```
106
         reaction(shutdown) {=
107⊝
             if (self->count > 0) {
108
                 printf("\n**** Average response time: %d.\n", self->
109
             } else {
110
                 printf("\n**** No attempts.\n");
111
112
113
         =}
114 }
115⊖ main reactor ReflexGame {
116
         p = new RandomSource();
117
         g = new GetUserInput();
         p.out -> g.prompt;
118
         g.another -> p.another;
119
120 }
121
122
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```

