

**NAME OF DEPARTMENT:** School of Computing

**Subject Name:** Software Engineering

**Subject Code:** TBC 504

**Course Name:** Bachelor of Computer Applications (BCA)

**1 Contact Hours:** 45 **L** 3 **T** **P** 0

**2 Examination Duration (Hrs):** **Theory** 0 3 **Practical** 0 0

**3 Relative Weightage:** **CWE:** 25 **MTE:** 25 **ETE:** 50

**4 Credits:** 0 3

**5 Semester:** ☐ \* ☐ ☐  
Autumn Spring Both

**6 Pre-Requisite:** Knowledge of Software development

**7 Subject Area:** Computer Application

**8 Objective:** To familiarize students with the Software Engineering

**9 Course Outcomes:** A student who successfully fulfills the course requirements will be able to:

- CO 1** Understand software, role, application, development and development challenges.
- CO 2** Understand the software development process and models.
- CO 3** Analyze the life cycle approach and software project management.
- CO 4** Understand the role of Software testing techniques and challenges.
- CO 5** Understand about Software Quality and quality assurance.

**10 Details of the Course:**

Unit No.	CONTENT	CONTACT HOURS
1	<b>Introduction:</b> Introduction to software engineering, Importance of software, The evolving role of software, Software Characteristics, Software Components, Software Applications, Software Crisis, Software engineering problems, Software quality & its relevance, Software Development Life Cycle. Model: Waterfall Model, Prototyping, Incremental Model, RAD, Spiral Model.	9
2	<b>Software Requirement Engineering:</b> Requirements elicitations, Problem Analysis, Requirement specifications, SRS plan and documentation.	9

	<b>Software-Design:</b> Design principles, problem partitioning, abstraction, top down and bottom up-design, Structured approach, functional versus object-oriented approach, design specifications and verification, Monitoring and Control, Cohesiveness, coupling, Fourth generation techniques, Functional independence.	
<b>3</b>	<b>Coding:</b> structured programming, programming style and internal documentation. <b>Testing:</b> Testing principles, Levels of testing, functional testing, structural testing, test plane, test case specification, reliability assessment, software testing strategies, Verification & validation, Unit testing, Integration Testing, Alpha & Beta testing, system testing and debugging, Software Maintenance.	9
<b>4</b>	<b>Software Reliability &amp; Quality Assurance:</b> Reliability issues, Reliability metrics, Role of matrices and measurement, Reliability growth modeling, Software quality, ISO 9000 certification for software industry, SEI capability maturity model, and comparison between ISO & SEI CMM.	9
<b>5</b>	<b>Software Project Management:</b> The Management spectrum- (The people, the product, the process, the project), cost estimation, project scheduling, staffing, software configuration management, quality assurance, project monitoring, risk management, Role of management in software development. <b>CASE (Computer Aided Software Engineering):</b> CASE and its Scope, CASE support in software life cycle, Documentation, Project Management, internal interface, Reverse Software Engineering, Architecture of CASE environment.	9
	<b>TOTAL</b>	<b>45</b>

### 11 Suggested Books:

Sl. NO.	NAME OF AUTHORS/BOOKS/PUBLISHERS	YEAR OF PUBLICAT ION
<b>1</b>	Roger S. Pressman: Software Engineering, 5th Edition, Tata McGraw Hill.	2001
<b>2</b>	Ian Sommerville: Software Engineering, 9th Edition, PHI.	2011
<b>3</b>	Pankaj Jalote: An Integrated Approach to Software Engineering, 3rd edition, Springer.	2005