

No.25, Basic Type *CGCG*

Glide-reflect the arbitrary line *AB* into the position *DC* (glide-reflection axis *HI* has the same distance from *A* and *C*, another equal distance from *B* and *D*). Connect *A* to *D* by a *C*-line, and also connect *B* to *C* by yet another *C*-line.

Number of arbitrary lines: 3

Network: 4444

4 Positions.

