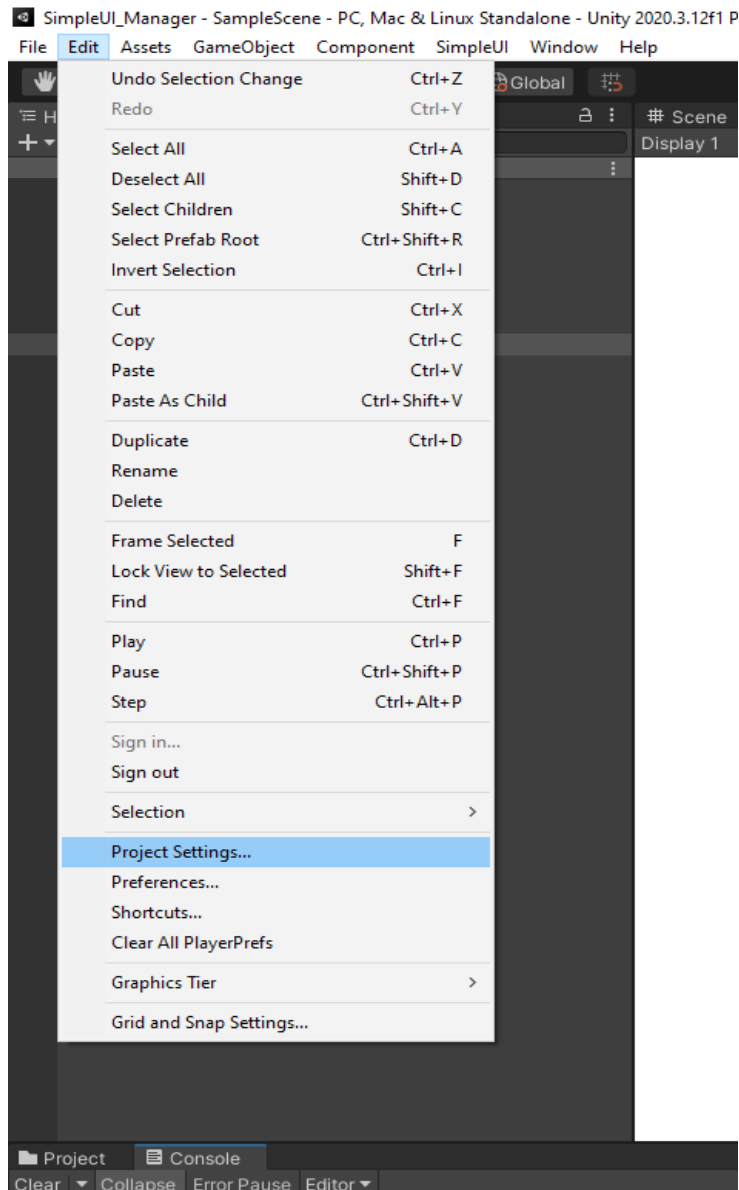


This is a 100% Free Asset, feel free to modify it if you need it, Free for comercial and personal use. If you consider this useful and you want to give me credits, i shall appreciate it :)

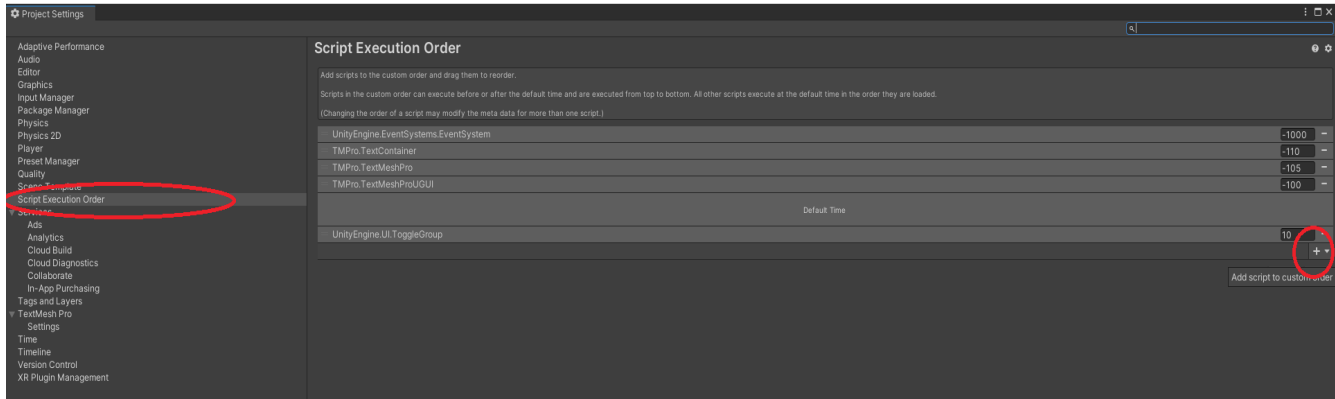
How to Use ?

1. Before Start, you must to Change The Script Execution Order in your Project Settings, be sure that this action shall not affect your Project (usually, nothing bad happens), change it as is shown in the next Images.

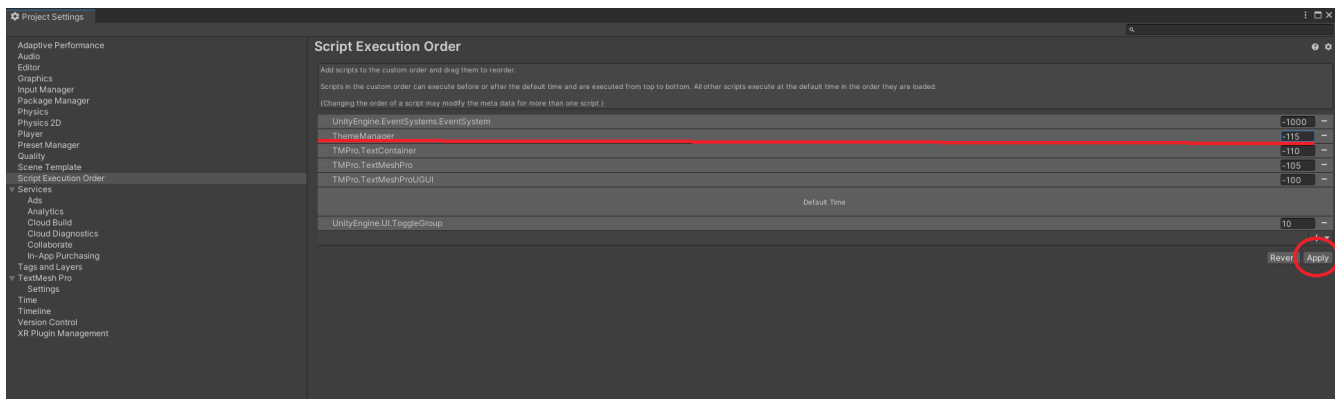
– Go go Edit => Project Settings.



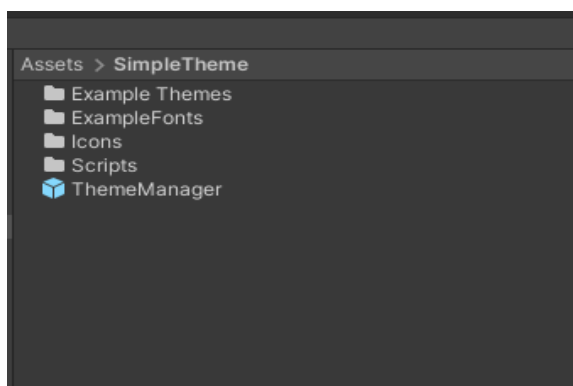
Then, go To “Script Execution Order” , and Click de (+) symbol on the Corner of the Scripts.



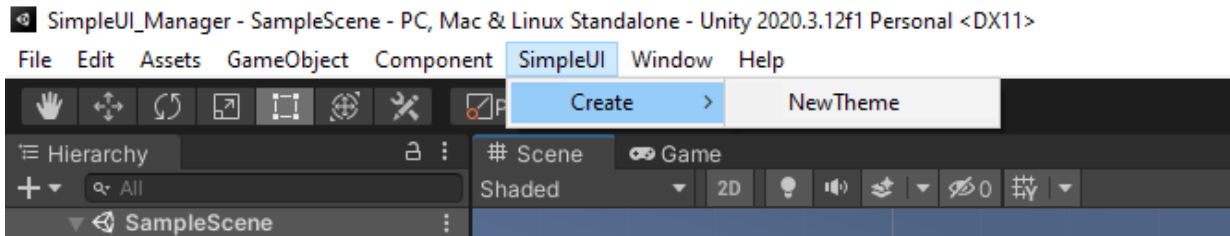
Finally, search for the “Theme Manager” Script and using it a Negative Value on the Execution order, you can assign it any Negative Value, in this example i shall use – 115 and then click on “Apply”



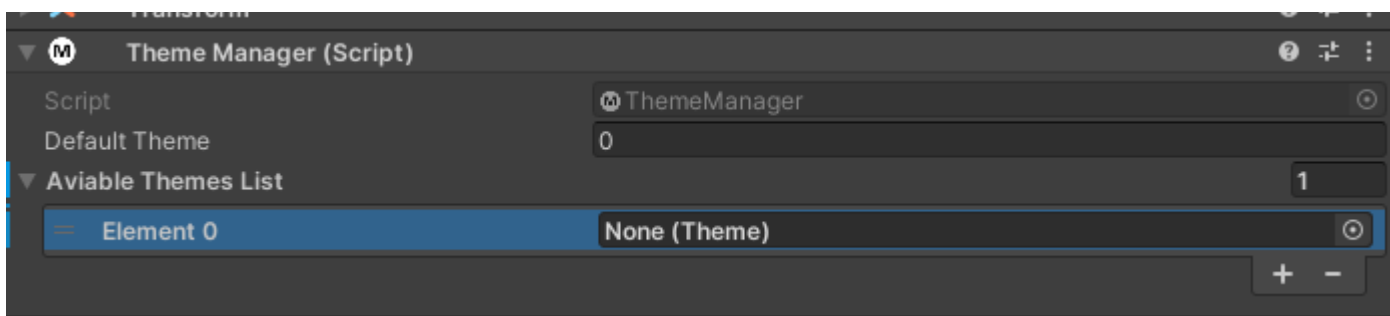
2. Drag And drop the “Theme Manager” prefab into the “Simple UI” Folder :



3. In the Example Scene , you shall find 3 themes, but you can Create your own, go To SimpleUI Menu , and then Select “create” => New theme.



Once, the New Theme is created, you must assign it into the “Aviable Theme list” Field in the Theme Manager Prefab.



4 .You can Assign the Desired behaviours to your UI, it does support Buttons , toggles, Text and Images, you can Assign them using the Inspector via “Add Component =>SimpleUI” or dragging and dropping the Desired script into “Simpletheme=>Scripts=>ToAttachScripts”. The manager Supports too if you need creating UI objects in run time, cheking the Option “Emergent Element” **Check the Examples for More information .**

