

Start page, when you open the app, it will show left page if you have not signed or signed up. In this page, the sentence begins with "You" will link to the setup page.

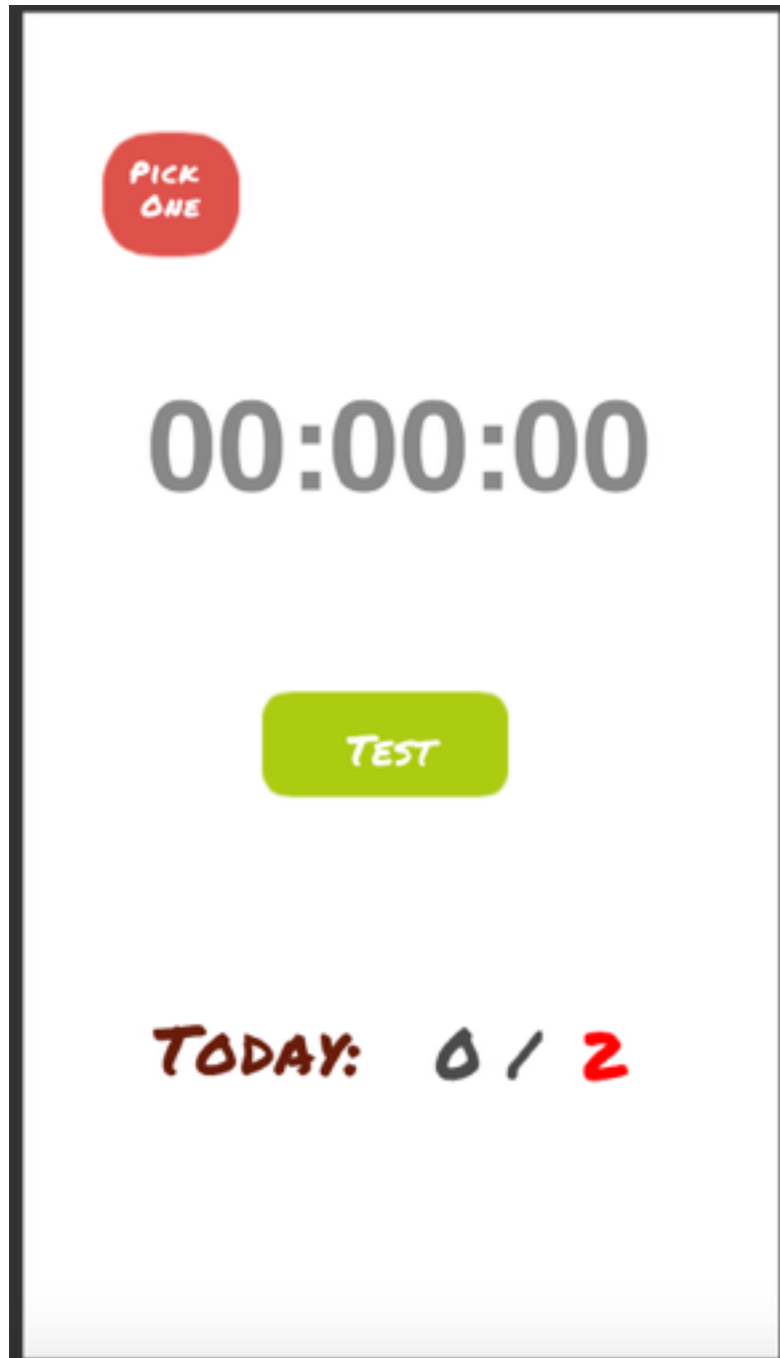
When you open the app, and signed in, you will get the right page.

The 'start' button will link to the clock page.

The 'hamburg' on the top left will link to the setting page, where you can set today's goal.

Today shows the goal according to your own setting, the first number is how many you have finished, the second number show your goal.

The progress show how many problems you have solved, and how many problems you have not finished.



### Clock page

Pick one is the icon and if you shake your cellphone, you will get one randomly chosen problem from LeetCode.

The clock in the center will count the time you are focusing on coding, and if you press Test, you will be justified whether you have submit and accept the problems on LettCode.

Today shows the goal according to your own setting, the first number is how many you have finished, the second number show your goal.

Sign Up Sing In Link Leetcode

UserName

Password

Be at least 6 characters and not longer than 20 characters. Contain letters, numbers and symbols. Case is sensitive.

Email

Submit

Back

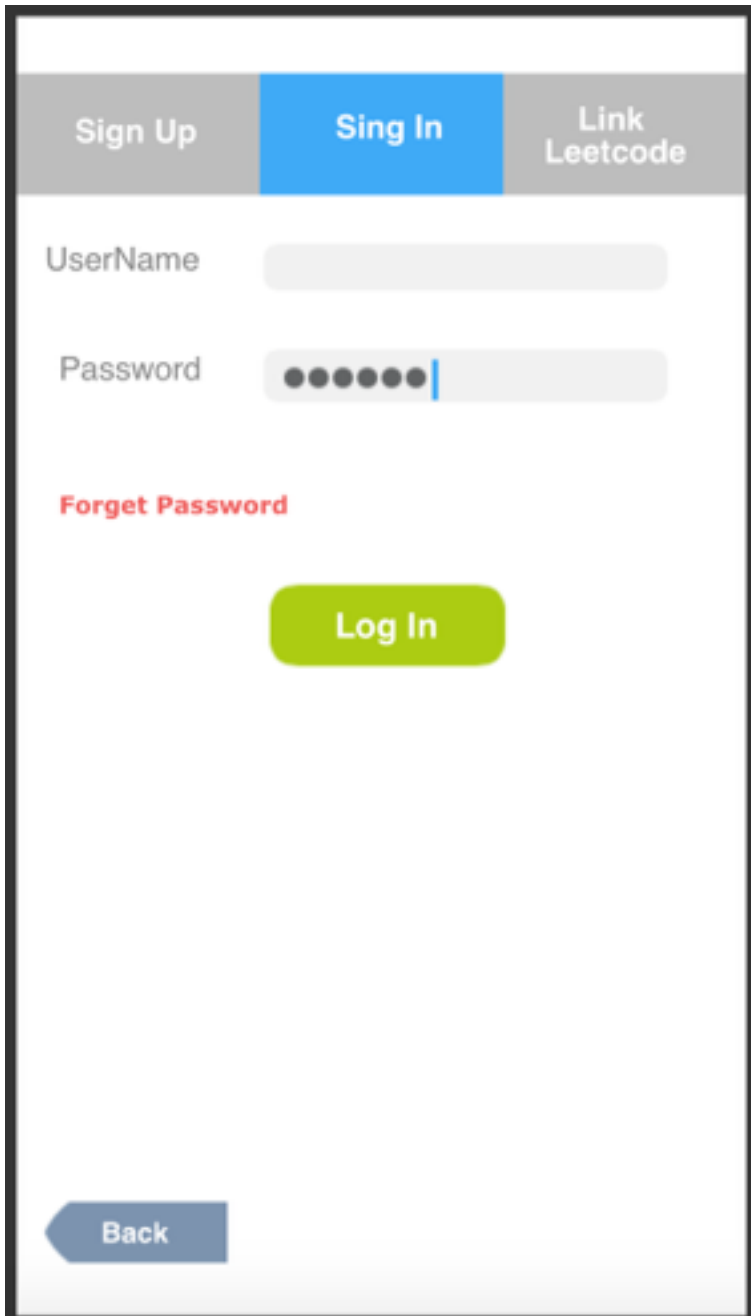
### SignUp page

Bar at the top will link to SignIn and LinkLeetcode pages.

You can input your user name, password and email address, and submit to sign up for a account.

Only after you have a account and link the latched account, you can start the clock.

The back button will link you back to the start page.



The image shows a mobile app interface for a sign-in page. At the top, there is a navigation bar with three tabs: 'Sign Up', 'Sing In' (highlighted in blue), and 'Link Leetcode'. Below the navigation bar, there are two input fields: 'UserName' and 'Password'. The 'Password' field is masked with dots. Below the input fields, there is a red link that says 'Forget Password'. In the center of the page, there is a large green button labeled 'Log In'. At the bottom left, there is a blue button labeled 'Back'.

| Sign Up                           | Sing In | Link Leetcode |
|-----------------------------------|---------|---------------|
| UserName <input type="text"/>     |         |               |
| Password <input type="password"/> |         |               |
| <a href="#">Forget Password</a>   |         |               |
| <button>Log In</button>           |         |               |
| <button>Back</button>             |         |               |

### Sign In page

Input your username and password, you can log in to start your progress.

If you forget your password, you can click the red words, and reset our password through the retrieve password page.

The back button will link you back to the start page.

The image shows a mobile application interface for linking a LeetCode account. At the top, there is a navigation bar with three tabs: 'Sign Up', 'Sing In', and 'Link Leetcode'. The 'Link Leetcode' tab is currently selected and highlighted in blue. Below the navigation bar, the form contains two input fields: 'LeetCode UserName' and 'Password'. The 'Password' field is masked with dots. A green 'Link' button is positioned below the input fields. At the bottom left, there is a blue 'Back' button with a left-pointing arrow.

Sign Up Sing In Link Leetcode

LeetCode UserName

Password

Link

Back

Link Leetcode page

Input your leet code username and password, you will link the leet code account towards the account of this app.

The back button will link you back to the start page.

## Retrieve Password via Email

Send Email to Modify Password

Back

You can reset your password through this page, only need to input your email address, and send a email to your email address.  
The back button will link you back to the start page.

## Settings

Today's Goal:

Problems

Reminder time:

:  :

Location Services



Save

Show Analysis

Setting page

You can set today's goal

You can set an alarm for you to remind you to write code, and this will alarm you at that time.

You can set the location services, which will be one data for analysis.

Save button will save the settings.

Show Analysis button will link to the Analysis page.

## Analysis

**Most problems solving location:**

CMU Hunter Library



**Most problems solving date:**

12 - 5 - 2014

**Earliest time finished:**

11:00 / 02 - 14 - 2015

Back

Analysis page

This page will show where you solve most problems in one day, which can be a suggestion for you to study.

And it will show you on which day you solve most problems, which can be suggestion for you to recall the environment and situation on that day.

It will also provide earliest day you finished goal.

The analysis page will have more items according to our research in to analysis.

It will help users to set everyday's goal.