



НАПРАВЛЕНИЕ ПОДГОТОВКИ **09.03.01 Информатика и вычислительная техника**

**по лабораторной работе № 11**

Дисциплина: Языки интернет-программирования

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Цель работы — получение первичных знаний в области авторизации и аутентификации в контексте веб-приложений

Ход работы:

1)api.go

```
package api

import (
    "fmt"

    "web-11/internal/auth/provider"

    "github.com/golang-jwt/jwt/v5"
    echojwt "github.com/labstack/echo-jwt/v4"
    "github.com/labstack/echo/v4"
    "github.com/labstack/echo/v4/middleware"
)

type Server struct {
    minPassword int
    maxPassword int
    minUsername int
    maxUsername int

    server *echo.Echo
    r       *echo.Group
    address string

    uc Usecase
}

func NewServer(ip string, port int, minPassword, maxPassword, minUsername,
maxUsername int, secret string, uc Usecase) *Server {
    api := Server{
        minPassword: minPassword,
        maxPassword: maxPassword,
        minUsername: minUsername,
        maxUsername: maxUsername,

        uc: uc,
    }

    api.server = echo.New()
    api.server.Use(middleware.Logger())
    api.server.Use(middleware.Recover())

    api.server.POST("/register", api.Register)
    api.server.POST("/login", api.Login)
```

```

    api.r = api.server.Group("/restricted")

    config := echojwt.Config{
        NewClaimsFunc: func(c echo.Context) jwt.Claims {
            return new(provider.JWTClaims)
        },
        SigningKey: []byte(secret),
    }

    api.r.Use(echojwt.WithConfig(config))
    // api.r.Use(middleware.JWTWithConfig(middleware.JWTConfig{
    //     SigningKey: []byte("your-secret-key"),
    //     TokenLookup: "header:Authorization",
    //     AuthScheme: "Bearer",
    //     })))
    api.r.GET("", api.Restricted)

    api.address = fmt.Sprintf("%s:%d", ip, port)

    return &api
}

func (api *Server) Run() {
    api.server.Logger.Fatal(api.server.Start(api.address))
}

```

handler.go

```

package api

import (
    "log"
    "net/http"
    "strconv"

    "web-11/internal/auth/provider"

    "github.com/golang-jwt/jwt/v5"
    "github.com/labstack/echo/v4"
)

func (srv *Server) Register(c echo.Context) error {
    username := c.FormValue("username")
    password := c.FormValue("password")

    if username == "" || password == "" {
        return echo.NewHTTPError(http.StatusUnauthorized, "Invalid credentials")
    }

    if len(username) < srv.minUsername || len(username) > srv.maxUsername {
        return echo.NewHTTPError(http.StatusUnauthorized, "Username should be "+strconv.Itoa(srv.minUsername)+"-"+strconv.Itoa(srv.maxUsername)+" length")
    }
}

```

```

    }

    if len(password) < srv.minPassword || len(password) > srv.maxPassword {
        return echo.NewHTTPError(http.StatusUnauthorized, "Password should be
"+strconv.Itoa(srv.minPassword)+"-"+strconv.Itoa(srv.maxPassword)+" length")
    }

    err := srv.uc.Register(username, password)
    if err != nil {
        log.Printf("Error creating account: %v", err) // добавлено
        return echo.NewHTTPError(http.StatusInternalServerError, "Couldn't
create account")
    }

    return c.JSON(http.StatusOK, "OK!")
}

func (srv *Server) Login(c echo.Context) error {
    username := c.FormValue("username")
    password := c.FormValue("password")

    if username == "" || password == "" {
        return echo.NewHTTPError(http.StatusUnauthorized, "Invalid credentials")
    }

    token, err := srv.uc.Authenticate(username, password)
    if err != nil {
        return echo.NewHTTPError(http.StatusInternalServerError, "Error
generating token")
    }

    return c.JSON(http.StatusOK, echo.Map{"token": token})
}

func (srv *Server) Restricted(c echo.Context) error {
    user := c.Get("user").(*jwt.Token)
    if user == nil {
        return c.JSON(http.StatusUnauthorized, map[string]string{"message":
"Token is missing or invalid"})
    }
    claims := user.Claims.(*provider.JWTClaims)
    log.Printf("Claims: %v", claims)
    username := claims.Username
    log.Printf("Username: %v", username)
    return c.JSON(http.StatusOK, map[string]string{"message": "Welcome " +
username})
}

interface.go
package api

```

```
import "web-11/internal/auth/provider"

type Usecase interface {
    Authenticate(string, string) (string, error)
    ValidateJWT(string) (*provider.JWTClaims, error)
    Register(string, string) error
}
```

config.go  
package config

```
type Config struct {
    IP    string `yaml:"ip"`
    Port  int    `yaml:"port"`

    API    api    `yaml:"api"`
    Usecase usecase `yaml:"usecase"`
    DB     db     `yaml:"db"`
    JWT    jwt    `yaml:"jwt"`
}
```

```
type api struct {
    MinPasswordSize int `yaml:"min_password_size"`
    MaxPasswordSize int `yaml:"max_password_size"`
    MinUsernameSize int `yaml:"min_username_size"`
    MaxUsernameSize int `yaml:"max_username_size"`
}
```

```
type usecase struct {
    DefaultMessage string `yaml:"default_message"`
}
```

```
type db struct {
    Host    string `yaml:"host"`
    Port    int    `yaml:"port"`
    User    string `yaml:"user"`
    Password string `yaml:"password"`
    DBname  string `yaml:"dbname"`
}
```

```
type jwt struct {
    Secret string `yaml:"secret"`
}
```

load.go  
package config

```
import (
    "io/ioutil"
    "path/filepath"
```

```

    "gopkg.in/yaml.v3"
)

func LoadConfig(pathToFile string) (*Config, error) {
    filename, err := filepath.Abs(pathToFile)
    if err != nil {
        return nil, err
    }

    yamlFile, err := ioutil.ReadFile(filename)
    if err != nil {
        return nil, err
    }

    var cfg Config

    err = yaml.Unmarshal(yamlFile, &cfg)
    if err != nil {
        return nil, err
    }

    return &cfg, nil
}

```

jwt\_provider.go  
package provider

```

import (
    "github.com/golang-jwt/jwt/v5"
)

type JWTProvider struct {
    secretKey string
}

type JWTClaims struct {
    Username string `json:"username"`
    jwt.RegisteredClaims
}

func NewJWTProvider(secretKey string) *JWTProvider {
    return &JWTProvider{secretKey: secretKey}
}

```

provider.go  
package provider

```

import (
    "database/sql"
    "fmt"
    "log"

```

```

)

type Provider struct {
    conn *sql.DB
}

func NewProvider(host string, port int, user, password, dbName string)
*Provider {
    psqlInfo := fmt.Sprintf("host=%s port=%d user=%s "+
        "password=%s dbname=%s sslmode=disable",
        host, port, user, password, dbName)

    // Создание соединения с сервером postgres
    conn, err := sql.Open("postgres", psqlInfo)
    if err != nil {
        log.Fatal(err)
    }

    return &Provider{conn: conn}
}

```

```

sql.go
package provider

```

```

import (
    "database/sql"
    "errors"
    "log"
)

func (p *Provider) CreateUser(username, password string) error {
    _, err := p.conn.Exec("INSERT INTO users_11 (username, password) VALUES
($1, $2)", username, password)
    if err != nil {
        log.Printf("Error creating user: %v", err)
    }
    return err
}

```

```

// func (p *Provider) SelectRandomHello() (string, error) {
//     var msg string

```

```

//     // Получаем одно сообщение из таблицы hello, отсортированной в случайном
//     порядке
//     err := p.conn.QueryRow("SELECT message FROM hello ORDER BY RANDOM()
//     LIMIT 1").Scan(&msg)
//     if err != nil {
//         if errors.Is(err, sql.ErrNoRows) {
//             return "", nil
//         }
//         return "", err
//     }

```

```
// }
```

```
// return msg, nil
```

```
// }
```

```
func (p *Provider) CheckUserByUsername(username string) (bool, error) {  
    err := p.conn.QueryRow("SELECT (username) FROM users_11 WHERE username =  
$1", username).Scan(&username)  
    if err != nil {  
        if errors.Is(err, sql.ErrNoRows) {  
            return false, nil  
        }  
        log.Printf("Error checking user by username: %v", err)  
        return false, err  
    }  
  
    return true, nil  
}
```

```
func (p *Provider) CheckPassword(username, password string) (bool, error) {  
    var password_db string  
    err := p.conn.QueryRow("SELECT password FROM users_11 WHERE username =  
$1", username).Scan(&password_db)  
    if err != nil {  
        log.Printf("Error checking password: %v", err)  
        return false, err  
    }  
    if password == password_db {  
        return true, nil  
    }  
    return false, nil  
}
```

```
// func (p *Provider) CheckHelloExitByMsg(msg string) (bool, error) {  
// // Получаем одно сообщение из таблицы hello  
// err := p.conn.QueryRow("SELECT message FROM hello WHERE message = $1  
LIMIT 1", msg).Scan(&msg)  
// if err != nil {  
//     if errors.Is(err, sql.ErrNoRows) {  
//         return false, nil  
//     }  
//     return false, err  
// }
```

```
// return true, nil
```

```
// }
```

```
// func (p *Provider) InsertHello(msg string) error {  
// __, err := p.conn.Exec("INSERT INTO hello (message) VALUES ($1)", msg)  
// if err != nil {  
//     return err  
// }
```



```
// }
```

```
// return nil
```

```
// }
```

token.go

```
package provider
```

```
import (
```

```
    "fmt"
```

```
    "time"
```

```
    "github.com/golang-jwt/jwt/v5"
```

```
)
```

```
func (j *JWTProvider) GenerateToken(username string) (string, error) {
```

```
    claims := JWTClaims{
```

```
        Username: username,
```

```
        RegisteredClaims: jwt.RegisteredClaims{
```

```
            ExpiresAt: jwt.NewNumericDate(time.Now().Add(1 * time.Hour)),
```

```
        },
```

```
    }
```

```
    token := jwt.NewWithClaims(jwt.SigningMethodHS256, claims)
```

```
    return token.SignedString([]byte(j.secretKey))
```

```
}
```

```
func (j *JWTProvider) ValidateToken(tokenString string) (*JWTClaims, error)
```

```
{
```

```
    token, err := jwt.ParseWithClaims(tokenString, &JWTClaims{}, func(token
```

```
*jwt.Token) (interface{}, error) {
```

```
        return []byte(j.secretKey), nil
```

```
    })
```

```
    if err != nil || !token.Valid {
```

```
        return nil, err
```

```
    }
```

```
    claims, ok := token.Claims.(*JWTClaims)
```

```
    if !ok {
```

```
        return nil, fmt.Errorf("invalid claims")
```

```
    }
```

```
    return claims, nil
```

```
}
```

auth.go

```
package usecase
```

```
import (
```

```
    "fmt"
```

```
    "web-11/internal/auth/provider"
```

```
)
```

```

func (u *Usecase) Authenticate(username, password string) (string, error) {
    exist, err := u.p.CheckUserByUsername(username)
    if !exist {
        return "", fmt.Errorf("user not found")
    }
    if err != nil {
        return "", err
    }

    if correct, _ := u.p.CheckPassword(username, password); !correct {
        return "", fmt.Errorf("invalid password")
    }

    return u.jp.GenerateToken(username)
}

func (u *Usecase) ValidateJWT(token string) (*provider.JWTClaims, error) {
    return u.jp.ValidateToken(token)
}

func (u *Usecase) Register(login, password string) error {
    exist, err := u.p.CheckUserByUsername(login)
    if err != nil {
        return err
    }
    if exist {
        return fmt.Errorf("user already exists")
    }

    return u.p.CreateUser(login, password)
}

// func (u *Usecase) FetchHelloMessage() (string, error) {
//     msg, err := u.p.SelectRandomHello()
//     if err != nil {
//         return "", err
//     }

//     if msg == "" {
//         return u.defaultMsg, nil
//     }

//     return msg, nil
// }

// func (u *Usecase) SetHelloMessage(msg string) error {
//     isExist, err := u.p.CheckHelloExitByMsg(msg)
//     if err != nil {
//         return err
//     }

```

```
// if isExist {
//     return nil
// }
```

```
// err = u.p.InsertHello(msg)
// if err != nil {
//     return err
// }
```

```
// return nil
// }
```

```
interface.go
package usecase
```

```
import "web-11/internal/auth/provider"
```

```
type Provider interface {
    CreateUser(string, string) error
    CheckUserByUsername(string) (bool, error)
    CheckPassword(string, string) (bool, error)
}
```

```
type JWTProvider interface {
    GenerateToken(string) (string, error)
    ValidateToken(string) (*provider.JWTClaims, error)
}
```

```
usecase.go
package usecase
```

```
type Usecase struct {
    defaultMsg string
}
```

```
p Provider
jp JWTProvider
}
```

```
func NewUsecase(defaultMsg string, p Provider, jp JWTProvider) *Usecase {
    return &Usecase{
        defaultMsg: defaultMsg,
        p:          p,
        jp:         jp,
    }
}
```

2) Добавим в код handler серверов функции для jwt валидации:

```
func validateToken(token string) (bool, error) {
    client := &http.Client{}
    req, _ := http.NewRequest("GET", "http://localhost:8885/restricted", nil)
    req.Header.Set("Authorization", "Bearer "+token)
```

```

    resp, err := client.Do(req)
    if err != nil || resp.StatusCode != http.StatusOK {
        return false, err
    }

    return true, nil
}

func (srv *Server) jwtAuthMiddleware(next echo.HandlerFunc) echo.HandlerFunc {
    return func(c echo.Context) error {
        token := c.Request().Header.Get("Authorization")[7:]
        valid, err := validateToken(token)
        if err != nil || !valid {
            return c.JSON(http.StatusUnauthorized, map[string]string{"message":
"Unauthorized"})
        }
        return next(c)
    }
}

func NewServer(ip string, port int, maxSize int, uc Usecase) *Server {
    api := Server{
        maxSize: maxSize,
        uc:      uc,
    }

    api.server = echo.New()
    api.server.GET("/count", api.GetCounter, api.jwtAuthMiddleware)
    api.server.POST("/count", api.PostCounter, api.jwtAuthMiddleware)

    api.address = fmt.Sprintf("%s:%d", ip, port)

    return &api
}

```

это пример для count, другие аналогично.

Вывод: В процессе выполнения лабораторной работы была изучена реализация jwt авторизации на серверах.