Data Preparation

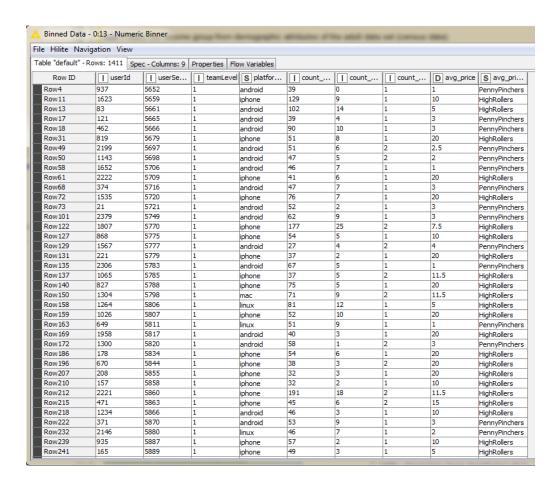
Analysis of combined_data.csv

Sample Selection

Item	Amount
# of Samples	4619
# of Samples with Purchases	1411

Attribute Creation

A new categorical attribute was created to enable analysis of players as broken into 2 categories (HighRollers and PennyPinchers). A screenshot of the attribute follows:



New column named "avg_price_binned" is the new attribute where buyid > 5 belongs to "HighRollers" because the prices of them are over \$5, while buyid <=5 belongs to "PennyPinchers" because the prices of those are not over \$5.

The creation of this new categorical attribute was necessary because this is a classification problem, we should not use a continuous value field like avgprice.

Attribute Selection

The following attributes were filtered from the dataset for the following reasons:

Attribute	Rationale for Filtering
avg_price	We don't need the average price anymore since we have a new
user_ld	Don't need this since it's just a computer generated number
user_Session_Id	Don't need this since it's just a computer generated number

Data Partitioning and Modeling

The data was partitioned into train and test datasets.

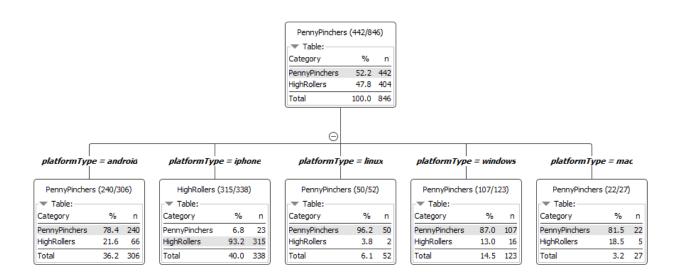
The <Fill In> data set was used to create the decision tree model.

The trained model was then applied to the test dataset.

This is important because when we do data analysis, we should test our model on a data set that was not used to train the model . After a model has been processed by using the training set, you test the model by making predictions against the test set.

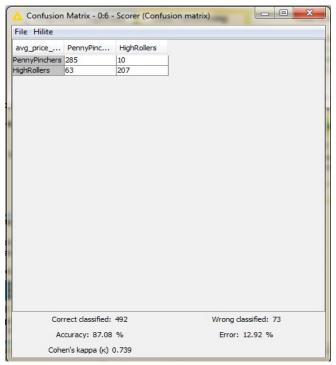
When partitioning the data using sampling, it is important to set the random seed to make sure the partition is the same every time you run the program. That is needed when you need a reproducible result.

A screenshot of the resulting decision tree can be seen below:



Evaluation

A screenshot of the confusion matrix can be seen below:

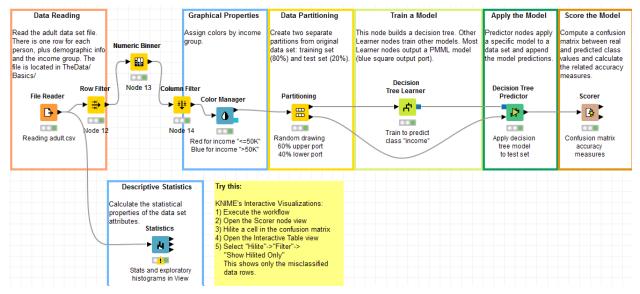


As seen in the screenshot above, the overall accuracy of the model is 207 HighRollers have been predicted correctly.

- 10 HighRollers have been predicted incorrectly.
- 285 PennyPinchers have been predicted correctly.
- 63 PennyPinchers have been predicted incorrectly.

Analysis Conclusions

The final KNIME workflow is shown below:



What makes a HighRoller vs. a PennyPincher? iPhone users are HighRollers (93.2%) and other platformType users are PennyPinchers (6.8%).

Specific Recommendations to Increase Revenue

- 1. Show more ads to iPhone users.
- 2. Increase ads price for iPhone platform device.