

XML attributes

[android:allowUndo](#)

Whether undo should be allowed for editable text.

[android:autoLink](#)

Controls whether links such as urls and email addresses are automatically converted to clickable links.

[android:autoSizeMaxTextSize](#)

The maximum text size constraint to be used when auto-sizing text.

[android:autoSizeMinTextSize](#)

The minimum text size constraint to be used when auto-sizing text.

[android:autoSizePresetSizes](#)

Resource array of dimensions to be used in conjunction with `autoSizeTextType` to uniform.

[android:autoSizeStepGranularity](#)

Specify the auto-size step size if `autoSizeTextType` is set to uniform.

[android:autoSizeTextType](#)

Specify the type of auto-size.

[android:autoText](#)

If set, specifies that this `TextView` has a textual input method and automatically corrects some common spelling errors.

[android:breakStrategy](#)

Break strategy (control over paragraph layout).

[android:bufferType](#)

Determines the minimum type that `getText()` will return.

[android:capitalize](#)

If set, specifies that this `TextView` has a textual input method and should automatically capitalize what the user types.

[android:cursorVisible](#)

Makes the cursor visible (the default) or invisible.

[android:digits](#)

If set, specifies that this `TextView` has a numeric input method and that the specific characters are the ones that it will accept.

[android:drawableBottom](#)

The drawable to be drawn below the text.

[android:drawableEnd](#)

The drawable to be drawn to the end of the text.

[android:drawableLeft](#)

The drawable to be drawn to the left of the text.

[android:drawablePadding](#)

The padding between the drawables and the text.

[android:drawableRight](#)

The drawable to be drawn to the right of the text.

[android:drawableStart](#)

The drawable to be drawn to the start of the text.

[android:drawableTint](#)

Tint to apply to the compound (left, top, etc.) drawables.

[android:drawableTintMode](#)

Blending mode used to apply the compound (left, top, etc.) drawables tint.

[android:drawableTop](#)

The drawable to be drawn above the text.

[android:editable](#)

If set, specifies that this `TextView` has an input method.

[android:elegantTextHeight](#)

Elegant text height, especially for less compacted complex script text.

[android:ellipsize](#)

If set, causes words that are longer than the view is wide to be ellipsized in the middle.

[android:ems](#)

Makes the `TextView` be exactly this many ems wide.

[android:enabled](#)

Specifies whether the widget is enabled.

[android:fallbackLineSpacing](#)

Whether to respect the ascent and descent of the fallback fonts that are used when displaying the text.

[android:firstBaselineToTopHeight](#)

Distance from the top of the `TextView` to the first text baseline.

[android:fontFamily](#)

Font family (named by string or as a font resource reference) for the text.

[android:fontFeatureSettings](#)

Font feature settings.

[android:fontVariationSettings](#)

Font variation settings.

<code>android:freezesText</code>	If set, the text view will include its current complete text inside of its frozen state in addition to meta-data such as the current cursor position.
<code>android:gravity</code>	Specifies how to align the text by the view's x- and/or y-axis when the text is wider than the view.
<code>android:height</code>	Makes the TextView be exactly this tall.
<code>android:hint</code>	Hint text to display when the text is empty.
<code>android:hyphenationFrequency</code>	Frequency of automatic hyphenation.
<code>android:imeOptions</code>	Additional features you can enable in an IME associated with an editor to improve the integration with your application.
<code>android:includeFontPadding</code>	Leave enough room for ascenders and descenders instead of using the font's full height and descent strictly.
<code>android:inputMethod</code>	If set, specifies that this TextView should use the specified input method (specified by fully-qualified class name).
<code>android:inputType</code>	The type of data being placed in a text field, used to help an input method determine how to let the user enter text.
<code>android:justificationMode</code>	Mode for justification.
<code>android:lastBaselineToBottomHeight</code>	Distance from the bottom of the TextView to the last text baseline.
<code>android:letterSpacing</code>	Text letter-spacing.
<code>android:lineHeight</code>	Explicit height between lines of text.
<code>android:lineSpacingExtra</code>	Extra spacing between lines of text.
<code>android:lineSpacingMultiplier</code>	Extra spacing between lines of text, as a multiplier.
<code>android:lines</code>	Makes the TextView be exactly this many lines tall.
<code>android:linksClickable</code>	If set to false, keeps the movement method from being set to the link movement method even if <code>autoLink</code> causes links to be found.
<code>android:marqueeRepeatLimit</code>	The number of times to repeat the marquee animation.
<code>android:maxEms</code>	Makes the TextView be at most this many ems wide.
<code>android:maxHeight</code>	Makes the TextView be at most this many pixels tall.
<code>android:maxLength</code>	Set an input filter to constrain the text length to the specified number.
<code>android:maxLines</code>	Makes the TextView be at most this many lines tall.
<code>android:maxLength</code>	Makes the TextView be at most this many pixels wide.
<code>android:minEms</code>	Makes the TextView be at least this many ems wide.
<code>android:minHeight</code>	Makes the TextView be at least this many pixels tall.
<code>android:minLines</code>	Makes the TextView be at least this many lines tall.
<code>android:minWidth</code>	Makes the TextView be at least this many pixels wide.
<code>android:numeric</code>	If set, specifies that this TextView has a numeric input method.
<code>android:password</code>	Whether the characters of the field are displayed as password dots instead of themselves.
<code>android:phoneNumber</code>	If set, specifies that this TextView has a phone number input method.
<code>android:privateImeOptions</code>	An additional content type description to supply to the input method attached to this text view, which is private to the implementation of the input method.
<code>android:scrollHorizontally</code>	Whether the text is allowed to be wider than the view (and therefore can be scrolled horizontally).
<code>android:selectAllOnFocus</code>	If the text is selectable, select it all when the view takes focus.

<code>android:shadowColor</code>	Place a blurred shadow of text underneath the text, drawn with the specified color.
<code>android:shadowDx</code>	Horizontal offset of the text shadow.
<code>android:shadowDy</code>	Vertical offset of the text shadow.
<code>android:shadowRadius</code>	Blur radius of the text shadow.
<code>android:singleLine</code>	Constrains the text to a single horizontally scrolling line instead of letting it wrap onto multiple lines, and advances focus instead of inserting a newline when the user presses the enter key.
<code>android:text</code>	Text to display.
<code>android:textAllCaps</code>	Present the text in ALL CAPS.
<code>android:textAppearance</code>	Base text color, typeface, size, and style.
<code>android:textColor</code>	Text color.
<code>android:textColorHighlight</code>	Color of the text selection highlight.
<code>android:textColorHint</code>	Color of the hint text.
<code>android:textColorLink</code>	Text color for links.
<code>android:textCursorDrawable</code>	Reference to a drawable that will be drawn under the insertion cursor.
<code>android:textFontWeight</code>	Weight for the font used in the TextView.
<code>android:textIsSelectable</code>	Indicates that the content of a non-editable text can be selected.
<code>android:textScaleX</code>	Sets the horizontal scaling factor for the text.
<code>android:textSelectHandle</code>	Reference to a drawable that will be used to display a text selection anchor on the left side of a selection region.
<code>android:textSelectHandleLeft</code>	Reference to a drawable that will be used to display a text selection anchor on the left side of a selection region.
<code>android:textSelectHandleRight</code>	Reference to a drawable that will be used to display a text selection anchor on the right side of a selection region.
<code>android:textSize</code>	Size of the text.
<code>android:textStyle</code>	Style (normal, bold, italic, bold italic) for the text.
<code>android:typeface</code>	Typeface (normal, sans, serif, monospace) for the text.
<code>android:width</code>	Makes the TextView be exactly this wide.