

Niki Café Food Order & Payment App Project 1

SE 321/305 – Software Specification and Design Term Project Design Document

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December 27, 2024

1. Introduction

In today's fast-paced world, convenience is key. Niki Café, a popular campus restaurant, faces a recurring issue: long lines and extended wait times during peak hours. This situation inconveniences both customers and staff, highlighting the need for a streamlined solution. Niki Café Food Order & Payment App aims to address this by offering a user-friendly mobile platform where customers can browse the menu, customize orders, and make cashless payments efficiently. By leveraging technology, this project seeks to improve the dining experience and operational efficiency.

2. Problem Definition

Niki Café's reputation as a campus favorite brings with it a significant challenge: long queues and service delays during busy hours. Customers frequently experience issues such as:

- Prolonged waiting times due to the inability to pre-order food.
- Lack of real-time updates on order status, leading to uncertainty.
- Limited payment options, causing inefficiencies at checkout.
- Absence of promotions or loyalty rewards to enhance the customer experience.

For employees, the pressure of managing high demand often leads to operational inefficiencies, affecting service quality and staff morale. The reliance on traditional methods to handle orders and payments exacerbates these issues, creating a significant obstacle in service delivery.

To address these pain points, the Niki Café Food Order & Payment App will incorporate features such as pre-ordering, real-time order tracking, multiple cashless payment options, and personalized promotions. These enhancements will not only improve customer satisfaction but also enable staff to manage operations more effectively.



3. Proposed System Design

3.1. Requirements

Functional Requirements

- 1. Users must have access to both email and password-based sign-up and sign-in options. Additionally, the system should allow students to sign in using their student.
- 2. A dashboard for restaurant staff to manage orders, menu, and more should be provided.
- 3. A page displaying available food and drink items will be accessible to users, featuring images, prices, and descriptions of each item to enhance the browsing experience. Additionally, the system will provide detailed information about ingredients and allergen warnings for each menu item to promote safe consumption.
- 4. Users will have the ability to save their favorite food and drink items for quick access during future orders.
- 5. A shopping cart should be available for customers to view selected food and drink items.
- 6. Users should have the option to cancel their orders if needed, with the system providing a reason for the cancellation, such as "Item out of stock" or "Order canceled by user," to enhance transparency and improve user experience.
- 7. Users will be able to track the status of their orders in real-time, receiving updates on whether their order is being prepared, out for delivery, or has been delivered.
- 8. Users will have the ability to view their order history and reorder items easily from previous purchases, streamlining the ordering process for repeat customers.
- 9. Users will be able to rate their orders after receiving them, providing feedback and enabling the restaurant to improve service and offerings based on customer reviews.
- 10. The system will provide users with a feature to view available tables in the café and place orders by scanning QR codes located at their tables, allowing them to see which tables are vacant, make informed decisions about where to sit, and quickly access the menu for dine-in or takeout options.

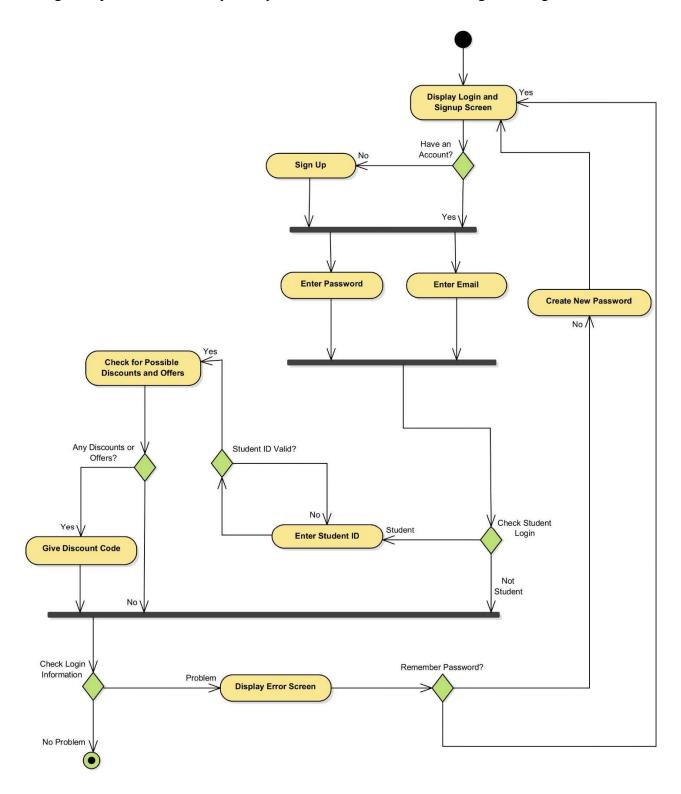
Non-Functional Requirements

- 1. The system is going to include a scalable database with sufficient storage capacity to securely store and manage all application data, including user information, order history, and menu details.
- 2. The system should offer language options in both Turkish and English.
- 3. System availability will be restricted to specific hours to allow for daily stock checks and updates to be entered into the system, ensuring accurate inventory management before the next day's operations.
- 4. Pages will load within a maximum of 3 seconds to ensure a smooth user experience, and user input should be processed within 1 second to provide quick and responsive interactions throughout the application.
- 5. The system will integrate a 3D payment authorization API to ensure secure and reliable transaction processing for users.
- 6. Support must be provided for the current versions of both Android and iOS platforms.



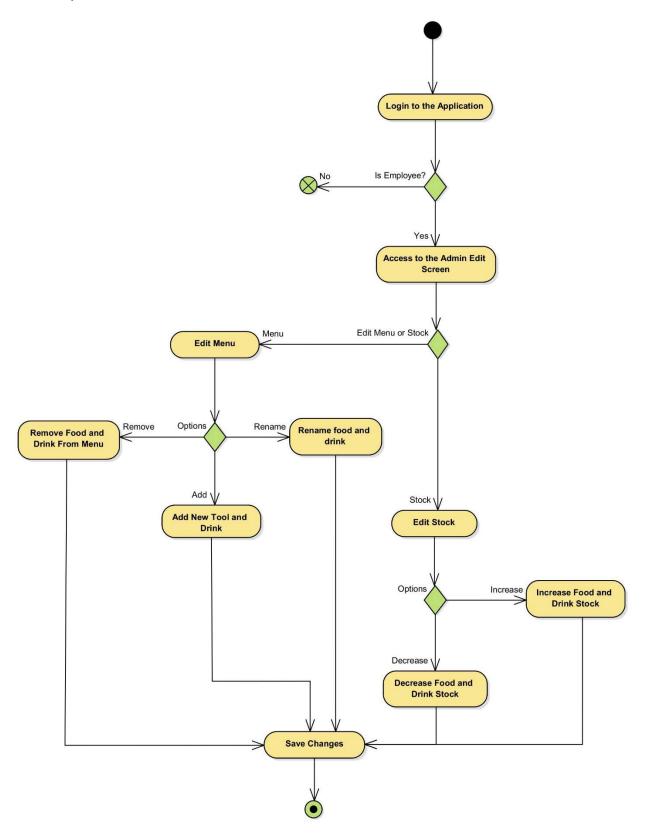
3.2. Activity Diagrams

3.4.1. Activity Diagram 1: Users must have access to both email and password-based sign-up and sign-in options. Additionally, the system should allow students to sign in using their student.



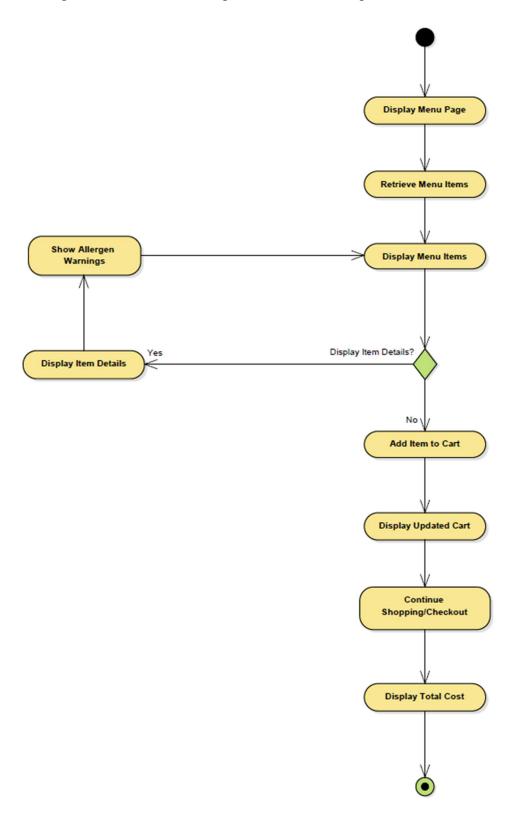


3.2.2. Activity Diagram 2: A dashboard for restaurant staff to manage orders, menu, and more should be provided.



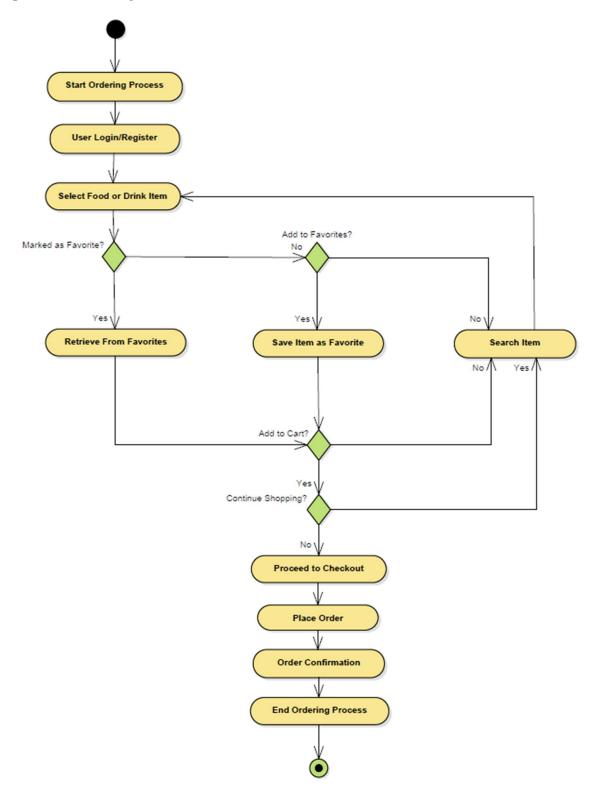


3.2.3. Activity Diagram 3: A page displaying available food and drink items will be accessible to users, featuring images, prices, and descriptions of each item to enhance the browsing experience. Additionally, the system will provide detailed information about ingredients and allergen warnings for each menu item to promote safe consumption.



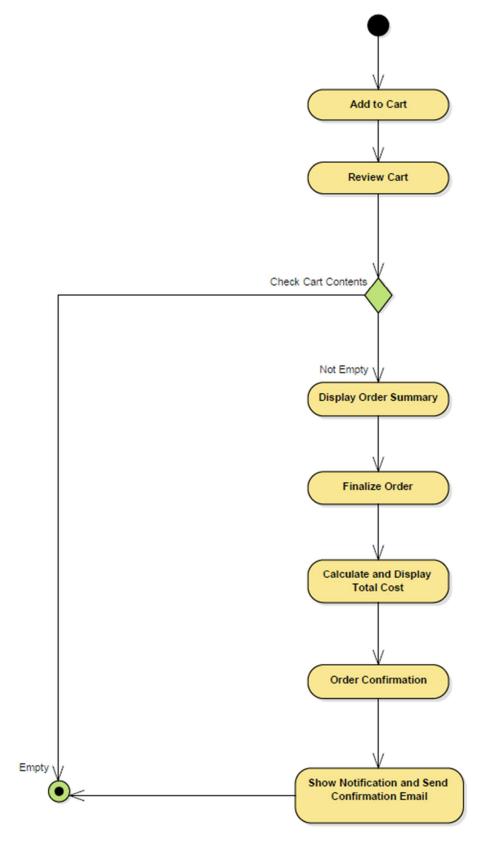


3.2.4. Activity Diagram 4: Users will have the ability to save their favorite food and drink items for quick access during future orders.



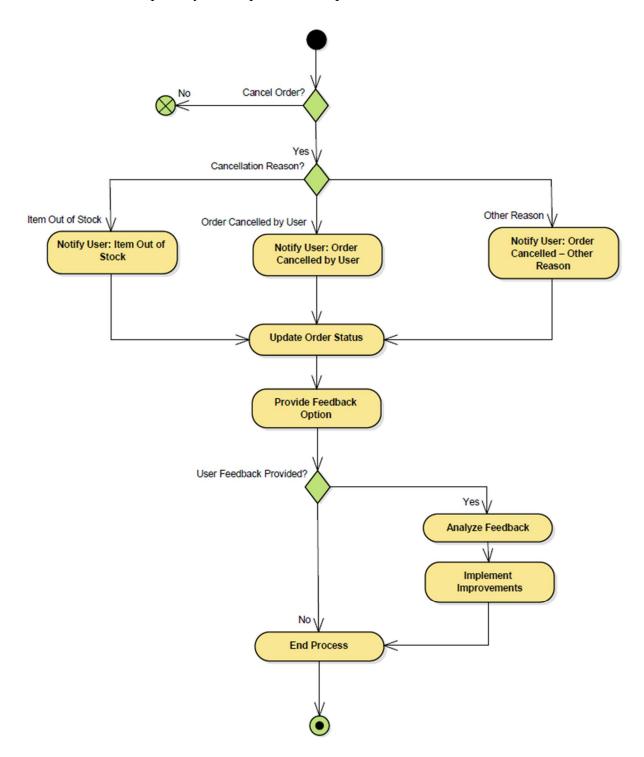


3.2.5. Activity Diagram 5: A shopping cart should be available for customers to view selected food and drink items.



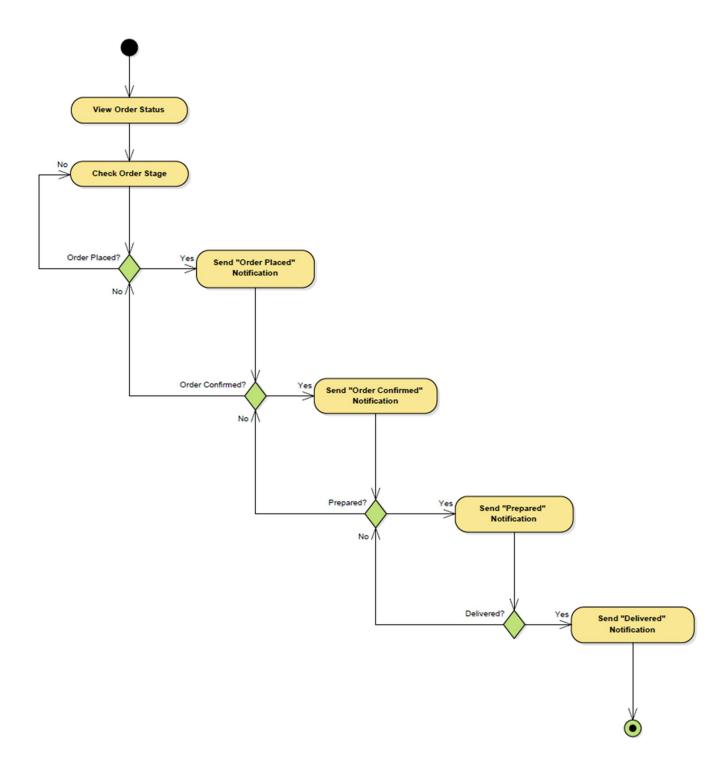


3.2.6. Activity Diagram 6: Users should have the option to cancel their orders if needed, with the system providing a reason for the cancellation, such as "Item out of stock" or "Order canceled by user," to enhance transparency and improve user experience.



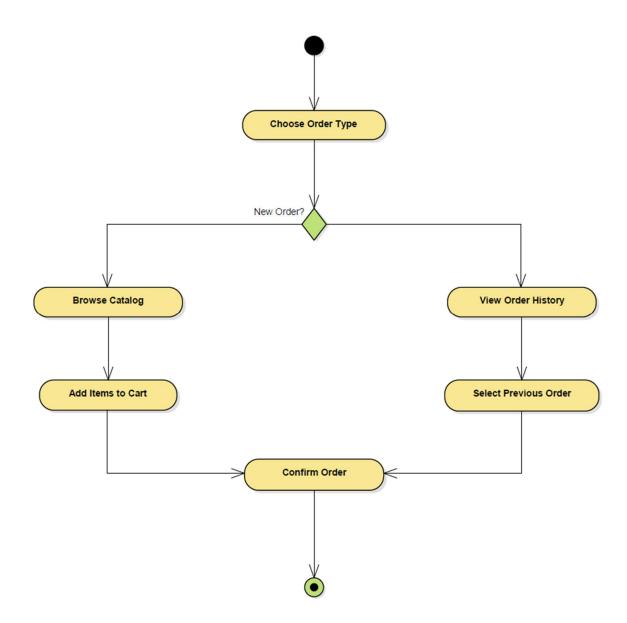


3.2.7. Activity Diagram 7: Users will be able to track the status of their orders in real-time, receiving updates on whether their order is being prepared, out for delivery, or has been delivered.



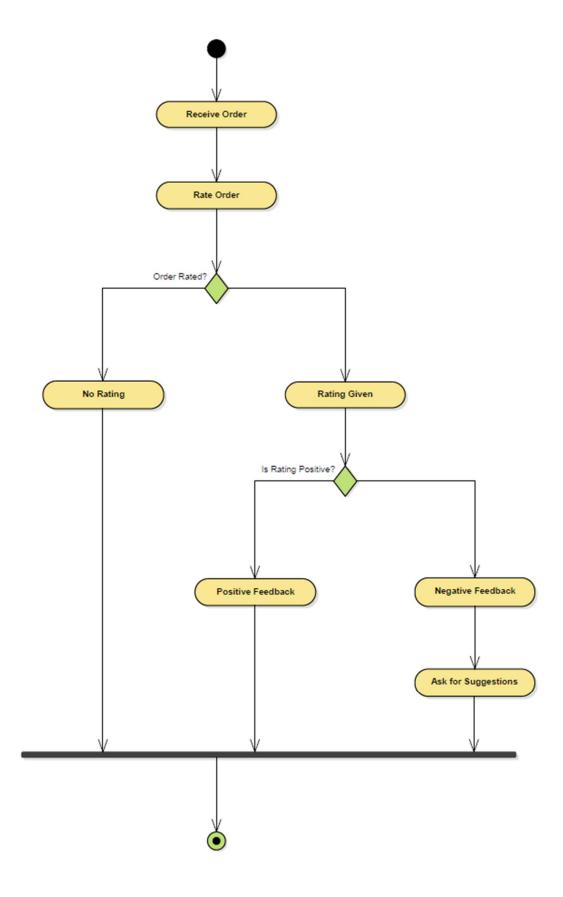


3.2.8. Activity Diagram 8: Users will have the ability to view their order history and reorder items easily from previous purchases, streamlining the ordering process for repeat customers.



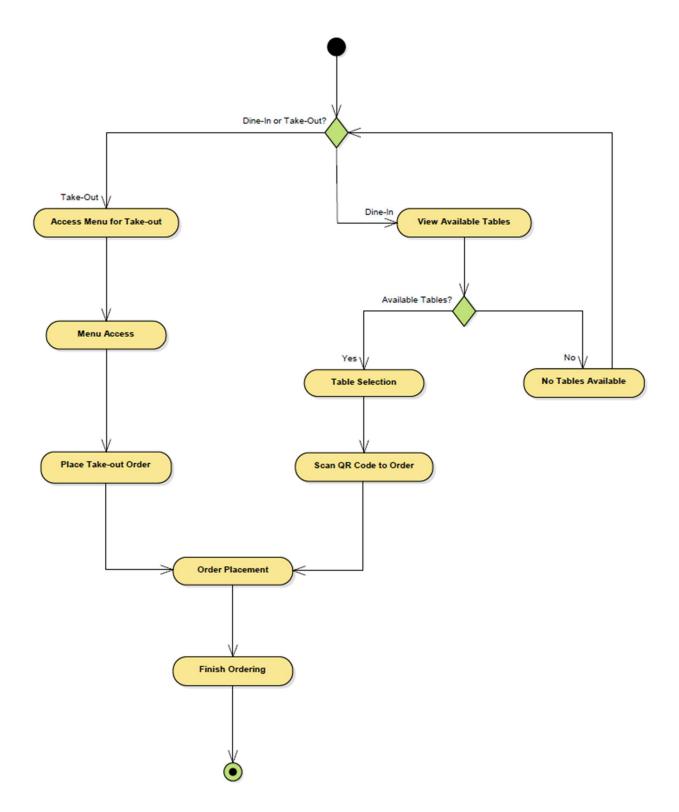


3.2.9. Activity Diagram 9: Users will be able to rate their orders after receiving them, providing feedback and enabling the restaurant to improve service and offerings based on customer reviews.



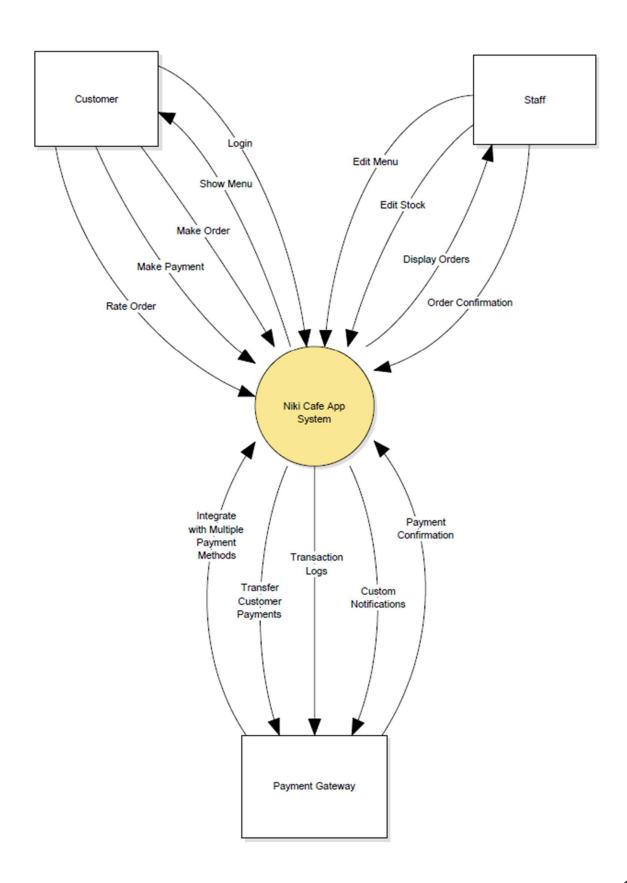


3.2.10. Activity Diagram 10: The system will provide users with a feature to view available tables in the café and place orders by scanning QR codes located at their tables, allowing them to see which tables are vacant, make informed decisions about where to sit, and quickly access the menu for dine-in or takeout options.





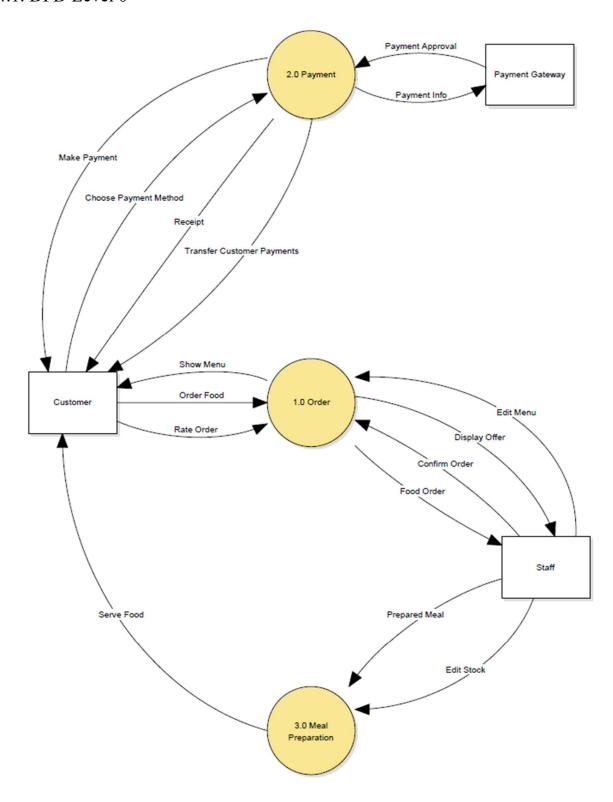
3.3. Context Model





3.4. Data Flow Diagrams

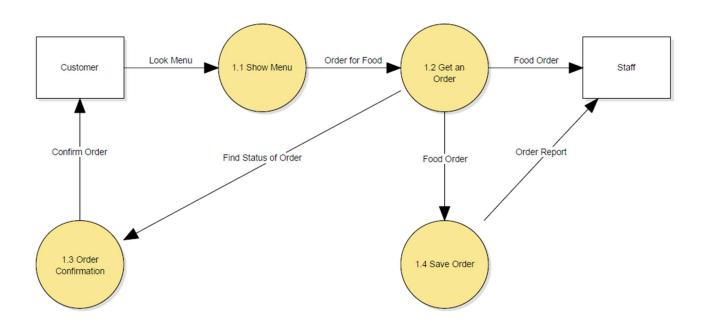
3.4.1. DFD Level 0





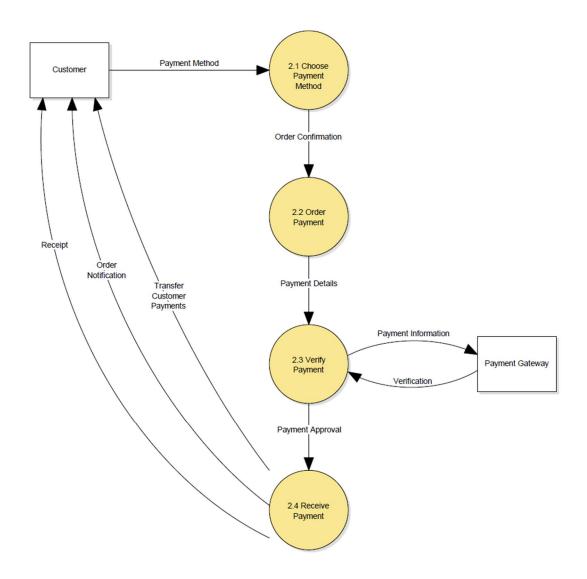
3.4.2. DFD Level 1

3.4.2.1 DFD Level 1.1 – Order



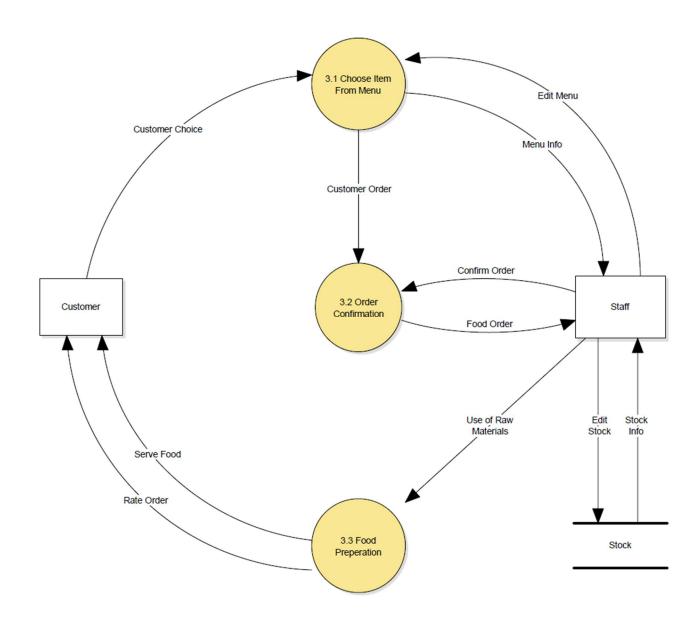


3.4.2.2 DFD Level 1.2 – Payment





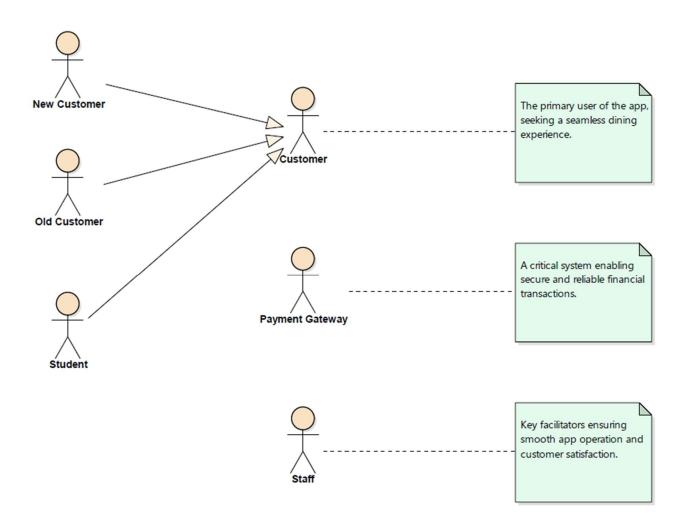
3.4.2.3 DFD Level 1.3 – Meal Preparation





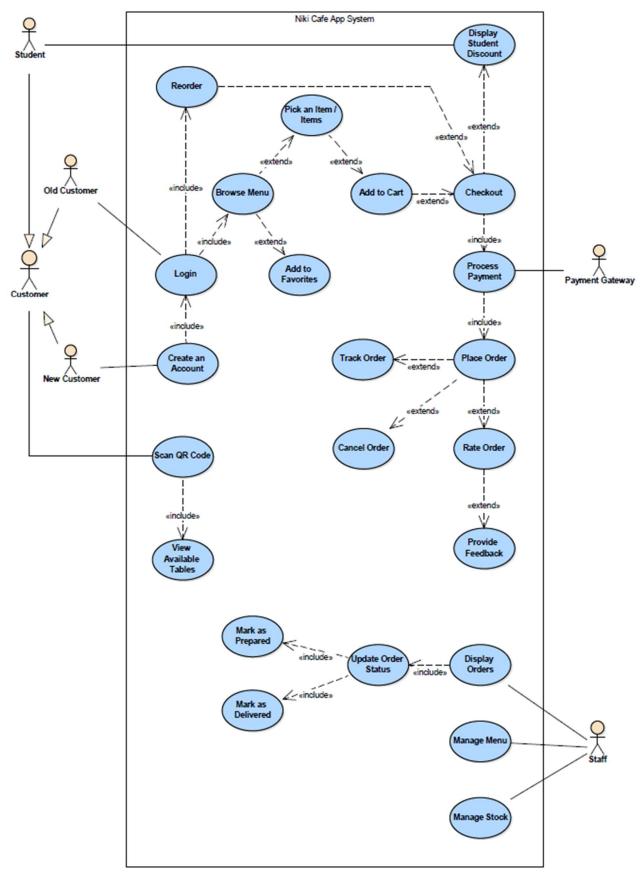
3.5. Use Cases

3.5.1. Actors



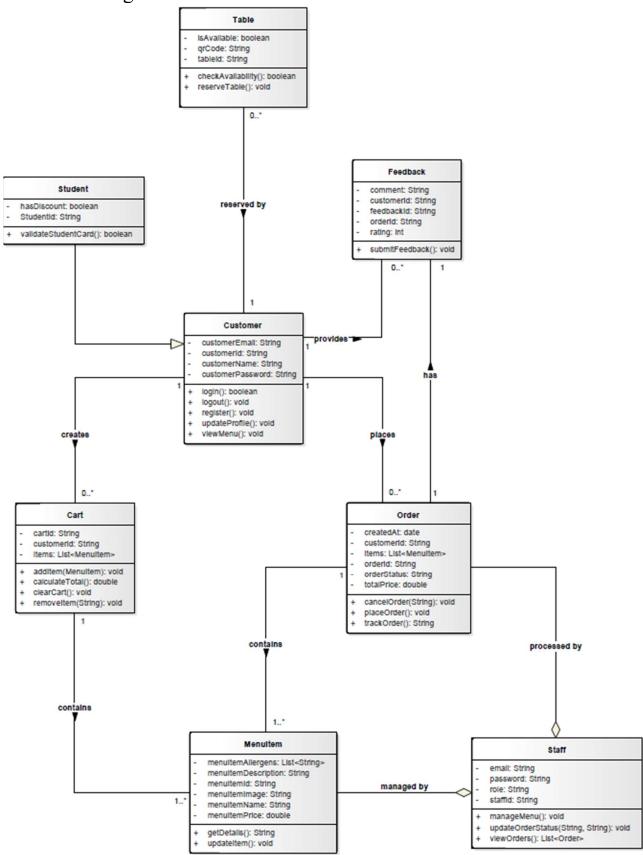


3.5.2. Use Case Diagrams



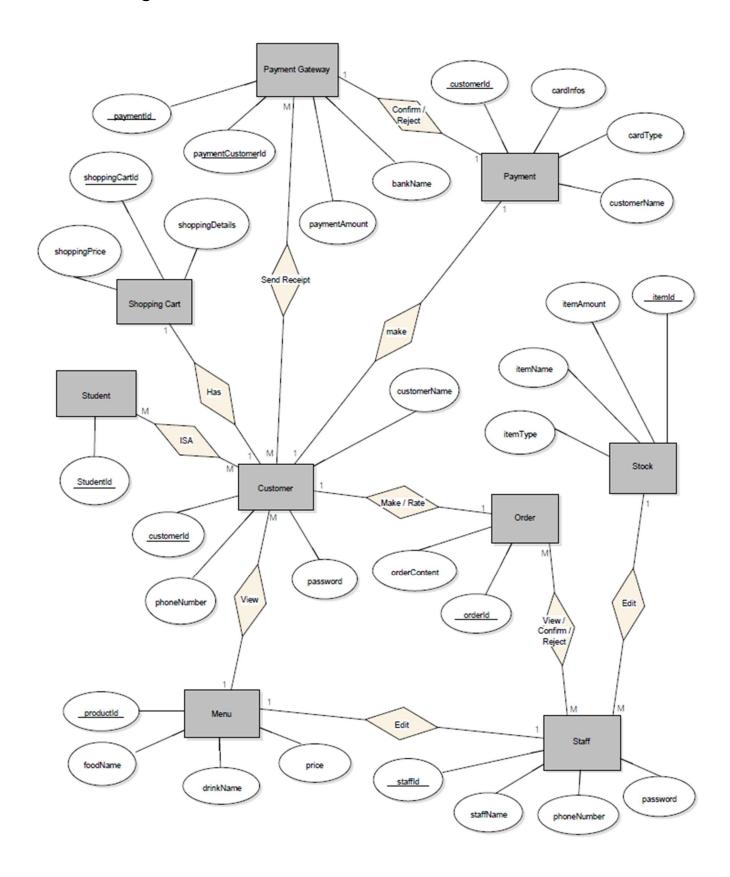


3.6. Class Diagram





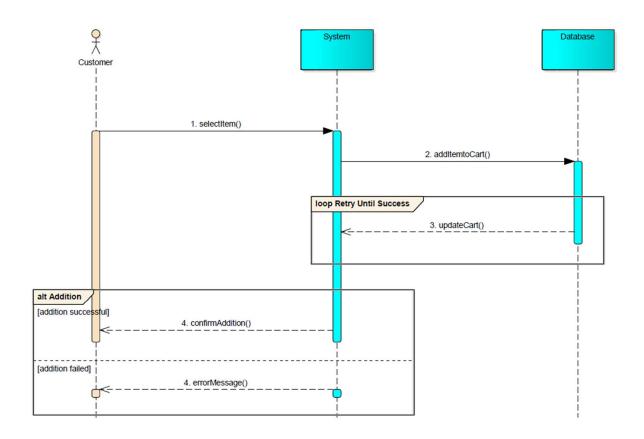
3.7. E/R Diagram





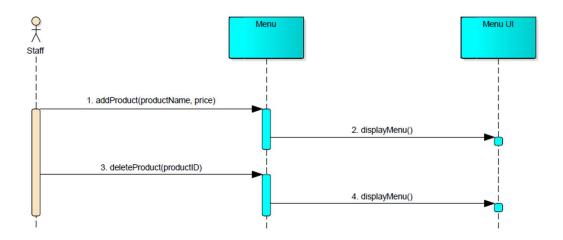
3.8. Sequence Diagrams

3.8.1. Sequence Diagram 1: Add to Cart

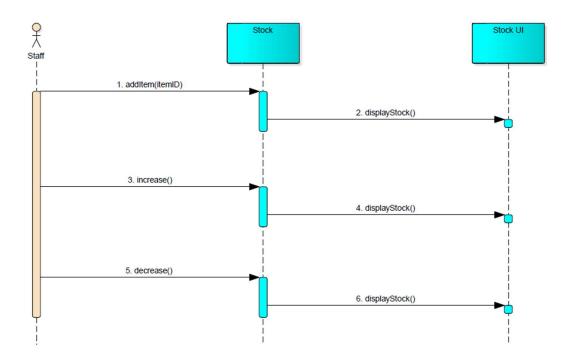




3.8.2. Sequence Diagram 2: Manage Menu

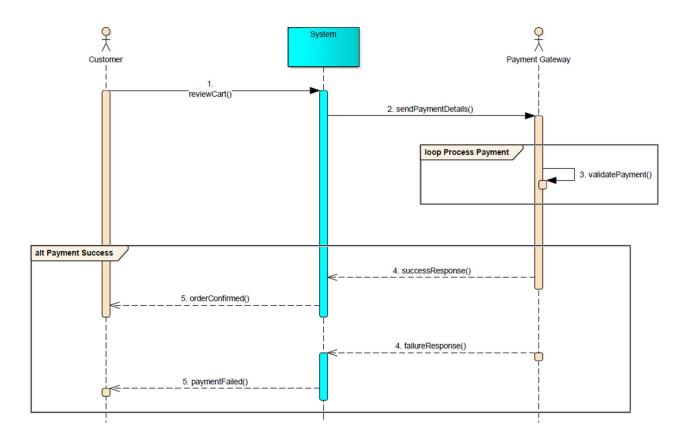


3.8.3. Sequence Diagram 3: Manage Stock

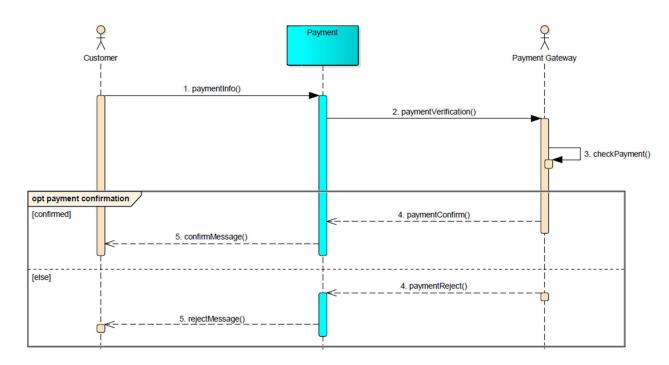




3.8.4. Sequence Diagram 4: Place Order



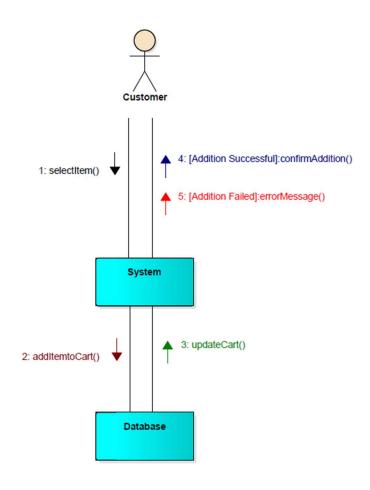
3.8.5. Sequence Diagram 5: Process Payment



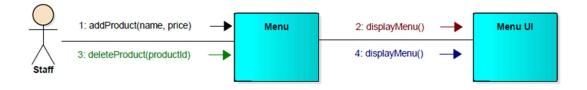


3.9. Communication Diagrams

3.9.1. Communication Diagram 1: Add to Cart

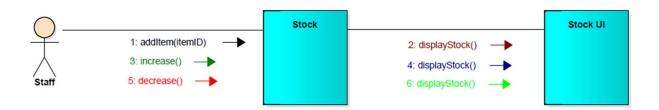


3.9.2. Communication Diagram 2: Manage Menu

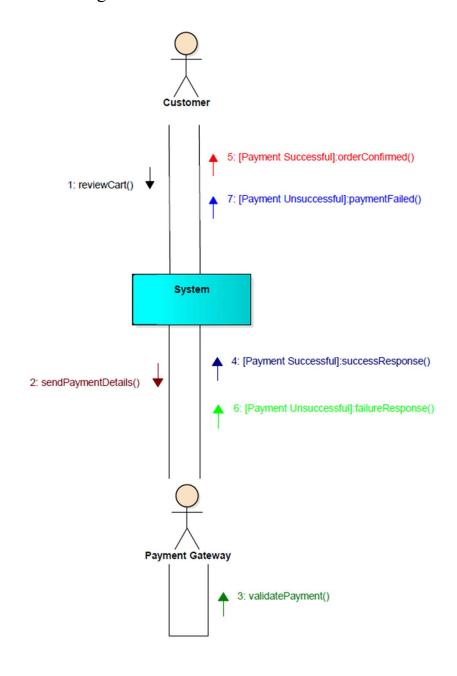




3.9.3. Communication Diagram 3: Manage Stock

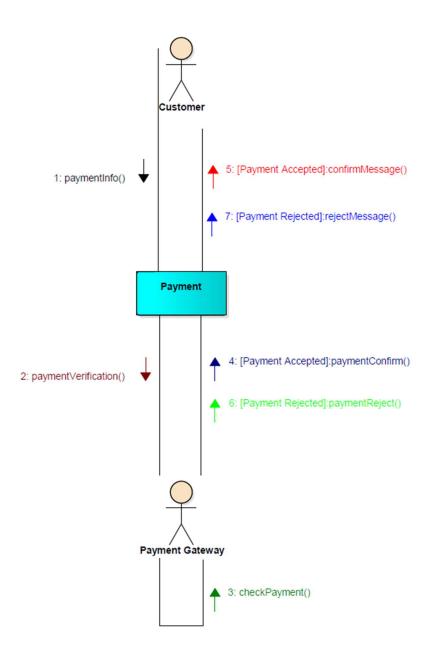


3.9.4. Communication Diagram 4: Place Order





3.9.5. Communication Diagram 5: Process Payment





4. Conclusion

The Niki Café Food Order & Payment App offers a straightforward solution to the challenges of long lines and service inefficiencies. By streamlining the ordering and payment processes, it reduces wait times and enhances the overall dining experience. This innovative approach ensures customer satisfaction while optimizing operations at Niki Café, setting a new standard for campus dining. Additionally, the app's features promote customer loyalty through personalized promotions and provide valuable data insights for better decision-making. By integrating technology into its services, Niki Café demonstrates its commitment to improving customer experiences and operational excellence, paving the way for future innovations in campus dining.