Automation in Modern Code Review Our research group at is conducting a research project aimed at understanding code-changes inside code review and possible ways to automate the code review process/activities. In today's software engineering workflow code review plays an integral part. It helps us to find defects, ensures maintainability, serves as a tool to transfer knowledge, and is a means to communicate progress. The dominant practice in industry is still the manual inspection of the artefact undergoing a change. This comes with a few downsides: - it is time consuming (developers spend on average six hours per week reviewing changes of others); - developers need to switch context away from their current work; - blocking issues (code defects) are often not found and most changes concern maintainability; - usefullness is dependent on the experience of the reviewer and the quality of the reviews; - people's (hierarchical) roles inside teams may influence the outcome of the review; In our research, we investigate ways to automate the code review process. Our goal is to define approaches able to automatically fix issues that emerge during code review by analyzing information available in static and historical data. To this extend, we have analyzed over 500 code review changes of eight open source projects (available on Gerrit) and categorized them accordingly into a fine-grained taxonomy of code-review changes. As results of this analysis, we observed that there exist many recurring issues which could potentially be fixed automatically by research tools and prototypes. To perform more steps toward our research direction we are interested to investigate how code review is performed by industrial and open source developers as well as by research organizations. Given your solid experience in software engineering and code review practices, we kindly ask you to fill in the following (brief) questionnaire. Thank you for your effort. Best regards, * Erforderlich **Pre-Questionnaire** 1. What is your current job? * Markieren Sie nur ein Oval Open Source Developer Industrial Developer Senior Researcher CS Student Other Occupation 2. Approximatively, what is the size (in terms of lines of code) of the system you are contributing in most? * 3. What is the approximate size of the development team of the system you are contributing to most? 4. How many years of programming experience do you have? * Markieren Sie nur ein Oval. Between 2 and 5 Between 5 and 8 5. How do you rate your programming experience? * Markieren Sie nur ein Oval 1 3

Taxonomy of changes in Code Review

When answering the questions below, please focus on the overall process of code review regardless of the specific code review tool you are using at your work.

Please open the Taxonomy under the following link:

6. Wha	ıt is code r	eview? *			
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Гахог	omv o	f Change	es in Code Rev	riew (1/2)	
Artifact	Activity	Category	Topic	Detailed Change	
			Textual Documentation	Naming Problems relating to software element (*methods, classes, variables, etc) names that do not conform to the naming policy of the project	Line
		Documentation	Issues concerning the documentation through testual representation, such as naming of classes, method, variables. This also includes license headers, typos in either line comments or javadoc	Comments Explanations of complex code fragments, classes, methods, Issues include wrongly placed comments, missing or wrong Javadoc etc. License Header Susues regarding missing or wrong license headers inside source-files	Javadoc
			Language Supported Documentation Documentation through statements blements that the programming language offers (e.g., java public modifier to document that it is accessible from the cussioe)	Issues regarding missing or wrong license headers inside source-files Other Immutability Net declaring variable to be immutable when it should have been or declaring it immutable when it should have not been Visibility Modifiers Visibility Modifiers	
			programming language oriers (e.g., Java public moomer to document that it is accessible from the outside)	Visibility (Modifiers) Software element (e.g. method, variable, class) has too much or too restricted visibility Brackets & Braces e.g. single statement after a conditional branch	
				Indentation consistent indentation of the code Blank Lines surgest of blank lines or too few blank lines or wrong sold of lines surgest of blank lines or too few blank lines or wrong sold of lines	
		Style		Long Lines Lin	
				beginning of the class Commented out code remove code that is commented out (also TODO and FIXME)	
	Maintainability / Perfective Maintenance (Modification of a software product after delivery to improve performance or			Semantic Duplication Code structures that have a similar intention but are implemented syntactically different Semantic Dead Code Code fragments that are executed, but they do not serve any meaningful purpose	
	maintainability)		Solution Approach Solution approach defects require an alternative implementation method. For example, replacing the programs's array data structure with a vector and knowing the existence of prebuilt functionality that could be used instead of a self-programmed implementation would be considered a solution approach offect. Therefore, solution	and/or have no effect on the result Change Function	
			the existence of prebuilt functionality that could be used instead of a self-programmed implementation would be considered a seletion approach defect. Therefore, solution approach defects are not about reorganizing existing objects that the programme of the programme of the but rethinking the current solution and implementing it in a	Standard Confing Conventions Use exceptions for error messaging instead of return values, use predefined constants instead of major numbers etc. New Functionality new transparence of the confined constants instead of major numbers etc.	
			Control Ray.	oode more maintainable Testing Issues regarding test coverage, wrong tests, additional tests etc. Other	
roduction & Test ode		Structure		Imports Issues with wrong or missing or unused import statements Moore Functionality move functions, part of functions, or other functional elements to a different class, file, or module.	
			Organization	Long Sub Routine split long and comples functions into multiple functions	
			Defects that can be fixed by applying structural modifications to the software. Moving a piece of functionality from module A to module B is a good example of this.	Disad code interve code that is never reached and executed Duplication / Redundant Code remove displace code or code that is not used Comptex Code / Simplification restructure or remove implementation to make it more understandable	
				Statement force spilling, combining or otherwise reorganizing a statement inside a function consistency. Means the need to keep oode consistent in a sense that similar code elements operate in a similar fashion and are more or less symmetrical. For example, similar tosks in malinal closes should have similar implementations.	
				tasks in similar classes should have similar implementations. Other	
Гахог	omy o	f Change	es in Code Rev	riew (2/2)	
		Interface Communication with a different		Function Call call to another part of system or libary is incorrect or missing	
		Communication with a differen	t part of the system	Parameter function call or other interaction has incorrect or missing parameters Compare mistake in a comparison statement Compute	
		Logic		computations produce incorrect results Wrong Location correct operation is performed, but it is done too soon or too late	
	Functionality / Corrective Maintenance			Algorithm/Performance inefficient algorithm is used Other Variable Installization Variables are left uninstalled prior to use. Uninstallized variables may contain any value and using such variable for comparison or calculation produces air any value and using such variable for comparison or calculation produces are such contained.	
	(Reactive modification of software product performed after delivery to correct discovered problems.)	Resource		results. Memory Management Mistake is made in handling the system memory.	itrary
	provens.)			Data & Resource Manipulation Delects related to manipulating or releasing data or other resources. Check Punction when a function is called there is also a need to check that the value returned and that no error occurred.	is valid
		Check		Check Variable there is a need to check variable Check User Input the need to validate user input Compilerations	
		Larger Defects		Completeness partially implemented feature GUI Defects in the user interface code relating to the consistency of the user-inter- and to the options made possible to the user in each situation.	face.
				Check outside code The course of the point of the application code that was not under revibe checked, as it was likely to contain incorrect code based on the current re-	ew to riew.
	CI / CD configurations ASAT configurations Language or Framewor				
ther Changes Config files, Scripts, I/CD, README etc.)	Language or Framework specific Scripts README				
VCD, README WE.	VCS External Software Documentation				
	Runtime Configurations docker-configs, ansible playbooks, deployment configs etc.				
-		-	covers all changes the	nat occur in code review? *	
Mark		nur ein Oval.			
) Yes) No				
				n why you think the taxonomy is modified version of the taxonon	

9.	In your opinion, issues regarding which Categories/Topics (above taxonomy) occur the most inside code review? Please create a ranking listing the 5 most frequent ones. *
0.	What kind of feedback do you expect from other developers during code review? *
•	What kind of feedback do you would procedure from other development during each project.
١.	What kind of feedback do you usually receive from other developers during code review?
2.	What kind of feedback would you expect from recommender-tools during code review? *
3.	What kind of automation do you envision for automating code review practices? Please while answering, keep in mind that the envisioned automated tools should be related to the automation of detection/fixing the aforementioned code review issues.*
4.	In regards to Documentation issues, what kind of automation do you envision for the fixing and detection of these issues? *
5.	In regards to Style issues, what kind of automation do you envision for the fixing and detection
	of these issues? *
6.	In regards to Structure issues, what kind of automation do you envision for the fixing and detection of these issues? *
7.	In your opinion which Topics of code changes and their Detailed Changes could be automatically detected and fixed by tools? *

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nank you for percentage results of this survey					tomating parts o	of the
le review process.	wiii noip do groc	any in building a	a first prototyp	e towards aut	tornating parts t	n uie
·	itional commer					
. If you have any add your feedback per	itional commer	nts or question				
	itional commer e-mail.	nts or question				

