Idelfonso Gutierrez

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Software Developer

<u>Technologies</u>: MVVM, TDD, BDD, MVC, Coordinator Design patterns. API dev, dependency managers, version control, Testing suite, CI/CD, iBeacon, reactive libraries, release process, database, Objective-C, Swift

Project Experience

mmMapp:

- A startup app in collaboration with a partner, which organizes a user events with location and transit to help achieve ultimate attendance.
- Implemented CoreLocation with public transit data in order to help you visualize a user's events
- Used MapKit and UIKit to show a common map of pins with a callout view for more info.

Growlt:

- A plant app that helps you find all the needs of your plants
- Implemented BLE iOS stack to provide relevant data to users when visiting local partners
- Implemented CI/CD, Fastlane and TDD tooling to create a pipeline for testing and releasing feature.

YellowPepper:

- A set of white label apps dedicated to service major banks in LATAN
- Worked with Objective-C and Swift in parallel to solve issues arising in production
- Worked with project manages and quality assurance to help reproduce issues

Work Experience

Lead iOS Mobile Developer Growlt!

Chicago, U.S. |currently

- Participate in the decision making for the related feature.
- Refactor the existing code to improve performance and maintainability.
- Implement Behavior Driven Development, feature layer for stakeholders. The first set of tests before developers get to TDD
- Write high-quality code to ship new features in our native mobile app.
- Train image recognition machine learning model based on a plant database to identify plant names
- Manage the app delivery process (App Store).
- Monitor platform-related trends and new features.

Technical Analyst iOS Developer at Solstice Consulting

Chicago, U.S. | Sept. 2017 - Feb 2018

- Developing and maintaining client-side code through testing methodologies in an agile environment
- Learning and working with user testing results to implement a great UI and business logic
- Participate in company forums and lectures, which explore new technologies.

Intern iOS Developer at YellowPepper

Miami, U.S. | Nov. 2016 - May 2017

- Worked with multiple iOS mobile banking projects developed with Objective-C and third-party frameworks.
- Contributed to daily standups with different teams around the world using the agile framework.
- Addressed client's concern regarding the app's privacy policy which helped move faster into the App Store release process.
- Developed, released, and debugged the client's native apps.

Education

iOS Developer Nanodegree at Udacity Startup Cohort II StartupFIU B.S. Information Soft. Technology at Florida International University Minor: Social Media and E-marketing Analytics Sep. 2016 - Dec 2016 Jan. 2017 - Apr. 2017 Aug. 2012 - May 2016