So you wanna Remote!

The on-prem developer's dream

There are a few ways to kick this off…

You ask your boss…

NO

But she could say…

YES

Yay!

Other ways…

- Find a job that is specifically remote work
- Quit and freelance
- Become a contractor
- Leave the country

Once you are remote…

This is where the rubber hits the road.

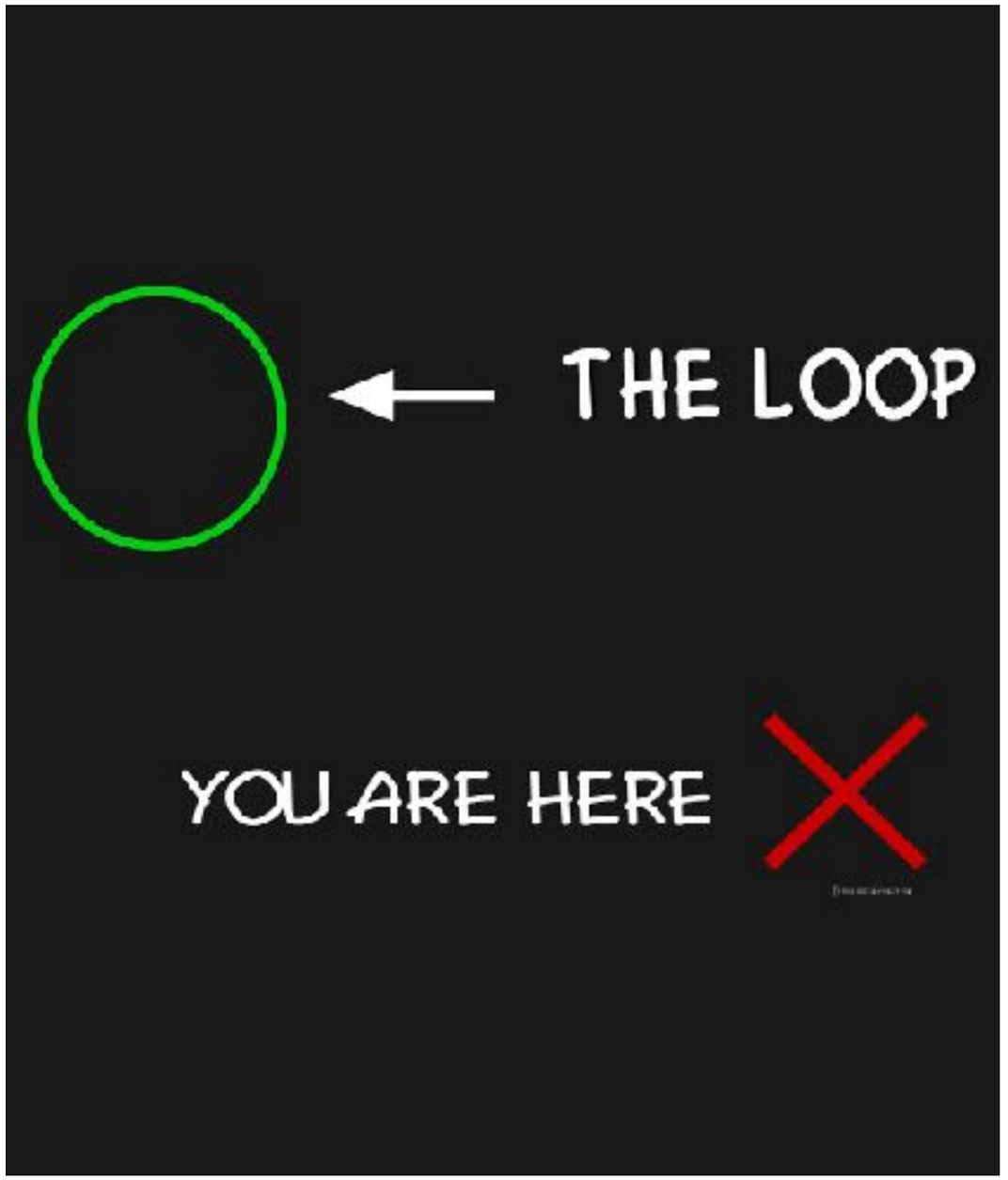
So let’s go!

Cool stuff

- Code where you want to
- Use your own stuff
- Work in your pyjamas (if you don’t already)
- Be where you mean to be after work - no hassle

Challenges

- Use your own stuff
- Communication
- Out of sight is out of mind
- Tools to collaborate



Use your own stuff

- Hardware
- Internet
- electricity
- you are the whole team

Communication

- This is your responsibility
- You will need to ask (as loudly as possible) when you need something
- Timely responses may not be forthcoming (timezone issues..?)
- Make sure you highlight your communication needs early in the project
- This is on you

Out of sight

- Be visible
- Use Tools available
- Be present
- Communicate often
- Get involved in conversations
- Have an opinion (if you must)
- Champion a cause - relating to your company
- Push deliverables for review at least once everyday — and let your team know you've done so.
- Be positive
- If you are having difficulty — with anything —call it out!
- In chat: what you see is NOT what you get.

Tools

- Slack, Trello, Hangouts, etc

- ScreenHero, appear.in, Hangouts, Skype

- Floobits, git, GitHub

- Email!

Thanks for listening

and just remember…

Be prepared

It can be fun, but it is also hard work