## No.17, Basic Type G1G1G2G2

Move the arbitrary line AB by glide-reflection so that it connects to BC (glide-reflect axis H1I1 parallel to AC at the same distance from B as from A). Draw one more arbitrary line CD, D being anywhere on the perpendicular bisector MD of AC. Glide-reflect CD into the position DA so that it connects (glide-reflection axis H2I2 parallel to H1I1 going through the midpoint K of DM).

Number of arbitrary lines: 2

Network: 4444

2 Positions.



