Sidong Feng

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EDUCATION

Australian National University

Bachelor of Software Engineering (Honors); top 5%

Canberra, AU
Feb. 2016 - Present

Blue Mountains Grammar School

High School top 1%

NSW, AU

Jul. 2013 – Nov. 2015

PROJECTS

Stack Overflow Anchor Text Recommendation

Dr Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University) Oct 2019 - Current

- Data analysis: Explore potential beneficial effects on anchor text changes in collaborative editing.
- Deep Learning: Purpose BERT model trained with custom dataset to automatically extract and classify anchor.

Components Design Gallery, Tagging-based Search, Design Composition Critique

Dr Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University)

Nov 2018 - Nov 2019

- o Auto-created GUI Component Gallery: Support design sharing and knowledge discovery beyond content
- o Discovering UI Semantic and Predicting Tag: Recommend and recover the pre-described tags for UI design
- o Debugging GUI Design: Help determine the visual aesthetics of design and suggest potential revision
- o Deep Learning: Propose FRCNN for auto-creation, Hybrid model for prediction, DCGAN for design aesthetics.

Dynamic Facial Stress Recognition in Temporal Convolutional Network

Professor Tom Gedeon (Australian National University)

Feb 2019 - Jul 2019

- o Deep Learning: Convolutional based model to automatically recognize temporal dynamic facial stress problem.
- o Outlier Removal: Feasibility of Bimodal Distribution Removal on added artificial outlier and real world noise.
- o Previous Work Analysis: Fundamental limitations of static processing characteristics of stress recognition.

Implementing Mathematical Functions in a Unum Library

Dr Josh Milthorpe (Australian National University)

Feb 2018 - Jun 2018

- Mathematical Implementation: Feasibility of mathematical inductions on Log, Exp and Power in Unum.
- High Performance Analysis: Estimating Accuracy, Time and Precision to analyse function efficiency.

EXPERIENCE

Leju (Suzhou)

Jiangsu, CN

UI Developer Intern

Nov 2018 - Feb 2019

- Interface Design: Designed the product application, guidelines and UI specification.
- Bug Testing: Profiled, troubleshot and fixed bugs for the high-volume internal web application.
- System Improvement: Improved code readability and performance by reviewing the quality of code.

Civilise.ai Canberra, AU

Software Developer Intern

Jul 2018 - Nov 2018

- Data Preprocessing: Developed CV modules to detect regions of change in satellite images at different time.
- Deep Learning: Built a convolutional neural network to classify regions of change, and achieves 92% accuracy.
- Data Visualization: Performed GIS operations on heatmap to cluster high concentration of property revolution.
- o Software Documentation: Constructed concise burndown chart, user story map, risk register and decision log.

o Bottware Bottimentation. Constituted concise burindown chart, user story map, risk register and decision log-

Software Developer Intern

OK RDY

Feb 2018 - Jul 2018

Canberra, AU

- Mobile Application: Designed interface and implemented functionalities (malicious reporting, message system)
- Bugs Testing: Applied Jira for bug tracking, led team to fix bugs through unit test in mentor-matching app.

China Life (Suzhou)
Software Developer Intern

Jiangsu, CN Nov 2017 - Feb 2018

- o Software Management: Responsible for debugging and repairing coding issues for application.
- o Cross-browser Compatibility: Re-factored functionalities and CSS for websites to ensure compatibility.

Building and Construction Council (Suzhou)

Jiangsu, CN

Civil Analyst Intern

Nov 2016 - Feb 2017

- Building Coordination: Assisted miscellaneous projects as assigned to insure a successful boutique opening.
- Progress Report: Provided status reports to senior management to keep them apprised of progress.

PUBLICATIONS

- One double-blind paper is In the process of submitting to ACM Conference on Computer Supported Cooperative Work and Social Computing. [CSCW 2020].
- S. Feng, C. Chen, Z. Xing. "Gallery D.C.: An Auto-created GUI Component Gallery for Design Search and Knowledge Discovery", In the process of submitting to International Conference on Software Engineering. [ICSE Demos 2020].
- S. Feng. "Dynamic Facial Stress Recognition in Temporal Convolutional Network", Proceedings of the Springer on Neural Information Processing, vol 1142, ICONIP, December 2019, pp. 698-706 [ICONIP 2019]. This paper is also published in ANU Bio-inspired Computing conference [ABCs 2019].
- C. Chen, **S. Feng**, Z. Xing, L. Liu, S. Zhao, J. Wang. "Gallery D.C.: Design Search and Knowledge Discovery through Auto-created GUI Component Gallery", Proceedings of the ACM on Human-Computer Interaction, Volume. 3, No. CSCW, November 2019, pp. 180:1-180:22 [CSCW 2019].

AWARDS

- High Distinction in Algorithms, Mathematics, Database Analysis, Software Computing. [at ANU]
- Top 5 Award in Innovation ACT 2018 (with \$8,750 grant). [in Civilise.ai]
- Reached a primary intent of cooperation with the Queanbeyan council, NSW, Australia. [in Civilise.ai]
- 'Start-up of the Year' award in the Digital Canberra iAwards 2018. [in OK RDY]
- Top student in Mathematic Extension 1&2, English as Second Language and Information processes and technology [at BMGS].
- Top 20% in Australian Mathematics Competition.

Programming Skills

• Languages: Python, Java, Javascript, SQL, HTML, C, Haskell Technologies: Sketch, Photoshop, ArcGIS

Personal

• Paper Art Design, Certified Skydiver, SSI Water Diver, Amateur Go rank 2 dan