)</sup>
  - 100 = Timestamp A event<sup>(2)</sup>
  - 011 = Power control output (PWRGT function on RTCC pin)(2)
  - 010 = RTCC input clock source
  - 001 = Seconds clock
  - 000 = Alarm event
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1 TSBEN: Timestamp Source B Enable bit (2)
  - 1 = Timestamp Source B signal generates a timestamp event
  - 0 = Timestamp Source B signal is disabled
- bit 0 TSAEN: Timestamp Source A Enable bit(2)
  - 1 = Timestamp Source A signal generates a timestamp event
  - 0 = Timestamp Source A signal is disabled
- **Note 1:** The counter decrements on any alarm event. The counter is prevented from rolling over from '00' to 'FF' unless CHIME = 1.
  - 2: These features are not available on all devices; refer to the specific device data sheet for more information.

Register 28-2: RTCCON2: RTCC Control 2 Register

| Bit<br>Range | Bit<br>31/23/15/7                                | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4  | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |  |  |
|--------------|--|-------------------|-------------------|--------------------|-------------------|-------------------|------------------|------------------|--|--|--|
| 24.24        | R/W-0  | R/W-0             | R/W-1             | R/W-1              | R/W-1             | R/W-1             | R/W-1            | R/W-1            |  |  |  |
| 31:24        |  |                   |                   | DIV<               | 15:8>             |                   |                  |                  |  |  |  |
| 22.46        | R/W-1  | R/W-1             | R/W-1             | R/W-1              | R/W-1             | R/W-1             | R/W-1            | R/W-1            |  |  |  |
| 23:16        | DIV<7:0>   |                   |                   |                    |                   |                   |                  |                  |  |  |  |
| 45.0         | R/W-0  | R/W-0             | R/W-0             | R/W-0              | R/W-0             | U-0               | U-0              | U-0              |  |  |  |
| 15:8         |  |                   | FDIV<4:0>         |                    |                   | _                 | _                |                  |  |  |  |
| 7.0          | R/W-0  | R/W-0             | R/W-0             | R/W-0              | U-0               | U-0               | R/W-0            | R/W-0            |  |  |  |
| 7:0          | PWCPS<1:0> <sup>(1)</sup> PS<1:0> <sup>(1)</sup> |                   |                   | :0> <sup>(1)</sup> | _                 | _                 | CLKSE            | L<1:0>           |  |  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 DIV<15:0>: Clock Divide bits

Sets the period of the clock divider counter; value should cause a nominal 1/2 second underflow.

bit 15-11 FDIV<4:0>: Fractional Clock Divide bits

11111 = Clock period increases by 31 RTCC input clock cycles every 16 seconds

11101 = Clock period increases by 30 RTCC input clock cycles every 16 seconds

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00010 = Clock period increases by 2 RTCC input clock cycles every 16 seconds

00001 = Clock period increases by 1 RTCC input clock cycle every 16 seconds

00000 = No fractional clock division

bit 10-8 Unimplemented: Read as '0'

bit 7-6 **PWCPS<1:0>:** Power Control Prescale Select bits<sup>(1)</sup>

11 = 1:256

10 = 1:64

01 = 1:16

00 = 1:1

bit 5-4 **PS<1:0>:** Prescale Select bits<sup>(1)</sup>

11 = 1:256

10 = 1:64

01 = 1:16

00 = 1:1

bit 3-2 Unimplemented: Read as '0'

bit 1-0 CLKSEL<1:0>: Clock Select bits

11 = Peripheral clock (Fcy)

10 = PWRLCLK input pin

01 **= LPRC** 

00 = SOSC

Note 1: These features are not available on all devices; refer to the specific device data sheet for more information.

# Register 28-3: RTCCON3: RTCC Control 3 Register<sup>(1)</sup>

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6           | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |  |  |
|--------------|-------------------|-----------------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|--|--|
| 24.24        | U-0               | U-0                         | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |  |  |  |
| 31:24        | _                 | _                           | _                 | _                 | -                 | -                 | -                | _                |  |  |  |
| 22:16        | U-0               | U-0                         | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |  |  |  |
| 23:16        |                   | _                           | _                 | _                 | _                 | 1                 | _                | _                |  |  |  |
| 45.0         | R/W-0             | R/W-0                       | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |  |  |
| 15:8         | PWCSAMP<7:0>(1)   |                             |                   |                   |                   |                   |                  |                  |  |  |  |
| 7.0          | R/W-0             | R/W-0                       | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |  |  |
| 7:0          |                   | PWCSTAB<7:0> <sup>(1)</sup> |                   |                   |                   |                   |                  |                  |  |  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

bit 15-8 **PWCSAMP<7:0>:** Power Control Sample Time Window bits<sup>(1)</sup>

11111111 = Sample input is always allowed (not gated)

11111110 = Sample Time window is 254 TPWC

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00000010 = Sample Time window is 2 TPWC

00000001 = Sample Time window is 1 TPWC

00000000 = Sample input is always gated

bit 7-0 **PWCSTAB<7:0>:** Power Control Stability Time bits<sup>(1)</sup>

11111111 = Stability Time window is 255 TPWC

11111110 = Stability Time window is 254 TPWC

. . .

00000010 = Stability Time window is 2 TPWC

00000001 = Stability Time window is 1 TPWC

00000000 = No Stability Time window

Note 1: These features are not available on all devices; refer to the specific device data sheet for more information.

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Register 28-4: RTCSTAT: RTCC Status Register

| Bit<br>Range | Bit<br>31/23/15/7    | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4       | Bit<br>27/19/11/3       | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |
|--------------|----------------------|-------------------|-------------------|-------------------------|-------------------------|-------------------|------------------|------------------|
| 24.04        | U-0                  | U-0               | U-0               | U-0                     | U-0                     | U-0               | U-0              | U-0              |
| 31:24        |                      |                   | _                 |                         |                         | _                 | _                | _                |
| 22.40        | U-0                  | U-0               | U-0               | U-0                     | U-0                     | U-0               | U-0              | U-0              |
| 23:16        |                      |                   | _                 | _                       |                         | _                 | _                | _                |
| 45.0         | U-0                  | U-0               | U-0               | U-0                     | U-0                     | U-0               | U-0              | U-0              |
| 15:8         | -                    | _                 | _                 | _                       |                         | _                 | _                | _                |
| 7.0          | R-0, HSC             | U-0               | R/C-0, HSC        | R/W-0, HSC              | R/W-0, HSC              | R-0, HSC          | R-0, HSC         | R-0, HSC         |
| 7:0          | CPLCK <sup>(2)</sup> | _                 | ALMEVT            | TSBEVT <sup>(1,2)</sup> | TSAEVT <sup>(1,2)</sup> | SYNC              | ALMSYNC          | HALFSEC          |

Legend:C = Clearable Only bitHSC = Hardware Settable/Clearable bitR = Readable bitW = Writable bitU = Unimplemented bit, read as '0'-n = Value at POR'1' = Bit is set'0' = Bit is clearedx = Bit is unknown

bit 31-8 Unimplemented: Read as '0'

bit 7 **CPLCK:** Calibration PLL Lock Status bit<sup>(2)</sup>

1 = External calibration PLL is locked; 1 second clock output is valid

0 = External calibration PLL is not locked

bit 6 Unimplemented: Read as '0'

bit 5 ALMEVT: Alarm Event bit

1 = An alarm event has occurred

0 = An alarm event has not occurred

bit 4 TSBEVT: Timestamp B Event bit (1,2)

1 = A Timestamp B event has occurred

0 = A Timestamp B event has not occurred

bit 3 **TSAEVT:** Timestamp A Event bit (1,2)

1 = A Timestamp A event has occurred

0 = A Timestamp A event has not occurred

bit 2 SYNC: Synchronization Status bit

1 = Time registers may change during software read

0 = Time registers may be read safely

bit 1 ALMSYNC: Alarm Synchronization Status bit

1 = Alarm registers (ALMTIME and ALMDATE) and RTCCON1 should not be modified; ALRMEN and ALMRPT<7:0> bits may change during software read

0 = Alarm registers and RTCCON1 may be modified safely

bit 0 HALFSEC: Half Second Status bit

1 = Second half of 1 second period

0 = First half of 1 second period

**Note 1:** Software may write a '1' to this bit to initiate a timestamp event; the event capture is not valid until the bit reads as '1'.

2: These features are not available on all devices; refer to the specific device data sheet for more information.

#### Register 28-5: RTCTIME: RTCC Time Value Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|
| 04.04        | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 31:24        | _                 | _                 | HRTE              | N<1:0>            | HRONE<3:0>        |                   |                  |                  |  |
| 22.40        | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 23:16        | _                 |                   | MINTEN<2:0>       | ,                 | MINONE<3:0>       |                   |                  |                  |  |
| 45.0         | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 15:8         | _                 | Ç                 | SECTEN<2:0        | >                 |                   | SECON             | IE<3:0>          |                  |  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |  |
| 7:0          | _                 | _                 | _                 | _                 | _                 | _                 | _                | _                |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-30 Unimplemented: Read as '0'

bit 29-28 HRTEN<1:0>: Binary Coded Decimal Value of Hours bits (10-digit)

Contains a value from 0 to 2.

bit 27-24 **HRONE<3:0>:** Binary Coded Decimal Value of Hours bits (1-digit)

Contains a value from 0 to 9.

bit 23 **Unimplemented:** Read as '0'

bit 22-20 MINTEN<2:0>: Binary Coded Decimal Value of Minutes bits (10-digit)

Contains a value from 0 to 5.

bit 19-16 MINONE<3:0>: Binary Coded Decimal Value of Minutes bits (1-digit)

Contains a value from 0 to 9.

bit 15 Unimplemented: Read as '0'

bit 14-12 **SECTEN<2:0>:** Binary Coded Decimal Value of seconds bits (10-digit)

Contains a value from 0 to 5.

bit 11-8 SECONE<3:0>: Binary Coded Decimal Value of seconds bits (1-digit)

Contains a value from 0 to 9.

bit 7-0 Unimplemented: Read as '0'

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Register 28-6: RTCDATE: RTCC Date Value Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|
| 24.24        | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 31:24        |                   | YRTE              | V<3:0>            |                   |                   | YRON              | E<3:0>           |                  |  |
| 22.40        | U-0               | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 23:16        | _                 | _                 | _                 | MTHTEN            | MTHONE<3:0>       |                   |                  |                  |  |
| 45.0         | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 15:8         | _                 | — — DAYTEN<1:0>   |                   |                   |                   | DAYON             | IE<3:0>          |                  |  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | R/W-0             | R/W-0            | R/W-0            |  |
| 7:0          |                   | _                 |                   |                   | _                 | WDAY<2:0>         |                  |                  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 YRTEN<3:0>: Binary Coded Decimal Value of Years bits (10-digit)

Contains a value from 0 to 9.

bit 27-24 YRONE<3:0>: Binary Coded Decimal Value of Years bits (1-digit)

Contains a value from 0 to 9.

bit 23-21 Unimplemented: Read as '0'

bit 20 MTHTEN: Binary Coded Decimal Value of Months bit (10-digit)

Contains a value from 0 to 1.

bit 19-16 MTHONE<3:0>: Binary Coded Decimal Value of Months bits (1-digit)

Contains a value from 0 to 9.

bit 22-20 MINTEN<2:0>: Binary Coded Decimal Value of Minutes bits (10-digit)

Contains a value from 0 to 5.

bit 19-16 MINONE<3:0>: Binary Coded Decimal Value of Minutes bits (1-digit)

Contains a value from 0 to 9.

bit 15-14 Unimplemented: Read as '0'

bit 13-12 **DAYTEN<1:0>:** Binary Coded Decimal Value of Days bits (10-digit)

Contains a value from 0 to 3.

bit 11-8 **DAYONE<3:0>:** Binary Coded Decimal Value of Days bits (1-digit)

Contains a value from 0 to 9.

bit 7-3 Unimplemented: Read as '0'

bit 2-0 WDAY<2:0>: Binary Coded Decimal Value of Weekdays bits (1-digit)

Contains a value from 0 to 6.

# Register 28-7: ALMTIME: RTCC Alarm Time Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|
| 24.24        | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 31:24        | _                 | -                 | HRTE              | N<1:0>            |                   | HRON              | E<3:0>           |                  |  |
| 22.46        | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 23:16        |                   | MINTEN<2:0>       |                   |                   | MINONE<3:0>       |                   |                  |                  |  |
| 45.0         | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 15:8         | _                 | 3                 | SECTEN<2:0        | >                 |                   | SECON             | √E<3:0>          |                  |  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |  |
| 7:0          | _                 | _                 | _                 | _                 | _                 | _                 | _                | _                |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-30 Unimplemented: Read as '0'

bit 29-28 HRTEN<1:0>: Binary Coded Decimal Value of Hours bits (10-digit)

Contains a value from 0 to 2.

bit 27-24 **HRONE<3:0>:** Binary Coded Decimal Value of Hours bits (1-digit)

Contains a value from 0 to 9.

bit 23 Unimplemented: Read as '0'

bit 22-20 MINTEN<2:0>: Binary Coded Decimal Value of Minutes bits (10-digit)

Contains a value from 0 to 5.

bit 19-16 MINONE<3:0>: Binary Coded Decimal Value of Minutes bits (1-digit)

Contains a value from 0 to 9.

bit 15 Unimplemented: Read as '0'

bit 14-12 SECTEN<2:0>: Binary Coded Decimal Value of Seconds bits (10-digit)

Contains a value from 0 to 5.

bit 11-8 **SECONE<3:0>:** Binary Coded Decimal Value of Seconds bits (1-digit)

Contains a value from 0 to 9.

bit 7-0 Unimplemented: Read as '0'

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Register 28-8: ALMDATE: RTCC Alarm Date Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|
| 24.24        | U-0               | U-0               | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |  |
| 31:24        | _                 | _                 | -                 | -                 | _                 | -                 | -                | _                |  |
| 22.40        | U-0               | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 23:16        | _                 | _                 | _                 | MTHTEN            | MTHONE<3:0>       |                   |                  |                  |  |
| 45.0         | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 15:8         | _                 | _                 | DAYTE             | N<1:0>            |                   | DAYON             | IE<3:0>          |                  |  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | R/W-0             | R/W-0            | R/W-0            |  |
| 7:0          | _                 | _                 |                   |                   | _                 | WDAY<2:0>         |                  |                  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-21 Unimplemented: Read as '0'

bit 20 MTHTEN: Binary Coded Decimal Value of Months bit (10-digit)

Contains a value from 0 to 1.

bit 19-16 MTHONE<3:0>: Binary Coded Decimal Value of Months bits (1-digit)

Contains a value from 0 to 9.

bit 15-14 Unimplemented: Read as '0'

bit 13-12 DAYTEN<1:0>: Binary Coded Decimal Value of Days bits (10-digit)

Contains a value from 0 to 3.

bit 11-8 DAYONE<3:0>: Binary Coded Decimal Value of Days bits (1-digit)

Contains a value from 0 to 9.

bit 7-3 Unimplemented: Read as '0'

bit 2-0 WDAY<2:0>: Binary Coded Decimal Value of Weekdays bits (1-digit)

Contains a value from 0 to 6.

#### Register 28-9: TSxTIME: RTCC Timestamp x Alarm Time Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|
| 24.24        | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |
| 31:24        | _                 | _                 | HRTE              | N<1:0>            |                   | HRON              | E<3:0>           |                  |
| 23:16        | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |
| 23.10        |                   | MINTEN<2:0>       |                   |                   |                   | MINON             | IE<3:0>          |                  |
| 45.0         | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |
| 15:8         | 1                 |                   | SECTEN<2:0        | >                 |                   | SECON             | NE<3:0>          |                  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | U-0               | U-0              | U-0              |
| 7:0          | _                 | _                 | _                 |                   | _                 | -                 | -                | _                |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-30 Unimplemented: Read as '0'

bit 29-28 HRTEN<1:0>: Binary Coded Decimal Value of Hours bits (10-digit)

Contains a value from 0 to 2.

bit 27-24 **HRONE<3:0>:** Binary Coded Decimal Value of Hours bits (1-digit)

Contains a value from 0 to 9.

bit 23 Unimplemented: Read as '0'

bit 22-20 MINTEN<2:0>: Binary Coded Decimal Value of Minutes bits (10-digit)

Contains a value from 0 to 5.

bit 19-16 MINONE<3:0>: Binary Coded Decimal Value of Minutes bits (1-digit)

Contains a value from 0 to 9.

bit 15 Unimplemented: Read as '0'

bit 14-12 SECTEN<2:0>: Binary Coded Decimal Value of Seconds bits (10-digit)

Contains a value from 0 to 5.

bit 11-8 **SECONE<3:0>:** Binary Coded Decimal Value of Seconds bits (1-digit)

Contains a value from 0 to 9.

bit 7-0 Unimplemented: Read as '0'

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Register 28-10: TSxDATE: RTCC Timestamp x Alarm Date Register

| Bit<br>Range | Bit<br>31/23/15/7 | Bit<br>30/22/14/6 | Bit<br>29/21/13/5 | Bit<br>28/20/12/4 | Bit<br>27/19/11/3 | Bit<br>26/18/10/2 | Bit<br>25/17/9/1 | Bit<br>24/16/8/0 |  |
|--------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------|------------------|--|
| 24.24        | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 31:24        |                   | YRTE              | V<3:0>            |                   |                   | YRON              | E<3:0>           |                  |  |
| 22.40        | U-0               | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 23:16        | _                 | _                 | _                 | MTHTEN            | MTHONE<3:0>       |                   |                  |                  |  |
| 45.0         | U-0               | U-0               | R/W-0             | R/W-0             | R/W-0             | R/W-0             | R/W-0            | R/W-0            |  |
| 15:8         | _                 | — — DAYTEN<1:0>   |                   |                   | DAYONE<3:0>       |                   |                  |                  |  |
| 7.0          | U-0               | U-0               | U-0               | U-0               | U-0               | R/W-0             | R/W-0            | R/W-0            |  |
| 7:0          |                   | _                 |                   | _                 | _                 | WDAY<2:0>         |                  |                  |  |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-28 YRTEN<3:0>: Binary Coded Decimal Value of Years bits (10-digit)

Contains a value from 0 to 9.

bit 27-24 YRONE<3:0>: Binary Coded Decimal Value of Years bits (1-digit)

Contains a value from 0 to 9.

bit 23-21 Unimplemented: Read as '0'

bit 20 MTHTEN: Binary Coded Decimal Value of Months bit (10-digit)

Contains a value from 0 to 1.

bit 19-16 MTHONE<3:0>: Binary Coded Decimal Value of Months bits (1-digit)

Contains a value from 0 to 9.

bit 15-14 Unimplemented: Read as '0'

bit 13-12 DAYTEN<1:0>: Binary Coded Decimal Value of Days bits (10-digit)

Contains a value from 0 to 3.

bit 11-8 **DAYONE<3:0>:** Binary Coded Decimal Value of Days bits (1-digit)

Contains a value from 0 to 9.

bit 7-3 Unimplemented: Read as '0'

bit 2-0 WDAY<2:0>: Binary Coded Decimal Value of Weekdays bits (1-digit)

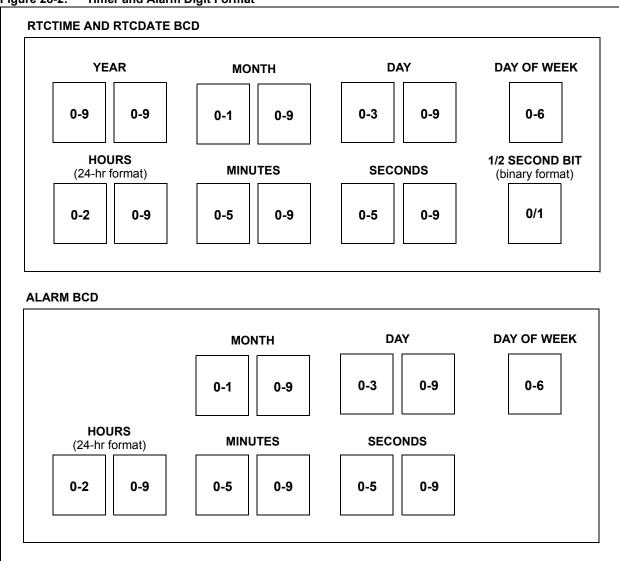
Contains a value from 0 to 6.

## 28.3 OPERATION

# 28.3.1 Register Interface

The register interface for the RTCC and alarm values is implemented using natural Binary Coded Decimal (BCD) format. This simplifies the firmware, when using the module, as each of the digit values is contained within its own 4-bit value (see Figure 28-2).

Figure 28-2: Timer and Alarm Digit Format



# 28.3.2 General Functionality

All Timer registers containing a time value of seconds or greater are writable. The user can configure the time by writing the desired year, month and day to the RTCDATE register; and the hour, minutes and seconds to the RTCTIME register. The timer will then use the newly written values and proceed with the count from the desired starting point. The RTCC module is enabled by setting the ON bit (RTCCON1<15>). If enabled while adjusting these registers, the timer will still continue to increment.

The user has visibility to the half second field of the counter, HALFSEC (RTCSTAT<0>). This value is read-only and can only be reset by writing to SECONE<3:0> (RTCTIME<11:8>).

## 28.3.3 Synchronization

Because the CPU and the RTCC operate in different clock domains, care must be taken when reading and writing the RTCC registers. The user is responsible to assure that when ON = 1, the updated registers will not be incremented at the same time. This can be accomplished in several ways:

- Checking the status of the SYNC bit (RTCSTAT<2>) before reading or writing to the RTCTIME or RTCDATE registers. Refer to Example 28-2 for example code; or
- Checking the status of the ALMSYNC bit before reading or writing to the RTCTIME or RTCDATE registers, or the AMASK<3:0> bits (RTCCON1<27:24>); or
- · Checking the preceding digits from which a carry can occur; or
- Updating the registers immediately following the seconds pulse (or alarm interrupt).

The SYNC bit indicates a time window during which the RTCC Clock Domain registers can be safely read and written without concern about a rollover. When SYNC = 0, the registers can be safely accessed by the CPU. Whether SYNC = 1 or 0, the user should employ a firmware solution to assure that the data read did not fall on a rollover boundary, resulting in an invalid or partial read. This firmware solution would consist of reading each register twice and then, comparing the two values. If the two values match, then a rollover did not occur.

Example 28-2: Function to Perform a Safe Read of the RTCTIME Register

```
unsigned int ReadTime(void)
{
  unsigned int timeCopy1, timeCopy2;

  if (RTCSTATbits.SYNC == 0)
  {
     return (RTCTIME); // return time
  }
  else
  {
     // read time twice and compare result, retry until a match occurs
     while ( (timeCopy1 = RTCTIME) != (timeCopy2 = RTCTIME) );
     return (timeCopy1); // return time when both reads matched
  }
}
```

# 28.3.4 Digit Carry Rules

Certain timer values are affected when there is a rollover:

- Time of Day: From 23:59:59 to 00:00:00 with a carry to the day field
- Day of Week: From 6 to 0 with no carry (refer to Table 28-2 for values)
- Day (DAYONEx and DAYTENx fields together): From 28, 29, 30 or 31, with a carry to the month field (refer to Table 28-3 for the schedule)
- Month (MTHONEx and MTHTEN fields together): From 12/31 to 01/01, with a carry to the vear field
- Year Carry: From 99 to 00; this also surpasses the use of the RTCC

Table 28-2: Day of Week Schedule

| Day of Week | WDAY<2:0> Value |
|-------------|-----------------|
| Sunday      | 0               |
| Monday      | 1               |
| Tuesday     | 2               |
| Wednesday   | 3               |
| Thursday    | 4               |
| Friday      | 5               |
| Saturday    | 6               |

Table 28-3: Day to Month Rollover Schedule

| Month         | Maximum Day Field       | Month          | Maximum Day Field |
|---------------|-------------------------|----------------|-------------------|
| 01 (January)  | 31                      | 07 (July)      | 31                |
| 02 (February) | 28 or 29 <sup>(1)</sup> | 08 (August)    | 31                |
| 03 (March)    | 31                      | 09 (September) | 30                |
| 04 (April)    | 30                      | 10 (October)   | 31                |
| 05 (May)      | 31                      | 11 (November)  | 30                |
| 06 (June)     | 30                      | 12 (December)  | 31                |

Note 1: See Section 28.3.4.1 "Leap Year" for details.

As the module uses BCD format, the carry to the upper BCD digit occurs at a count of 10, and not a count of 16, for these fields:

- SEC
- MIN
- HR
- WDAY
- DAY
- MON

#### 28.3.4.1 LEAP YEAR

Since the year range on the RTCC module is 2000 to 2099, the leap year calculation is determined by any year, divisible by 4, in the above range. The only month to be affected in a leap year is February. The month of February will have 29 days in a leap year, while any other year, it will have 28 days.

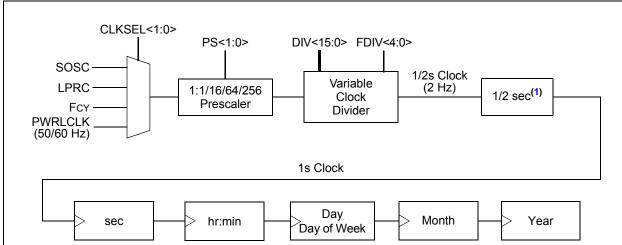
#### 28.3.5 Clock Source

The RTCC clock source is selected with the CLKSEL<1:0> bits (RTCCON2<1:0>). It is designed to operate from any one of four clock sources:

- The crystal-controlled 32.768 kHz Secondary Oscillator (SOSC)
- The internal Low-Power RC 31 kHz Oscillator (LPRC)
- The microcontroller peripheral clock, operating at the instruction frequency (FCY)
- The PWRLCLK pin input, generally derived from the local mains frequency (50/60 Hz)

Each option provides users with choices of application component count and accuracy over time. The Secondary Oscillator (SOSC) provides the highest accuracy and lowest power consumption option. When used as the source, calibration of the crystal can be accomplished through this module, yielding an error of 3 seconds or less per month. See **Section 28.3.6 "Clock Calibration"** for further details.

Figure 28-3: Clock Source Multiplexing and Divider Chain



**Note 1:** Writing to the RTCTIME register resets all counters, allowing fraction of a second synchronization. Clock prescalers are held in Reset when ON = 0.

#### 28.3.5.1 CLOCK DIVIDER

The RTCC timer must be provided with a 1/2 second (2 Hz) clock source. This is done by selecting appropriate values for the clock prescaler and the variable clock divider.

The clock prescaler divides the input clock by one of four fixed ratios. It is controlled by the PS<1:0> bits (RTCCON2<5:4>). Divider options are 1:1, 1:16, 1:64 and 1:256.

The variable coarse clock divider further divides the clock input from the prescaler. It provides the entire range of integer divisor options, from 1:1 to 1:32,768. It is controlled by the DIV<15:0> bits field (RTCCON2<31:16>).

The clock divider also has a fine divider, controlled by the FDIV<4:0> bits. This permits fine frequency adjustments to the timer output. This is discussed in **Section 28.3.6** "Clock Calibration".

Selection of a particular clock input with the CLKSELx bits does not automatically select an appropriate prescaler or clock divider option. It is the user's responsibility to configure the prescaler and divider correctly to provide a 2 Hz signal to the timer. Table 28-4 lists the most common combinations for typical clock sources. Equation 28-1 shows how to calculate the prescaler and DIVx values for any input frequency.

Table 28-4: Clock Divider vs. Input Frequency (Nominal Clock Frequencies)

| Input Frequency | Prescaler | DIV<15:0> | FDIV<4:0> |
|-----------------|-----------|-----------|-----------|
| 32,768 kHz      | 1:1       | 3FFF      | 00000     |
| 60 Hz           | 1:1       | 1D        | 00000     |
| 50 Hz           | 1:1       | 18        | 00000     |
| 16 MHz          | 1:256     | 7A11      | 00000     |

Equation 28-1: RTCC Clock Frequency Divider Output Frequency

$$FOUT = \frac{1}{2} \bullet \left[ \frac{FIN}{Prescale \bullet (DIV < 15:0 > + 1) + \frac{FDIV < 4:0 >}{32}} \right]$$

Where:

$$DIV < 15:0 > = \frac{FIN}{2 \cdot Prescale} - 1$$

and FDIV<4:0> is the fractional remainder of DIV<15:0>, multiplied by 32

#### 28.3.5.2 SECONDARY OSCILLATOR (SOSC) ENABLE

If the RTCC is configured to use the Secondary Oscillator, it will automatically be enabled when the RTCC is enabled. The SOSCEN bit (OSCCON<1>) does not need to be set. For more information on the Secondary Oscillator, refer to the "Oscillator Configuration" chapter of the device data sheet.

#### 28.3.5.3 LOW-POWER RC OSCILLATOR ENABLE

If the RTCC is configured to be clocked by LPRC, the LPRC will automatically be enabled. Refer to the "Oscillator Configuration" chapter of the device data sheet for more information on the LPRC.

# 28.3.5.4 CLOCK SOURCE FROM POWER LINE (50/60 Hz SIGNAL)

It is possible to use the power mains as an external clock source for the RTCC. The module can use either 50 or 60 Hz AC to accommodate local power in most locations throughout the world.

Line voltage cannot be used directly to provide the clock reference. For safety reasons, the line voltage must be properly isolated from the digital portion of the application. Failure to properly design the circuitry that interfaces mains voltage to the microcontroller may result in a fatal shock. Figure 28-4 shows a suggested signal conditioning circuit for such a clock source.

**Note:** This feature is not available on all devices; refer to the specific device data sheet for more information.

High Voltage

VDD

PWRLCLK

PIC32 MCU

120/240V
50/60 Hz
AC Input

Earth Ground

Pigital Ground

Figure 28-4: Suggested Signal Conditioning for 50/60 Hz RTCC Clock Input

#### 28.3.6 Clock Calibration

In addition to the 16-bit coarse divider (DIV<15:0>), the variable clock divider also uses a fine clock frequency divisor to make small trim adjustments to the nominal 0.5s timer signal. This fine divider, FDIV<4:0> (RTCCON2<15:11>), acts as the fractional part of a 21-bit clock divider when used with DIV<15:0>.

The fine divider operates on the variable clock divider output every 1/2 second, optionally omitting a clock cycle. This effectively stretches the period set by the period counter by one clock cycle. When FDIV<4:0> = 01h, it takes 16 seconds to remove a clock cycle and see any effect on the output. The maximum effect is when FDIV<4:0> = 31 (decimal), which represents 31 clock cycles removed over 16 seconds. When FDIV<4:0> = 0, the clock period is not affected by the fine divider.

Deviation from the desired input frequency is adjusted by changing the values of DIVx and FDIVx accordingly, as calculated by Equation 28-1. A faster than desired oscillator generally requires increases to the value of FDIVx for small changes, or decreases to the value of DIVx for large changes. On the other hand, a slow oscillator requires decreases to the value of FDIVx, or increases to the value of DIVx. Table 28-5 shows the effect of changing DIVx and FDIVx; Example 28-3 demonstrates the calculation of FDIVx in these cases.

The fine clock divider is optimized to provide an adjustment error of less than 2 ppm when operating from a crystal-controlled 32.768 kHz oscillator. Even so, it is effective for fine-tuning the timer signal frequency, regardless of the clock input.

Note:

Before calibration, the user must determine the error of the crystal. This should be done using another timer resource on the device or an external timing reference. It is the user's responsibility to include in the error value the initial error of the crystal, drift due to temperature and drift due to crystal aging.

Table 28-5: Clock Divider vs. Input Frequency (Showing Fine-Tuning Options)

| Input Frequency             | Prescaler | DIV<15:0> | FDIV<4:0> |
|-----------------------------|-----------|-----------|-----------|
| 32,767.9 kHz <sup>(1)</sup> | 1:1       | 3FFE      | 1E        |
| 32,768.0 kHz                | 1:1       | 3FFF      | 00        |
| 32.768.3 kHz <sup>(1)</sup> | 1:1       | 3FFF      | 05        |
| 59.9 Hz <sup>(1)</sup>      | 1:1       | 1C        | 1E        |
| 60 Hz                       | 1:1       | 1D        | 00        |
| 60.1 Hz <sup>(1)</sup>      | 1:1       | 1D        | 02        |

**Note 1:** These selections are provided to demonstrate settings for a clock source slightly faster or slower than the desired output frequency.

#### Example 28-3: Clock Divider Calculation (with FDIV<4:0>)

```
FIN = 32767.8 Hz (Oscillator running slow)

Prescaler = 1:1

Divide Ratio = 32767.8/2 - 1 = 16382.9

Therefore, DIV<15:0> = 16382 and FDIV<4:0> = 32(0.9) = 29
```

#### 28.3.7 RTCC Pin

The RTCC pin can be configured by the OUTSEL<2:0> bits (RTCCON1<6:4>) to present any one of several outputs:

- · One second clock pulse
- · A direct pass-through of the RTCC input clock source
- Alarm signal (see Section 28.4 "Alarm" for details)
- Power control pin, in addition to or as an alternative to the PWRGT pin (see Section 28.5 "Power Control" for details)
- Timestamp events (see Section 28.6 "Timestamping" for details)

When used as an output, the RTCC Output Enable bit, RTCOE (RTCCON1<7>), must also be set.

## 28.4 ALARM

The RTCC alarm includes these features:

- · Configurable from half second to one year
- · One-time alarm and repeat alarm options available

#### 28.4.1 Configuring the Alarm

The alarm feature is enabled by setting the ALRMEN bit (RTCCON1<31>). This bit is cleared by hardware when an alarm is issued, but is not cleared if the CHIME bit (RTCCON1<30>) = 1, or if the ALMRPT<7:0> (RTCCON1<23:16>) bits have any value other than 00h.

The interval selection of the alarm is configured through the AMASK<3:0> bits (RTCCON1<27:24>). These bits determine which and how many digits of the alarm must match the clock value for the alarm to occur. Figure 28-5 shows the available alarm mask options.

Note: Changing any of the control bits, other than RTCOE, ALMRPT<7:0> and CHIME, while the alarm is enabled (ALRMEN = 1), can result in a false alarm event leading to a false alarm interrupt. To avoid a false alarm event, change the timer and alarm values only while the alarm is disabled (ALRMEN = 0). It is recommended that these bits be changed when ALMSYNC = 0.

Figure 28-5: Alarm Mask Settings

| Alarm Mask Setting<br>AMASK<3:0>                | Day of the<br>Week | Month     | Day | Hours | Minutes | Seconds    |
|---|--------------------|-----------|-----|-------|---------|------------|
| 0000 – Every half second<br>0001 – Every second |                    |           |     |       | :       | :          |
| 0010 - Every 10 seconds                         |                    |           |     |       | :       | • s        |
| 0011 – Every minute                             |                    |           |     |       | :       | <b>s</b> s |
| 0100 – Every 10 minutes                         |                    |           |     |       | ; m     | <b>s</b> s |
| 0101 – Every hour                               |                    |           |     |       | ; m m   | <b>s</b> s |
| 0110 <b>– Every day</b>                         |                    |           |     | h     | * m m   | <b>s</b> s |
| 0111 – Every week                               | d                  |           |     | h     | * m m   | <b>s</b> s |
| 1000 – Every month                              |                    |           | d d | h     | * m m   | <b>s</b> s |
| 1001 – Every year <sup>(1)</sup>                |                    | m $m$ $/$ | d d | h     | • m m   | * s s      |

## 28.4.2 Alarm Repeat and Chime

The alarm can also be configured to repeat based on a preconfigured interval. The amount of times this occurs, once the alarm is enabled, is determined by the ALMRPT<7:0> bits. The alarm can be repeated up to 255 times. When ALMRPT<7:0> = 00h and CHIME = 0, the repeat function is disabled and only a single alarm will occur.

After each alarm is issued, the ALMRPT<7:0> bits are decremented by one. Once the bit field has reached '00', the alarm will be issued one last time, after which, the ALRMEN bit is cleared automatically and the alarm is turned off.

Indefinite repetition of the alarm can occur if the CHIME bit = 1. Instead of the alarm being disabled when the ALMRPT<7:0> bits reach 00h, the value of the bit field rolls over to FFh and continues to count down indefinitely.

# 28.4.3 Alarm Interrupt

An interrupt is generated at every alarm event. When an event occurs, the ALMEVT bit (RTCSTAT<5>) is set. This allows the application to distinguish an alarm interrupt from other interrupt events, if necessary. The application should clear ALMEVT after an RTCC interrupt in order to distinguish additional alarm events (or other interrupts if they are enabled).

# 28.4.4 Alarm Output

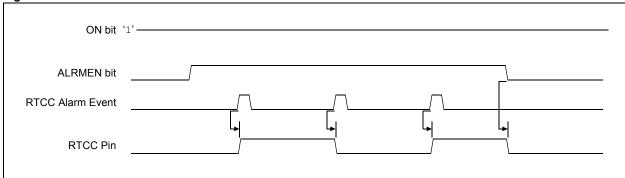
In addition to the alarm interrupt, an alarm pulse output is provided that operates at half the frequency of the alarm. This output is completely synchronous to the RTCC clock and can be used as a trigger clock to other peripherals. This output is available on the RTCC pin. The output pulse is a clock with a 50% duty cycle and a frequency half that of the alarm event (see Figure 28-6).

The alarm output pulse is presented on the RTCC pin whenever the OUTSEL<2:0> bits (RTCCON1<6:4>) = 000. The RTCC Output Enable bit, RTCOE (RTCCON1<7>), must also be set.

Note

When the timer value reaches that of the Alarm registers, one period of the RTCC clock will elapse before the alarm interrupt is set. As a result, the application will see the timer value at the alarm value before the interrupt has occurred.





#### 28.5 POWER CONTROL

**Note:** This feature is not available on all devices; refer to the specific device data sheet for more information.

The RTCC includes a power control feature that allows the device to periodically wake-up an external device, waits for the device to be stable before sampling wake-up events from that device and then shuts down the external device. This can be done completely autonomously by the RTCC without the need to wake from the current lower power mode (Sleep, Deep Sleep, etc.).

The power control feature uses the PWRGT output pin; the RTCC output pin may also be used with PWRGT or as an alternative. (Select devices may only use the RTCC pin for power control. Refer to the device data sheet for more information.) Two possible control circuits for this feature are shown in Figure 28-7. The WAKE pin in both examples represents an input that would wake-up the device in the desired circumstances (e.g., INT0 in Deep Sleep, any enabled interrupt in Sleep, etc.).

The top of the figure illustrates a situation in which the external device requires more current than the I/O pin can reliably generate. Note that the power control polarity is active-low in order to provide the external device power at the correct times.

A more straightforward approach is shown in the bottom of the figure. For external devices, whose current consumption is within the range an I/O pin can provide (approximately 20 mA), the device can be powered directly via the PWRGT or RTCC pin. If the device requires a stabilizing capacitor on VDD, this method could result in a significant current load. To use this layout, the capacitor would have to be very small  $(0.01 \, \mu F)$  or allowances for a greater time to reach operating stability may be required (see Section 28.5.2 "Power Control Operation" for more information).

To determine the best power control configuration for any given application, refer to the data sheets for both the Microchip device and the external device.

Examples of RTCC Managed Power Control<sup>(2)</sup> Figure 28-7: Vdd Vdd **External Device** Indirect with Pull-up PIC® Microcontroller (PWCPOL = 0)PWRGT<sup>(1)</sup> VDD WAKE I/O **External Device** PIC® Microcontroller **Direct Supply** (PWCPOL = 1)PWRGT<sup>(1)</sup> VDD WAKE I/O

#### 28.5.1 Initialization

To enable power control:

• The RTCC must be enabled (ON (RTCCON1<15>) = 1)

The RTCC output pin may also be used for power control; see text for details.

- Power control must be enabled (PWCEN (RTCCON1<10>) = 1)
- The PWRGT and/or RTCC pins must be enabled for power control:
- For PWRGT, the pin must be enabled (PWCEN (RTCCON1<10>) = 1)

This feature is not available on all devices; refer to the specific device data sheet for more information.

 For RTCC, the pin must be enabled (RTCOE (RTCCON1<7> = 1) and configured for power control (RTCCON1<6:4> = 011)

In addition, set the CHIME bit (RTCCON1<30>) to enable the Power Control (PWC) periodicity.

The polarity of the PWC control signal on both pins is selected using the PWCPOL bit (RTCCON1<9>). Active-low or active-high may be used with the appropriate external switch to turn on or off the power to one or more external devices. The active-low setting may also be used in conjunction with an open-drain setting on the PWRGT or RTCC pins, in order to drive the GND or Vss pin(s) of the external device directly (with the appropriate external VDD pull-up device), without the need for external switches.

#### 28.5.2 Power Control Operation

When the RTCC and PWC are enabled and running, the PWC logic generates a control output and a sample gate output. The control output is driven out on either the PRWGT pin or the RTCC pin, and is used to power up or down the external device.

# **PIC32 Family Reference Manual**

Once the control output is asserted, the Stability window begins. During this interval, the external device is given enough time to power-up and provide a stable output. When the output is (theoretically) stable, the Sample window begins. In this interval, the RTCC monitors for the wake-up signal from the external device. Typically, a sample gate is used to mask out one or more wake-up signals from the external device.

Finally, both the Stability and Sample windows close after the expiration of the Sample window, and the external device is powered down.

#### 28.5.2.1 STABILITY AND SAMPLE WINDOWS

The Stability and Sample windows are defined in terms of the RTCC clock source, the PWC prescaler, and the PWCSAMPx and PWCSTABx bits field in the RTCCON3 register (RTCCON3<15:8> and <7:0>, respectively).

The clock source selected for the RTCC is also used for the PWC clock source. A dedicated prescaler, controlled by the PWCPS<1:0> bits (RTCCON2<7:6>), divides the RTCC clock input. Divider options of 1:1, 1:16, 1:64 or 1:256 are available. The clock and prescaler selections determine the base value of the PWC clock period. The 8-bit magnitude of PWCSTABx and PWCSAMPx allows for a Stability/Sample window size of 0 to 255 clock periods. Table 28-6 shows the size of the windows for common RTCC clock and prescaler options.

Certain values for PWCSTABx and PWCSAMPx have specific control meanings in determining power control operations. If either field is 00h, the corresponding window is inactive. In addition, if the PWCSTABx field is FFh, the Stability window remains active continuously, even if power control is disabled.

Table 28-6: Stability and Sample Windows for Common Clock Sources

| Clock Source       | PWCPS<1:0> | PWCSTAB<7:0><br>Range | PWCSAMP<7:0><br>Range |
|--------------------|------------|-----------------------|-----------------------|
| SOSC (32.768 kHz)  | 11 (1:256) | 0 ms-2s               | 0 ms-2s               |
| LPRC (31 kHz)      | 11 (1:256) | 0 ms-2.1s             | 0 ms-2.1s             |
| Power Line (50 Hz) | 00 (1:1)   | 0 ms-5.12s            | 0 ms-5.12s            |
| Power Line (60 Hz) | 00 (1:1)   | 0 ms-4.25s            | 0 ms-4.25s            |

#### 28.5.2.2 MODES OF OPERATION

#### 28.5.2.2.1 Normal Operation (Stability and Sample Windows Active)

When PWCSTABx is not 0 and PWCSAMPx is any value except 0 or 255, the PWC is configured for the normal mode of operation. In this mode, the external wake-up interrupt should be connected to the external device, controlled by the PWC power enable. Figure 28-8 shows operation with inverted (active-low) operation; Figure 28-9 shows normal (active-high) operation.

Figure 28-8: Power Control Timer (Normal Operation, PWCPOL = 0)

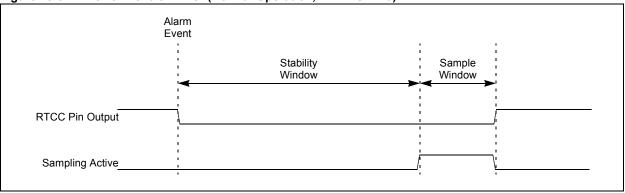
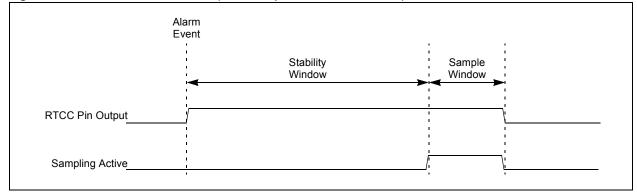


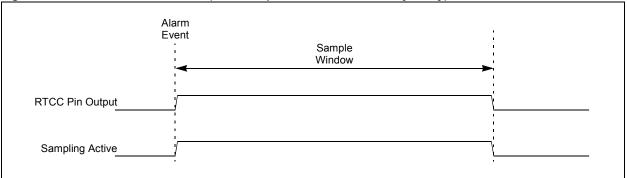
Figure 28-9: Power Control Timer (Normal Operation, PWCPOL = 1)



28.5.2.2.2 Normal Operation without Stability Delay (Stability Window Inactive)

When PWCSTABx is 0 and PWCSAMPx is any value except 0 or 255, the PWC is configured for the normal mode of operation with no stability time, as shown in Figure 28-10. This mode is recommended when the external device, controlled by the PWC power enable, requires no time between when power is applied and when its wake-up or interrupt output is valid. Although a valid option, this case is considered to be unlikely.

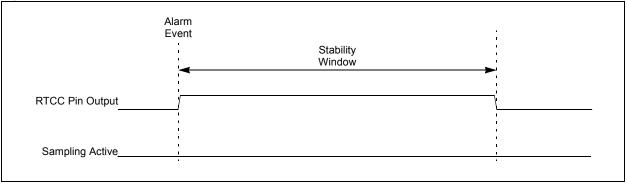
Figure 28-10: Power Control Timer (Normal Operation without Stability Delay)



## 28.5.2.2.3 Power Control without Sampling (Sample Window Inactive)

When PWCSTABx is any value but 0 and PWCSAMPx is 0, the PWC is configured for power control only. No wake-up or interrupt sampling occurs, as shown in Figure 28-11. This mode is generally not used.

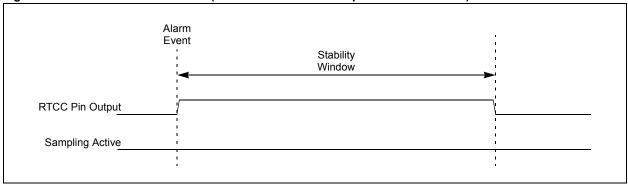
Figure 28-11: Power Control Timer (Power Control with Inactive Sample Window)



#### 28.5.2.2.4 Power Control without Sampling (Sample Window Unused)

When PWCSTABx is any value but 0 and PWCSAMPx is 255, the PWC is configured for power control only. The Sample window, although always active, is not used. This is shown in Figure 28-12. This mode should be used when the external device, controlled by the PWC power enable, does not drive a wake-up or interrupt input directly. In this case, the sampling of external interrupts is disabled and the external interrupt may be driven by any source.

Figure 28-12: Power Control Timer (Power Control with Sample Window Unused)



#### 28.5.2.2.5 PWC Disabled

When PWCEN is cleared (RTCPWC<15> = 0), the PWCSTABx and PWCSAMPx fields have no effect. In this case, the sampling of external interrupts is disabled; the external interrupt may be driven by any source.

## 28.6 TIMESTAMPING

**Note:** This feature is not available on all devices; refer to the specific device data sheet for more information.

The RTCC provides up to two sets of Timestamp registers that are used to capture the RTCTIME and RTCDATE register values when an external input signal is received. The RTCC has a timestamp event input assigned to each of set of Timestamp registers, Timestamp A and Timestamp B (TSATIME/TSBTIME, TSADATE/TSBDATE registers). Timestamp event sources are device dependent; please see the device data sheet for further details.

Because the Timestamp registers are all essentially "blank" 32-bit registers (i.e., all bits are implemented and do not have special Reset conditions), these registers may also be used as backup RAM during Deep Sleep and VBAT modes if the RTCC is configured for VBAT operation.

#### 28.6.1 Operation

Each event input is enabled for timestamping using the TSBEN and TSAEN bits (RTCCON1<1:0>). If a bit is clear, the event input for the corresponding set of Timestamp registers is disabled. User software may then use the TSxTIME and TSxDATE register pairs for data storage.

When TSxEN = 1, the timestamp source is enabled. When a timestamp event is detected, the present time and date values are stored in the respective TSxTIME and TSxDATE registers. The TSxEVT status bit becomes set and an RTCC interrupt occurs. The TSxTIME and TSxDATE registers become read-only when TSxEN = 1. A new timestamp capture event cannot occur until the TSxEVT bit is cleared in software. The edge sensitivity of the timestamp event depends on the source; see the device data sheet for more information.

The data stored in the TSxTIME and TSxDATE registers is maintained throughout all Resets, except for POR and BOR.

# 28.6.2 Manual Timestamping

The present time and date can be captured in software by writing a '1' to the TSxEVT bit. This does not immediately set the TSxEVT bit, but initiates a timestamp capture. When the capture is completed, the TSxEVT bit becomes set. The application must poll the TSxEVT bit to determine when the capture has completed.

After the Timestamp registers have been read, clear the TSxEVT bit to allow further hardware or software timestamp capture events.

#### 28.7 INTERRUPTS

The RTCC generates a single, top-level interrupt flag, RTCCIF. This interrupt can be triggered by either a timestamp event (TSA or TSB) or by an RTCC alarm event. Setting the RTCCIE bit allows a device-level interrupt to be generated.

If the source of the interrupt is required, the application may poll the appropriate bit in the RTCSTAT register (TSAEVT, TSBEVT or ALMEVT, respectively) to see which event has occurred.

## 28.8 RESETS

#### 28.8.1 Device Reset

When a device Reset, other than POR or BOR occurs, the RTCC will continue to operate if it was already enabled.

#### 28.8.2 Power-on Reset (POR)

The RTCCONx registers, and the RTCTIME and RTCDATE registers are reset on a POR or BOR. Once the device exits the POR state, the time is reset to 12 midnight (00:00:00) on Saturday, January 1st, 2000; the correct time and date will need to be written to these registers.

The timer prescaler can only be reset by writing to the RTCTIME register. No device Reset can affect the prescalers.

#### 28.9 OPERATION IN POWER-SAVING MODES

#### 28.9.1 Idle Mode

Idle mode does not affect the operation of the timer or alarm.

#### 28.9.2 Sleep Modes

The timer and alarm continue to operate while in Sleep mode, including Deep Sleep mode. The operation of the alarm is not affected by Sleep, as an alarm event can always wake-up the CPU.

#### 28.9.3 **VBAT Mode**

In devices that include VBAT power-saving features, the RTCC is capable of continued operation during this mode. While the alarm still functions, it will not wake the device.

The RTCBAT Configuration bit controls this feature. By default (RTCBAT = 1), continued RTCC operation in VBAT mode is enabled.

While in VBAT mode, the RTCC clock source, selected by the CLKSEL<1:0> bits, remains active. Users should remember to include the incremental current consumption required for the clock source when calculating a power budget for VBAT operation.

**Note:** VBAT features are not available on all devices; refer to the specific device data sheet for more information.

# 28.10 PERIPHERAL MODULE DISABLE (PMD) REGISTER

The Peripheral Module Disable (PMD) registers provide a method to disable the RTCC module by stopping all clock sources supplied to that module. When a peripheral is disabled via the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral will also be disabled, so writes to those registers will have no effect and read values will be invalid. The RTCC will only be enabled if the RTCCMD bit in the PMDx register is cleared.

# 28.11 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the PIC32 device families, but the concepts are pertinent and could be used with modification and possible limitations.

The current application notes related to the RTCC with Timestamp module are:

Title Application Note #

No related application notes at this time.

# PIC32 Family Reference Manual

# 28.12 REVISION HISTORY

Revision A (August 2015)

This is the initial revision of this document.

#### Note the following details of the code protection feature on Microchip devices:

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