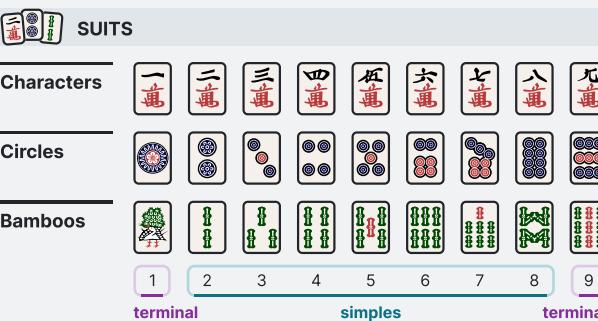


TILES



BASIC ELEMENTS

Sequence • Chii
Run of 3 tiles from the same suit



On the previous player

Triplet • Pon
Set of 3 identical tiles



On anybody

Quad • Kan
Set of 4 identical tiles



On anybody

Pair • Toitsu
Set of 2 identical tiles



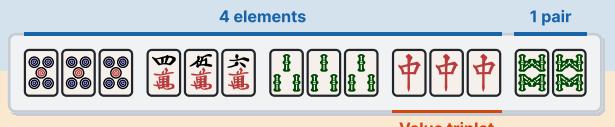
Terminal

HOW TO WIN?

WINNING HAND

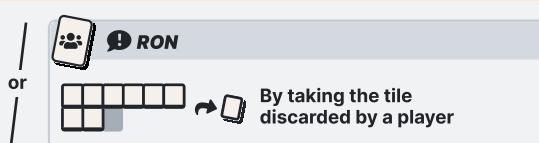
Hand Have a hand made up of 4 basics elements and 1 pair

Combination With at least one valid combination → See the yakus below



TSUMO

By drawing the last tile yourself



A FEW COMBINATIONS / « OPEN » YAKUS

All Simples • Tan'yao
Hand without Terminals (1 or 9) or Honors.



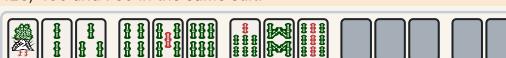
Terminals and Honors Everywhere • Chanta
A Terminal (1 or 9) or an Honor in every element.



Three Colored Sequences • Sanshoku doujyun
The same Sequence in all three suits.



Pure Straight • Itsuu
123, 456 and 789 in the same suit.



Value Triplet • Yakuhanai
Dragon, Player's Seat Wind or Round Wind Triplet.



All Triplets • Toitsu
Only Triplets (Pon) and Quads (Kan), plus the Pair.



Half Flush • Hon'itsu
Only tiles from a single suit and Honors.



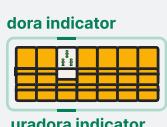
Flush • Chin'itsu
Only tiles from a single suit.



DORAS

The dead wall

These 14 tiles are not drawn during the game, except to provide replacement tiles during Kans.



+1 1 bonus han per dora tile
Other indicators can be revealed under certain conditions (Kan, Riichi)



Know the dora

The dora is the tile immediately following the indicator, Honors have a defined order.

RIICHI

RIICHI



Have a concealed hand waiting one last tile to win

Riichi

Clearly announce « Riichi »



Tilt your discard tile to indicate when the Riichi took place



Bet 1000 points

1 Riichi is a 1 han yaku, it can be made alone, or combined with other yakus

+1 In case of victory in the first uninterrupted turn following the Riichi, +1 han (Ippatsu)

In the event of a victory, uradora indicators are revealed, which can bring bonus han

Once you have announced a Riichi, you can no longer change your hand

FURITEN

IMPOSSIBLE RON

Furiten is a rule that prohibits you from winning on the discard of opponents (Ron) in 3 different situations:

Own discard

If you have already discarded any tile that could complete your hand, you remain furiten until you change your waiting tile(s).

Other discards

If you let pass a tile that can complete your hand, you remain furiten until your next draw, or until your next call.

After a riichi

If you let pass a tile that can complete your hand once you have announced a Riichi, you remain furiten until the end of the game.

A FEW COMBINATIONS / « CLOSED » YAKUS

All Concealed Self Draw • Menzen Tsumo

Tsumo with a concealed hand (no call during the game).



Pinfu • Pinfu

Concealed hand, 4 Sequences and 1 valueless Pair, double waiting.



+1 Some Yakus seen previously are worth 1 extra han if done with a concealed hand:

Terminals and Honors Everywhere • Chanta

Three Colored Sequences • Sanshoku doujyun

Pure Double Sequence • Iipeikou

Concealed hand with 2 identical Sequences in the same suit.



Seven Pairs • Chiitoitsu

Doubles pairs are not allowed.



Pure Straight • Itsuu

Half Flush • Hon'itsu

Flush • Chin'itsu

CREDITS

