



İZMİR UNIVERSITY OF ECONOMICS



Meeting Report No: 1

Meeting Place: Niki Cafe

Meeting Date: 25/10/2024

Meeting Hour: 17.30-18.30

Project Name	Niki Café Food Order and Payment App
Project Number	1

	Name & Surname	Signature
Meeting Director	İdil Sanem Gürsoy	
Meeting Reporter	Esra Kamalak	

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Agenda Points

1 An overview is given of the main goals guiding the project.

2 Key functions and features required for the project are outlined here.

3 Quality and performance standards for the project are specified.

4 Budget allocation and resource planning are detailed for project needs

5 A high-level overview of the project's design and architecture is presented.

6 Potential risks impacting project success are identified.

7 The project timeline and major milestones are outlined.

8 Client inquiries and clarifications are addressed for project alignment.



Decisions

No	Which jobs to be done?	Who to do?	When to do?
1	Define Functional and Non-Functional Specifications	Everyone	27.10.2024
2	Understand User Needs and Challenges	İdil, Özgür	28.10.2024
3	Assess User Requirements and Frustrations	Yağız, Bartu, İdil	30.10.2024
4	Select Tools and Technologies for Development	Özgür, Esra	1.11.2024
5	Develop Prototypes and Interface Layouts	Esra, Yağız, Bartu	2.11.2024- 12.11.2024



Functional Requirements

1. Users must have access to both email and password-based sign-up and sign-in options. Additionally, the system should allow students to sign in using their student ID cards, providing special discounts and offers exclusively for students.
2. A dashboard for restaurant staff to manage orders, menu, and more should be provided.
3. A page displaying available food and drink items will be accessible to users, featuring images, prices, and descriptions of each item to enhance the browsing experience. Additionally, the system will provide detailed information about ingredients and allergen warnings for each menu item to promote safe consumption.
4. Users will have the ability to save their favorite food and drink items for quick access during future orders.
5. A shopping cart should be available for customers to view selected food and drink items.
6. Users should have the option to cancel their orders if needed, with the system providing a reason for the cancellation, such as "Item out of stock" or "Order canceled by user," to enhance transparency and improve user experience.
7. Users will be able to track the status of their orders in real-time, receiving updates on whether their order is being prepared, out for delivery, or has been delivered.
8. Users will have the ability to view their order history and reorder items easily from previous purchases, streamlining the ordering process for repeat customers.
9. Users will be able to rate their orders after receiving them, providing feedback and enabling the restaurant to improve service and offerings based on customer reviews.
10. The system will provide users with a feature to view available tables in the café and place orders by scanning QR codes located at their tables, allowing them to see which tables are vacant, make informed decisions about where to sit, and quickly access the menu for dine-in or takeout options.

Non-Functional Requirements

1. The system is going to include a scalable database with sufficient storage capacity to securely store and manage all application data, including user information, order history, and menu details.
2. The system should offer language options in both Turkish and English.
3. System availability will be restricted to specific hours to allow for daily stock checks and updates to be entered into the system, ensuring accurate inventory management before the next day's operations.
4. Pages will load within a maximum of 3 seconds to ensure a smooth user experience, and user input should be processed within 1 second to provide quick and responsive interactions throughout the application.
5. The system will integrate a 3D payment authorization API to ensure secure and reliable transaction processing for users.
6. Support must be provided for the current versions of both Android and iOS platforms.



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Plans for the Next Meeting

- Presenting chosen tools and technologies based on the client's budget.
 - Displaying the initial user interface design to the client and gathering feedback.
 - Reviewing project milestones and adjusting timelines with the client.
 - Clarifying any technical questions the client may have about the development process.
 - Updating the client on the progress of major features or modules.
 - Planning the next steps based on client feedback and present needs discussed in the meeting.
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Meeting Photo

