

left View :

We want to traverse the tree and print the left most node at each level.

Let i be a level in the tree that we just entered entered

We need to make sure that:

- (*) We know if we already printed some node in level i
- (**) We printed the left most node in level i

We can accomplish (**) by giving advantage to the left subtree, therefore we'll make the first recursive call to the left subtree.

We can accomplish (*) by maintaining two variables `max_level` and `curr_level`.

`curr_level` is the current level in which we are.

we define `max_level` by:

$\text{max_level} = \{ n \in \mathbb{N} \cup \{0\} \mid \text{for any level } i \text{ of } G: \begin{cases} \text{if } i \leq n \text{ then} \\ \text{we already printed a node} \\ \text{in level } i; \\ \text{if } n < i \text{ then we} \\ \text{didn't print any node on level } i \end{cases} \}$

Assume `curr_level = 0`
`max_level = -1`

`leftView(r, curr_level, max_level):` /* G 's root = r */

1. if $r = \text{NIL}$ then return `max_level`
2. if `max_level < curr_level` then do: /* we first entered to level `curr_level` */
 - 2.1. print `key[r]`
 - 2.2. `max_level ← curr_level` /* update `max_level` */
3. `max_level ← leftView(left[r], curr_level + 1, max_level)`
4. `max_level ← leftView(right[r], curr_level + 1, max_level)`
5. return `max_level`

/* after 3 `max_level` may be updated so we get the updated value and use it in the function parameters at line 4.

at line 5 we're making sure to return the updated value of `max_level` */