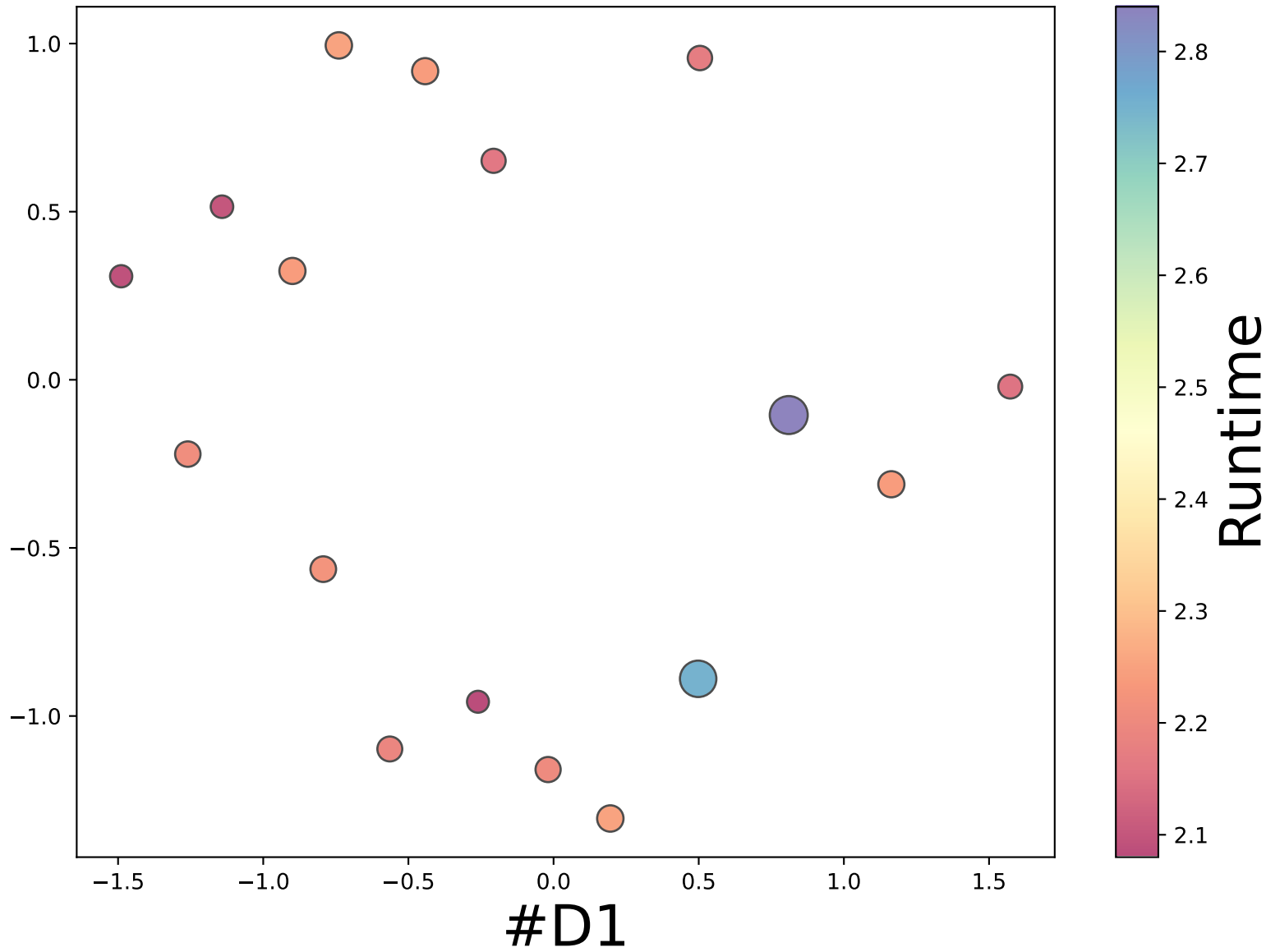


#D2



Runtime