

# Problem A

## City Destruction

**Problem ID:** city  
**CPU Time limit:** 6 seconds  
**Memory limit:** 1024 MB

**Source:** Alberta Collegiate Programming Contest 2011  
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Modan is playing a new action strategy game, where his goal is to destroy a city.

A city is made up of  $N$  buildings, where the  $i$ -th building initially has health  $H_i$ . At every move, Modan can choose a building to attack, dealing  $D$  damage to it. When a building's health falls below or equal to 0, it is destroyed. When the  $i$ -th building gets destroyed, it explodes and deals  $E_i$  damage to the adjacent buildings, i.e. the  $i - 1$ -th and  $i + 1$ -th buildings, if they exist.

Modan is really addicted to the game and wants to know the minimum number of moves he needs to destroy a city.

### Input

The first line contains a single integer  $T \leq 100$  giving the number of test cases. Each test case has three lines. On the first line, there are two integers  $N$  ( $1 \leq N \leq 10\,000$ ), the number of buildings, and  $D$  ( $1 \leq D \leq 10^9$ ), the amount of damage Modan can do. On the second line, there are  $N$  integers, with the  $i$ -th integer being  $H_i$  ( $1 \leq H_i \leq 10^9$ ), the initial health of the  $i$ -th building. On the third line, there are  $N$  integers, with the  $i$ -th integer being  $E_i$  ( $0 \leq E_i \leq 10^9$ ), the amount of explosion damage the  $i$ -th building does.

### Output

For each test case, output a single line containing the minimum number of moves needed to destroy the city.

#### Sample Input 1

```
2
1 10
33
54
3 10
43 10 59
69 69 69
```

#### Sample Output 1

```
4
1
```