## No.23, Basic Type TCTGG

Shift the arbitrary line AB to DC. Connect A to D by means of a C-line AD. Then draw from B towards a point E on the perpendicular bisector NE of BC an arbitrary line BE and glide-reflect it into the position EC, making sure that it connects (glide-reflection axis HI parallel to BC in the same distance from B as from E.)

Number of arbitrary lines: 3

Network: 44333

4 Positions.



