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Java Practical (PBC-301)

Ques-1- `import java.util.Scanner;`
`public class ConditionalCalculator {`
 `public static void main (String [] args) {`
 `Scanner sc = new Scanner (System.in);`
 `int choice, num1, num2;`
 `System.out.println ("Enter number 1:");`
 `num1 = sc.nextInt();`
 `System.out.println ("Enter number 2:");`
 `num2 = sc.nextInt();`
 `System.out.println ("Enter choice: \n 1: Add \n 2: Subtract \n`
 `3: Div \n 4: Multiply \n 5: Exit");`
 `choice = sc.nextInt();`
 `switch switch (choice) {`
 `case 1: System.out.println (num1 + num2); break;`
 `case 2: System.out.println (num1 - num2); break;`
 `case 3: System.out.println (num1 / num2); break;`
 `case 4: System.out.println (num1 * num2); break;`
 `case 5: System.out.println ("Exit"); break;`
 `default: System.out.println ("Wrong choice");`
 `}`
 `}`

Ques-2-

// Interface Circle → Circle.java

```
public interface Circle {  
    public void draw();  
    public void erase();  
}
```

// Interface Square → Square.java

```
public interface Square {  
    public void draw();  
    public void erase();  
}
```

// Interface Triangle → Triangle.java

```
public interface Triangle {  
    public void draw();  
    public void erase();  
}
```

// Shape class → Shape.java

```
public class Shape {  
    public static void main (String [] args) {  
        // anonymous class implementation → circle  
        Circle c = new Circle() {  
            public void draw() {  
                System.out.println("Draw of circle");  
            }  
            public void erase() {  
                System.out.println("Erase of circle");  
            }  
        };  
        c.draw();  
        c.erase();  
    }  
};
```


// Anonymous class Implementation → Square

```
Square s = new Square() {
    public void draw() {
        System.out.println("Draw Square");
    }
    public void erase() {
        System.out.println("Erase of square Square");
    }
};
```

s.draw();

s.erase();

// Anonymous class Implementation → Triangle

```
Triangle t = new Triangle() {
    public void draw() {
        System.out.println("Draw of Triangle");
    }
    public void erase() {
        System.out.println("Erase of Triangle");
    }
};
```

t.draw();

t.erase();

} //end of main

} //end of class

Ques 3- import java.io.*;

import java.util.Scanner;

public class FileHandling { public static void main (String[] a) {

// String path1 = "existingfile.txt"; → not required

String path = "newfile.txt"; // new file location

File newFile = new File (path);

try {

newFile.createNewFile();

} catch (Exception e) { e.printStackTrace();

Scanner sc = new Scanner (System.in).useDelimiter ("\n");

String str = sc.nextLine();

FileWriter fout = new FileWriter (path); // writing File

fout.write (str);

fout.close();

// Reading File

FileReader fin = new FileReader (path);

int i;

while ((i = fin.read()) != -1) {

System.out.print ((char) i);

}

fin.close();

} // end of main

} // end of class