# Smart Device Programming

SQLite DB With Android Android Studio

## **Kotlin Android SQLite**

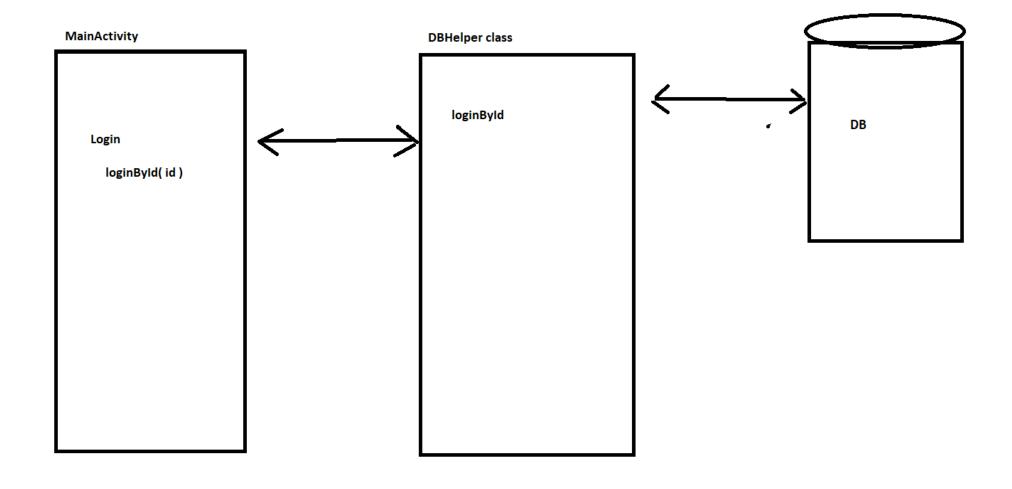
#### SQLite is

- an open-source
- relational database
- used to perform database operations on Android devices, such as storing, manipulating or retrieving persistent data from the database.
- By default **SQLite** database is **embedded** in android. So, there is **no need to perform any database setup** or administration task.
- The **SQLiteOpenHelper** class **provides the functionality** to use the **SQLite** database.

#### SQLiteOpenHelper class

- The android.database.sqlite.SQLiteOpenHelper class is used for database creation and version management.
- For performing any database operation,
- you have to provide the implementation of **onCreate()** and **onUpgrade()** methods of SQLiteOpenHelper class.

## **DBHelper Class**



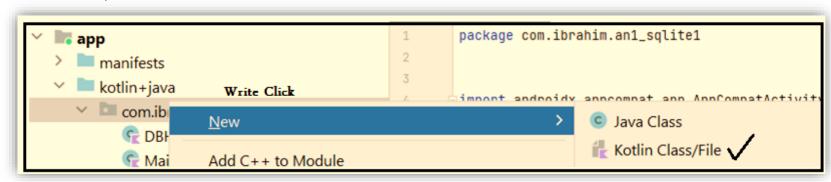
### Android SQLite Database in Kotlin

#### **Step By Step Implementation**

- Step 1: Create a New Project (AN1\_SQLite1).
- Step 2: Giving permission to access the storage in the *AndroidManifest.xml* file

```
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
```

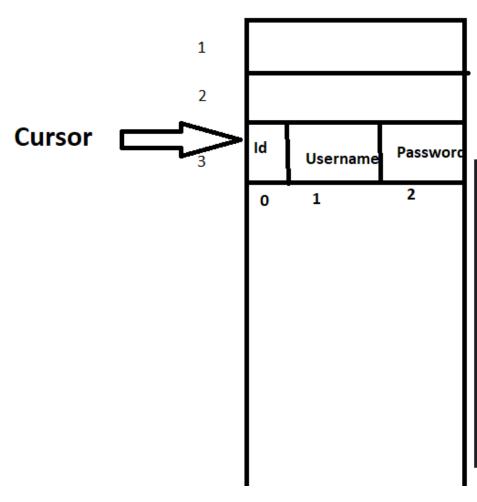
- Step 3: Working with the activity\_main.xml file.
- **Step 4: Creating a new class for SQLite operations (Kotlin class** and name it as **DBHelper**)







### Cursor



```
val name = enterName.<u>text</u>.toString()
val age = enterAge.<u>text</u>.toString()
cursor = db.login(name, age)
if (cursor.count > 0) {
    cursor.moveToFirst()

    Id.append(cursor.getInt(0).toString() + "\n")
    Name.append(cursor.getString(1) + "\n")
    Age.append(cursor.getString(2) + "\n")
    cursor.close()
}else
    Toast.makeText(this, " Name is Error", Toast.LENGTH_LONG).show()
```

#### DBHelper class

```
package com.idekhail.an1_sqlite1
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class DBHelper(context: Context, factory: SQLiteDatabase.CursorFactory?) :
    SQLiteOpenHelper(context, DATABASE_NAME, factory, DATABASE_VERSION) {
    companion object{
       // variable for database name
       private val DATABASE_NAME = "USERS"
       val TABLE_NAME = "users_table"
       // variable for name column
        val AGE_COL = "age"
    //method for creating a database by a sqlite query
    override fun onCreate(db: SQLiteDatabase) {
        val query = ("CREATE TABLE " + TABLE_NAME + " ("
               NAME_COl + " TEXT," +
       db.execSQL(query)
```

#### DBHelper class

```
override fun onUpgrade(db: SQLiteDatabase, p1: Int, p2: Int) {
    db.execSQL( sql: "DROP TABLE IF EXISTS " + TABLE_NAME)
    onCreate(db)
// This method is for adding data in our database
fun addName(name : String, age : String ){
    // creating content values variable
    val values = ContentValues()
   // we are inserting our values
    values.put(NAME_COl, name)
    values.put(AGE_COL, age)
    // creating writable variable of our database
    val db = this.writableDatabase
    // all values are inserted into database
    db.insert(TABLE_NAME, nullColumnHack: null, values)
    db.close()
// get all data from our database
fun getName(): Cursor? {
    // creating a readable variable of our database
    val db = this.readableDatabase
                                                            selectionArgs: null)
    return db.rawQuery( sql: "SELECT * FROM " + TABLE_NAME,
```

### **Main Activity**

```
package com.idekhail.an1_sqlite1
       import android.annotation.SuppressLint
       import androidx.appcompat.app.AppCompatActivity
       import android.os.Bundle
       import android.widget.Button
       import android.widget.EditText
       import android.widget.TextView
       import android.widget.Toast
       class MainActivity : AppCompatActivity() {
          @SuppressLint("Range")
          override fun onCreate(savedInstanceState: Bundle?) {
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               super.onCreate(savedInstanceState)
               setContentView(R.layout.activity_main)
               val addName = findViewById<Button>(R.id.addName)
               val printName = findViewById<Button>(R.id.printName)
               val enterName = findViewById<EditText>(R.id.enterName)
               val enterAge = findViewById<EditText>(R.id.enterAge)
               val Name = findViewById<TextView>(R.id.Name)
               val Age = findViewById<TextView>(R.id.Age)
```

```
addName.setOnClickListener{ it: View!
    // creating an object of DBHelper class
    val db = DBHelper( context: this, factory: null)
    // get entries
    val name = enterName.text.toString()
    val age = enterAge.text.toString()
    // calling method to add name to our database
    db.addName(name, age)
    Toast.makeText( context: this, text: name +
            " added to database", Toast.LENGTH_LONG).show()
    enterName.text.clear()
    enterAge.text.clear()
```

Check if name is not Empty Show Toast massage

#### **Main Activity**

Check if cursor is null Show Toast massage

```
printName.setOnClickListener{ it: View!
   Name.setText("Name\n----\n")
   Age.setText("Age\n----\n")
    // creating an object of DBHelper class
   val db = DBHelper( context: this, factory: null)
   // Calling method to get all names from our database
    val cursor = db.getName()
   // moving the cursor to first position
   cursor!!.moveToFirst()
   Name.append(cursor.getString(cursor.getColumnIndex(DBHelper.NAME_COl)) + "\n")
   Age.append(cursor.getString(cursor.getColumnIndex(DBHelper.AGE_COL)) + "\n")
   // moving our cursor to next position
   while(cursor.moveToNext()){
        Name.append(cursor.getString(cursor.getColumnIndex(DBHelper.NAME_COl)) + "\n")
        Age.append(cursor.getString(cursor.getColumnIndex(DBHelper.AGE_COL)) + "\n")
    // close our cursor
   cursor.close()
```

## Output:

