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// kitty_kontrol.ino - code to kontrol operation of stepper motor in the cats head
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  // Right Limit Switch pin (input ~ interrupt)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               // Left Limit Switch pin (input ~ interrupt)
                                                                // current issue: runSpeed() doesn't support acceleration ...
                                                                                                                                                                                                                                                                                                                                                                         // Stepper Direction pin (output)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         // Arcade button #2 pin (input)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    // Arcade button #1 pin (input)
                                                                                                                                                                                                                                                                                                                                  // Stepper Pulse pin (output)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               // Joystick Right pin (input)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         // Joystick Left pin (input)
                                                                                                                                                                                                                                                                                                                                                                                                                                                    // Joystick Down pin (input)
                                                                                                                                                                                                                                                                                                                                                                                                              // Joystick Up pin (input)
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                        // 1/31/2024 - Idea Fab Labs, Chico
                                                                                                                                                                                                                   #include <Adafruit_NeoPixel.h>
                                                                                                                                        #include <AccelStepper.h>
                                                                                                                                                                                                                                                                                              // Pin usage defines
                                                                                                                                                                                 #include <Servo.h>
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           #define SPD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       #define RGB
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      #define RLS
                                                                                                                                                                                                                                                                                                                                                                          #define DIR
                                                                                                                                                                                                                                                                                                                                                                                                               #define JUP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           #define AB2
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                #define LLS
                                                                                                                                                                                                                                                                                                                                      #define PUL
                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define JDN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          #define JLT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               #define JRT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     #define AB1
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