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# AF-XRAY: Visual Explanation and Resolution of Ambiguity in Legal Argumentation Frameworks

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### **Abstract**

Argumentation frameworks (AFs) provide formal approaches for legal reasoning, but identifying sources of ambiguity and explaining argument acceptance remains challenging for non-experts. We present AF-XRAY, an open-source toolkit for exploring, analyzing, and visualizing abstract AFs in legal reasoning. AF-XRAY introduces: (i) layered visualizations based on game-theoretic argument length revealing well-founded derivation structures; (ii) classification of attack edges by semantic roles (primary, secondary, blunders); (iii) overlay visualizations of alternative 2-valued solutions on ambiguous 3-valued grounded semantics; and (iv) identification of critical attack sets whose suspension resolves undecided arguments. Through systematic generation of critical attack sets, AF-XRAY transforms ambiguous scenarios into grounded solutions, enabling users to pinpoint specific causes of ambiguity and explore alternative resolutions. We use real-world legal cases (e.g., Wild Animals as modeled by Bench-Capon) to show that our tool supports teleological legal reasoning by revealing how different assumptions lead to different justified conclusions.

# **CCS Concepts**

• Computing methodologies  $\rightarrow$  Knowledge representation and reasoning; • Applied computing  $\rightarrow$  Law, social and behavioral sciences; • Human-centered computing  $\rightarrow$  Visualization; Human computer interaction (HCI); • Theory of computation  $\rightarrow$  Logic.

# Keywords

Argumentation Frameworks, Legal Reasoning, Interactive Visualization, Explainable AI

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### 1 Introduction

Abstract argumentation frameworks [8] offer well-established, formal approaches for representing and reasoning about case law [2]. Given an argument x in an argumentation framework (AF), it is easy to determine the status of x under skeptical reasoning, i.e., whether x is accepted (In), defeated (Out), or undecided (Undec). In case of the latter, the AF is ambiguous: it has a 3-valued grounded semantics  $S_0$ , and some conflicts may require additional assumptions or choices to be made to resolve these ambiguities. Value-based and Extended AFs have been used in legal reasoning to resolve and justify the acceptance in such scenarios [3]. These approaches help users explain choices among alternative resolutions by discounting (or ignoring) certain attack edges, e.g., based on social value preferences. For AF non-experts, however, it can be difficult to pinpoint the specific reasons (i.e., critical attacks) causing an ambiguity, and to visualize an AF's semantics in a way that all parties understand.

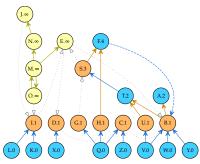
We present AF-Xray<sup>1</sup>, a novel platform for exploring, analyzing, and visualizing AF solutions, which builds upon the state-of-the-art open source PyArg system [9]. Xray "looks deeper" into the structure of AFs and provides new analysis and visualization components for explaining the acceptance of arguments under *skeptical* reasoning, and for identifying critical attacks, whose suspension *resolves* undecided arguments under *credulous* reasoning. It adds:

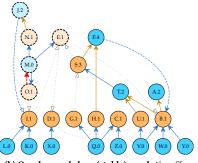
(i) A novel layered AF visualization, based on the game-theoretic length² (or remoteness [10]) of nodes [5]; (ii) a novel classification of attack edges derived from their game-theoretic type [5]; (iii) the ability to switch between alternate 2-valued solutions  $S_1, \ldots, S_n$  of an AF (visualized as overlays on the ambiguous, 3-valued  $S_0$ ); and (iv) the identification and display of critical attacks in  $\Delta_i$  for each solution  $S_i$ , where  $\Delta_i = \{\Delta_{i,1}, \ldots, \Delta_{i,n_i}\}$  are  $n_i$  critical attack sets  $\Delta_{i,j}$  for  $S_i$ : Temporarily suspending the attacks in  $\Delta_{i,j}$  yields a 2-valued grounded solution  $S'_{i,j}$ . Together, the suspension of  $\Delta_{i,j}$  and the resolution  $S'_{i,j}$  explain the choices for  $S_i$ .

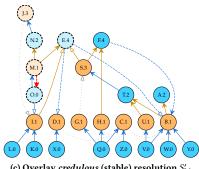
# 2 AF-XRAY in Action

In XRAY, similar to PYARG, users input AFs as graphs G = (V, E) of arguments V and attack edges  $E \subseteq V \times V$ , either via a web interface or file upload. The input graph is then visualized. Users pick a semantics (e.g., grounded, stable, preferred) and select one of the possible solutions (labelings). Arguments are colored according

<sup>&</sup>lt;sup>1</sup>AF-Xray: Argumentation Framework eXplanation, Reasoning, and AnalYsis [12]
<sup>2</sup>... which is closely related to min-max numberings of strongly admissible sets [7]







(a) Layered skeptical (grounded) solution  $S_0$ 

(b) Overlay credulous (stable) resolution  $S'_{1,1}$ 

(c) Overlay *credulous* (stable) resolution  $S'_{2,1}$ 

Figure 1: AF-XRAY visualizations of the Wild Animals cases [1]: (a) The ambiguous (3-valued) grounded solution So uses the length of nodes: e.g., F.4 requires no more than four discussion rounds to prove that F is IN. Distinct edge types are used to account for their semantic roles [5]. The overlays in (b) and (c) represent alternative resolutions  $S'_{1,1}$  and  $S'_{2,1}$ : The under nodes E, J, M, N, O in (a) have been decided (M is in and O is out in  $S_1$ ; and vice versa in  $S_2$ ). These choices are explained by critical attacks (red edges)  $\Delta_1 = \{\Delta_{1,1} : \{O \to M\}\}$  and  $\Delta_2 = \{\Delta_{2,1} : \{M \to O\}\}$ , i.e., minimal sets of (temporarily) suspended edges: when suspensions are applied, 2-valued grounded solutions  $S'_{1,1}, S'_{2,1}$  are obtained for  $S_1$  and  $S_2$ .

to their status: IN (blue), OUT (orange), and UNDEC (yellow). The following highlight some of XRAY's features.

**Layered Visualizations.** Fig. 1a shows the *Wild Animals* legal example using XRAY's layered visualization. The layering is based on the *length* of argument nodes, which can be computed alongside the grounded labeling  $S_0$  [5, 6, 11]. In  $S_0$ , an argument x that is out has an in-labeled attacker; x is in if every attacker of x is out; and UNDEC if x is neither IN nor OUT in  $S_0$ . In the layered visualization, the bottom layer consists of arguments that are trivially labeled in because they have no attackers (length = 0); the next layer consists of out arguments (length = 1) that are defeated by length-0 attackers, etc. UNDEC arguments result from unfounded attack-chains (length = " $\infty$ "), and are displayed outside the layering. Arguments that justify an IN or OUT-labeled argument x are located at layers below x: e.g., while F.4 in Fig. 1a attacks B.1, the defeat of B.1 is known (due to V.0, W.0, and Y.0) before F.4's label is determined. The layering makes the well-founded (and thus "self-explanatory") derivation structure of the grounded semantics explicit.

Visualizing Attack Types. XRAY visualizes attacks according to their role in determining argument labels [5]. Successful (blue) attacks are classified as either primary (solid blue) or secondary (dashed blue). Secondary attacks point to arguments with smaller lengths, e.g., F's attack on B, whose defeat was established in a lower layer. Dotted gray edges are "blunders", i.e., an edge type which is irrelevant for the acceptance status (provenance) of arguments [5]. A minimal explanation of an argument excludes secondary attacks and blunders, so they are de-emphasized in the visualization.

Resolving Ambiguity. To analyze and disambiguate the UNDEC portion of a 3-valued grounded solution, a less skeptical 2-valued semantics (e.g., stable or preferred) can be employed by XRAY to enumerate these alternative solutions. Each solution represents a choice for resolving the (direct or indirect) circular conflicts that created the ambiguities (UNDEC nodes in Fig. 1a) in the first place. The two solutions in Fig. 1b & 1c are depicted as hybrid overlays of the 3-valued grounded solution  $S_0$  (with UNDEC nodes) and the respective 2-valued stable solution  $S_i$  (without UNDEC nodes): The colors (IN/OUT-labels) of the stable solutions  $S_i$  are visualized "on top

of" the grounded solution  $S_0$ , i.e., they share the same layered visualization, but now with UNDEC arguments colored according to their (newly resolved) acceptance status in  $S_i'$ . In such overlays, lighter colors and dashed outlines mark the original UNDEC subgraph.

**Explaining Credulous Solutions in XRAY.** The grounded solution  $S_0$  of an AF (Fig. 1a) is self-explanatory: IN, OUT, and UNDEC arguments are justified by their well-founded derivation and the length<sup>3</sup> used to rank nodes in the layered visualization [6, 13]. The explanatory structure of credulous (e.g., stable) solutions is more complex, however. It consists of a well-founded part (blue/orange nodes in Figure 1) and an ambiguous part (yellow nodes in Fig. 1a). A large number of alternative 2-valued solutions  $S_i$  usually "hide" in the ambiguous parts of  $S_0$ . In XRAY, these choices can be explained via sets of *critical attacks*  $\Delta_{i,j}$ . If we choose to suspend these minimal sets of edges (e.g., via temporary deletions), every previously under argument x will be either in or out, and for the chosen suspension  $\Delta_{i,j}$ , there is now a well-founded derivation of x. In this way, XRAY allows the user to pinpoint critical attacks and arguments to support a desired outcome within the confines of the initial grounded solution. This approach facilitates new use cases for legal reasoning that complement earlier approaches such as Value-based and Extended AFs [3]. Whereas the latter assume that users already know which edges to attack, XRAY systematically generates all such sets of critical edges, thus providing a deeper semantic analysis than any state-of-the-art system we are aware of.

Demonstration Overview. The demonstration will illustrate: (1) loading an AF with legal annotations of abstract arguments; (2) the layered visualization of the grounded solution  $S_0$ , observing the well-founded derivations of arguments (Fig. 1a); (3) exploration of different stable solutions  $S_i$  and their overlays  $S'_{i,j}$ , observing critical attack sets that explain the choices (suspensions) made (Fig. 1b, 1c) as part of the resolution; and (4) exporting the desired (re)solutions for future use. Legal argument annotations (hovering over a node displays its annotation; clicking on it navigates to a page with details) are used to discuss a real-world example: We

<sup>&</sup>lt;sup>3</sup>The node length can be computed as a by-product of computing the well-founded model via the alternating fixpoint procedure [11].

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study the mutual attack between two arguments: M (mere pursuit is not enough) and O (bodily seizure is not necessary), which directly reflects opposing arguments in Pierson v. Post [1]. Users can toggle between stable solutions  $S_1$  and  $S_2$  and view the critical attack sets  $\Delta_1 = \{\Delta_{1,1}\}$  and  $\Delta_2 = \{\Delta_{2,1}\}$  explaining each legal possible world. This supports the teleological structure of legal reasoning: Different assumptions lead to different legally justified conclusions, e.g., depending on which social values are prioritized [4].

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