APS-DFD meeting, November 2007

Analysis of Turbulence Datasets using a Database Cluster: Requirements, Design, and Sample Applications

ITR group @ JHU

Charles Meneveau¹, Yi Li^{1*}, Eric Perlman², Minping Wan¹, Yunke Yang¹, Randal Burns², Shiyi Chen¹, Gregory Eyink³, Alex Szalay⁴

(1) Mechanical Engineering, (2) Computer Science (3) Applied Mathematics & Statistics, (4) Physics and Astronomy.

(* Now at Sheffield Univ. UK)

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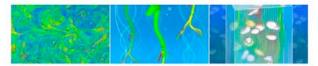
Report on Cyber Fluid Dynamics

Cyber-Fluid Dynamics

Report (Draft) on

NSF Workshop on Cyber-Fluid Dynamics: New Frontiers in Research and Education

NSF Headquarters, Arlington VA July 19-20, 2007 http://www.nsf-cyberfluids.gatech.edu



Organizers:

P.K. Yeung, Georgia Institute of Technology R.D. Moser, University of Texas at Austin

NSF Program in Fluid Dynamics

(in cooperation with Programs in) Combustion, Fire and Plasma Systems Dynamical Systems Particulate and Multiphase Processes Interfacial Transport and Thermodynamics

Thermal Transport Processes

Report Co-authors:

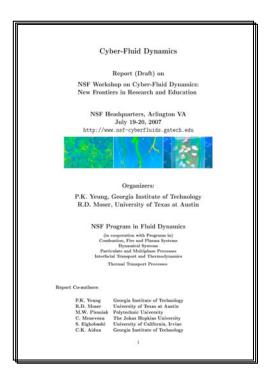
P.K. Yeung
R.D. Moser
M.W. Plesniak
C. Meneveau
S. Elghobashi
C.K. Aidun
Georgia Institute of Technology
University of Texas at Austin
Polytechnic University
The Johns Hopkins University
University of California, Irvine
Georgia Institute of Technology

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Report on Cyber Fluid Dynamics

Among recommendations:



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a culture of open communication and community-wide standards so that as many researchers as possible, including students exposed to the national supercomputing landscape, will benefit without duplication of effort. We call for leading data authors and data users in several areas to formulate community agreements on data formats and download or transfer protocols, especially for very large datasets of either computational or experimental origin. Efforts at building virtual organizations incorporating these elements, and more, are highly encouraged. We also recommend that the community work more closely, within itself and with NSF program

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Motivation:

- DNS of turbulence generating huge multi-Tbyte datasets
- Analyzed on the fly during simulation by practitioner
- Must redo runs for each new question that was not foreseen during simulation,
- Or: store time-history
- If time-history is stored, one must retrieve data from large storage to large CPU for analysis, e.g. with local accounts on HPC machine.

Must know how to use and run programs there, privileges for access to large chunks of memory, casual initial analysis not possible without investing significant effort to set up such access...



Motivation:

 This prevailing approach has hampered wide accessibility of large CFD datasets.

e.g. mathematician wishing to test whether material loops in turbulence develop fractal wrinkling will have a hard time exploring this question on (e.g.) a *1,024*³ *DNS simulation* without asking the simulator to do it for him/her.

The fact is:

"very large simulations remain out of reach of most"

The problem will not automatically get better - even if "ftp" gets faster, size of "top-ranked simulations" growing even faster: i.e. without changing current approach, top-ranked simulations will be accessible only to a shrinking subset of the scientific community.

Motivation:

- Develop database techniques for analysis of DNS
- What does that mean?



Look to other fields where database technology is more developed (e.g. astronomy)

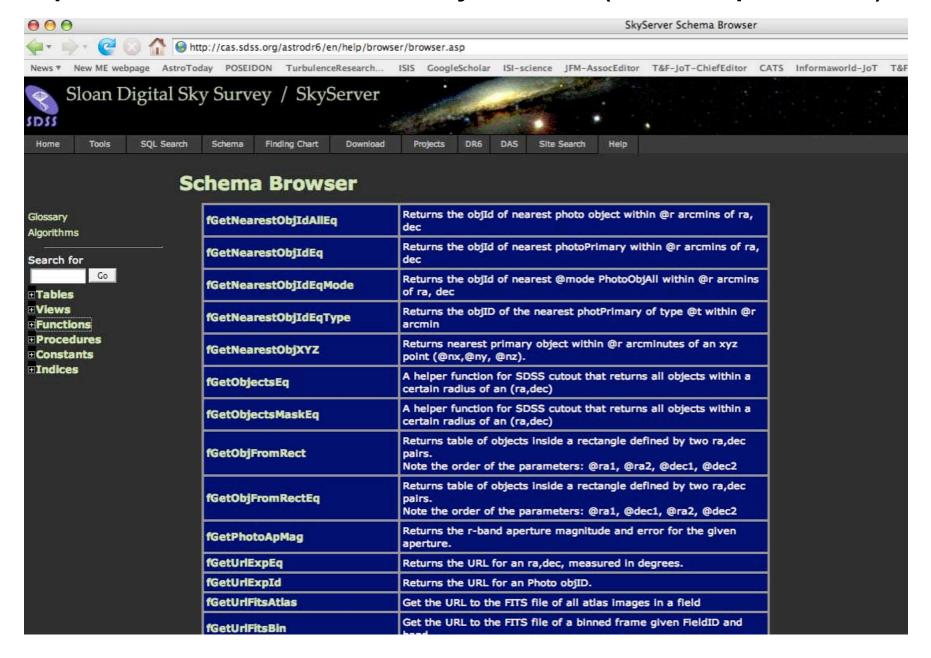


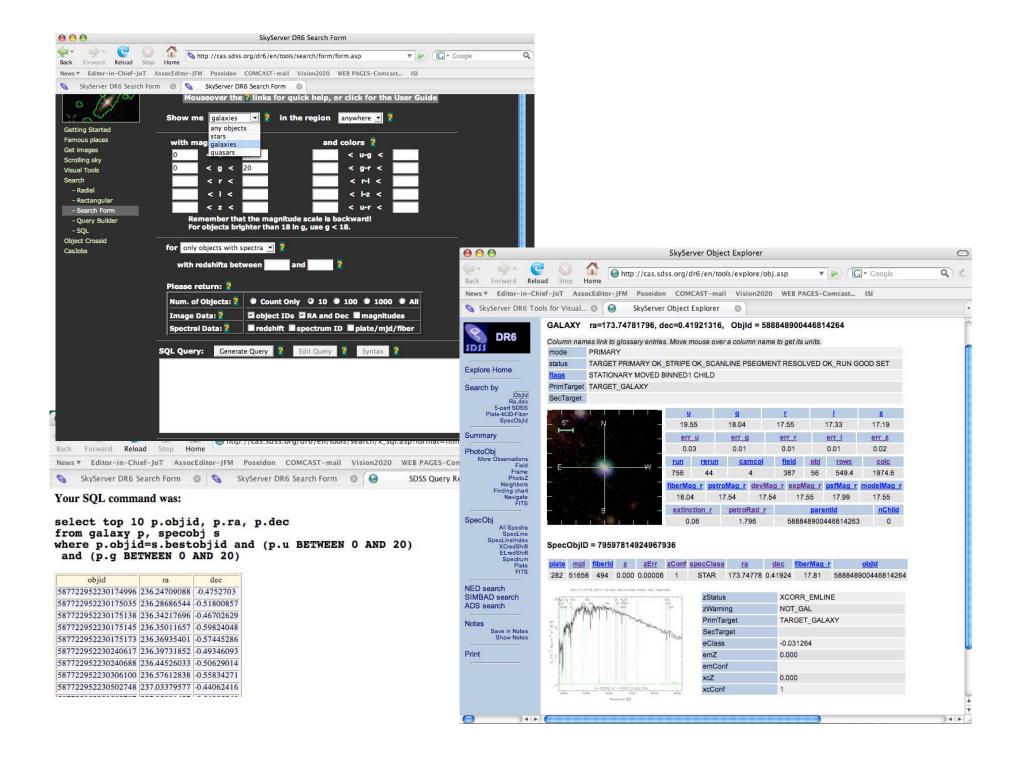
Example of web-accessible astronomy database (co-developed at JHU):

Sloan Digital Sky Survey (SDSS):

- When completed: images covering more than a quarter of the sky, and a 3-D map of about a million galaxies and quasars.
- SDSS ("the Cosmic Genome Project") is the most cited astronomical resource in the world,
- Led to more than 1,300 refereed publications so far.
- Its 2.5 Terabyte archive has been accessed more than 200 million times over the last five years.
- Some breakthroughs this astronomy resource has enabled:
 - first precision measurements of the fundamental cosmological parameters
 - discovery of the most distant quasars.

Example of web-accessible astronomy database (co-developed at JHU):





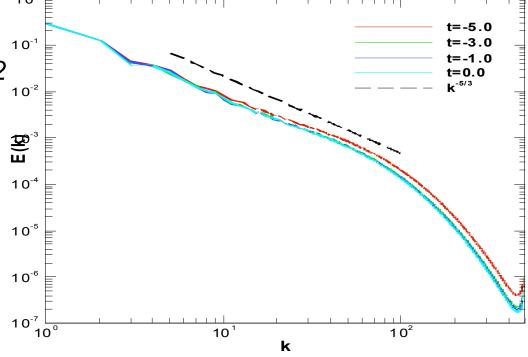
Can same technology be used to store and access a full DNS database?

- Turbulence has concentrated coherent structures (like galaxies ?)
- Can data be stored in a way that facilitates particular queries?
- Can/should these be classified in some way?
- e.g. SQL search for "most intense vortices in region around high mean dissipation" ??
- Too cumbersome. We'll show that slightly different approach is needed
- First, describe the dataset:

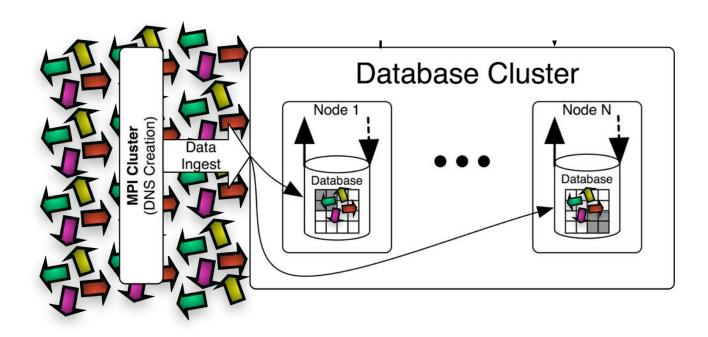


Dataset: a 1,024⁴ space-time history of isotropic turbulence

- 1,024³ DNS of forced isotropic turbulence, in $(2\pi)^3$ periodic box
- pseudo-spectral, de-aliased (phase-shifting Rogallo)
- rms velocity: u' = 0.679
- Taylor microscale Reynolds number R_{λ} = 425
- Kolmogorov time scale: $\tau_{K} = 0.044$
- Kolmogorov length scale: $\eta = 2.86E-03$
- Large eddy turnover time: $T_L \approx 2.2_{10^{\circ}}$
- Simulation time-step: δt =0.0002
- Every 10 steps stored at $\Delta t = 0.002$
- 1,024 times to be stored, in T_L (~ 1 integral time-scale)



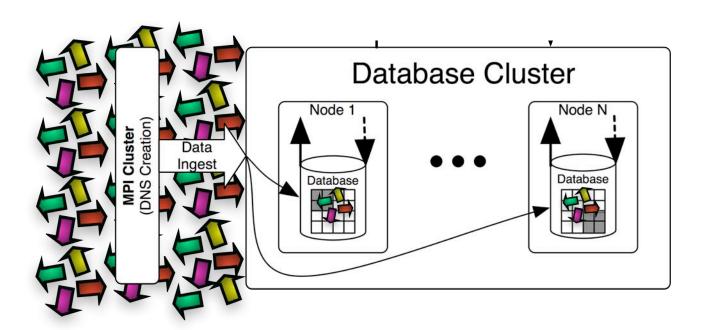
Database cluster architecture:



Each cluster node:

- Runs Windows 2003 Server and SQL Server 2005 (64-bit)
- Data tables striped across 12-15 sets of mirrored disks (4 11 TB/node)
- 4 or 8 GB memory per node
- Code written in C# runs as a user defined procedure inside the SQL Server process using the CLR environment

Data generation and ingest:

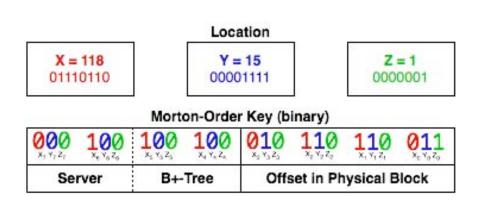


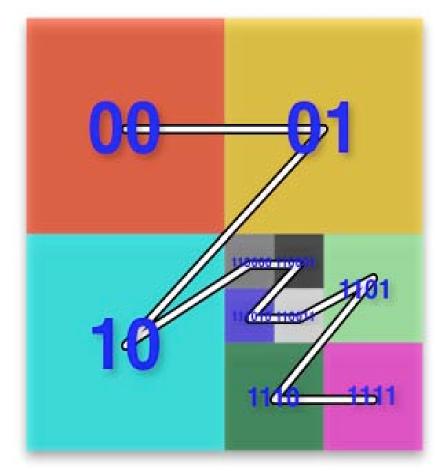
Will be 27 Tbytes

- The DNS is run on a Linux cluster at JHU
- Output is stored as standard C/Fortran arrays
- Files are copied onto the data cluster for ingest
- Data are reshaped into smaller cubes and inserted into the database using "BULK INSERT"
 - -We read 72x1024x1024 slices into memory at a time

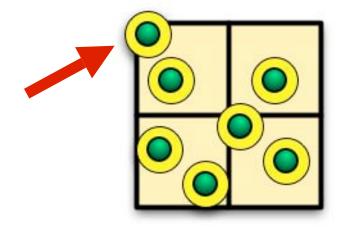
Unified addressing and partitioning

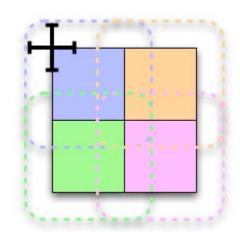
- Oct-trees and Z-curves (Morton) are used for:
 - Indexing space
 - Indexing workload
 - Data distribution
 - Data partitioning





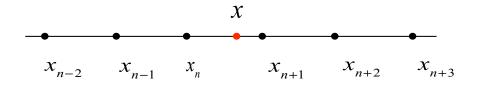
Kernel of Computation & Edge Replication





- Most routines need "kernel of computation"
 - Spatial Interpolation

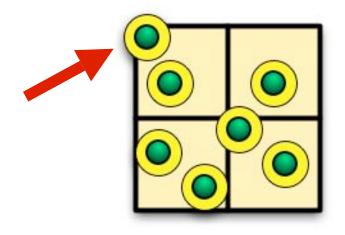
Lagrange polynomials 6th and 8th order



$$u(x) = \sum_{i=1}^{6} l_{n-3+i}(x)u(x_{n-3+i})$$

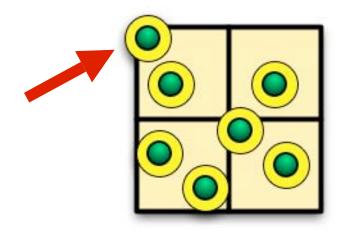
$$l_{j}(x) = \frac{\prod_{i=n-2, i \neq j}^{n+3} (x - x_{i})}{\prod_{i=n-2, i \neq j}^{n+3} (x_{j} - x_{i})}$$

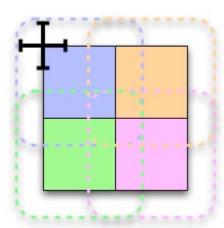
Kernel of Computation & Edge Replication



- Most routines need "kernel of computation"
 - Spatial Interpolation
 Lagrange polynomials 6th and 8th order
 - Velocity gradientsBased on same Lagrange polynomials
 - Spatial averagesNot yet implemented
- We replicate edge of each region
 - Data needs met with a single read
 - 48% overhead (64³ to 72³)
 - Data "molecule" is 72³ subcube
- Time interpolation:
 - Piecewise Cubic Hermite Interpolation:
 needs 4 t-neighbors

Kernel of Computation & Edge Replication





- Most routines need "kernel of computation"
 - Spatial Interpolation
 Lagrange polynomials 6th and 8th order
 - Velocity gradients
 Based on same Lagrange polynomials
 - Spatial averagesNot yet implemented
- Time interpolation: Piecewise Cubic Hermite Interpolation: needs 4 t-neighbors

$$t = t_{n-1} \qquad t_n \qquad t_{n+1} \qquad t_{n+2}$$

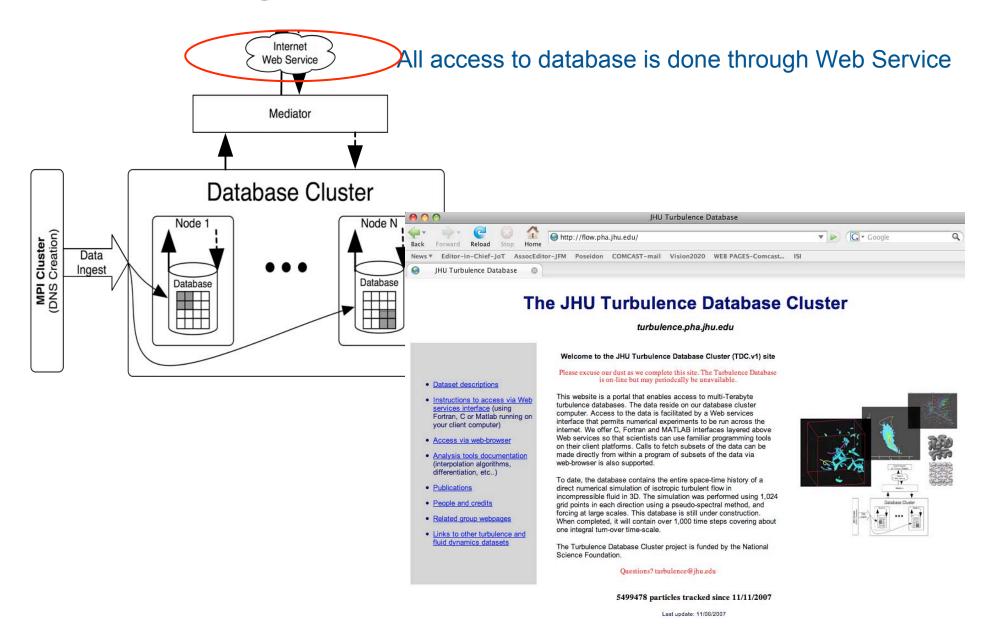
$$u(t) = a + b(t - t_n) + c(t - t_n)^2 + d(t - t_n)^2(t - t_{n+1})$$

$$a = u(t_n) \qquad c = \frac{1}{\Delta t} \left(\frac{u(t_{n+1}) - u(t_n)}{\Delta t} - \dot{u}(t_n) \right)$$

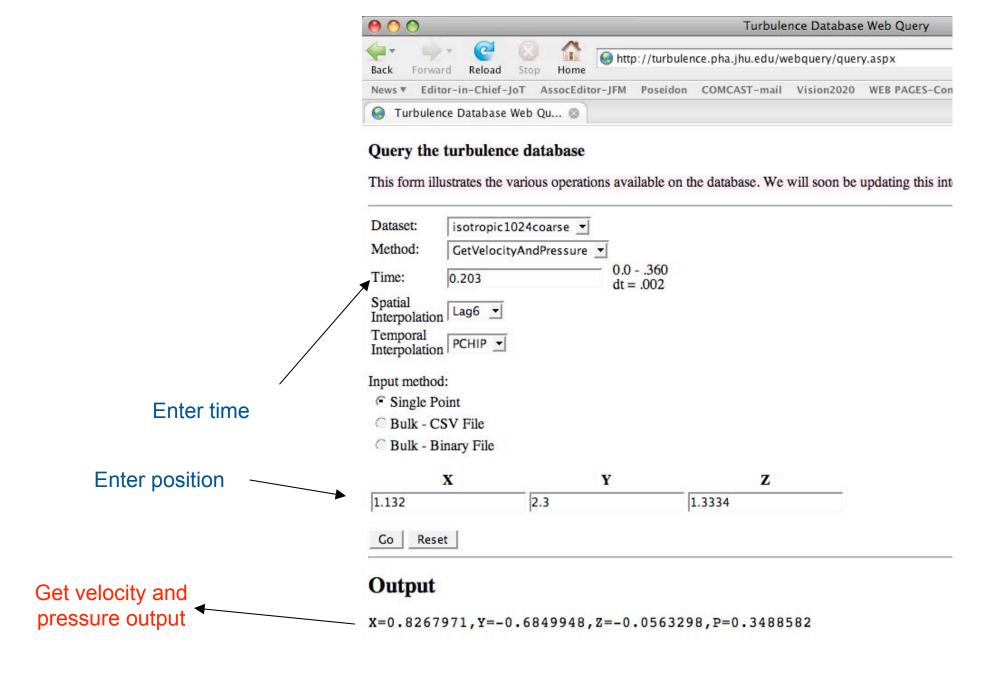
$$b = \dot{u}(t_n) = \frac{u(t_{n+1}) - u(t_{n-1})}{2\Delta t}$$

$$d = \frac{2}{\Delta t^2} \left\{ \frac{1}{2} \left[\dot{u}(t_n) + \dot{u}(t_{n+1}) \right] - \frac{u(t_{n+1}) - u(t_n)}{\Delta t} \right\}$$

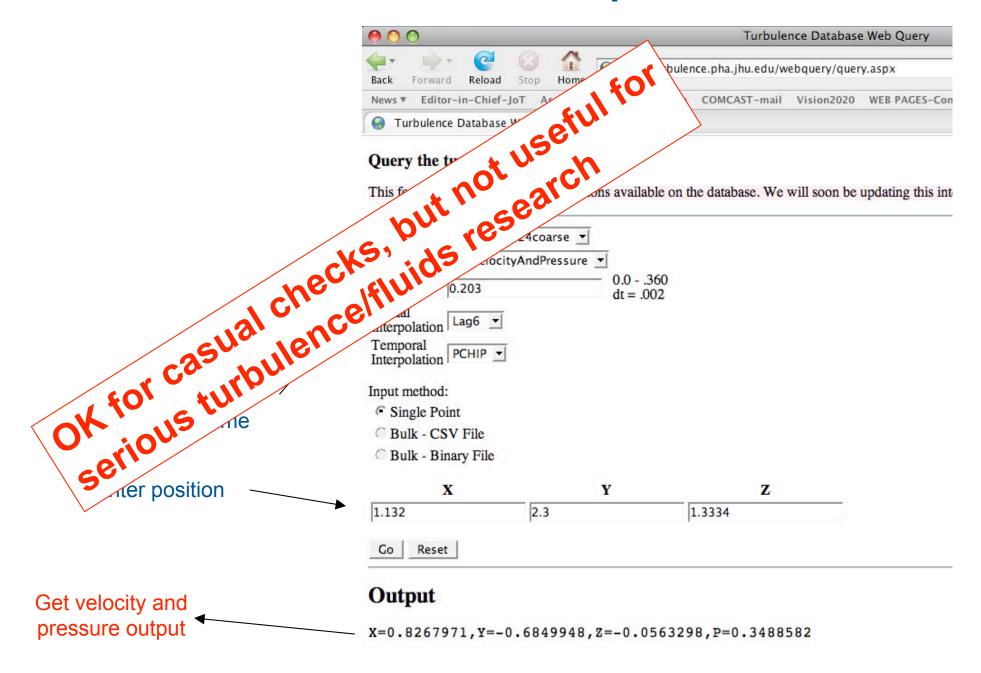
Accessing the database: http://turbulence.pha.jhu.edu



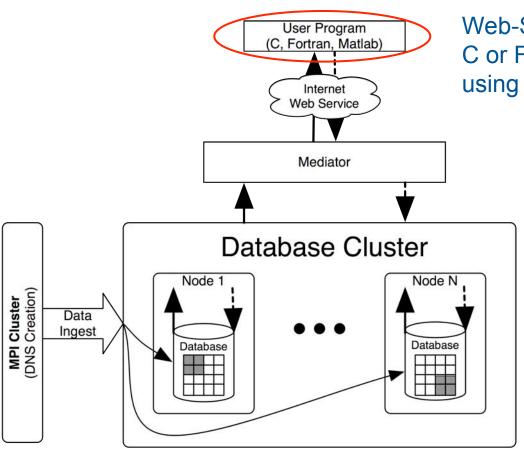
Demo: web accessible queries:



Demo: web accessible queries:

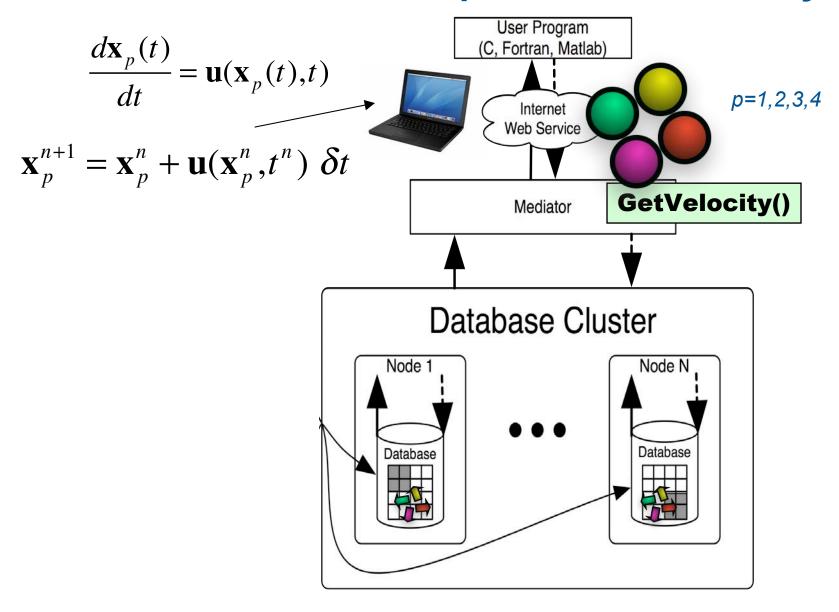


New paradigm: client computer runs the analysis using fortran, C, matlab codes and they fetch data from database through a web-service

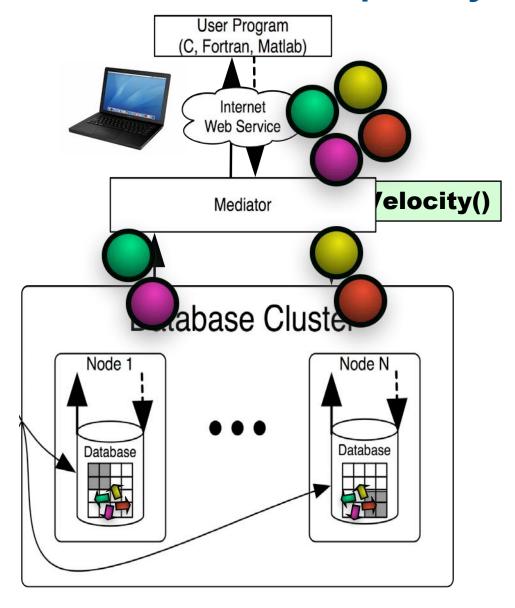


Web-Service calls can be made from C or Fortran on client computer using the gSOAP libraries...

Web service request for GetVelocity



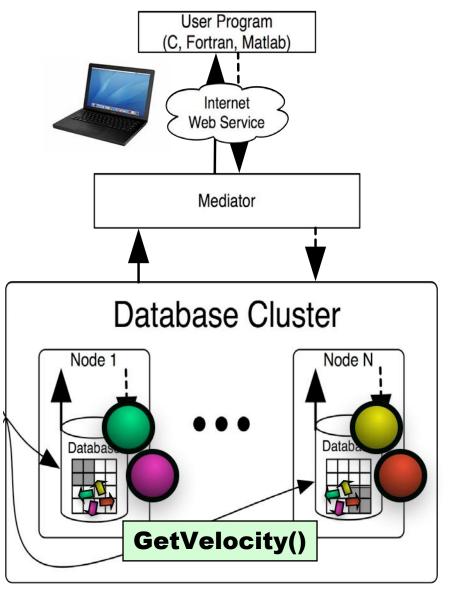
Mediator divides workload spatially



Request sent to each database node

Heavy local computations done close to the data:

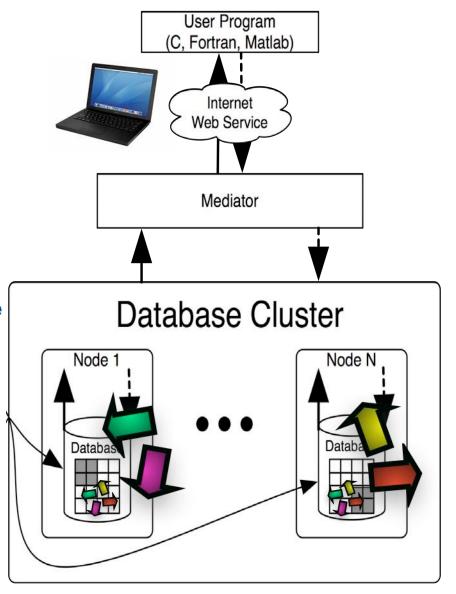
- Lagrange-polynomial interpolation in space
- P-cubic Hermite interp in time
- Other functions: vel gradient tensor, pressure, Hessian, Laplacian, pressure gradient...



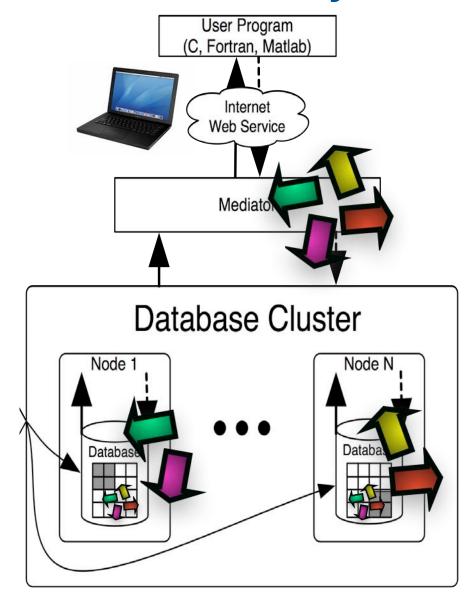
Velocity at each location is returned

Heavy local computations done close to the data:

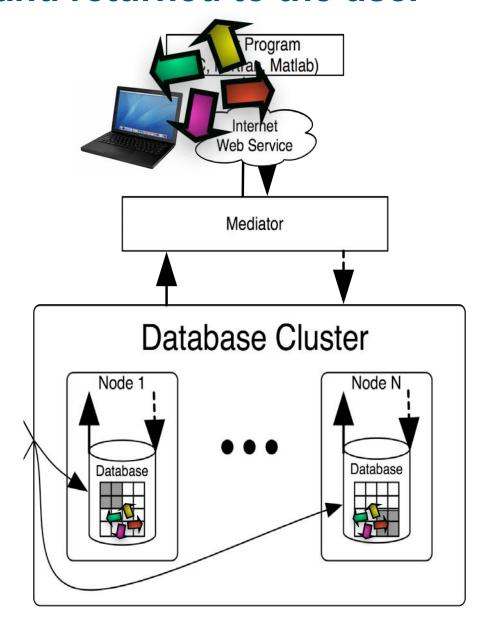
- Lagrange-polynomial interpolation in space
- P-cubic Hermite interp in time
- Other functions: vel gradient tensor, pressure, Hessian, Laplacian, pressure gradient...



Velocity values are collated by the mediator

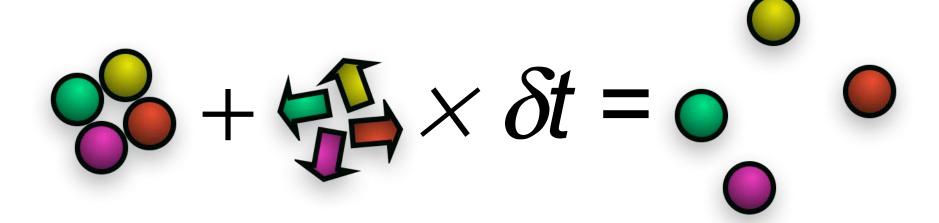


... and returned to the user

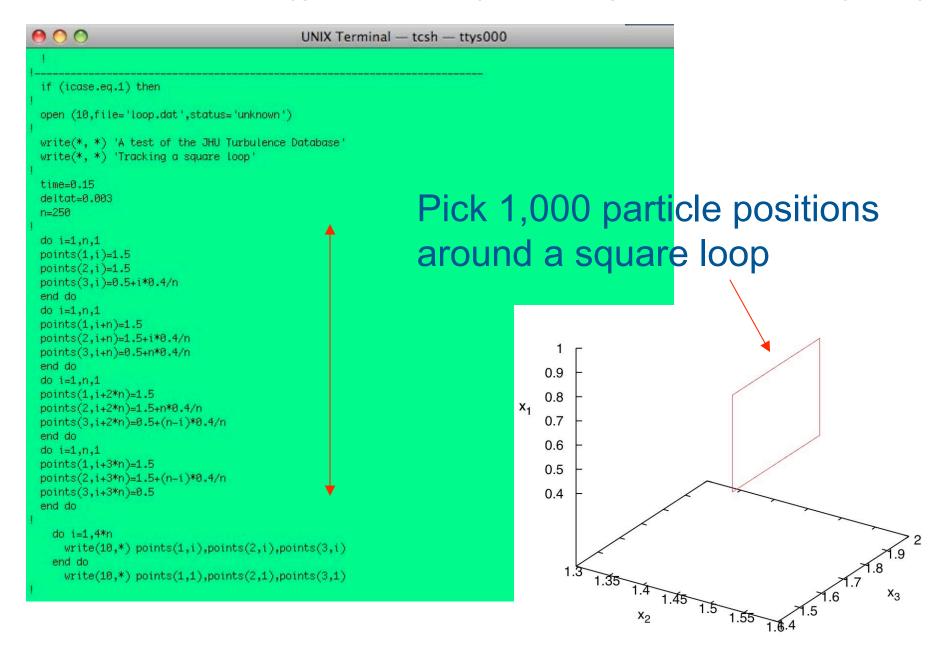


Client uses velocities to determine new positions

$$\mathbf{x}_p^n + \mathbf{u}(\mathbf{x}_p^n, t^n) \ \delta t = \mathbf{x}_p^{n+1}$$



... and repeat with a new time t...



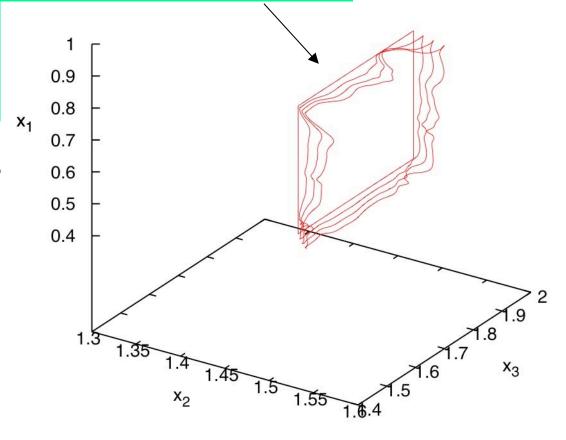
```
do it = 1,15,1
 print *, 'time = ',time
 time=time+deltat
 CALL getvelocity(authkey, dataset1, time, Lagrangian6thOrder, PCHIPInterpolation, 4*n, points, dataout)
do i=1.4*n
do k=1.3
                                                  advect and print-out results at
   points(k,i)=points(k,i)+dataout(k,i)*deltat
end do
                                                  subsequent times
if (it.eq.5.or.it.eq.10.or.it.eq.15) then
 do i=1,4*n
   write(10,*) points(1,i),points(2,i),points(3,i)
   write(10,*) points(1,1), points(2,1), points(3,1)
endif
write(10,*) ' '
end do
```

4.3 sec. wall-time/time-step for 1,000 particles

```
do it = 1,15,1
  print *,'time = ',time
  time=time+deltat
  CALL getvelocity(authkey, dataset1, time, Lagrangian6thOrder, PCHIPInterpolation, 4*n, points, dataout)
 do i=1.4*n
 do k=1.3
    points(k,i)=points(k,i)+dataout(k,i)*deltat
 end do
 end do
 if (it.eq.5.or.it.eq.10.or.it.eq.15) then
  do i=1.4*n
    write(10,*) points(1,i),points(2,i),points(3,i)
    write(10,*) points(1,1), points(2,1), points(3,1)
 endif
write(10,*) ' '
 end do
```

4.3 sec. wall-time/timefor 1,000 particles

advect and print-out results at subsequent times

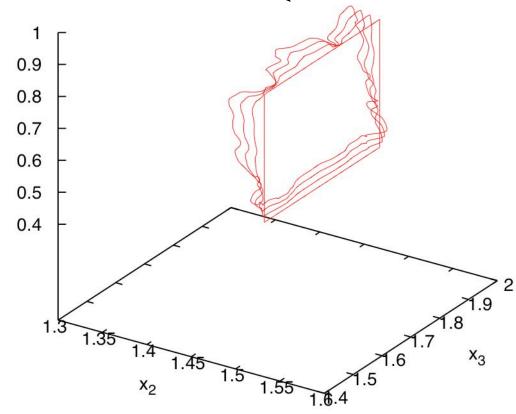


```
do it = 1,15,1
                                            minus
  print *,'time = <mark>'.time</mark>
 time=time=deltat
 CALL getvelocity(authkey, dataset1, ★ime, Lagrangian6thOrder , PCHIPInterpolation, 4*n, points, dataout)
 do i=1.4*n
 do k=1.3
                                                      advect backwards in time!
   points(k,i)=points(k,i)≤dataout(k,i)*deltat
end do
 end do
 if (it.eq.5.or.it.eq.10.or.it.eq.15) then
 do i=1,4*n
   write(10,*) points(1,i),points(2,i),points(3,i)
   write(10,*) points(1,1),points(2,1),points(3,1)
 endif
```

Not possible during DNS

write(10,*) ' '

end do



Demo (gfortran 90) running on this Mac (unix)

advect 10 particles with and without inertia

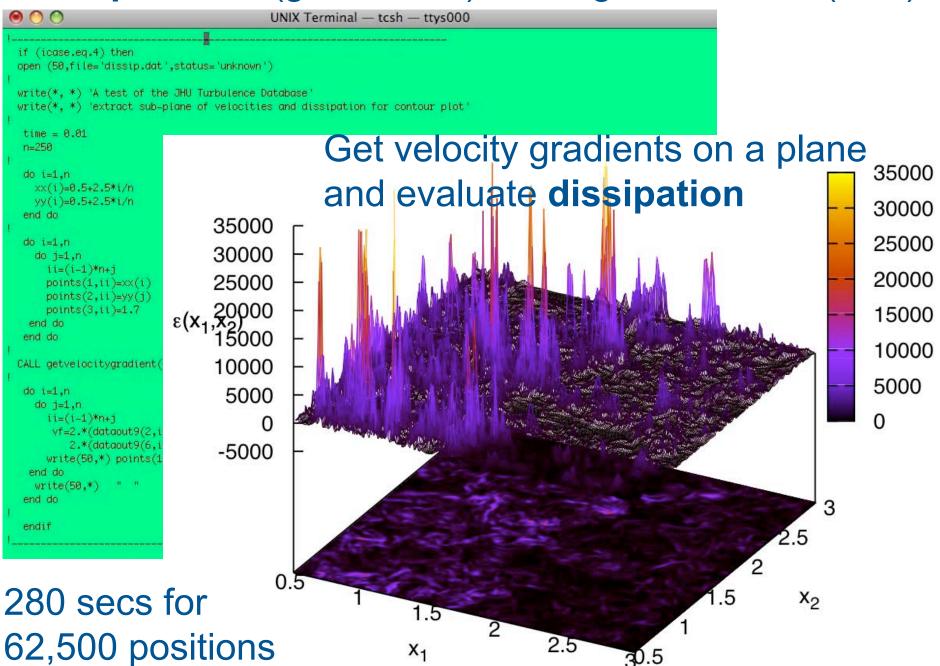
(Euler 1st order)

$$\frac{d\mathbf{x}_f(t)}{dt} = \mathbf{u}(\mathbf{x}_f(t), t)$$

$$\mathbf{x}_f^{n+1} = \mathbf{x}_f^n + \mathbf{u}(\mathbf{x}_f^n, t^n) \, \delta t$$

$$\frac{d\mathbf{v}_{p}(t)}{dt} = \frac{1}{\tau_{p}} \left(\mathbf{u}(\mathbf{x}_{p}(t), t) - \mathbf{v}_{p}(t) \right) \qquad \mathbf{x}_{p}^{n+1} = \mathbf{x}_{p}^{n} + \mathbf{v}_{p}^{n} \delta t$$

```
UNIX Terminal — tcsh — ttvs000
if (icase.ea.4) then
open (50,file='dissip.dat',status='unknown')
write(*, *) 'A test of the JHU Turbulence Database'
write(*, *) 'extract sub-plane of velocities and dissipation for contour plot'
time = 0.01
                                              Get velocity gradients on a plane
n=250
 do i=1.n
                                              and evaluate dissipation
  xx(i)=0.5+2.5*i/n
  yy(i)=0.5+2.5*i/n
end do
do i=1.n
  do j=1,n
    ii=(i-1)*n+j
    points(1,ii)=xx(i)
    points(2,ii)=yy(j)
    points(3,ii)=1.7
 end do
 end do
CALL getvelocitygradient(authkey, dataset1, time, Lagrangian6thOrder, NoTemporalInterpolation, n*n, points, dataout9)
do i=1,n
  do j=1,n
    ii=(i-1)*n+j
     vf=2.*(dataout9(2,ii)+dataout9(4,ii))**2.+2.*(dataout9(7,ii)+dataout9(3,ii))**2.+ &
        2.*(dataout9(6,ii)-dataout9(8,ii))**2.+dataout9(1,ii)**2.+dataout9(5,ii)**2.+dataout9(9,ii)**2.
    write(50,*) points(1,ii),points(2,ii),vf
 end do
  write(50,*)
 end do
endif
```

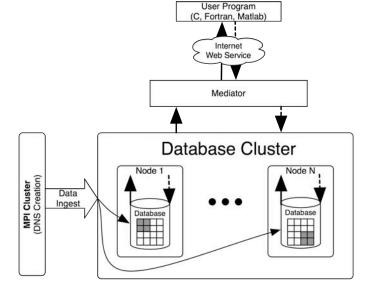


Conclusions:

- Built an environment well suited for explorations of turbulent flows
- Computationally expensive DNS are performed once and then ingested and archived for possible future use by entire community
- Generally applicable for analysis of time-dependent, "dense", 3-D vector and tensor fields, defined on a grid
- Brings the generic, common-place, computations (differentiation, interpolation) as close to the data as possible
- Maintains flexibility by letting user implement own computations
- But avoids having to give user accounts on server, HPC location, by providing instead a web service interfaces for Fortran, C, Matlab (using gSOAP)
- Cost-benefit: Slower analysis than when done "in core during DNS", but much more open and easily accessible.

Outlook:

- Complete the time-history 27 Terabytes (as of now: "840 more time-steps to ingest")
- Further optimizations to accelerate service



- Develop additional functions, e.g. spatial filtering (but note: all-space transforms are a challenge in this approach)
- Couple with visualization tools
- Include other datasets (other flows etc..)
- STAY TUNED AND VISIT US AT http://turbulence.pha.jhu.edu

