

```

106
107 reaction(shutdown) {=
108     if (self->count > 0) {
109         printf("\n**** Average response time: %d.\n", self->
110     } else {
111         printf("\n**** No attempts.\n");
112     }
113     =}
114 }
115 main reactor ReflexGame {
116     p = new RandomSource();
117     g = new GetUserInput();
118     p.out -> g.prompt;
119     g.another -> p.another;
120 }
121
122

```

