# React Hooks in Reason

#### Who's this guy?

Messenger Web, Reason, ReasonReact, internal infrastructure at FB

New to NYC!



@rickyvetter everywhere

- createClass
  - Not sexy
  - Comes with runtime
  - Hard to control state updates
- Function component
  - Sexy
  - Can't be stateful
- Class components
  - Kinda sexy
  - Lots of unintuitive binding issues. Hard to control state updates

What if we make functions stateful?

```
import React, { useState } from 'react';
function Example() {
 // Declare a new state variable, which we'll call "count"
  const [count, setCount] = useState(0);
  return (
   <div>
     You clicked {count} times
     <button onClick={() => setCount(count + 1)}>
       Click me
     </button>
   </div>
```

- createClass
  - Not sexy
  - Comes with runtime
  - Hard to control state updates
- Function component
  - Sexy
  - Can't Can be stateful
  - Group logic by effects instead of by point of time in lifecycle
- Class components
  - Kinda sexy
  - Lots of unintuitive binding issues. Hard to control state updates

#### Use in Reason

- Bindings for hooks are pretty easy
  - We already have most of them! But you can only use them in function components.
- We need to match React api specifically React.createElement(component, object), where component takes object and returns a React element
- This means ... we need to bind to objects

- Js.t {"foo": int, "bar": option(string)}
  - Doesn't support optional fields {"foo": int}

- bs.deriving abstract
  - Supports optional fields!
  - no destructuring, no default arguments, lots of shadowing

```
let foo = switch (props->foo) {
    | Some(foo) => foo
    | None => 1
    };
```

- bs.obj
  - Supports optional fields!
  - no destructuring, no default arguments

- bs.obj + decorator
  - Supports optional fields!
  - can recover destructuring, defaults

# Show Code Here

# Upgrade Path

# Safety

**Brisk/Revery** 

#### Thanks!

github.com/rickyvetter/ocaml-nyc-2019-02 https://reactjs.org/docs/hooks-overview.html https://reactjs.org/docs/hooks-reference.html