```
            # print(cnt)
            # make sure the contour area is somewhat hihger than some threshold to
make sure its a person and not some noise.
            if cv2.contourArea(cnt) > thresh:

                # Draw a bounding box around the person and label it as person
detected
                x, y, w, h = cv2.boundingRect(cnt)
                cv2.rectangle(frame1, (x, y), (x+w, y+h), (0, 0, 255), 2)
                cv2.putText(frame1, 'Person Detected', (x, y-10),
                            cv2.FONT_HERSHEY_SIMPLEX, 0.3, (0, 255, 0), 1,
cv2.LINE_AA)

        if contours_f2:

            # Get the maximum contour
            cnt = max(contours_f2, key=cv2.contourArea)
            # print(cnt)
            # make sure the contour area is somewhat hihger than some threshold to
make sure its a person and not some noise.
            if cv2.contourArea(cnt) > thresh:

                # Draw a bounding box around the person and label it as person
detected
                x, y, w, h = cv2.boundingRect(cnt)
                cv2.rectangle(frame2, (x, y), (x+w, y+h), (0, 0, 255), 2)
                cv2.putText(frame2, 'Person Detected', (x, y-10),
                            cv2.FONT_HERSHEY_SIMPLEX, 0.3, (0, 255, 0), 1,
cv2.LINE_AA)

        if contours_f3:

            # Get the maximum contour
            cnt = max(contours_f3, key=cv2.contourArea)
            # print(cnt)
            # make sure the contour area is somewhat hihger than some threshold to
make sure its a person and not some noise.
            if cv2.contourArea(cnt) > thresh:

                # Draw a bounding box around the person and label it as person
detected
                x, y, w, h = cv2.boundingRect(cnt)
                cv2.rectangle(frame3, (x, y), (x+w, y+h), (0, 0, 255), 2)
                cv2.putText(frame3, 'Person Detected', (x, y-10),
```