## Machine learning for Neuroscience (Tel Aviv University, 2020)

## **Exercise 1**

Use the following code snippet to load the training set and test set

```
import pandas as pd
dataset_dir =
"https://raw.githubusercontent.com/probml/pmtkdata/master/knnClassify3c/"
train_dataset_path = dataset_dir + "knnClassify3cTrain.txt"
test_dataset_path = dataset_dir + "knnClassify3cTest.txt"
# Train dataset
train dataset = pd.read csv(train dataset path,
                            names=["x1", "x2", "class"],
                            delimiter=" ")
X_train = train_dataset.iloc[:, :-1].values
y_train = train_dataset.iloc[:, -1].values
# Test dataset
test dataset = pd.read csv(train dataset path,
                           names=["x1", "x2", "class"],
                           delimiter=" ")
X test = test dataset.iloc[:, :-1].values
y_test = test_dataset.iloc[:, -1].values
```

- 1. (10 points) plot a pairs plot and a box-whisker plot based using the training set.
- 2. (10 points) Based on visual inspection of the pairs plot, write a function that classifies based on rules e.g.,

```
class classificationRules:
    def predict(x_1,x_2):
        if (x_1>7 and x_2<9):
            my_class=1
        elif x_2<4:
            my_class=2
        else:
            my_class=3
        return my_class</pre>
```

- 3. (10 points) Apply the rule based classifier in (2) to predict the the test set and report the misclassification rate.
- 4. (20 points) Apply k-NN (use this function) on the the test set and plot the miscalssification rate for k=1, k=5 and k=10 (plot misclassification rate v.s. 1/k).
- 5. (20 points) Apply the k-NN naïve implementation <u>here</u> on the test set (with k=1) and calculate the misclassification rate.
- 6. We can write the k-NN algorithm as follows. Denote the k observations which are nearest to the query point  $\boldsymbol{x}^*$  by  $\mathcal{N}_k(\boldsymbol{x}^*)$ . The prediction  $\hat{Y}(\boldsymbol{x}^*)$  is the most common value among the k training observations nearest to  $\boldsymbol{x}^*$ . This *majority vote* strategy can be expressed by

$$\hat{Y}(oldsymbol{x}^*) = \mathop{argmax}\limits_{g \in \mathcal{G}} \sum_{(oldsymbol{x}_i, y_i) \in \mathcal{N}_k(oldsymbol{x}^*)} \mathbb{I}_{\{y_i = g\}}.$$

In the above, g represent a class from the set of possible classes  $\mathcal G$  and  $\mathbb I_{\{y_i=g\}}$  is an indicator function

$$\mathbb{I}_{\{y_i=g\}} = egin{cases} 1 & ext{if } y_i = g \ 0 & ext{else}. \end{cases}$$

In a distance weighted k-NN , the contribution of each member of the neighbourhood of the query point  $x^*$  is weighted according to the distance to the query point

$$\hat{Y}(oldsymbol{x}^*) = \mathop{argmax}\limits_{g \in \mathcal{G}} \sum_{(oldsymbol{x}_i, y_i) \in \mathcal{N}_k(oldsymbol{x}^*)} w_i \mathbb{I}_{\{y_i = g\}}$$

where the weight is inversley proportional to the squared distance

$$w_i = \left\{ egin{array}{ll} rac{1}{d(oldsymbol{x}_i,oldsymbol{x}^*)^2} & ext{if } oldsymbol{x}_i 
eq oldsymbol{x}^* \ 1 & ext{else}. \end{array} 
ight.$$

In the above  $d(\boldsymbol{x}_i, \boldsymbol{x}^*)$  represents a distance function.

(15 points) Modify the code in (5) so that it implements a distance weighted k-NN.

- 7. (10 points) Repeat (4) by using the modified code from (6).
- 8. (5 points) What would you do if the features are measured by differetn units?