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CentraleSupélec

# DÉVELOPPEMENT DE SYSTÈMES CRITIQUES AVEC LA MÉTHODE EVENT-B LA VALIDATION D'UN MODÈLE EVENT-B AVEC PROB

🎓 3A cursus ingénieurs - Mention Sciences du Logiciel  
🏛️ CentraleSupélec - Université Paris-Saclay - 2023/2024



**Idir AIT SADOUNE**

[idir.aitsadoune@centralesupelec.fr](mailto:idir.aitsadoune@centralesupelec.fr)

# OUTLINE

- Introduction
- Model-checking
- Model-checking with ProB plugin
- Conclusion about ProB plugin

[Back to the begin](#) - [Back to the outline](#)

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# THE PROOF WITH ATELIER-B

- There are two main **proof activities** in the **Event-B** method :
  1. **the proof of consistency** used to show that the events of a machine preserve the invariant,
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  - ➡ the **Rodin platform** generates the list of proof obligations (**PO**)
  - ➡ the **Atelier-B plugin** is an automatic prover
- In some cases, the most complex **POs** are not proved automatically and *must be proved interactively*.



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# HISTORY OF FORMAL VERIFICATION METHODS

## Before...

- Software code was sequential
- Properties were expressed in **First-Order Predicate Logic**
- **Theorem provers** : partial/total correctness
- Hardly automated : **semi-decidable** (e.g. B Method)

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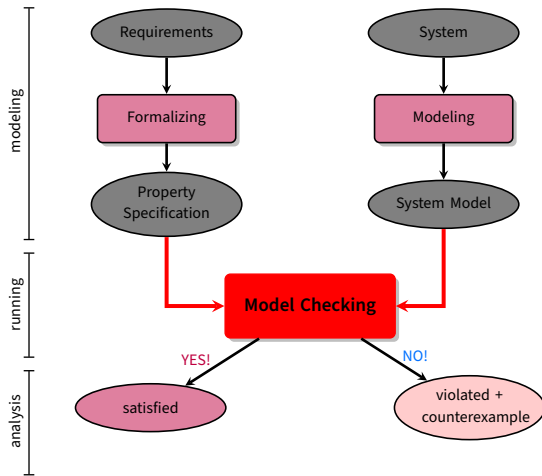
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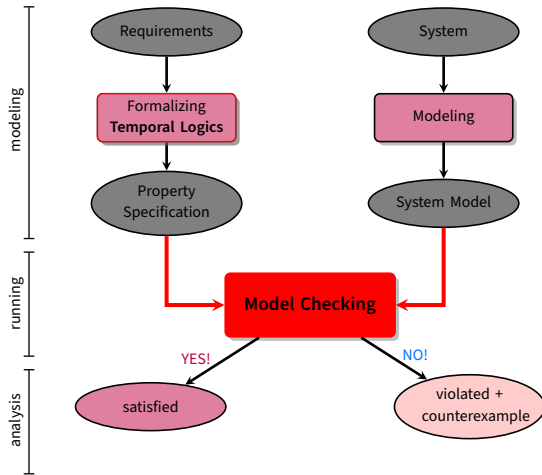
## After 80's

- Software is **concurrent** and reactive
- Properties are expressed in **Temporal Logic**
- Solving accurate properties like safety, liveness, fairness...
- Push-Button : **decidable** (e.g. Model Checking)

# PRINCIPLE OF MODEL-CHECKING



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# PROPOSITIONAL LOGIC

$\phi ::= \text{true} \mid a \mid \phi \wedge \phi \mid \neg \phi$

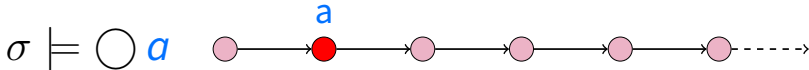
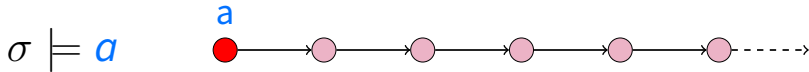
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# PROPOSITIONAL LINEAR TEMPORAL LOGIC

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$\bigcirc$   
(next)

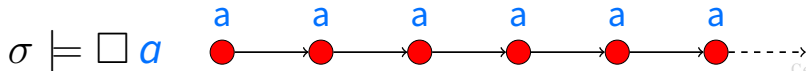
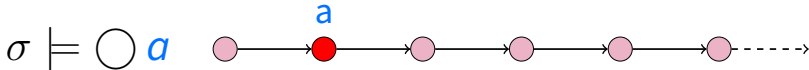
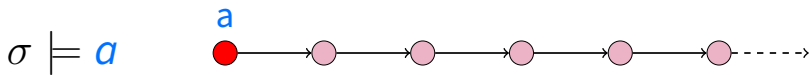


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$\bigcirc$  (next)       $\square$  (always)

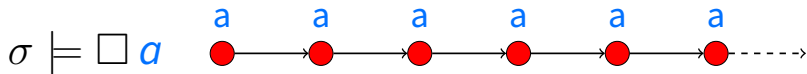




# LTL : DERIVED TEMPORAL OPERATORS

$\Box \phi$

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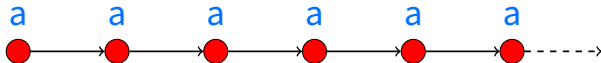
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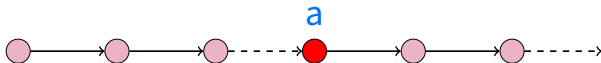
$\Diamond \phi \equiv \neg \Box \neg \phi$

(eventually)

$\sigma \models \Box a$



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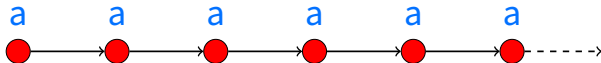
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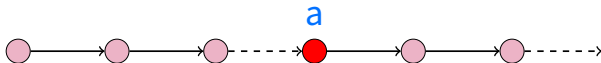
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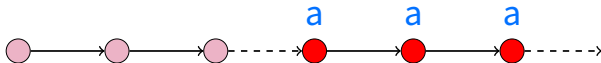
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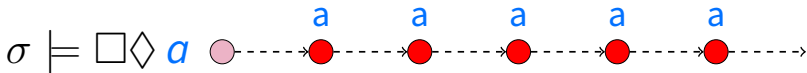
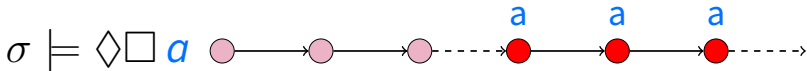
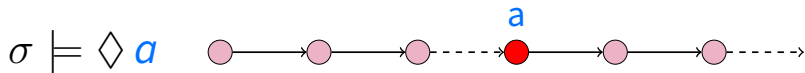
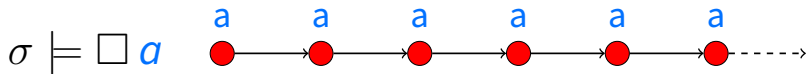
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(persistence)

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(infinitely many)



$\{i \mid a \in \sigma(i)\}$  is infinite

# EXAMPLE OF TEMPORAL PROPERTIES

- **Safety** :

- mutual exclusion :

$$\Box \neg (crit_1 \wedge crit_2)$$

- elevator :

$$\Box (moving \Rightarrow doors_{closed})$$

- traffic light :

$$\Box (yellow \Rightarrow \bigcirc red)$$

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- **Liveness :**

- progress :  $\Diamond progress$
- response :  $\Box (try\_to\_send \Rightarrow \Diamond delivered)$
- termination :  $\Diamond \Box terminated$

# EXAMPLE OF TEMPORAL PROPERTIES

- **Safety :**

nuclear plant

- cooling :

$$\Box \neg (temp_{high} \wedge cooling_{low})$$

- alarm :

$$\Box (temp_{high} \Rightarrow alarm)$$

- saving :

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- **Liveness :**

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- reactivity :

$$\Box \Diamond react_{high}$$

- temperature :

$$\Box (react_{low} \Rightarrow \Diamond temp_{low})$$



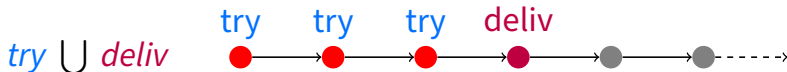
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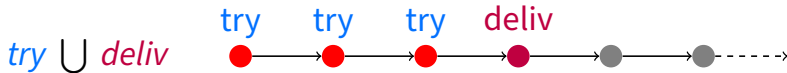
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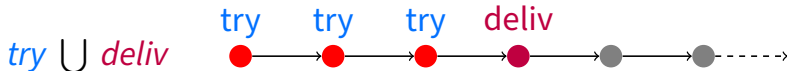
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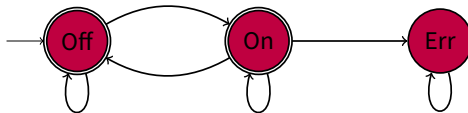
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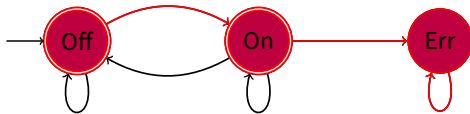
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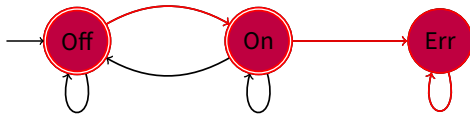
# PROPERTIES OF A TRACE



have a path  $\pi = \text{Off On Err Err Err} \dots = \text{Off On Err}^\omega$

- $\pi \models \text{Off}$

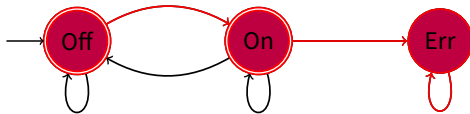
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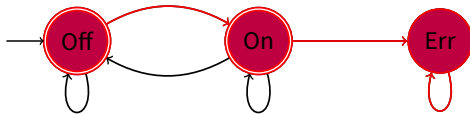


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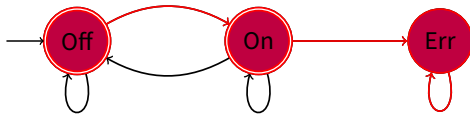
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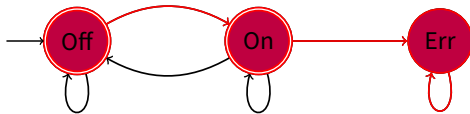
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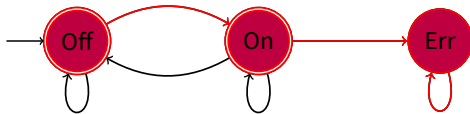
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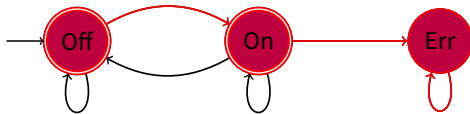
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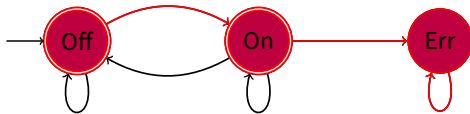
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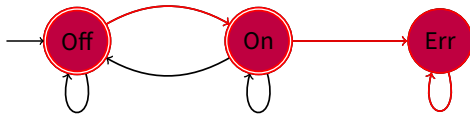
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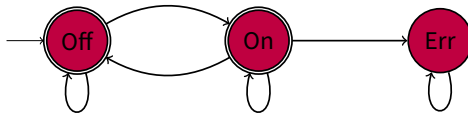
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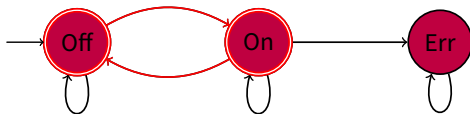
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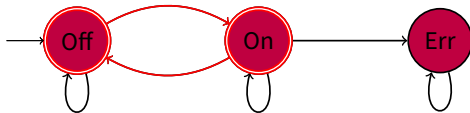
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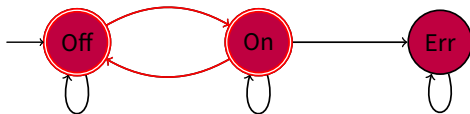
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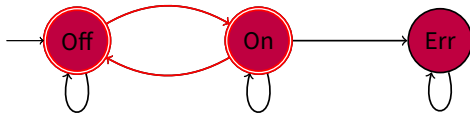
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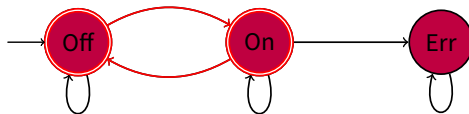


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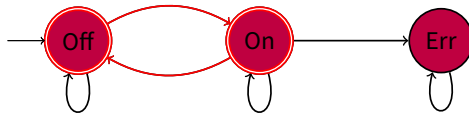


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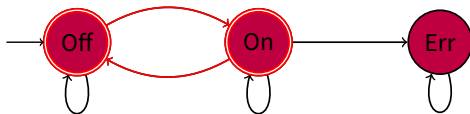


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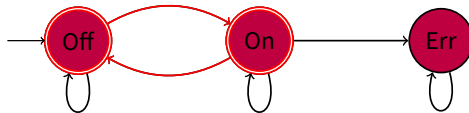
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(infinitely many)

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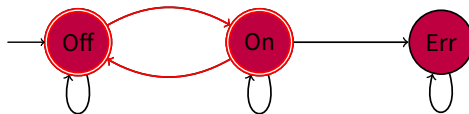
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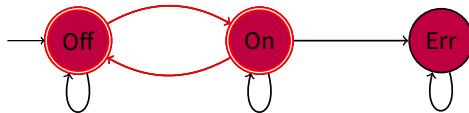
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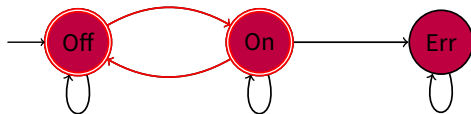
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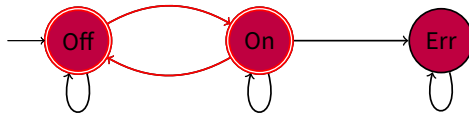
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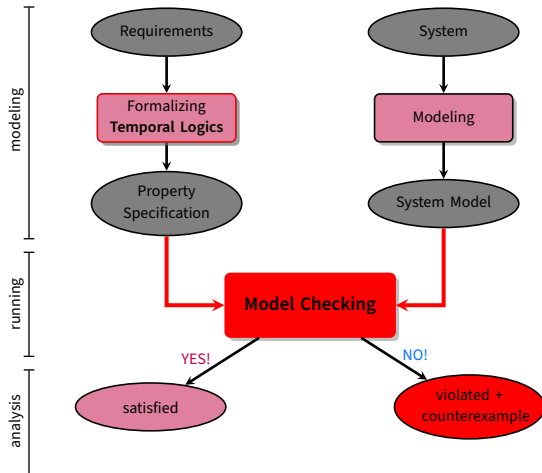
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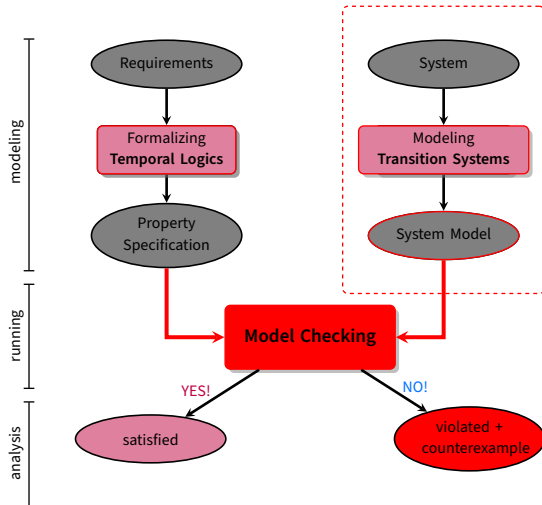
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# SYSTEM MODELING



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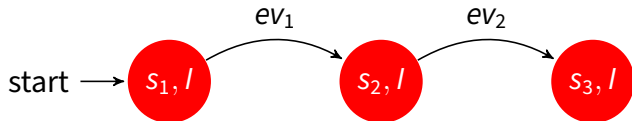
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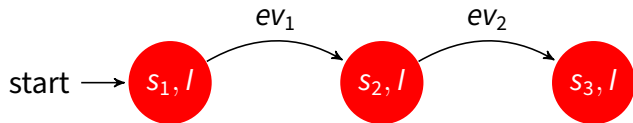


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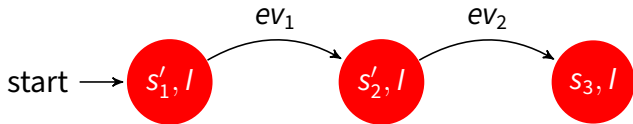


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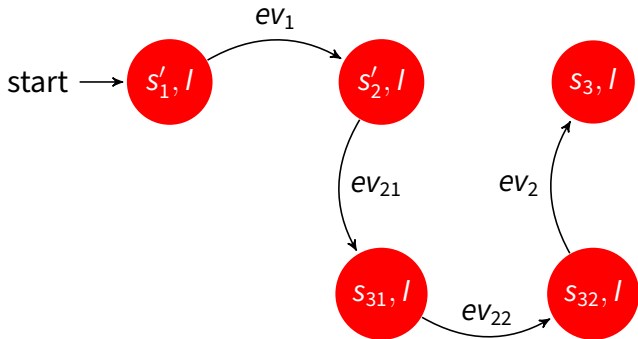


Data refinement (states)



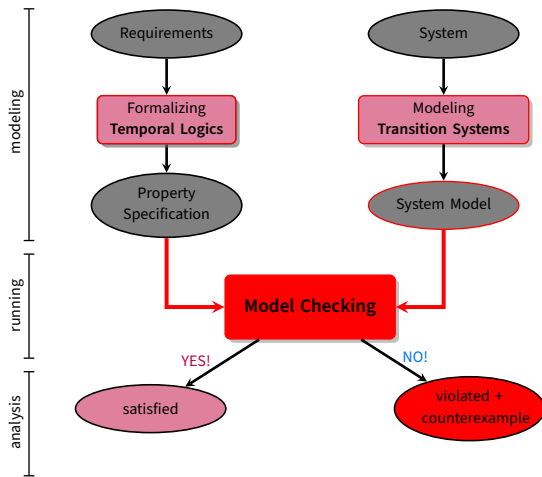
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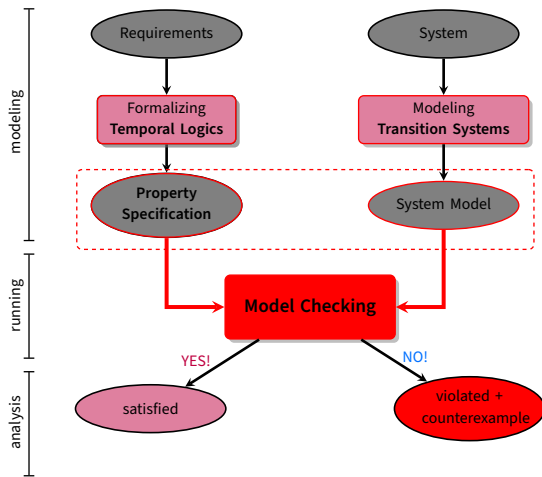


Behavior refinement (events)

# PROPERTY SPECIFICATION



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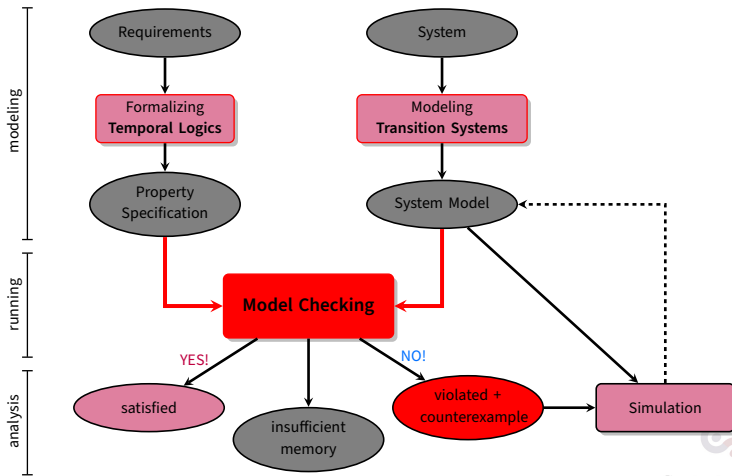
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- Safety properties are complemented by **Liveness properties**
  - that require some progress
  - that assert : “**something good**” will happen eventually
  - e.g. **Eventually** :  $\diamond crit_1 \wedge \diamond crit_2$

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## 3. Analysis phase (3 cases)

- **property satisfied** : check next property (if any)
- **property violated** :
  - analyze generated counterexample by simulation
  - modify the model and repeat the entire procedure
- **out of memory** : try to reduce the model (abstraction) and try again



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**doing things right  $\nRightarrow$  doing the right thing**

# OUTLINE

- Introduction
- Model-checking
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- Conclusion about ProB plugin

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# THE PROB ANIMATOR AND MODEL CHECKER

[ProB Main Page](#) 

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[ProB Main Page](#) 



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- **Animation features** are useful for infinite state machines, not for verification, but for **debugging** and **testing**.

[ProB Main Page](#) 

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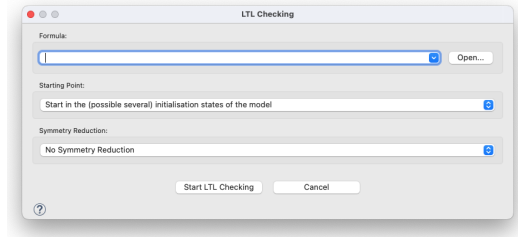
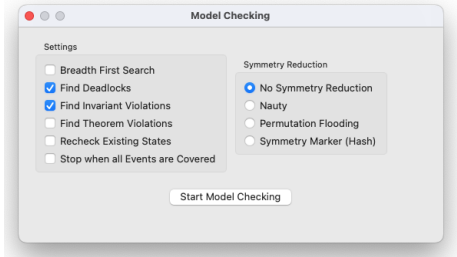
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  - ▶ allows ProB to browse through the reachable states of the machine.
- The **ProB plugin** graphically displays **a counterexample** when it discovers **a property violation**.

# THE PROB PLUGIN



- Tutorial Rodin First Step 🌐
- Tutorial First Model Checking 🌐
- LTL Model Checking 🌐



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- As the interactive proof process can be quite long, the **ProB plugin** can be used as a **complement to the interactive proof**.
- **Some errors will be discovered sooner** and designers will waste less effort proving **incorrect POs**.