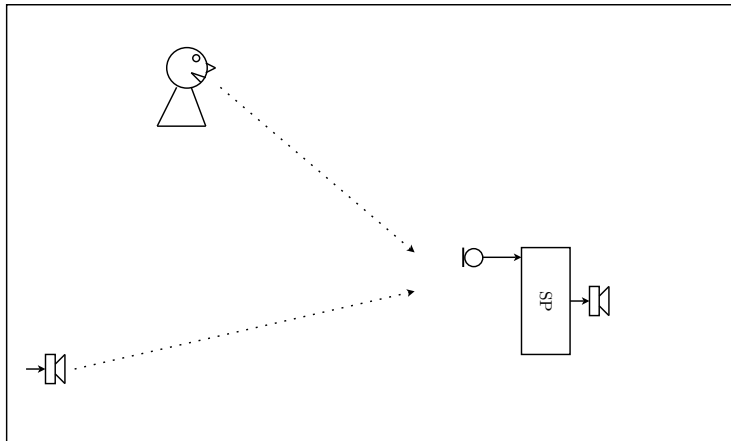


Welcome to Adaptive Array Signal Processing (5SSC0)

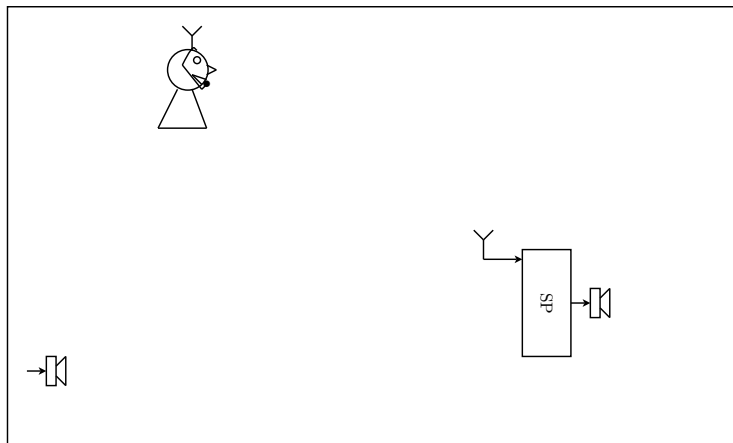
by Ruud van Sloun (lecturer), Iris Huijben (instructor), Julian Merkofer (instructor), and Vincent van de Schaft (instructor).

Motivation AASP example: Skype

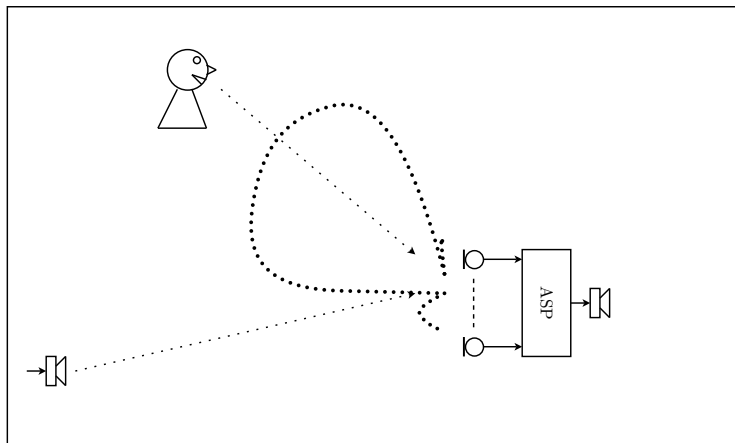
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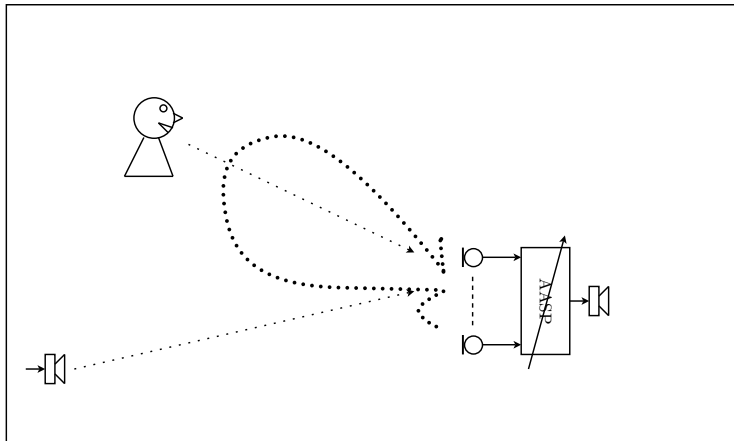
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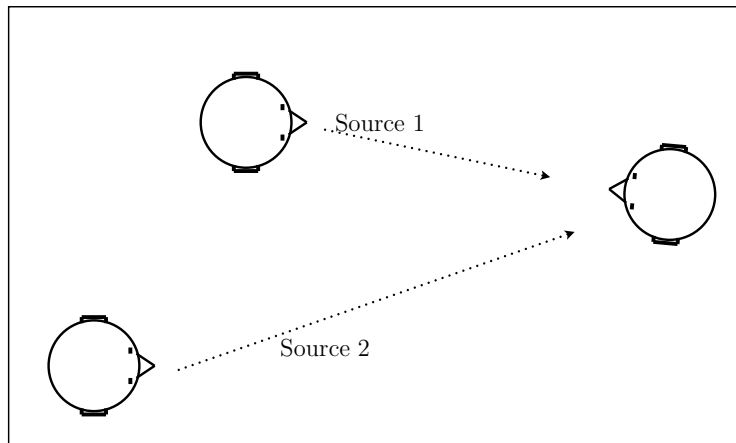


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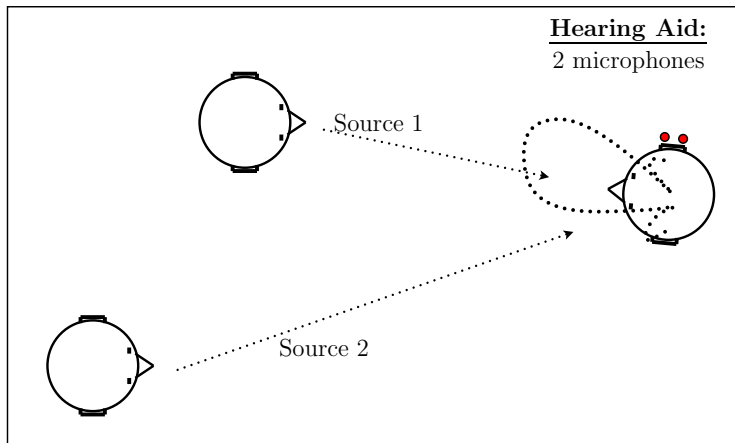


Motivation AASP example: Hearing Aid

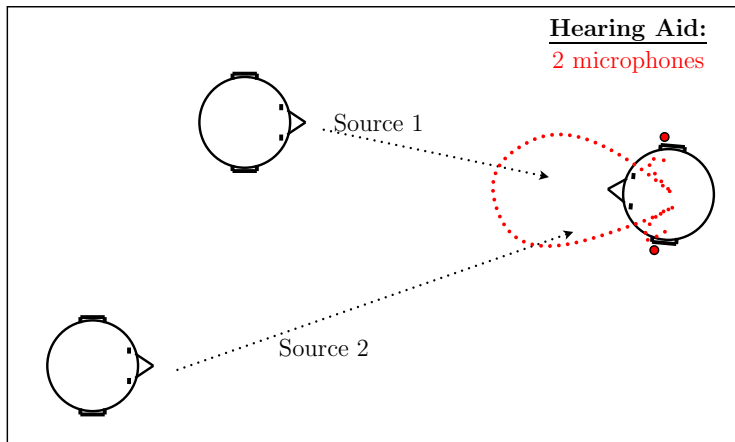
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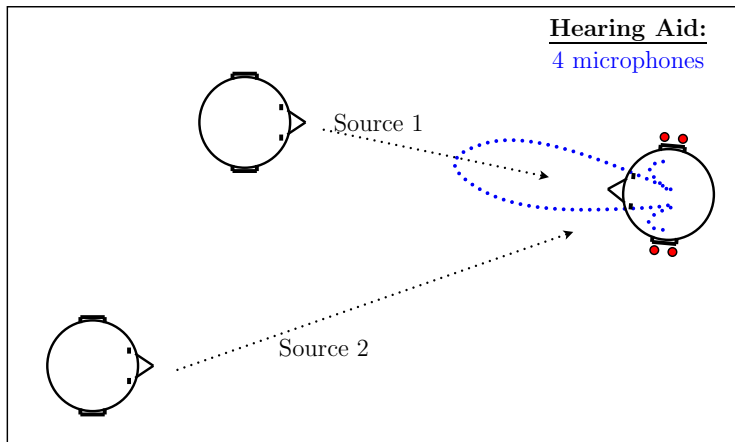
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Motivation AASP example: Hearing Aid



Introduction

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Deadlines and credits

Code	Deadline / Date	Credits
1A	February 20, 09:00	10
1B	March 6, 09:00	10
1C	March 20, 09:00	10
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Oral	tbd (April 10-21)	50
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To pass 5SSC0 \Rightarrow ORAL \geq 5

Adaptive Signal Processing

(Part IA)

Content part I

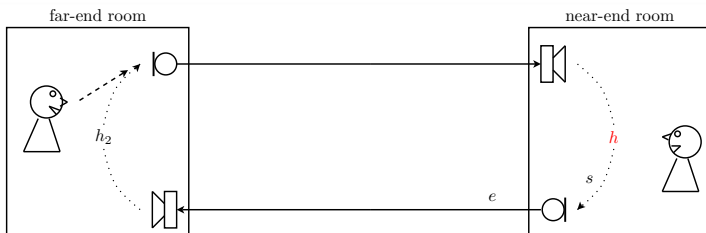
Focus on single channel adaptive algorithms using FIR structures

Content part I

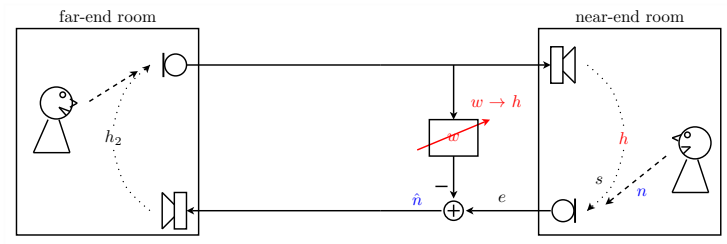
Focus on single channel adaptive algorithms using FIR structures

- ▶ Applications
- ▶ Minimum Mean Squared Error (MMSE)
- ▶ Constrained MMSE
- ▶ Least Squares (LS)
- ▶ Steepest Descent Algorithm (SGD)
- ▶ LMS variants: (Complex) (N)LMS, Constrained LMS
- ▶ Newton algorithm
- ▶ Recursive Least Squares (RLS)
- ▶ Frequency Domain Adaptive Filter (FDAF)
- ▶ Summary

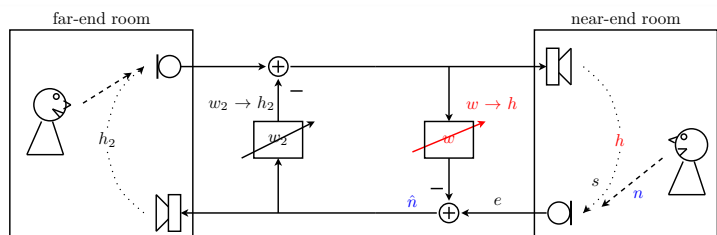
Applications: Acoustic Echo Cancellation



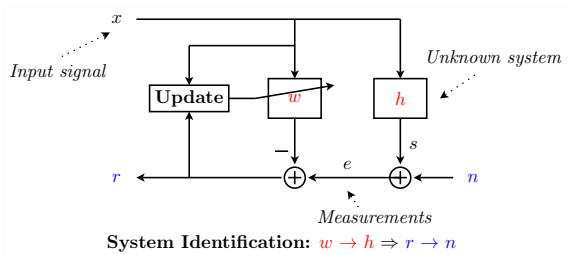
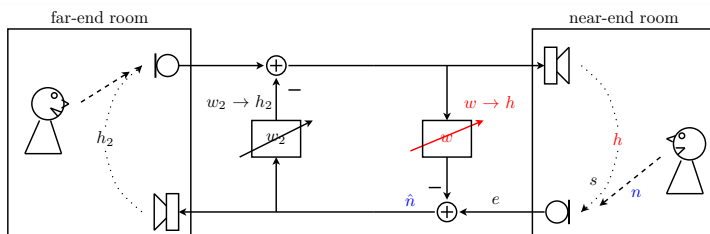
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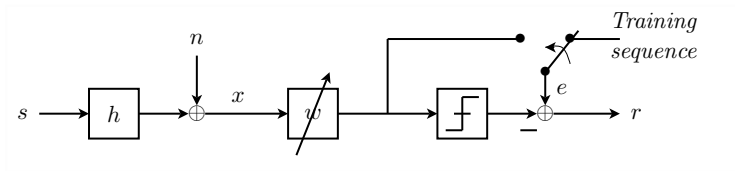
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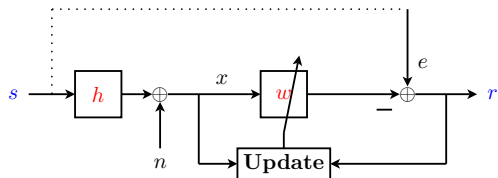
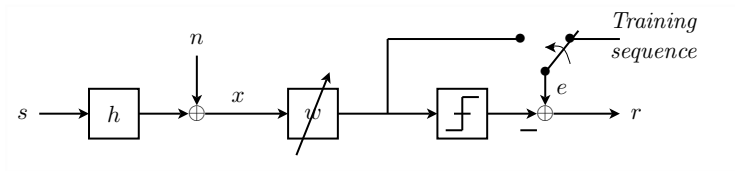
Applications: Acoustic Echo Cancellation



Applications: Equalization

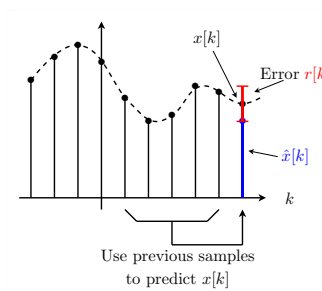


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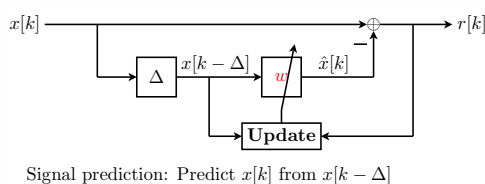
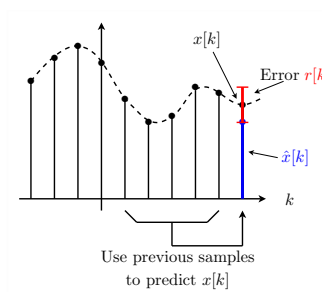


Signal correction/ Inverse modelling: $w \rightarrow h^{-1} \Rightarrow r \rightarrow s$

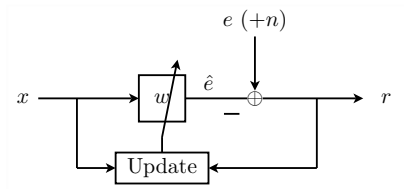
Applications: Signal prediction



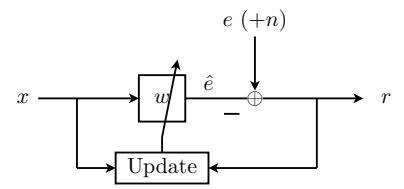
Applications: Signal prediction



General Adaptive Filter model



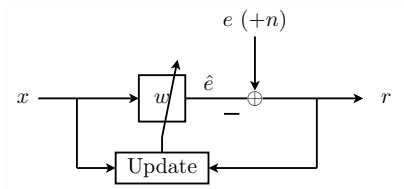
General Adaptive Filter model



Notes:

- Signals x and e correlated

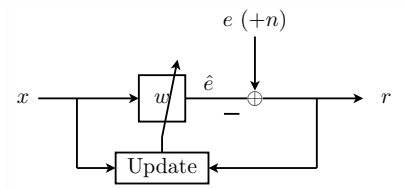
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Notes:

- ▶ Signals x and e correlated
- ▶ "Noise" n not correlated with other signals

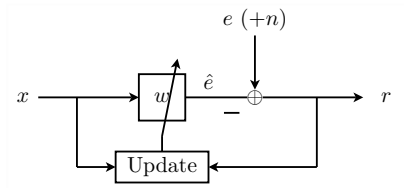
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Notes:

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- ▶ Pragmatic choices:
 - ▶ All signals in average zero
 - ▶ Filter w : FIR

General Adaptive Filter model

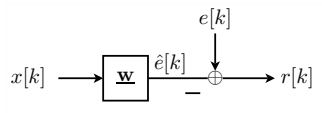


Notes:

- ▶ Signals x and e correlated
- ▶ "Noise" n not correlated with other signals
- ▶ Pragmatic choices:
 - ▶ All signals in average zero
 - ▶ Filter w : FIR
- ▶ Calculation of weight of filter w :
 - ▶ Use quadratic cost function: $J = f(r^2)$
 - ▶ **First fixed weights** (MMSE, LS), then adaptive

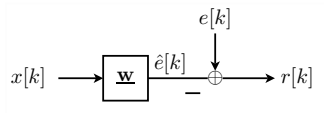
Fixed weights: MMSE

General Minimum Mean Squared Error (MMSE) model:



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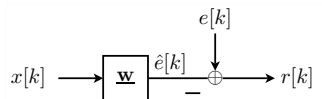


Goal:

Given N samples $\underline{x}[k] = (x[k], x[k-1], \dots, x[k-N+1])^t$
calculate coefficients fixed filter $\underline{w} = (w_0, w_1, \dots, w_{N-1})^t$ such
that Mean Squared Error (MSE)
 $J = E \{r^2[k]\} = E \{(e[k] - \hat{e}[k])^2\}$ is minimized.

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MMSE Optimization problem:

$$\text{Given FIR samples } x[k-i] \text{ for } i = 0, 1, \dots, N-1$$
$$\underline{w}_o = \arg \min_{\underline{w}} (E \{r^2[k]\})$$

Fixed weights: MMSE

$$\begin{aligned} J &= E\{(e[k] - \underline{w}^t \cdot \underline{x}[k]) \cdot (e[k] - \underline{x}^t[k] \cdot \underline{w})\} \\ &= E\{e^2[k]\} - \underline{w}^t E\{\underline{x}[k]e[k]\} - E\{e[k]\underline{x}^t[k]\}\underline{w} + \underline{w}^t E\{\underline{x}[k]\underline{x}^t[k]\}\underline{w} \end{aligned}$$

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and autocorrelation: $\rho_x[\tau] = E\{x[k]x[k - \tau]\} = \text{rho}_x[-\tau]$

$$\underline{R}_x = E\{\underline{x}[k]\underline{x}^t[k]\} = \begin{pmatrix} \rho_x[0] & \rho_x[1] & \cdots & \rho_x[N-1] \\ \rho_x[1] & \rho_x[0] & \cdots & \rho_x[N-2] \\ \vdots & \vdots & \ddots & \vdots \\ \rho_x[N-1] & \rho_x[N-2] & \cdots & \rho_x[0] \end{pmatrix}$$

Fixed weights: MMSE

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$$\boxed{\mathbf{R}_x \cdot \underline{\mathbf{w}} = \underline{\mathbf{r}}_{ex}}$$

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$$\underline{\mathbf{w}}_o = \mathbf{R}_x^{-1} \cdot \underline{\mathbf{r}}_{ex}$$

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General expression:

$$J = J_{min} + (\underline{\mathbf{w}} - \underline{\mathbf{w}}_o)^t \cdot \mathbf{R}_x \cdot (\underline{\mathbf{w}} - \underline{\mathbf{w}}_o)$$

Fixed weights: MMSE

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Fixed weights: MMSE

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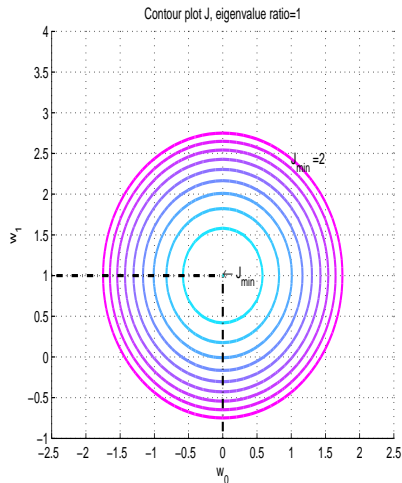
$$J = J_{min} + (\underline{w} - \underline{w}_o)^t \cdot \underline{R}_x \cdot (\underline{w} - \underline{w}_o)$$

$$J_{min} = J_{\underline{w}=\underline{w}_o} = E\{r^2[k]\} = E\{r[k] \cdot e[k]\} = E\{e^2[k]\} - \underline{r}_{ex}^t \underline{R}_x^{-1} \underline{r}_{ex}$$

From general expression $\Rightarrow J$ quadratic in \underline{w} thus \underline{w}_o really minimum

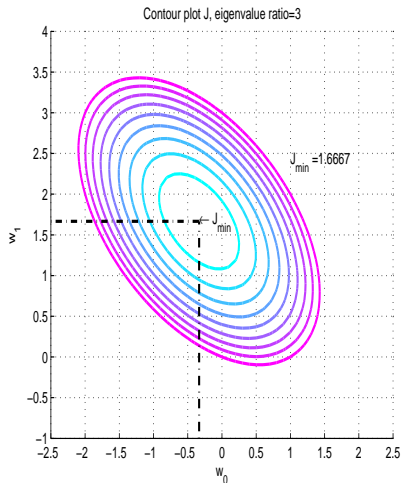
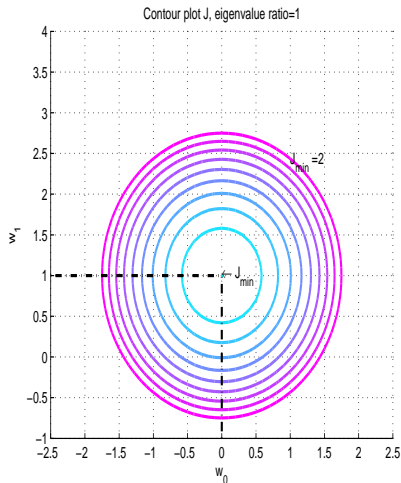
Fixed weights: MMSE

Contour plots $J = J_{min} + (\underline{w} - \underline{w}_o)^t \cdot R_x \cdot (\underline{w} - \underline{w}_o)$



Fixed weights: MMSE

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Eigenvalues: see Appendix

Two MMSE variants

Two MMSE variants

- **Complex MMSE:**

Setup with complex signals and weights

Similar result as before:

$$\underline{w}_o = \underline{R}_x^{-1} \cdot \underline{r}_{e^*x}$$

with $\underline{r}_{e^*x} = E\{e^*[k]\underline{x}[k]\}$ and $\underline{R}_x = E\{\underline{x}[k] \cdot \underline{x}^h[k]\}$ (h =hermetian)

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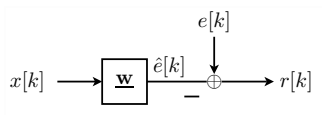
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- **Constrained MMSE:**

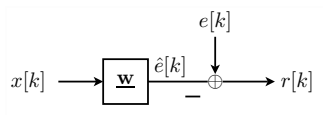
Setup with set of constraints on weights

Constrained MMSE



Goal: Minimize $E\{r^2[k]\}$ subject to M constraints

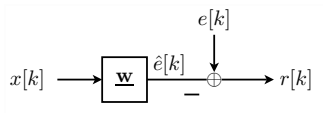
Constrained MMSE



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Example:
$$\sum_{i=0}^{N-1} w_i = 1$$

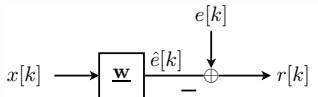
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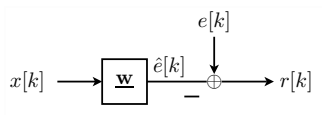
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Constrained MMSE

Some notes on solving $C^t \cdot \underline{f} = \underline{w}$

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Note: M independent constraints $\Rightarrow C$ full rank

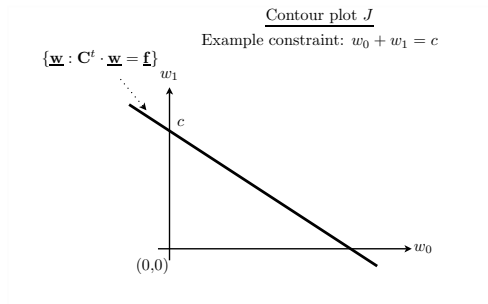
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Appendix: Generalized inverse $(C^t)^\dagger = C \cdot (C^t \cdot C)^{-1}$

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Appendix: Generalized inverse $(C^t)^\dagger = C \cdot (C^t \cdot C)^{-1}$

$\Rightarrow N - M$ degrees of freedom left over for MMSE

► Case $N < M$:

\Rightarrow Conflicting solutions

\Rightarrow Choose e.g. minimum norm solution

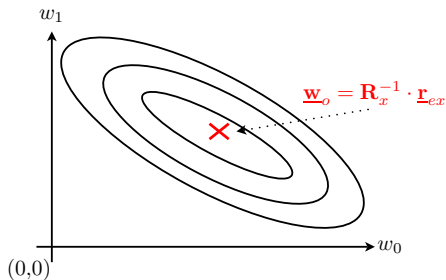
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We can't reach \underline{w}_o , but we can do better than \underline{w}^c :

Constrained MMSE

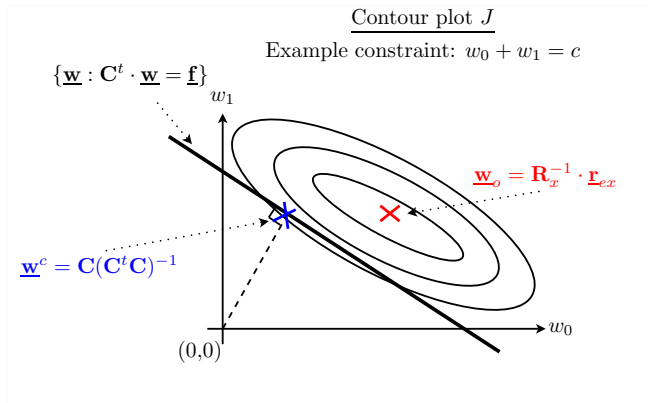
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Contour plot J



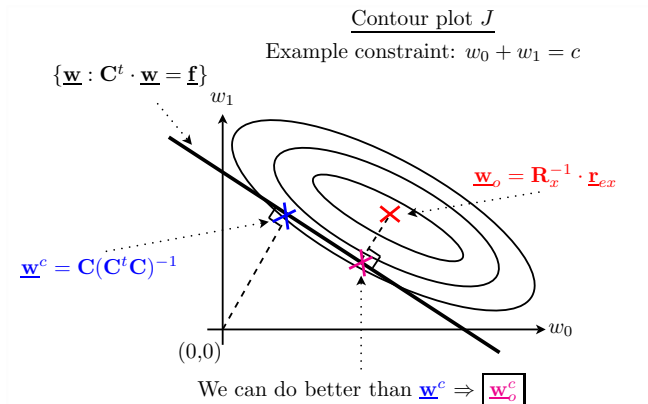
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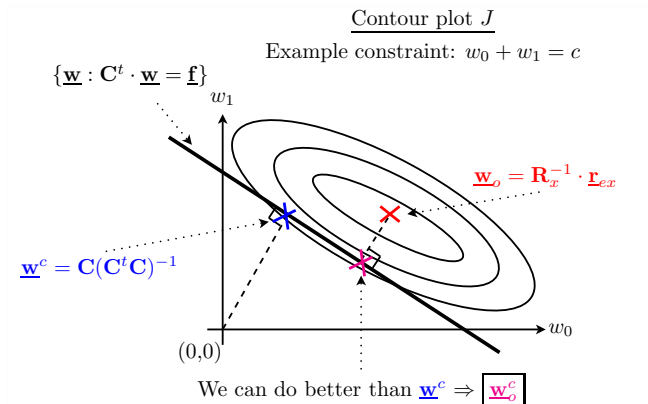
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Constrained MMSE

We can't reach \underline{w}_o , but we can do better than \underline{w}^c :



Use $N - M$ degrees of freedom to improve result: $\underline{w}^c \Rightarrow \underline{w}_o^c$

Constrained MMSE

Use Lagrange multipliers

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Performance index:

$$\begin{aligned} J^c &= E\{r^2\} + \underline{\lambda}^t(\underline{C}^t\underline{w} - \underline{f}) \\ &= E\{e^2\} - \underline{w}^t \underline{r}_{ex} - \underline{r}_{ex}^t \underline{w} + \underline{w}^t \underline{R}_x \underline{w} + \underline{\lambda}^t(\underline{C}^t\underline{w} - \underline{f}) \end{aligned}$$

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$$\frac{dJ^c}{d\underline{w}} = -2\underline{r}_{ex} + 2\underline{R}_x \underline{w} + \underline{C} \underline{\lambda}$$

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Furthermore in optimum: $\underline{C}^t \underline{w}_o^c = \underline{f}$

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Combine last two equations:

$$\Rightarrow \underline{\lambda} = 2(\underline{C}^t \underline{R}_x^{-1} \underline{C})^{-1} (\underline{C}^t \underline{R}_x^{-1} \underline{r}_{\text{ex}} - \underline{f})$$

Constrained MMSE

$$\Rightarrow \underline{w}_o^c = \underline{w}_o + R_x^{-1} C (C^t R_x^{-1} C)^{-1} (\underline{f} - C^t \underline{w}_o)$$

with

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Similar result:

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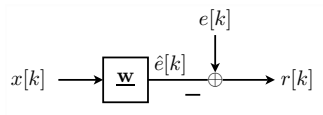
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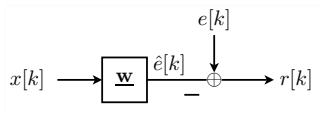
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Check: $C^t\underline{w}_o^c = C^t\underline{w}_o + (C^tR_x^{-1}C)(C^tR_x^{-1}C)^{-1}(\underline{f} - C^t\underline{w}_o) = \underline{f}$

Least Squares (LS)



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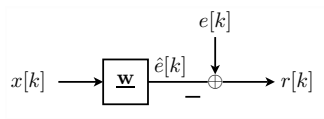
Different quadratic cost functions:

- Mean Square Error (MSE):

$$J_{mse} = E\{r^2[k]\} = E\{(e[k] - \underline{w}^t \underline{x}[k])^2\}$$

⇒ Minimum MSE (MMSE) = Wiener

Least Squares (LS)



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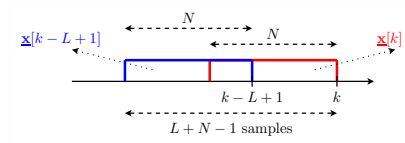
- **Least Square (LS):** If statistical information is not available

\Rightarrow

Use criterion based on data (thus without $E\{\cdot\}$)

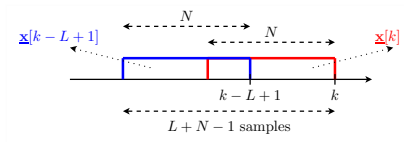
LS

Collect $L (\geq 1)$ data vectors $\underline{x}[k - i]$ (each of length N)



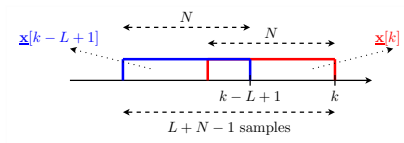
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Available data (for $i = 0, 1, \dots, L-1$):

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Available data (for $i = 0, 1, \dots, L-1$):

- *Input signal samples/ vectors $\underline{x}[k - i]$*

$$\underline{x}^t[k - i] = (x[k - i], x[k - i - 1], \dots, x[k - i - N + 1])^t$$

- *Reference signal samples: $e[k - i]$*
- *Residual signal samples: $r[k - i] = e[k - i] - \underline{x}^t[k - i] \cdot \underline{w}$*

LS

Notation:

$$\underline{X}[k] = \begin{pmatrix} \underline{x}^t[k] \\ \underline{x}^t[k-1] \\ \vdots \\ \underline{x}^t[k-L+1] \end{pmatrix}$$

$$\underline{e}[k] = \begin{pmatrix} e[k] \\ e[k-1] \\ \vdots \\ e[k-L+1] \end{pmatrix}$$

$$\underline{w} = \begin{pmatrix} w_0 \\ w_1 \\ \vdots \\ w_{N-1} \end{pmatrix}$$

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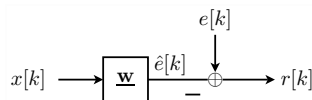
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 \end{aligned}$$

Simplified notation (skip time indices):

$$\underline{\mathbf{r}} = \underline{\mathbf{e}} - \mathbf{X} \cdot \underline{\mathbf{w}}$$

LS



LS problem formulation:

$$\underline{w}_{ls,o} = \arg \min_{\underline{w}} |\underline{e} - X \cdot \underline{w}|^2$$

$$J_{ls} = \sum_{i=0}^{L-1} r^2[k-i] = \underline{r}^t \cdot \underline{r} = (\underline{e}^t - \underline{w}^t X^t) \cdot (\underline{e} - X \underline{w})$$

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Minimum by setting gradient equal to zero:

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With $\bar{R} = X^t X$ and $\bar{r} = X^t \underline{e}$

\Rightarrow **Normal Equations**

$$\bar{R}_x \cdot \underline{w} = \bar{r}_{ex}$$

\Rightarrow **Wiener filter**

$$\underline{w}_{ls,o} = \bar{R}_x^{-1} \cdot \bar{r}_{ex}$$

LS: Correspondence with MMSE

Use time-averaging (ergodicity):

$$\hat{R}_x = \frac{1}{L} \sum_{i=0}^{L-1} \underline{x}[k-i] \cdot \underline{x}^t[k-i] = \frac{1}{L} \underline{X}^t \cdot \underline{X} = \frac{1}{L} \bar{R}_x$$

$$\hat{r}_{ex} = \frac{1}{L} \sum_{i=0}^{L-1} \underline{x}[k-i] \cdot e[k-i] = \frac{1}{L} \underline{X}^t \cdot \underline{e} = \frac{1}{L} \bar{r}_{ex}$$

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with \hat{R}_x estimate of R_x and \hat{r}_{ex} estimate of r_{ex}

$$\Rightarrow \hat{\underline{w}}_{mmse} = \left(\frac{1}{L} \bar{R}_x \right)^{-1} \cdot \left(\frac{1}{L} \bar{r}_{ex} \right) = \bar{R}_x^{-1} \cdot \bar{r}_{ex} = \underline{w}_{ls}$$

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Finally note that for ergodic processes:

$$\lim_{L \rightarrow \infty} \frac{1}{L} \bar{R}_x = R_x ; \quad \lim_{L \rightarrow \infty} \frac{1}{L} \bar{r}_{ex} = r_{ex} ; \quad \lim_{L \rightarrow \infty} \underline{w}_{ls} = \underline{w}_{mmse}$$

Steepest gradient descent (SGD)

Problem: Optimal Wiener involves R_x^{-1}

Steepest gradient descent (SGD)

Problem: Optimal Wiener involves R_x^{-1}

To avoid this inversion, estimate optimum *iteratively*

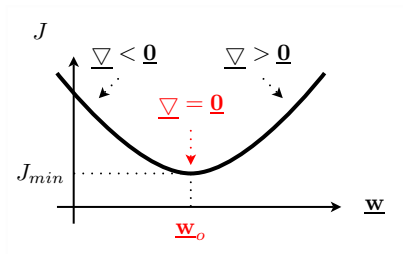
Steepest gradient descent (SGD)

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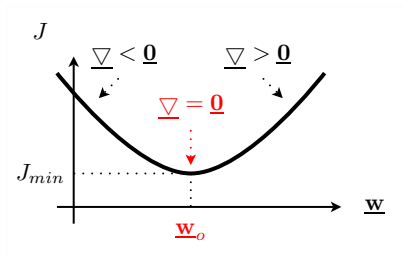
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Goal: Decrease J each new iteration

SGD



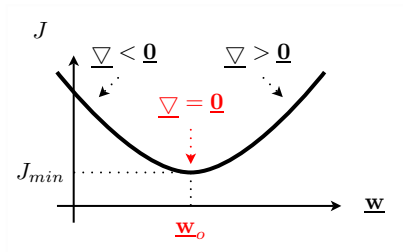
SGD



SGD principle: Update in negative gradient direction

$$\Leftrightarrow \underline{w} \doteq \underline{w} - \alpha \underline{\nabla} \text{ with adaptation constant } \alpha \geq 0$$

SGD

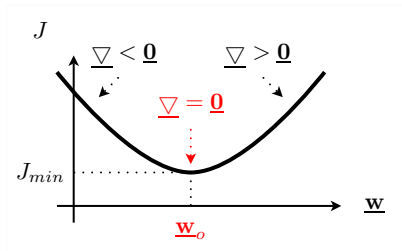


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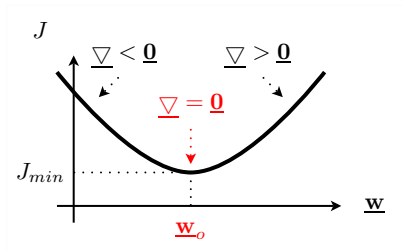
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Notes: 1) No matrix inversion needed! 2) Usually $\underline{w}[0] = \underline{0}$

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$$\lim_{k \rightarrow \infty} \underline{w}[k] \simeq \mathbf{R}_x^{-1} \cdot \underline{r}_{ex}$$

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For exact proof we need **stability analysis**

Stability SGD

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Note:

When stable $\Rightarrow \underline{d}[\infty] = \underline{0} \Rightarrow \underline{w}[\infty] \simeq \text{Wiener}$

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Both matrices I and Λ diagonal \Rightarrow Stable iff:

$$|1 - 2\alpha\lambda_i| < 1 \Leftrightarrow 0 < \alpha < \frac{1}{\lambda_i} \text{ for } i = 0, 1, \dots, N-1$$

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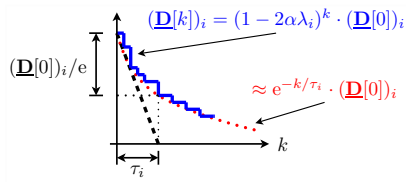
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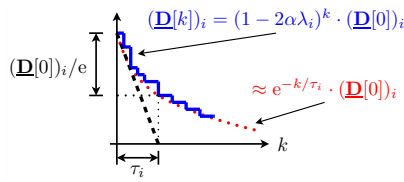
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Convergence SGD

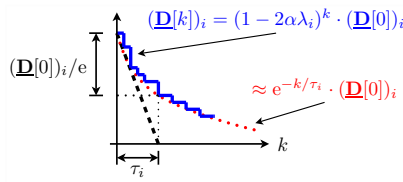


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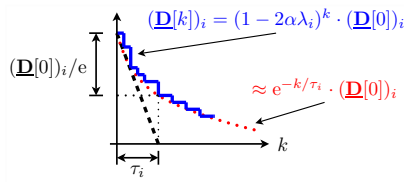
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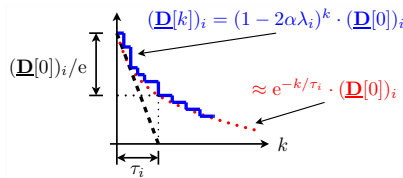


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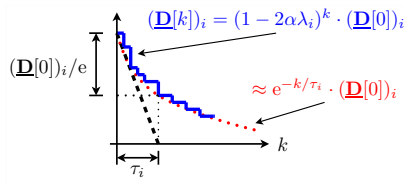
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Overall time constant depends on eigenvalue spread

$\Gamma_x = \lambda_{\max}/\lambda_{\min}$. Thus, the larger Γ_x the longer it takes for adaptation.

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Q: What happens for white noise?

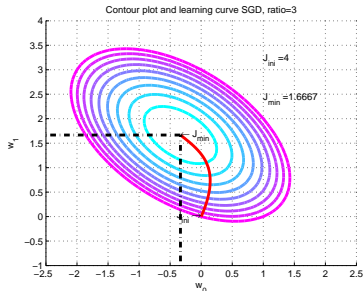
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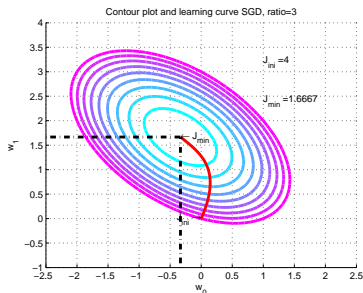
Learning curve in contour plot J



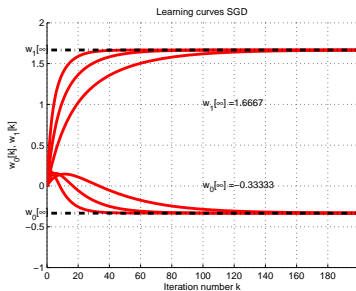
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Learning curves for different α



Least Mean Square (LMS)

Motivation: SGD not practical. Gradient assumes **known** R_x and r_{ex}

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$$k = 0 : \underline{w}[0] = \underline{0} \text{ (usually)}$$

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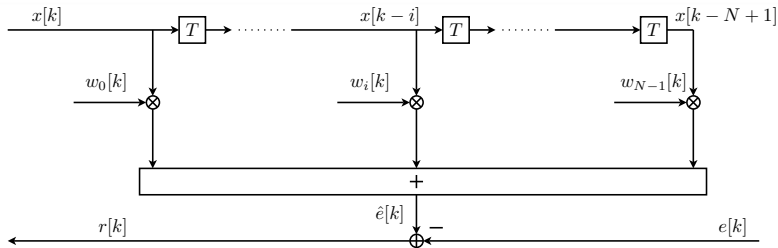
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Note: $\underline{w}^t[k] \cdot \underline{x}[k]$ is "convolution" and $\underline{x}[k]r[k]$ "correlation"

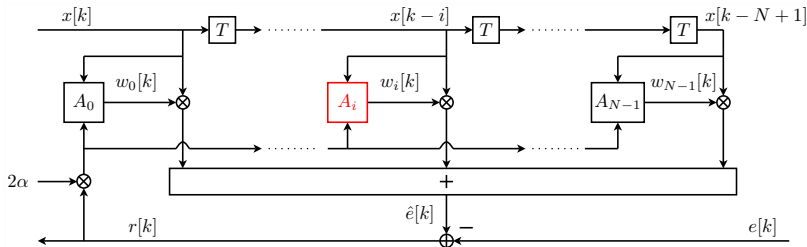
LMS

Realization scheme LMS algorithm:



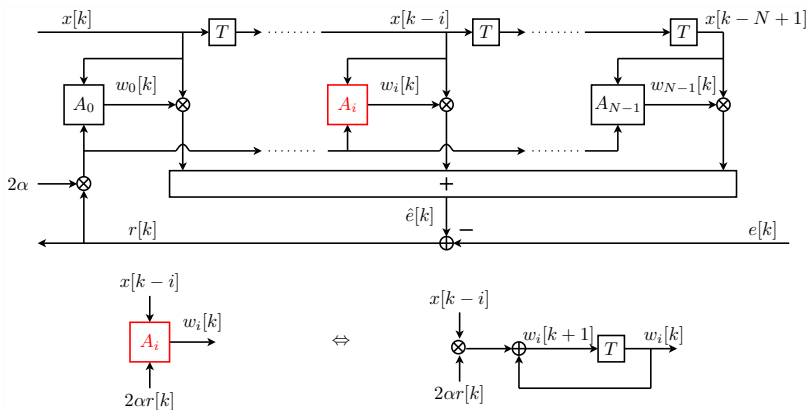
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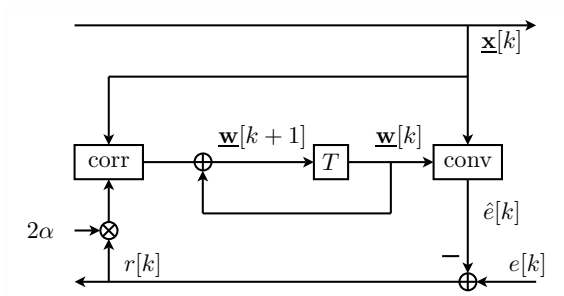
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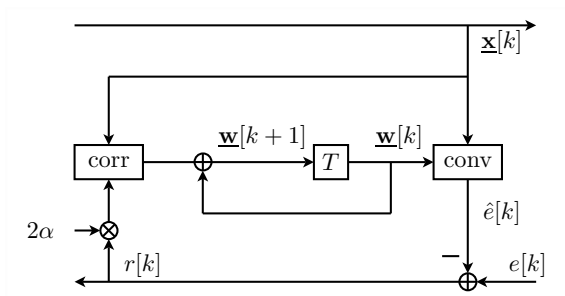
LMS

Simplified realization scheme LMS algorithm:



LMS

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Notes:

- ▶ Simple, robust algorithm, complexity $O(2N)$
- ▶ LMS tries to "decorrelate" signals x and r
- ▶ In contrast to SGD: Weights fluctuate around optimal values

Two LMS variants

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In practice $\hat{\sigma}_x^2[k] \Rightarrow$ time-varying step size. E.g.:

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- ▶ **Complex LMS:** LMS for complex signals and weights:

$$\underline{w}[k+1] = \underline{w}[k] + 2\alpha \underline{x}[k]r^*[k]$$

Newton

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Convergence gradient based algorithms relies on coloration input:

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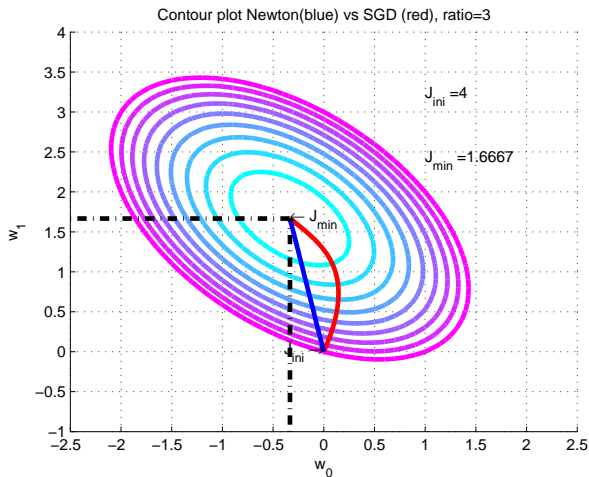
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- ▶ Newton \equiv SGD with white noise input!

Newton

Learning curves in contour plot: Newton vs. SGD



Newton: another view

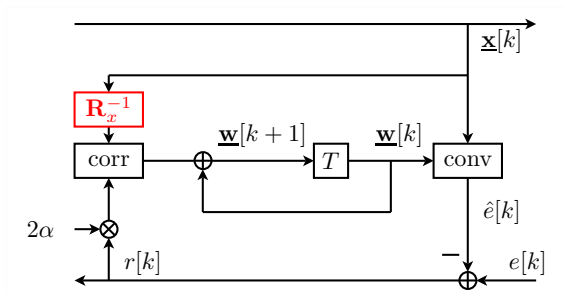
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- ⇒ Complexity Newton algorithm huge
- ⇒ Need for efficient solution with estimate of R_x
- ⇒ Different algorithms, e.g. RLS, FDAF, etc.

Recursive Least Squares (RLS)

For data block length L fixed, Least Squares problem becomes:

$$\min_{\underline{w}[k]} |\underline{e}[k] - \mathbf{X}[k] \cdot \underline{w}[k]|^2 \Rightarrow \underline{w}_{LS}[k] = (\mathbf{X}^t[k]\mathbf{X}[k])^{-1} (\mathbf{X}^t[k]\underline{e}[k])$$

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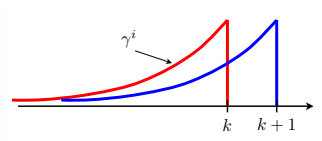
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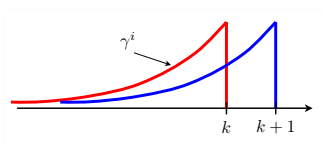
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- ▶ Decorrelation takes place in algorithm

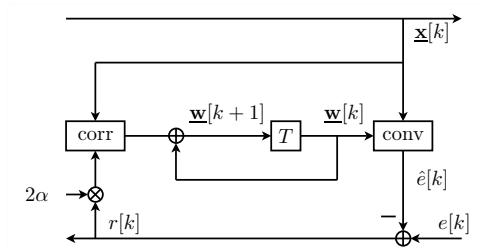
Frequency Domain Adaptive Filter (FDAF)

FDAF: Alternative for LMS/Newton and RLS

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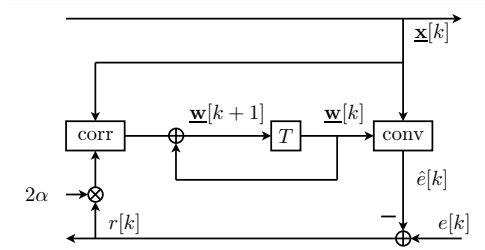
First step of derivation: Translate LMS to frequency domain



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LMS weight update:

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Filter output:

$$\hat{e}[k] = \underline{x}^t[k] \cdot \underline{w}[k]$$

FDAF

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with DFT matrix \mathbf{F} , which has properties: $\mathbf{F} = \mathbf{F}^t$ and $\mathbf{F}^{-1} = \frac{1}{N}\mathbf{F}^*$

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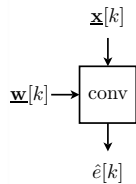
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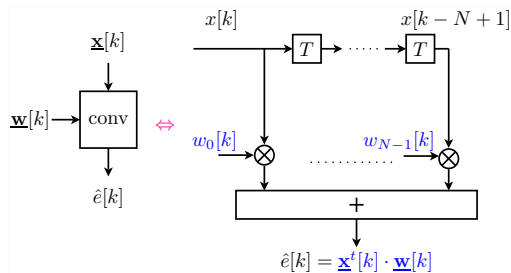
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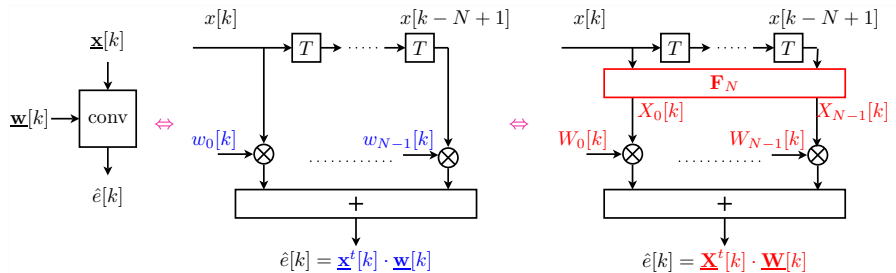
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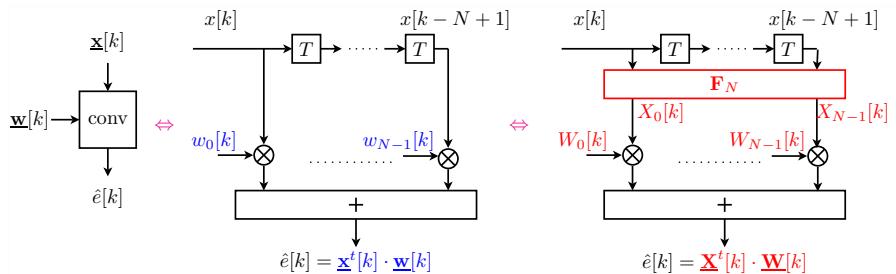
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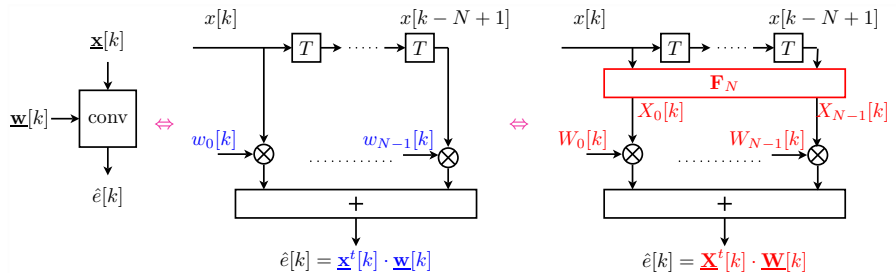
FDAF



Notes:

- Inverse DFT in definition of weights $W_l[k]$

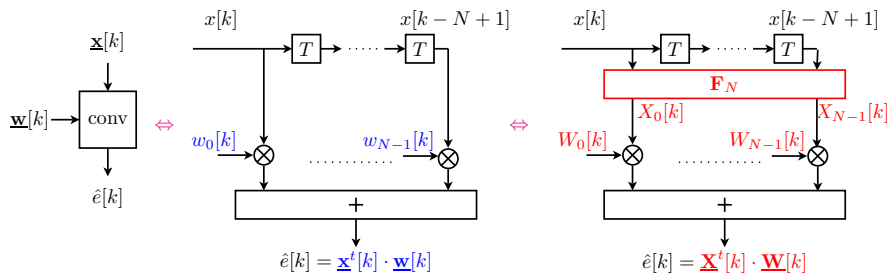
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- ▶ Use DFT symmetry to reduce complexity

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- ▶ For large N : Frequency bins "uncorrelated"

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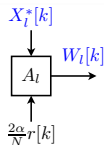
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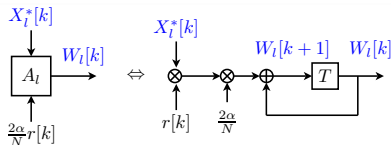
$$\begin{aligned}\mathbf{F}^{-1} \cdot \underline{\mathbf{w}}[k+1] &= \mathbf{F}^{-1} \cdot \underline{\mathbf{w}}[k] + 2\alpha \mathbf{F}^{-1} \cdot \underline{\mathbf{x}}[k]r[k] \\ \Leftrightarrow \underline{\mathbf{W}}[k+1] &= \underline{\mathbf{W}}[k] + \frac{2\alpha}{N} \underline{\mathbf{X}}^*[k]r[k]\end{aligned}$$



FDAF

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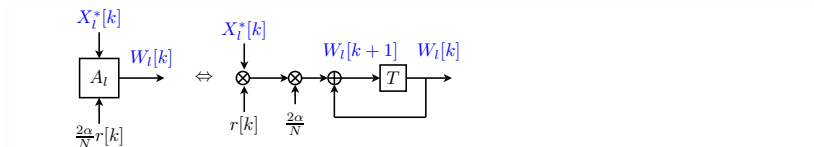
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Improve convergence by **Power normalization**:

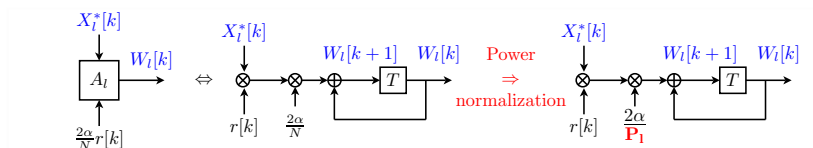
$$P_l = \frac{1}{N} E\{|X_l[k]|^2\}$$

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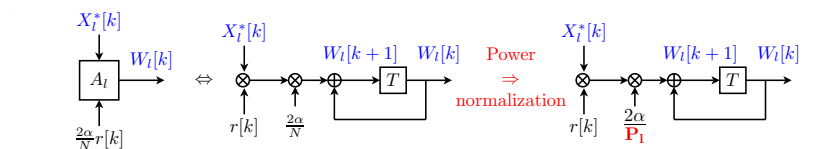
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Improve convergence by Power normalization:

$$P_I = \frac{1}{N} E\{|X_I[k]|^2\} \quad \text{e.g.:} \quad \hat{P}_I[k+1] = \beta \hat{P}_I[k] + (1-\beta) \frac{|X_I[k]|^2}{N}$$

FDAF

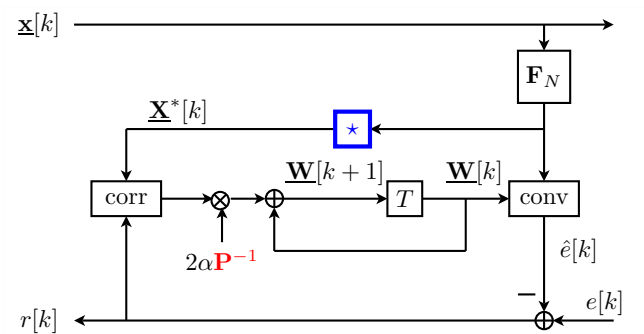
FDAF algorithm: $\underline{W}[k+1] = \underline{W}[k] + 2\alpha \underline{P}^{-1} \underline{X}^*[k] r[k]$

with $\underline{P} = \text{diag}\{\underline{P}\}$ and $(\underline{P})_l = P_l = \frac{1}{N} E\{|X_l[k]|^2\}$

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With $\underline{D} = F^{-1}\underline{d} = F^{-1}(\underline{w} - \underline{w}_o) = \underline{W} - \underline{W}_o$ FDAF becomes:

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Notes:

- DFT (FFT) is fixed transform: Easy but not exact
($\frac{E\{\underline{X}^*[k] \underline{X}^t[k]\}}{N} \approx P$)

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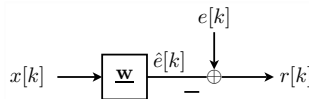
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Notes:

- ▶ DFT (FFT) is fixed transform: Easy but not exact
($\frac{E\{\underline{X}^*[k] \underline{X}^t[k]\}}{N} \approx P$)
- ▶ FDAF equivalent to NLMS with white noise input

Summary



	MMSE	LS
Auto correlation	$R_x = E\{\underline{x}[k] \cdot \underline{x}^t[k]\}$	$\bar{R}_x = X^t \cdot X$
Cross correlation	$\underline{r}_{ex} = E\{e[k] \cdot \underline{x}[k]\}$	$\bar{r}_{ex} = X^t \cdot \underline{e}$
Error J	$E\{r^2[k]\}$	$\sum_{i=0}^{L-1} r^2[k-i]$
Criterion	$\min_{\underline{w}} \{E\{r^2[k]\}\}$	$\min_{\underline{w}} \underline{e} - X \cdot \underline{w} ^2$
Opt. solution \underline{w}_o	$R_x^{-1} \cdot \underline{r}_{ex}$	$\bar{R}_x^{-1} \cdot \bar{r}_{ex}$
Min. error J_{min}	$E\{e^2\} - \underline{r}_{ex}^t R_x^{-1} \underline{r}_{ex}$	$\underline{e}^t \underline{e} - \bar{r}_{ex}^t \bar{R}_x^{-1} \bar{r}_{ex}$

Summary

Set of constraints: $C^t \cdot \underline{w} = \underline{f}$

Solution for $N \geq M$: $\underline{w}^c = C(C^t C)^{-1} \underline{f}$

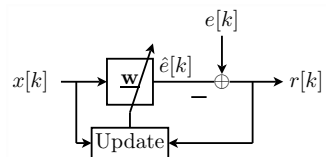
Solution for $N > M$ with MMSE:

$$\underline{w}_o^c = \underline{w}_o + R_x^{-1} C (C^t R_x^{-1} C)^{-1} (\underline{f} - C^t \underline{w}_o)$$

Similar result:

$$\underline{w}_o^c = R_x^{-1} C (C^t R_x^{-1} C)^{-1} \underline{f}$$

Summary



Simple adaptive algorithms (no decorrelation):

$$\text{SGD} : \underline{w}[k+1] = \underline{w}[k] + 2\alpha(\underline{r}_{\text{ex}} - R_x \underline{w}[k])$$

$$(\text{complex})(N)\text{LMS} : \underline{w}[k+1] = \underline{w}[k] + \frac{2\alpha}{\hat{\sigma}_x^2} \underline{x}[k] r^*[k]$$

Constrained LMS: $C^t \cdot \underline{w} = \underline{f}$

$$\underline{w}[k+1] = \tilde{P} \cdot \{\underline{w}[k] + 2\alpha \underline{x}[k] r[k]\} + C (C^t \cdot C)^{-1} \underline{f}$$

with

$$\tilde{P} = I - C (C^t \cdot C)^{-1} C^t \text{ and } \underline{w}[0] = C (C^t \cdot C)^{-1} \underline{f}$$

Summary

Algorithms with improved convergence:

$$\text{LMS/Newton} : \underline{w}[k+1] = \underline{w}[k] + 2\alpha \underline{R}_x^{-1} \underline{x}[k] r[k]$$

$$\text{Newton} : \underline{w}[k+1] = \underline{w}[k] + 2\alpha \underline{R}_x^{-1} \cdot (\underline{r}_{\text{ex}} - \underline{R}_x \underline{w}[k])$$

$$\text{RLS} : \underline{g}[k+1] = \frac{\bar{\underline{R}}_x^{-1}[k] \underline{x}[k+1]}{\gamma^2 + \underline{x}^t[k+1] \bar{\underline{R}}_x^{-1}[k] \underline{x}[k+1]}$$

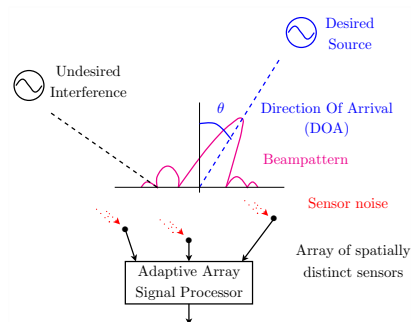
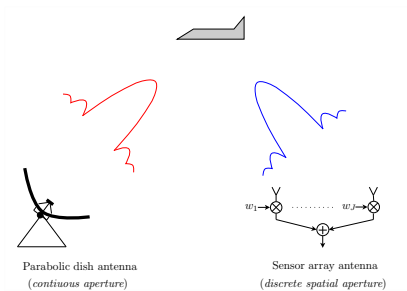
$$\bar{\underline{R}}_x^{-1}[k+1] = \gamma^{-2} \left(\bar{\underline{R}}_x^{-1}[k] - \underline{g}[k+1] \cdot \underline{x}^t[k+1] \bar{\underline{R}}_x^{-1}[k] \right)$$

$$\bar{\underline{r}}_{\text{ex}}[k+1] = \gamma^2 \bar{\underline{r}}_{\text{ex}}[k] + \underline{x}^t[k+1] \cdot e[k+1]$$

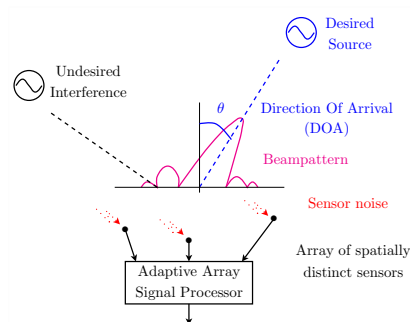
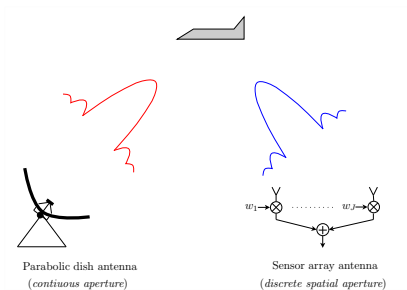
$$\underline{w}[k+1] = \bar{\underline{R}}_x^{-1}[k+1] \cdot \bar{\underline{r}}_{\text{ex}}[k+1]$$

Array Signal Processing (Part IB)

Introduction

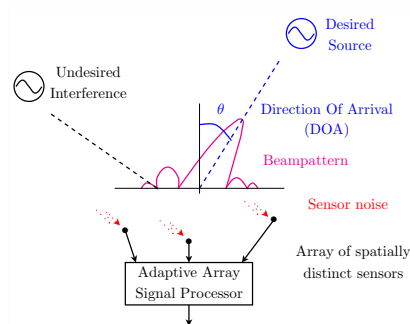
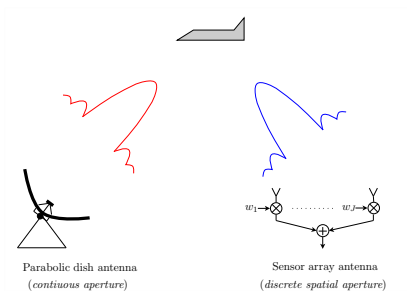


Introduction



Beamforming: Spatio temporal filtering to either direct or block the radiation or reception of signals in specified directions

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Result Beamforming = **Spatial filtering:** Separate signals with possible **overlapping** frequencies but from **different** directions

Different scenario's (content first part):

- ▶ Bandwidth source
- ▶ Array geometry
- ▶ Far field vs. near field
- ▶ Direction Of Arrival (DOA)
- ▶ Discrete-time signal representation
- ▶ Array signal model
- ▶ ASP unit
- ▶ Spatial/ temporal filtering
- ▶ Broadband signals

Scenario: Bandwidth source

Analytical representation: $s(t) = A(t)e^{j(\omega_o t + \phi(t))}$

Scenario: Bandwidth source

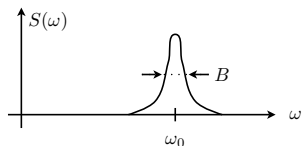
Analytical representation: $s(t) = A(t)e^{j(\omega_0 t + \phi(t))}$

Narrowband: $A(t)$ and $\phi(t)$ vary slower than $e^{j\omega_0 t}$

Narrowband: $|\tau| \ll 1/B$

$A(t - \tau) \approx A(t) = 1$ (usually) \Rightarrow

$\phi(t - \tau) \approx \phi(t) = 0$ (usually)



Scenario: Bandwidth source

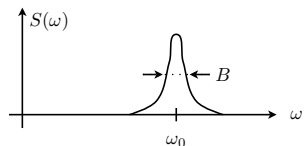
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$$\Rightarrow s(t - \tau) = A(t - \tau)e^{j\phi(t - \tau)}e^{j\omega_0(t - \tau)} \approx e^{-j\omega_0\tau} \cdot s(t)$$

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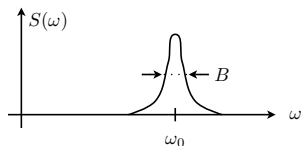
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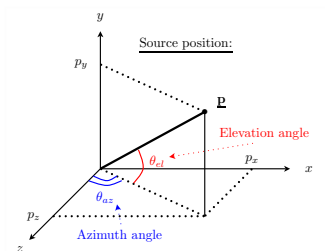


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Thus for narrowband: **Time delay \equiv phase shift**

In this course mainly narrowband

Scenario: Array geometry



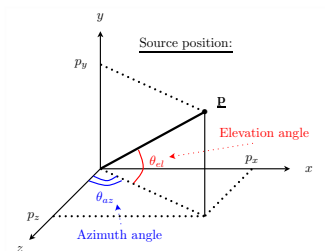
$$\underline{p} = (p_x, p_y, p_z)^t$$

$$p_x = \|\underline{p}\| \sin(\theta_{az}) \cos(\theta_{el})$$

$$p_y = \|\underline{p}\| \sin(\theta_{el})$$

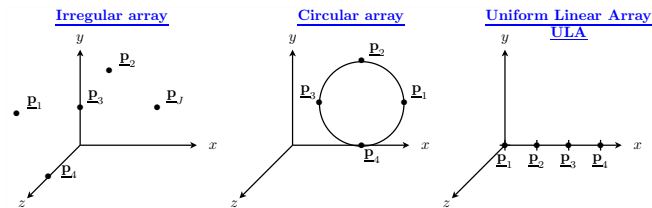
$$p_z = \|\underline{p}\| \cos(\theta_{az}) \cos(\theta_{el})$$

Scenario: Array geometry



$$\begin{aligned}\underline{p} &= (p_x, p_y, p_z)^t \\ p_x &= \|\underline{p}\| \sin(\theta_{az}) \cos(\theta_{el}) \\ p_y &= \|\underline{p}\| \sin(\theta_{el}) \\ p_z &= \|\underline{p}\| \cos(\theta_{az}) \cos(\theta_{el})\end{aligned}$$

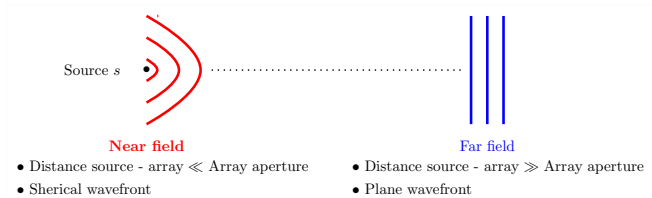
Array can be uniform, nonuniform, linear, circular, ...



*In this course mainly: **ULA***

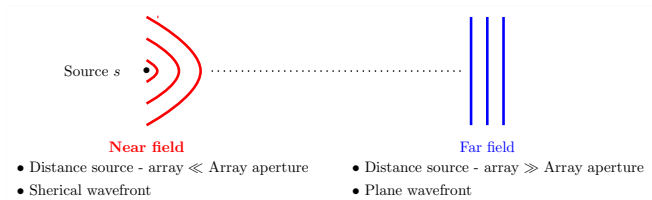
Scenario: Far field vs. near field

Array aperture: Volume (1D length) that collects incoming signal



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Array aperture: Volume (1D length) that collects incoming signal



Near field: Propagation for single frequency source

$$s(t, \underline{p}) = \frac{A}{\|\underline{p}\|^2} e^{j\omega(t - \frac{\|\underline{p}\|}{c})} \text{ with } \omega = 2\pi f \text{ and } f = \frac{c}{\lambda}$$

λ = wavelength, c = speed in medium (≈ 334 [m/sec] for sound in air)

\Rightarrow Amplitude decays proportional to distance from source

Scenario: Far field vs. near field

In this course mainly far field:

$$s(t, \underline{p}_i) = Ae^{j\omega(t-\tau_i)} = Ae^{j\omega(t-\frac{\underline{v}^t \cdot \underline{p}_i}{c})} = Ae^{j(\omega t - \underline{k}^t \cdot \underline{p}_i)}$$

with direction vector \underline{v} , wave number vector $\underline{k} = \frac{\omega}{c} \cdot \underline{v}$

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- ✓ $s(t, \underline{p}_i)$ describes propagation as function of both time and space
- ✓ Information is preserved while propagating

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⇒ Reconstruction band limited signal over all space and time by either:

- ▶ Temporally sampling at given location in space
- ▶ Spatially sampling at given instant of time
- ▶ **Combination**

Scenario: Far field vs. near field

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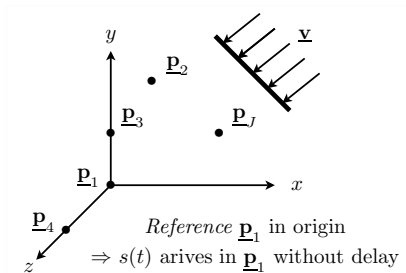
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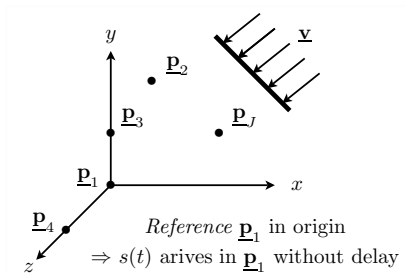
Spatially sampling:

Basis for all aperture and sensor array processing techniques

Scenario: Far field vs. near field



Scenario: Far field vs. near field



At position \underline{p}_i : $s(t - \tau_i) = s(t)e^{-j\omega\tau_i}$

with delay $\tau_i = \frac{\underline{v}^t \cdot \underline{p}_i}{c}$ and \underline{v} is direction vector

$\omega = 2\pi f$, $f = \frac{c}{\lambda}$, λ = wavelength, c = speed in medium

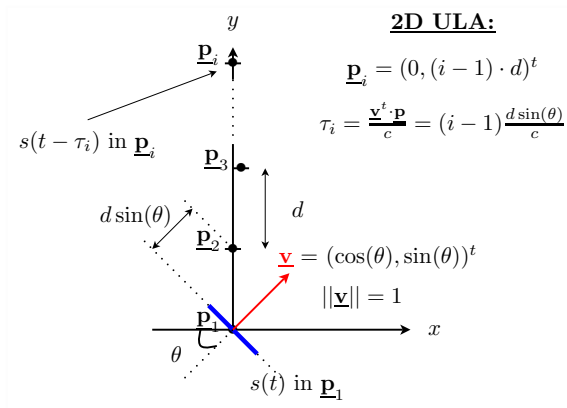
Scenario: Direction Of Arrival (DOA)

Location is 3D quantity. In practice often 2D

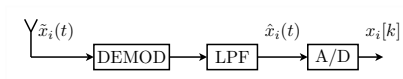
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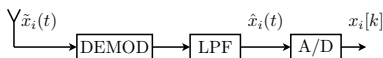
Example: Narrow band, far field 2D DOA for ULA:



Scenario: Discrete-time signal representation



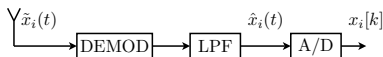
Scenario: Discrete-time signal representation



- ✓ Analog sensor signal at sensor i : $\tilde{x}_i(t)$
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$$\hat{x}_i(t) = s(t - \tau_i) = s(t) e^{-j\omega\tau_i} \quad \text{with} \quad \tau_i = \frac{\underline{v}^t \cdot \underline{p}_i}{c}$$

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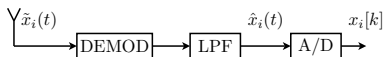
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Note: In fact $a_i(\theta)$ also depends on ω

Scenario: Array signal model

Array sensor vector : $\underline{x}[k] = (x_1[k], x_2[k], \dots, x_J[k])^t$

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$J \times P$ steering matrix \mathbf{A} = $(\underline{a}(\theta_1), \underline{a}(\theta_2), \dots, \underline{a}(\theta_P))$

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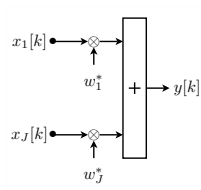
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Covariance structure: $\boxed{\mathbf{R}_x = E\{\underline{x} \cdot \underline{x}^h\} = \mathbf{A} \mathbf{R}_s \mathbf{A}^h + \mathbf{R}_n}$

with $\mathbf{R}_s = E\{\underline{s} \cdot \underline{s}^h\}$ and $\mathbf{R}_n = E\{\underline{n} \cdot \underline{n}^h\} = \sigma_n^2 \mathbf{I}$

Scenario: ASP unit

Case: Single complex weight for each sensor



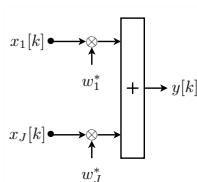
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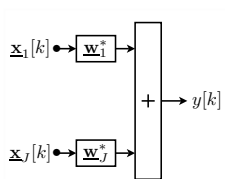


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Case: FIR filter for each sensor



\underline{w}_i : FIR filter with N weights

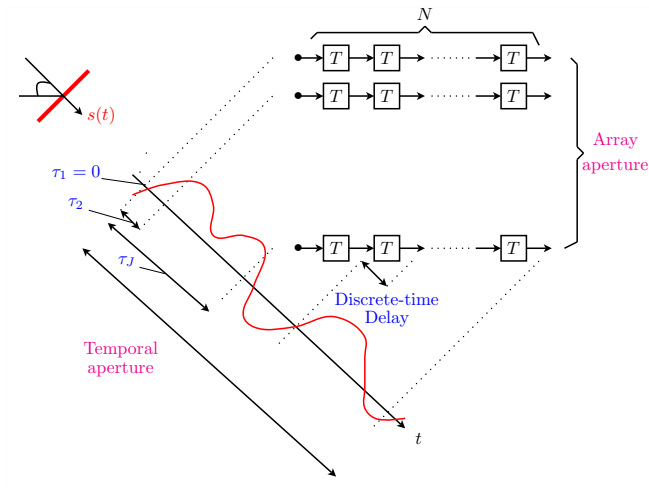
$$y[k] = \sum_{i=1}^J \underline{w}_i^h \cdot \underline{x}_i[k] = \underline{w}^h \cdot \underline{x}[k]$$

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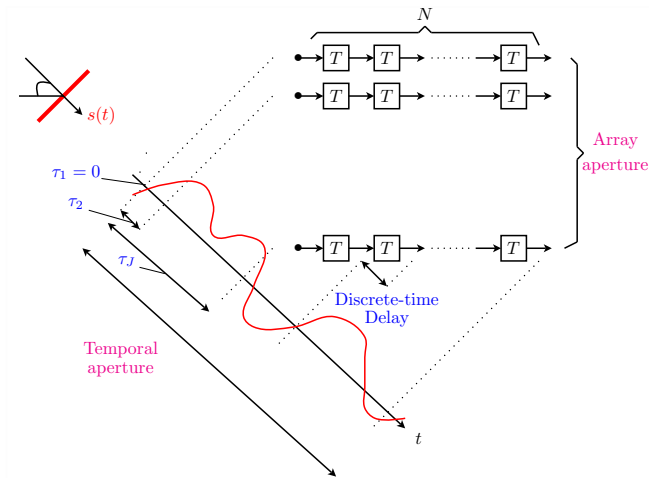
$$\underline{w} = (\underline{w}_1, \dots, \underline{w}_J)^t$$

$$\underline{w}_i = (w_{i,1}, \dots, w_{i,N})^t$$

Scenario: Spatial/ temporal filtering

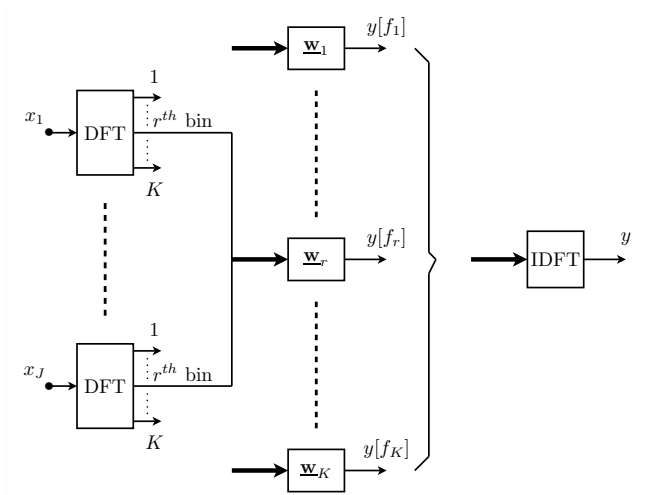


Scenario: Spatial/ temporal filtering



Note: FIR filtering effect **both** temporal and spatial response

Scenario: Broadband signals



ULA Beampattern

Main properties

ULA Beampattern

Assumptions:

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- ▶ Single source $s(t) = e^{j\omega t}$
- ▶ Frequency relations: $\omega = 2\pi f = 2\pi \frac{c}{\lambda}$, with wavenumber λ and speed of propagation c (≈ 343 [m/sec])
- ▶ Direction Of Arrival (DOA): θ
- ▶ Far field, thus plane wavefront
- ▶ ULA with distance d [m] between sensors
- ▶ J omnidirectional sensors \Rightarrow array aperture = $J \cdot d$ [m]

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- ▶ J omnidirectional sensors \Rightarrow array aperture = $J \cdot d$ [m]
- ▶ Model: $\underline{x}[k] = \underline{a}(\theta) \cdot s[k]$ (No noise, no interference)
- ▶ ASP unit: Single complex weight w_i for each sensor

$$\Rightarrow y[k] = \sum_{i=1}^J w_i^* x_i[k] = \underline{w}^h \cdot \underline{x}[k] = \underline{w}^h \cdot \underline{a}(\theta) \cdot s[k]$$

with $(\underline{a}(\theta))_i = e^{-j2\pi(i-1)\frac{d \sin(\theta)}{\lambda}}$

ULA Beampattern

Array response : $r(\theta) = \underline{w}^h \cdot \underline{a}(\theta)$

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Notes:

- ▶ Array response: Response to unit-amplitude plane wave front from direction θ
- ▶ Non ideal sensor characteristics can be incorporated
- ▶ Weights effect both temporal and spatial response
- ▶ Vector space interpretation: Angle between \underline{w} and \underline{a}
- ▶ To evaluate beampattern: Choose all weight equal to one, thus $\underline{w} = (1, 1, \dots, 1)^t$

ULA Beampattern: The equation

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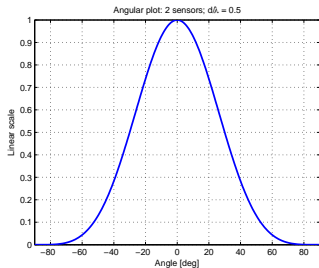
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Main parameters:

- ▶ DOA θ
- ▶ Ratio $\frac{d}{\lambda}$ (everything scales with wavelength)
- ▶ Number of sensors J
- ▶ Element spacing d
- ▶ Array aperture $L = J \cdot d$

ULA Beampattern: Example $J = 2, \frac{d}{\lambda} = \frac{1}{2}$

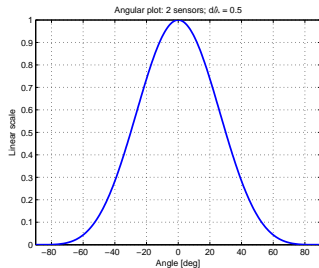
Linear plot:



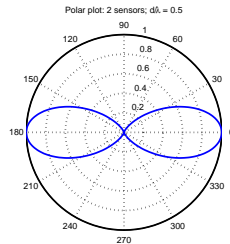
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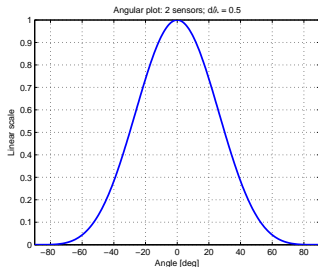


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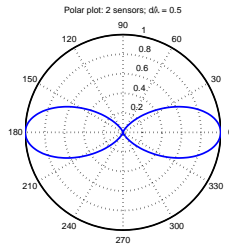


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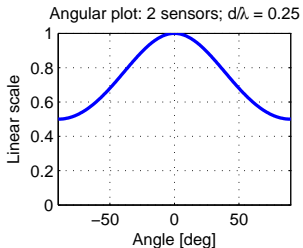
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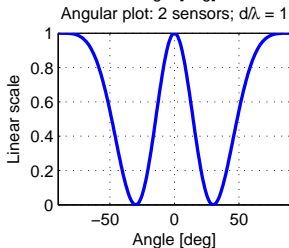
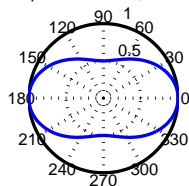
Some preliminary conclusions:

- ▶ Ambiguity between 'front' (line of sight) and 'back':
 $B(\theta) = B(\pi - \theta)$
- ▶ Zeroes if numerator of $B(\theta) = 0 \Rightarrow \theta = \arcsin(i \cdot \frac{1}{J} \cdot \frac{\lambda}{d})$
- ▶ For $\frac{d}{\lambda} = \frac{1}{2} \Rightarrow$ Zeroes at $\theta = \pm \frac{\pi}{2}$ and mainlobe (3dB) beamwidth: 60°

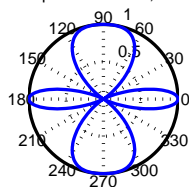
ULA Beampattern: $J = 2$, variable $\frac{d}{\lambda}$



Polar plot: 2 sensors; $d/\lambda = 0.25$

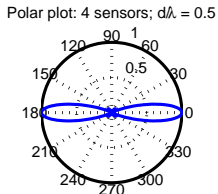
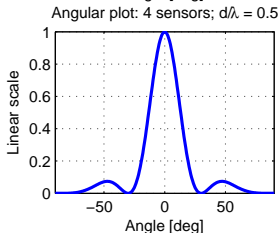
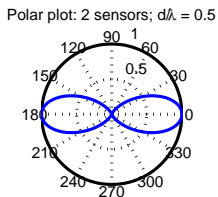
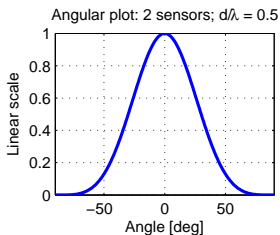


Polar plot: 2 sensors; $d/\lambda = 1$



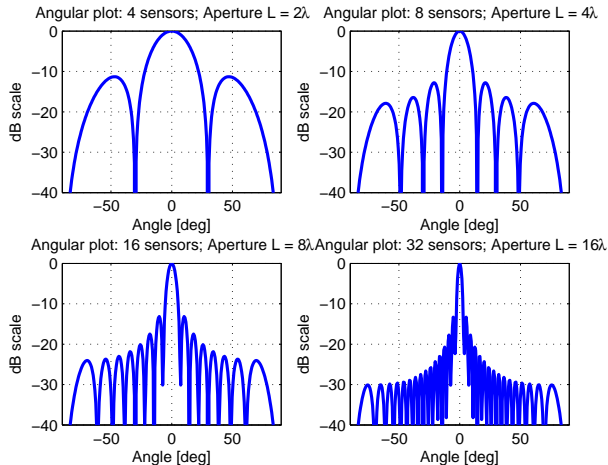
ULA Beampattern: Variable # sensors J

$$L = J \cdot d \text{ with } J \uparrow \text{ and fixed } \frac{d}{\lambda} = \frac{1}{2}$$



ULA Beampattern: dB scale, variable L , $\frac{d}{\lambda} = \frac{1}{2}$

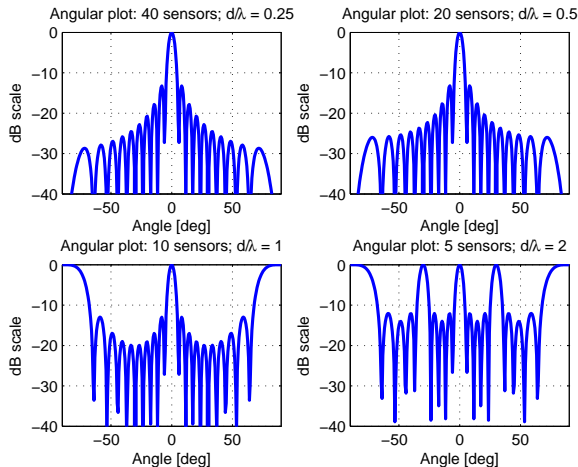
$$\text{Aperture size } L = J \cdot d$$



Note for assignment: Usually maximum at 0 [dB]

ULA Beampattern: dB scale, variable d , fixed L

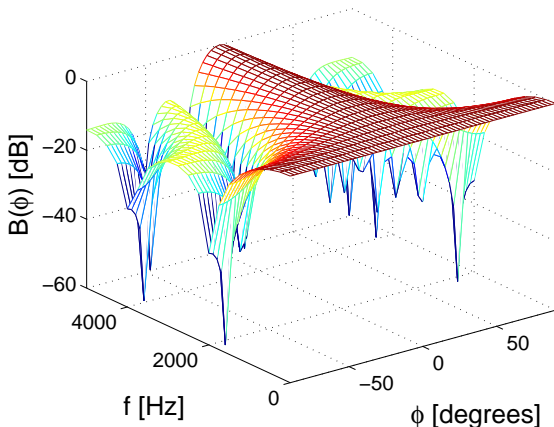
$$\text{Fixed } L = J \cdot d = 10\lambda$$



ULA Beampattern: Frequency dependency

Example:
$$d = \frac{\lambda_{min}}{2} = \frac{c}{2 \cdot f_{max}} \approx 3.5[\text{cm}]$$

ULA Far field: J=5, d=0.035, f=0 to 5000 Hz



ULA Beampattern: DFT view

With $u = \frac{d \sin(\theta)}{\lambda} \Rightarrow$ ULA beampattern becomes:

$$B(u) = \frac{1}{J^2} |\underline{w}^h \cdot \underline{a}(u)|^2 = \frac{1}{J^2} \left| \sum_{p=0}^{J-1} w_p^* e^{-j2\pi p u} \right|^2$$

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Note: Since unambiguous angles $-\frac{\pi}{2} \leq \theta \leq \frac{\pi}{2}$, to avoid aliasing

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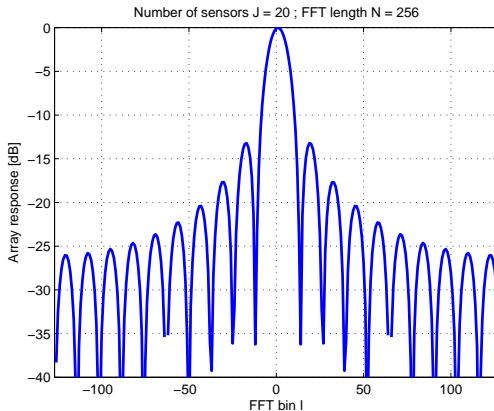
$$-\frac{1}{2} \leq u \leq \frac{1}{2} \Leftrightarrow d \leq \frac{\lambda}{2}$$

Zero padded DFT: With $N \geq J$

$$B_l = \frac{1}{J^2} \left| \sum_{p=0}^{J-1} w_p^* e^{-j\frac{2\pi}{N} p l} \right|^2$$

with $l = N \cdot u = N \cdot \frac{d \sin(\theta)}{\lambda}$

ULA Beampattern: DFT view



Compute corresponding angle via: $\theta = \arcsin \left(\frac{l}{N} \cdot \frac{\lambda}{d} \right)$

Data dependent beamforming

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Conventional approaches:

- Beam steering
- Tapering
- Null steering
- Array response design

Beam steering

Purpose:

Compensate propagation path length differences of direct path from source to each sensor resulting in properly aligned direct path signals at the output

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Other name: **Delay and Sum Beamformer (DSB)**

Beam steering

Desired source signal $s(t)$, of single frequency $f_d = \frac{c}{\lambda}$, at DOA θ_0 :

$$\Rightarrow x_i[k] = s[k] \cdot a_i(\theta_0) = s[k] \cdot e^{-j2\pi f_d \tau_i}$$

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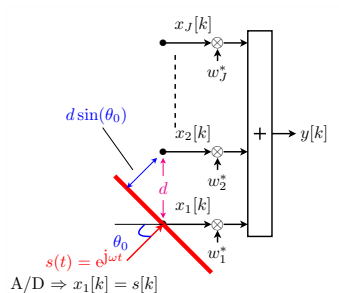
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ULA delay at sensor i :

$$\tau_i = (i - 1) \cdot \frac{d \sin(\theta_0)}{c} \Rightarrow$$

$$x_i[k] =$$

$$s[k] \cdot e^{-j2\pi(i-1) \frac{d \sin(\theta_0)}{\lambda}}$$



Beam steering

Desired source signal $s(t)$, of single frequency $f_d = \frac{c}{\lambda}$, at DOA θ_0 :

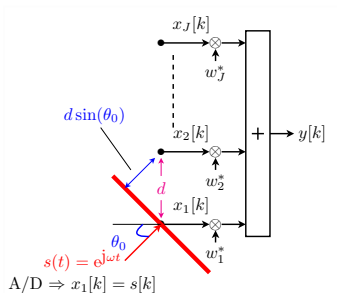
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In order to properly align desired source (DOA = θ_0) at output:

$$\boxed{w_i^* = e^{+j2\pi(i-1) \frac{d \sin(\theta_0)}{\lambda}}} \Rightarrow y[k] = J \cdot s[k]$$

Beam steering

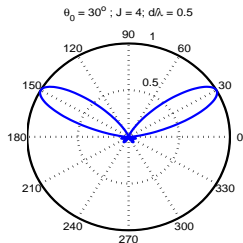
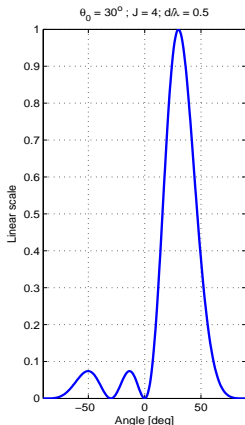
Resulting beampattern **shifted/ rotated over θ_0** :

$$B(\theta) = \frac{1}{J^2} |\underline{w}^h \cdot \underline{a}(\theta)|^2 = \frac{1}{J^2} \left| \sum_{i=1}^J e^{-j2\pi f_d(i-1) \frac{d}{c} (\sin(\theta) - \sin(\theta_0))} \right|^2$$

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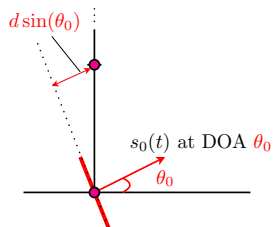
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Beam steering

Electronic vs mechanical beamsteering

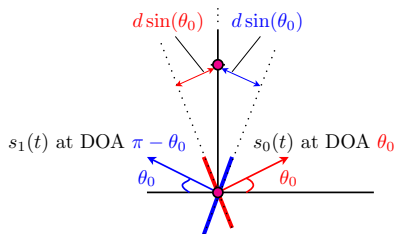
Electronic beamsteering



Beam steering

Electronic vs mechanical beamsteering

Electronic beamsteering

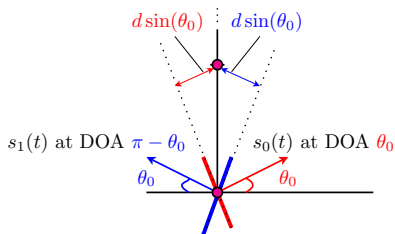


Ambiguity between DOA's θ_0 and $\pi - \theta_0$

Beam steering

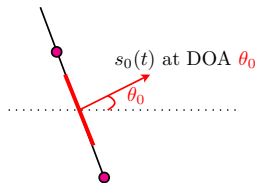
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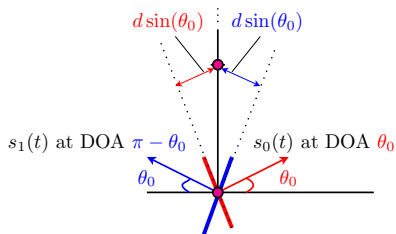
Mechanical beamsteering



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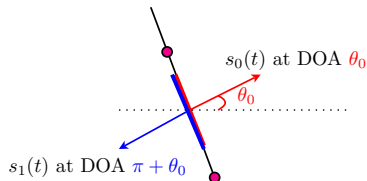
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Ambiguity between DOA's θ_0 and $\pi + \theta_0$

Beam steering: matched filter

Another view to beamsteering for spatially white noise

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Conclusion:

Spatial filter that maximizes DOA \equiv Matched filter (= max SNR_o)

Beam steering

Notes on beamsteering (delay and sum beamforming (DSB)):

- ▶ Source location (or DOA) required
- ▶ Position sensors must be known
- ▶ DSB aligns only direct path
- ▶ Difference between electronic vs mechanical beamsteering
- ▶ In sense of max SNR_o , spatial matched filter optimum for spatially white noise

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If more directions needed: Use interpolation and/or fractional delays

Beam steering: Tapering

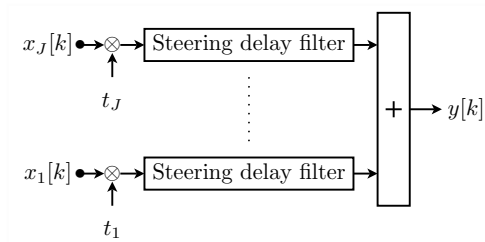
Goal:

Control shape of response i.e. to form beam. Thus window (weighted) sensor signals to compromise between resolution (main lobe width) and leakage (side lobe level) $\Rightarrow \underline{w}_t = \underline{t} \odot \underline{w}$ with \underline{t} taper window and \odot element by element multiplication

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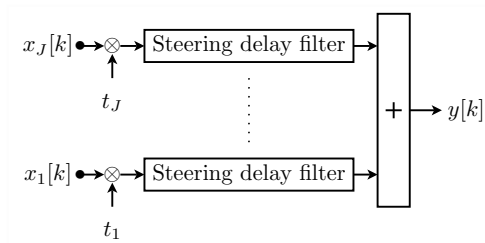
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Notes:

- ▶ Taper weights used to shape beampattern
- ▶ Filters approximate delays (linear phase over frequency band of interest)

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$$\begin{aligned} \underline{a}^h(\omega_1, \theta_1) \cdot \underline{w} &= r_d(\omega_1, \theta_1) \\ &\vdots \\ \underline{a}^h(\omega_M, \theta_M) \cdot \underline{w} &= r_d(\omega_M, \theta_M) \end{aligned} \quad \Leftrightarrow \quad \boxed{\mathbf{A}^h \cdot \underline{w} = \underline{r}_d}$$

with

$$\begin{aligned} \mathbf{A} \equiv \mathbf{A}(\omega, \theta) &= (\underline{a}(\omega_1, \theta_1), \dots, \underline{a}(\omega_M, \theta_M)) \\ \underline{r}_d \equiv \underline{r}_d(\omega, \theta) &= (r_d(\omega_1, \theta_1), \dots, r_d(\omega_M, \theta_M))^h \end{aligned}$$

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Case: $M < J$ (Less constraints than weights)

$$\boxed{\underline{w} = (A^h)^\dagger \cdot \underline{r}_d = A \cdot (A^h \cdot A)^{-1} \cdot \underline{r}_d}$$

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Example: Null signal at 90° with 2 sensor ULA at distance half wavelength. Thus: $J = 2$, $M = 1$, $\theta_u = \pi/2$, $r(\theta_u) = 0$, $d/\lambda = 1/2$

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Note: For this solution we obtain a "line through origin"

$$\mathbf{A}^h \cdot \underline{\mathbf{w}} = \underline{\mathbf{r}}_d \Leftrightarrow (1, -1) \cdot \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = 0 \Rightarrow w_1 = w_2$$

Since $J = 2$ and $M = 1$: **One degree of freedom left!**

This can be used e.g. to overcome the solution $w_1 = w_2 = 0$

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Example: Two (complex) plane waves. One desired at 0° , other undesired at 30° , ULA with 3 sensors at distance half wavelength
 $\Rightarrow J = 3, M = 2, \theta_d = 0, \theta_u = \pi/6, r(\theta_d) = 1, r(\theta_u) = 0,$
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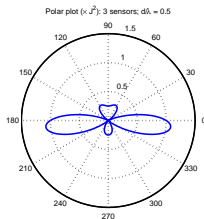
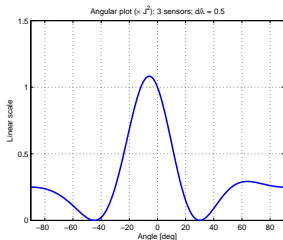
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Properties:

- ▶ Result not robust to frequency jammer
- ▶ J weights can set maximum J predefined conditions
- ▶ Needs much a priori information
- ▶ $M < J$: Add extra constraints (e.g. minimize output power)
- ▶ Use FIR filters for broadband

Array response design: $M > J$

Procedure: $\underline{w} = \arg \min_{\underline{w}} \{E\}$

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$$\frac{dE}{d\underline{w}} = \underline{0} \Rightarrow \underline{w} = \left(\underline{A} \cdot \underline{A}^h \right)^{-1} \cdot \underline{A} \cdot \underline{r}_d$$

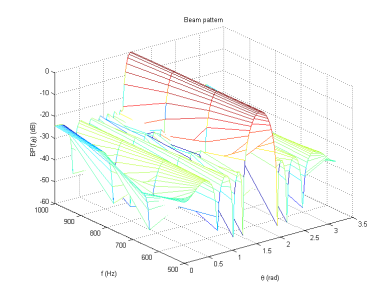
Array response design: $M > J$

Procedure: $\underline{w} = \arg \min_{\underline{w}} \{E\}$

$$\begin{aligned} \text{with error } E &= |\mathbf{A}^h \cdot \underline{w} - \underline{r}_d|^2 = (\underline{w}^h \cdot \mathbf{A} - \underline{r}_d^h) \cdot (\mathbf{A}^h \cdot \underline{w} - \underline{r}_d) \\ &= \underline{w}^h \mathbf{A} \mathbf{A}^h \underline{w} - \underline{w}^h \mathbf{A} \underline{r}_d - \underline{r}_d^h \mathbf{A}^h \underline{w} - \underline{r}_d^h \underline{r}_d \end{aligned}$$

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Example: $B(\theta) = 1$ at $\theta = \pi/2$ and < -25 [dB] outside this area



Beamforming: overview

Data independent (conventional approach): (Part IB)

- ▶ **Beamsteering (DSB, phased array)**
- ▶ **Tapering**
- ▶ **Null steering/ Array response design**

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Data dependent (statistical optimum): (Part IC)

- ▶ **Minimum Sidelobe Cancellor**
- ▶ **Wiener**
- ▶ **Maximum SNR**
- ▶ **Linear Constraint Minimum Variance**
- ▶ **Generalized Sidelobe Cancellor**

Summary part II

Far field, narrowband source, direction vector \underline{v} , at position \underline{p}_i :

$$s[k]e^{-j\omega\tau_i} \text{ with } \tau_i = \frac{\underline{v}^t \cdot \underline{p}_i}{c}, \omega = 2\pi f, f = \frac{c}{\lambda}$$

For ULA-case at sensor i : $s[k] \cdot a_i(\theta)$ with $a_i(\theta) = e^{-j2\pi(i-1)\frac{d \sin(\theta)}{\lambda}}$

Array response/ Angular response/ Directivity pattern:

$$r(\theta) = \underline{w}^h \cdot \underline{a}(\theta)$$

Beampattern: $B(\theta) = \frac{1}{J^2} |r(\theta)|^2$

For ULA with inter element distance d and $\underline{w} = \underline{1}$:

$$B(\theta) = \frac{1}{J^2} |\underline{1}^t \cdot \underline{a}(\theta)|^2 = \frac{1}{J^2} \left| \frac{1 - e^{-jJ2\pi\frac{d}{\lambda} \sin(\theta)}}{1 - e^{-j2\pi\frac{d}{\lambda} \sin(\theta)}} \right|^2$$

Summary part II

Beamsteering (shifted/ rotated over θ_0):

$$B(\theta) = \frac{1}{J^2} |\underline{w}^h \cdot \underline{a}(\theta)|^2 = \frac{1}{J^2} \left| \sum_{i=1}^J e^{-j2\pi f_d(i-1)\frac{d}{c}(\sin(\theta) - \sin(\theta_0))} \right|^2$$

Constrained beamforming:

With $J \times 1$ weight vector $\underline{w} = (w_1, \dots, w_J)^t$ set up M constraints:

$$\begin{aligned} \underline{a}^h(\omega_1, \theta_1) \cdot \underline{w} &= r_d(\omega_1, \theta_1) \\ &\vdots \\ \underline{a}^h(\omega_M, \theta_M) \cdot \underline{w} &= r_d(\omega_M, \theta_M) \end{aligned} \quad \Leftrightarrow \quad \boxed{\underline{A}^h \cdot \underline{w} = \underline{r}_d}$$

Null steering ($M < J$): $\underline{w} = (\underline{A}^h)^\dagger \cdot \underline{r}_d = \underline{A} \cdot (\underline{A}^h \cdot \underline{A})^{-1} \cdot \underline{r}_d$

Array response design ($M > J$): $\underline{w} = (\underline{A} \cdot \underline{A}^h)^{-1} \cdot \underline{A} \cdot \underline{r}_d$

DOA + Optimum and Adaptive Array Signal Processing (Part IC)

DOA estimation

Goal:

Estimate Direction Of Arrival (DOA) of sources (and interferences) from noisy observations, in order to locate and/or track these sources

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Main techniques based on:

1. Maximizing power of steered beamformer
2. High-resolution spectral estimation concepts
3. Employing time-difference of arrival (*not in this course*)

Conventional DOA

1. Maximizing power of steered beamformer:

E.g. noisy observation, one source, J sensors:

$$\underline{x}[k] = \underline{a}(\theta_p) \cdot s[k] + \underline{n}[k] \quad \Rightarrow \quad \mathbf{R}_x = \sigma_s^2 \underline{a}(\theta_p) \underline{a}^h(\theta_p) + \sigma_n^2 \mathbf{I}$$

$$y[k] = \underline{w}^h \cdot \underline{x}[k] \quad \Rightarrow \quad P_y = E\{|y[k]|^2\} = \underline{w}^h \cdot \mathbf{R}_x \cdot \underline{w}$$

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Spatial spectrum:
$$P(\theta) = \frac{P_y(\theta)}{||\underline{w}||^2}$$

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Thus peak in $P(\theta)$ is DOA location p !

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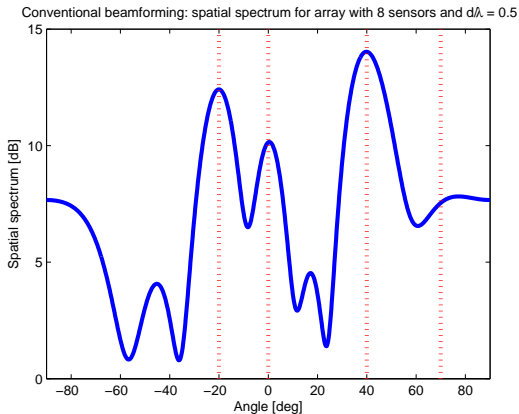
Thus peak in $P(\theta)$ is DOA location p !

Note: In practice estimate
$$\hat{R}_x = \frac{1}{T} \sum_{k=1}^T \underline{x}[k] \cdot \underline{x}^h[k]$$

Conventional DOA

Example: ULA

$d/\lambda = 0.5$; $P = 4$ sources (at $-20, 0, 40$ and 70 degrees); $J = 8$ sensors



High-resolution DOA

High-resolution DOA technique based on signal subspace (see Appendix) method:

Spectral MUSIC = Multiple Signal Classification

High-resolution DOA

High-resolution DOA technique based on signal subspace (see Appendix) method:

Spectral MUSIC = Multiple Signal Classification

Signal model: J sensors, P sources, $P < J$

$$x_i = \sum_{p=1}^P a_i(\theta_p) \cdot s_p[k] + n_i[k] \text{ for } i = 1, \dots, J \quad \Leftrightarrow \quad \underline{x}[k] = \mathbf{A} \cdot \underline{s}[k] + \underline{n}[k]$$

High-resolution DOA

High-resolution DOA technique based on signal subspace (see Appendix) method:

Spectral MUSIC = Multiple Signal Classification

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Covariance structure:

$$\mathbf{R}_x = E\{\underline{x} \cdot \underline{x}^h\} = \mathbf{A} \mathbf{R}_s \mathbf{A}^H + \mathbf{R}_n$$

$$\text{with } \mathbf{R}_s = E\{\underline{s} \cdot \underline{s}^h\} = \text{diag}\{\sigma_{s_1}^2, \dots, \sigma_{s_P}^2\} \quad \text{and} \quad \mathbf{R}_n = \sigma_n^2 \mathbf{I}$$

High-resolution DOA

Recall from appendix:

$$\begin{aligned} \mathbf{R}_x &= \mathbf{U}_x \mathbf{\Lambda}_x \mathbf{U}_x^h = \mathbf{U}_s \mathbf{\Lambda}_{s,n} \mathbf{U}_s^h + \mathbf{U}_n \mathbf{\Lambda}_n \mathbf{U}_n^h \\ \mathbf{U}_x &= (\underline{\mathbf{u}}_1, \dots, \underline{\mathbf{u}}_J) ; \mathbf{\Lambda}_x = \text{diag}\{\lambda_{x_1}, \dots, \lambda_{x_J}\} \end{aligned}$$

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Recall from appendix:

$$\begin{aligned} R_x &= U_x \Lambda_x U_x^h = U_s \Lambda_{s,n} U_s^h + U_n \Lambda_n U_n^h \\ U_x &= (\underline{u}_1, \dots, \underline{u}_J) ; \Lambda_x = \text{diag}\{\lambda_{x_1}, \dots, \lambda_{x_J}\} \end{aligned}$$

Signal subspace:

$$U_s = (\underline{u}_1, \dots, \underline{u}_P) ; \Lambda_{s,n} = \text{diag}\{\lambda_{s_1} + \sigma_n^2, \dots, \lambda_{s_P} + \sigma_n^2\}$$

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Noise subspace:

$$U_n = (\underline{u}_{P+1}, \dots, \underline{u}_J) ; \Lambda_n = \text{diag}\{\sigma_n^2, \dots, \sigma_n^2\}$$

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Noise subspace:

$$U_n = (\underline{u}_{P+1}, \dots, \underline{u}_J) ; \Lambda_n = \text{diag}\{\sigma_n^2, \dots, \sigma_n^2\}$$

Properties:

$$U_s \perp U_n \Leftrightarrow U_s^h \cdot U_n = 0 \Leftrightarrow U_n^h \cdot U_s = 0$$

High-resolution DOA

How obtain DOA's from this?

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$$\mathbf{R}_x = \mathbf{U}_s \mathbf{\Lambda}_{s,n} \mathbf{U}_s^h + \mathbf{U}_n \mathbf{\Lambda}_n \mathbf{U}_n^h$$

$$\mathbf{R}_x = \mathbf{A} \mathbf{R}_s \mathbf{A}^h + \sigma_n^2 \mathbf{I}$$

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$$\Rightarrow \mathbf{A} \mathbf{R}_s \mathbf{A}^h \mathbf{U}_n = 0.$$

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$\Rightarrow \mathbf{A} \mathbf{R}_s \mathbf{A}^h \mathbf{U}_n = 0$. Together with $\mathbf{A} \mathbf{R}_s$ full rank

$$\Rightarrow \mathbf{A}^h \mathbf{U}_n = 0 \Leftrightarrow \mathbf{U}_n^h \mathbf{A} = 0$$

High-resolution DOA

How obtain DOA's from this?

$$R_x = U_s \Lambda_{s,n} U_s^h + U_n \Lambda_n U_n^h \Rightarrow R_x U_n = \sigma_n^2 U_n$$

$$R_x = A R_s A^h + \sigma_n^2 I \Rightarrow R_x U_n = A R_s A^h U_n + \sigma_n^2 U_n$$

$\Rightarrow A R_s A^h U_n = 0$. Together with $A R_s$ full rank

$$\Rightarrow A^h U_n = 0 \Leftrightarrow U_n^h A = 0$$

Result: Obtain desired DOA's by solving θ from:

$$\begin{aligned} \underline{u}_i^h \cdot \underline{a}(\theta_p) = 0 \quad \text{for} \quad \underline{u}_i \in U_n = \{u_{P+1}, \dots, u_J\} \\ \underline{a}(\theta_p) \in A = \{\underline{a}(\theta_1), \dots, \underline{a}(\theta_P)\} \end{aligned}$$

High-resolution DOA

Use this result in "Spectral MUSIC" cost function:

$$C_{SM}(\theta) = \sum_{\underline{u}_i \in \mathbf{U}_n} \left| \underline{u}_i^h \underline{a}(\theta) \right|^2 = \underline{a}^h(\theta) \left(\sum_{\underline{u}_i \in \mathbf{U}_n} \underline{u}_i \underline{u}_i^h \right) \underline{a}(\theta)$$

High-resolution DOA

Use this result in "Spectral MUSIC" cost function:

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with projection matrix $\mathbf{P}_n = \mathbf{U}_n \mathbf{U}_n^h$

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Use this result in "Spectral MUSIC" cost function:

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with projection matrix $P_n = U_n U_n^h$

$P_n \underline{a}(\theta)$ is projection of $\underline{a}(\theta)$ on noise subspace U_n .

High-resolution DOA

Use this result in "Spectral MUSIC" cost function:

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with projection matrix $P_n = U_n U_n^h$

$P_n \underline{a}(\theta)$ is projection of $\underline{a}(\theta)$ on noise subspace U_n .

Conclusion: C_{SM} is innerproduct of $\underline{a}(\theta)$ and projection of $\underline{a}(\theta)$ on U_n

$C_{SM} = 0$ only true for DOA's θ_p with $p = 1, \dots, P$

High-resolution DOA

Define pseudo-spectrum:

$$P_{SM}(\theta) = \frac{\|\underline{\mathbf{a}}(\theta)\|^2}{C_{SM}} = \frac{\|\underline{\mathbf{a}}(\theta)\|^2}{\underline{\mathbf{a}}^h(\theta) \mathbf{U}_n \mathbf{U}_n^h \underline{\mathbf{a}}(\theta)} = \frac{J}{\underline{\mathbf{a}}^h(\theta) \mathbf{P}_n \underline{\mathbf{a}}(\theta)}$$

High-resolution DOA

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Notes:

- ▶ Minimizing $C_{SM}(\theta) \Leftrightarrow$ Maximizing $P_{SM}(\theta)$
- ▶ Sharp peaks (high resolution) in vicinity of source DOA's θ_p , $p = 1, \dots, P$
- ▶ In practice: $\hat{\mathbf{R}}_x \Rightarrow \hat{\mathbf{U}}_s$ not completely orthogonal to $\hat{\mathbf{U}}_n$
- ▶ P_{SM} averages $J - P$ pseudo spectra of individual noise vectors
- ▶ 'Pseudo' in name since no info about real power

High-resolution DOA

Spectral-MUSIC algorithm

High-resolution DOA

Spectral-MUSIC algorithm

1. Compute/ estimate R_x

High-resolution DOA

Spectral-MUSIC algorithm

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2. Compute EVD of R_x and split signal- noise subspace:

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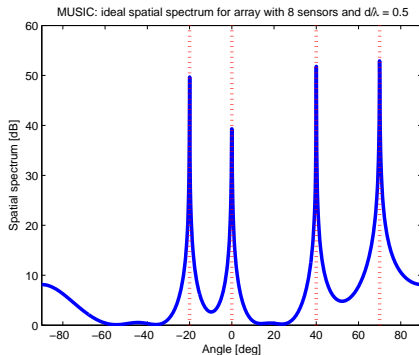
$$P_{SM}(\theta) = \frac{J}{\underline{a}^h(\theta) P_n \underline{a}(\theta)}$$

5. Source DOA's θ_p for $p = 1, \dots, P$:
Locate P sharpest peaks in $P_{SM}(\theta)$

High-resolution DOA

Example: ULA

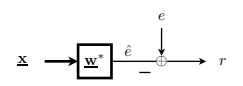
$d/\lambda = 0.5$; $P = 4$ sources (at -20, 0, 40 and 70 degrees); $J = 8$ sensors



Note: This example exploits $J - P = 4$ noise sources

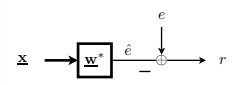
Minimum Mean Squared Error (Wiener)

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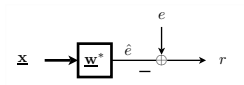


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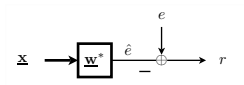
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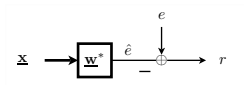
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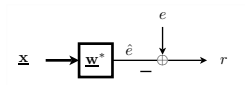
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Thus for ULA, one source, narrowband, farfield:

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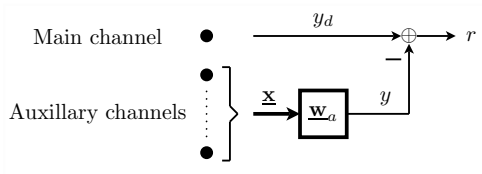
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Conclusion MMSE

- + Simple
- + Direction of desired signal may be unknown
 - Must generate reference signal

Multiple Sidelobe Canceller (Applebaum)

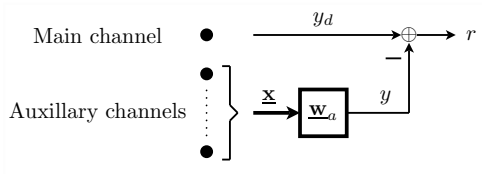
Use auxillary channel to cancel interference in main channel



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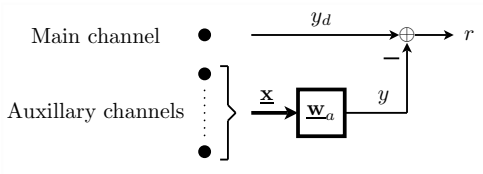


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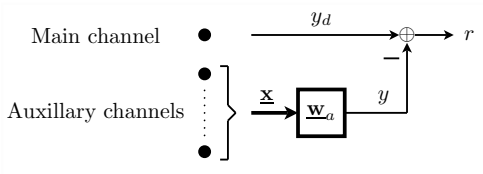
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Conclusion MSC: Simple, but requires desired signal below noise level in auxillary channels, otherwise ...

Linear Constrained Minimum Variance (Frost)

Previous methods may be unsatisfactory e.g. if desired signal is of unknown strength or is always present \rightarrow

- ▶ **MSC:** Signal cancelling
- ▶ **Max SINR:** Needs signal and noise covariance estimate
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Design philosophy LCMV:

Design weight vector by minimizing average output power subject to M constraints that filter response remains constant at some specific frequencies of interest

Linear Constrained Minimum Variance

Average output power:

$$P_y = E\{|y|^2\} = \underline{w}^h \cdot E\{\underline{x}\underline{x}^h\} \cdot \underline{w} = \underline{w}^h \cdot \mathbf{R}_x \cdot \underline{w}$$

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Solution similar to results in part I:

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Minimum Variance Distortionless Response

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- ▶ MVDR is special case of LCMV with $r_d = 1$ and $C = \underline{a}$
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Conclusions MVDR/ LCMV:

- + Flexible and general constraints possible
 - Computation constraint weight vector not trivial
 - As signal extractor: sensitive to errors in DOA
 - Problems with correlated signals

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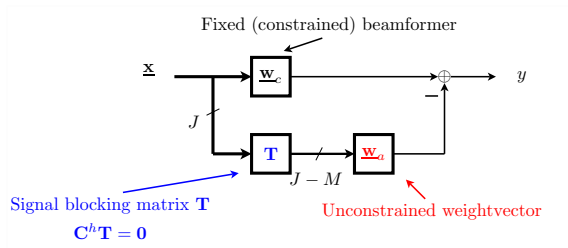
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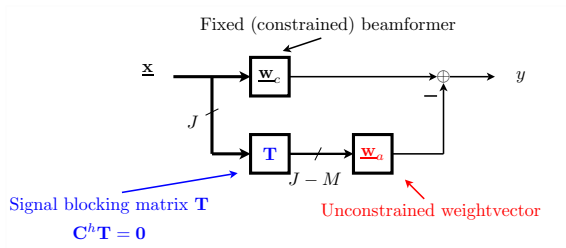
$$\frac{d}{d\underline{w}_a} = 0 \Rightarrow -2T^h R \underline{w}_c + 2T^h R T \underline{w}_a = 0 \Rightarrow$$

$$\underline{w}_a = \left(T^h R T \right)^{-1} T^h R \underline{w}_c$$

Generalized Sidelobe Canceller



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Note: Blocking matrix can be constructed by any orthogonalization procedure (e.g. Gram- Schmidt or QR- decomposition)

Generalized Sidelobe Canceller

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For $\omega = \omega_0 = 2\pi f_0 = 2\pi \frac{c}{\lambda_0}$ beampattern becomes:

$$|r(\omega_0, \theta)| = \frac{1}{J} \frac{\sin \left(J\pi \frac{d}{\lambda_0} [\sin(\theta_0) - \sin(\theta)] \right)}{\sin \left(\pi \frac{d}{\lambda_0} [\sin(\theta_0) - \sin(\theta)] \right)}$$

Generalized Sidelobe Canceller

Furthermore construction of blocking matrix:

$$C^h T = 0 \Rightarrow \underline{a}^h T = 0 \text{ with } J \times (J - 1) \text{ matrix } T$$

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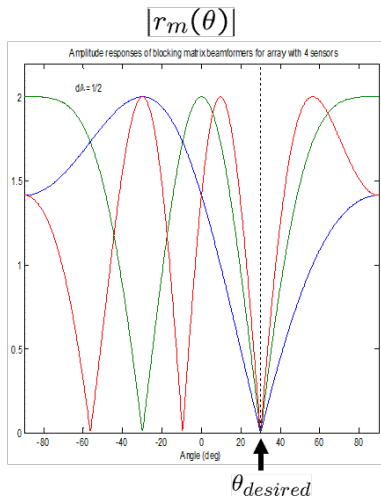
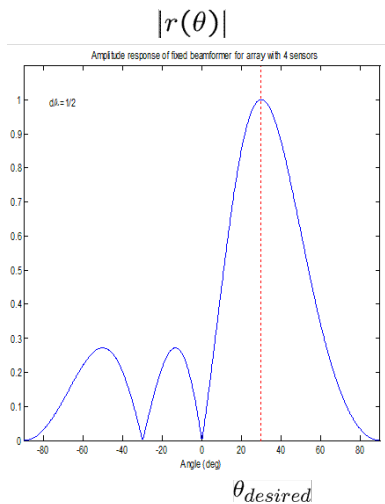
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(= amplitude response of m^{th} column blocking matrix)

Generalized Sidelobe Canceller



Adaptive Array Signal Processing

Why adaptive?

In most previous results knowledge of SOS needed.

These statistics are usually unknown and/or time-varying

With ergodic assumption \rightarrow SOS can be estimated from available data samples \rightarrow adaptive solutions!

Adaptive Array Signal Processing

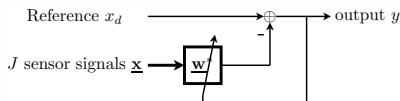
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General adaptive array structure:



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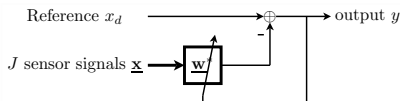
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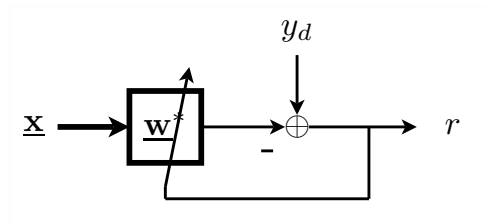
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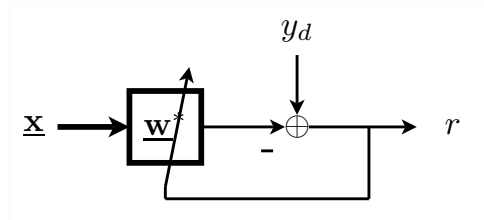
LMS update rule : $\underline{w}[k+1] = \underline{w}[k] + 2\alpha \underline{x}[k]y^*[k]$

Final value : $\lim_{k \rightarrow \infty} E\{\underline{w}[k]\} = \underline{w}_{opt}$

Adaptive MMSE (Wiener)



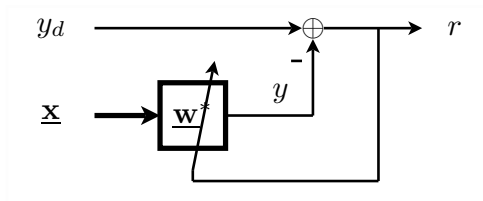
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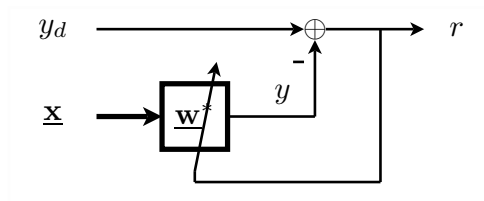
Optimal Wiener : $\underline{w}_{opt} = \arg \min_{\underline{w}} \{E\{|r|^2\}\} = R_x^{-1} \cdot r_{xy_d}^*$

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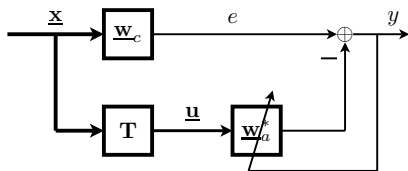
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Adaptive GSC

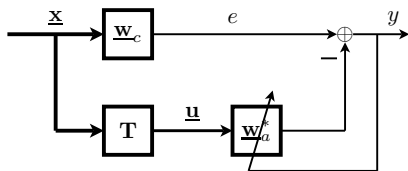


$$\underline{w}_c = C \cdot (C^h C)^{-1} \underline{r}_d$$

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Appendix AASP

Content appendix

- ▶ Eigenvalue problem
- ▶ Generalized inverse
- ▶ Projection matrix
- ▶ Matrix inversion lemma
- ▶ Signal subspace techniques

Eigenvalue problem

Procedure: With eigenvalues λ_i and eigenvectors \underline{q}_i :

$$R \cdot \underline{q}_i = \lambda_i \cdot \underline{q}_i \Rightarrow (R - \lambda_i I) \cdot \underline{q}_i = \underline{0} \text{ for } i = 0, 1, \dots, N-1$$

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With $Q = (\underline{q}_0, \dots, \underline{q}_{N-1})$ and $\Lambda = \text{diag}\{\lambda_0, \dots, \lambda_{N-1}\}$

$$R \cdot Q = Q \cdot \Lambda \Rightarrow R = Q \Lambda Q^{-1}$$

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Property: *Eigenvectors \underline{q}_i orthogonal \Rightarrow*

$$Q^h \cdot Q = Q \cdot Q^h = c \cdot I \text{ with } c \text{ some constant}$$

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Main result:

Diagonalization:

$$Q^h R Q = \Lambda \Leftrightarrow R = Q \Lambda Q^h$$

Eigenvalue problem

Example MA(1):

$$x[k] = i[k] + ai[k - 1] \text{ with } E\{i[k]\} = 0 \text{ and } E\{i^2[k]\} = \sigma_i^2 \Rightarrow$$

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Notes:

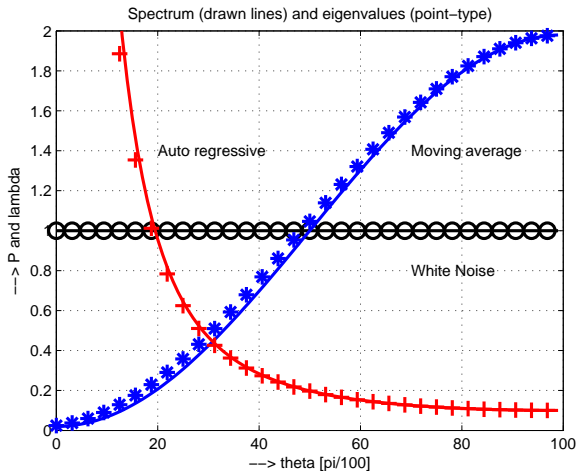
- ▶ Vector \underline{q}_0 orthogonal to \underline{q}_1 since $\underline{q}_0^t \cdot \underline{q}_1 = 0$
- ▶ For white noise ($a = 0$): $\Lambda = I$
- ▶ For MA(1) with $N > 2$: R is tri-diagonal

Eigenvalue problem

Example: Eigenvalues and psd for white noise, MA(1) and AR(1)

Eigenvalue problem

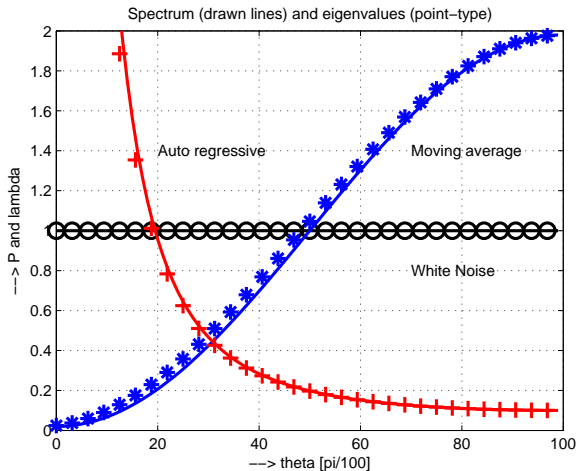
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Eigenvalue problem

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Generalized inverse

Goal:

For known $M \times N$ matrix A and $M \times 1$ vector \underline{b} , solve linear set of M equations and N unknowns:

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Generalized inverse

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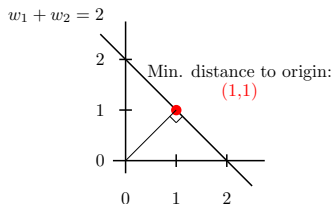
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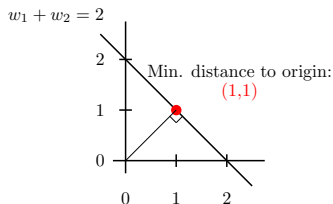
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Conclusion:

† results in solution with smallest Euclidian norm ("minimum distance to the origin $(0,0)$ ")

Generalized inverse

Case $M = N$: $\underline{w} = A^{-1} \cdot \underline{b}$ (A must be invertable)

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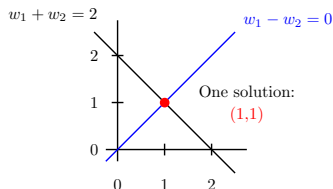
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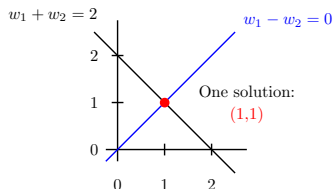


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Conclusion: † results in unique solution

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Case $M > N$: Overdetermined set of equations

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Min. norm solution: $\underline{w} = \arg \min_{\underline{w}} ||A\underline{w} - \underline{b}||^2$

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Generalized inverse

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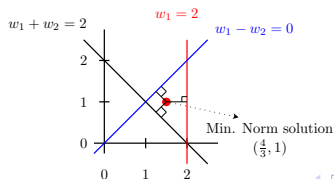
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Generalized inverse

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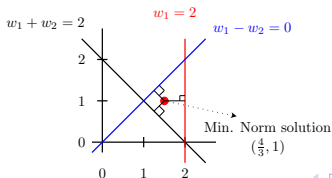
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Projection matrix

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Projection ($N \times 1$) \underline{b} onto M -dim subspace spanned by columns V :

$$\hat{\underline{b}} = P_V \cdot \underline{b} \quad \text{and} \quad \underline{b}^\perp = (I - P_V) \cdot \underline{b}$$

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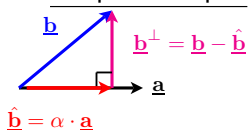
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Simple example:



$$\begin{aligned} \hat{\underline{b}}^h \cdot \underline{b}^\perp &= 0 \Rightarrow \alpha = (\underline{a}^h \underline{a})^{-1} \underline{a}^h \cdot \underline{b} \\ \Rightarrow \hat{\underline{b}} &= P_a \cdot \underline{b} \quad \text{and} \quad \underline{b}^\perp = (I - P_a) \cdot \underline{b} \\ \text{with } P_a &= \underline{a}(\underline{a}^h \underline{a})^{-1} \underline{a}^h \end{aligned}$$

Matrix inversion lemma

Matrix dimensions: $A: N \times N$; $B: N \times M$; $C: M \times M$; $D: M \times N$

$$(A + BCD)^{-1} = A^{-1} - A^{-1}B (DA^{-1}B + C^{-1})^{-1} DA^{-1}$$

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Special case: (RLS-like)

$B = \underline{x}$: $N \times 1$; $C = 1$: 1×1 and $D = \underline{x}^h$

$$(A + \underline{x}\underline{x}^h)^{-1} = A^{-1} - \frac{A^{-1}\underline{x}\underline{x}^hA^{-1}}{1 + \underline{x}^hA^{-1}\underline{x}}$$

Signal subspace techniques

Goal: Determine spectral peaks in noisy measurements

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Signal model: J sensors, P sources ($P < J$). For $i = 1, \dots, J$:

$$x_i = \sum_{p=1}^P a_i(\theta_p) \cdot s_p[k] + n_i[k] \quad \Leftrightarrow \quad \underline{x}[k] = \mathbf{A} \cdot \underline{s}[k] + \underline{n}[k]$$

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Covariance structure:

$$\mathbf{R}_x = E\{\underline{x} \cdot \underline{x}^h\} = \mathbf{A} \mathbf{R}_s \mathbf{A}^h + \mathbf{R}_n$$

with $\mathbf{R}_s = E\{\underline{s} \underline{s}^h\} = \text{diag}\{\sigma_{s_1}^2, \dots, \sigma_{s_P}^2\}$; $\mathbf{R}_n = \sigma_n^2 \mathbf{I}$

and $J \times P$ steering matrix $\mathbf{A} = (\underline{a}(\theta_1), \dots, \underline{a}(\theta_P))$

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$$\Rightarrow \left(AR_s A^h\right) \cdot U_s = U_s \cdot \Lambda_s$$

$$\text{with } U_s = (\underline{u}_1, \dots, \underline{u}_P); \Lambda_s = \text{diag}\{\lambda_{s_1}, \dots, \lambda_{s_P}\}$$

Signal subspace techniques

Eigenvalue decomposition input signal (use \underline{u}_i for $i = 1, \dots, J$):

$$\mathbf{R}_x \cdot \underline{u}_i = \left(\mathbf{A} \mathbf{R}_s \mathbf{A}^h \right) \cdot \underline{u}_i + \sigma_n^2 \mathbf{I} \cdot \underline{u}_i = (\lambda_{s_i} + \sigma_n^2) \cdot \underline{u}_i$$

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Thus eigenvalues can be divided into two groups:

$$\lambda_{x_i} = \begin{cases} \lambda_{s_i} + \sigma_n^2 & \text{for } i = 1, \dots, P \\ \sigma_n^2 & \text{for } i = P + 1, \dots, J \end{cases}$$

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With $\mathbf{U}_x = (\underline{u}_1, \dots, \underline{u}_J)$ and $\mathbf{\Lambda}_x = \text{diag}\{\lambda_{x_1}, \dots, \lambda_{x_J}\}$ we can write:

$$\begin{aligned} \mathbf{R}_x &= \mathbf{U}_x \mathbf{\Lambda}_x \mathbf{U}_x^h = \sum_{i=1}^J \lambda_{x_i} \underline{u}_i \underline{u}_i^h = \sum_{i=1}^P (\lambda_{s_i} + \sigma_n^2) \underline{u}_i \underline{u}_i^h + \sum_{i=P+1}^J \sigma_n^2 \underline{u}_i \underline{u}_i^h \\ &= \mathbf{U}_s \mathbf{\Lambda}_{s,n} \mathbf{U}_s^h + \mathbf{U}_n \mathbf{\Lambda}_n \mathbf{U}_n^h \end{aligned}$$

Signal subspace techniques

Signal subspace : $\underline{U}_s = (\underline{u}_1, \dots, \underline{u}_P)$
 $\Lambda_{s,n} = \text{diag}\{\lambda_{s_1} + \sigma_n^2, \dots, \lambda_{s_P} + \sigma_n^2\}$

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$$\Rightarrow \boxed{U_s \perp U_n \Leftrightarrow U_s^h \cdot U_n = 0 \Leftrightarrow U_n^h \cdot U_s = 0}$$

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Conclusion:

Any vector from signal subspace is orthogonal to noise subspace

End

Appendix